## 2022 12U MARLBORO DIAMOND CAT CLASSIC TOURNAMENT RULES SUMMARY

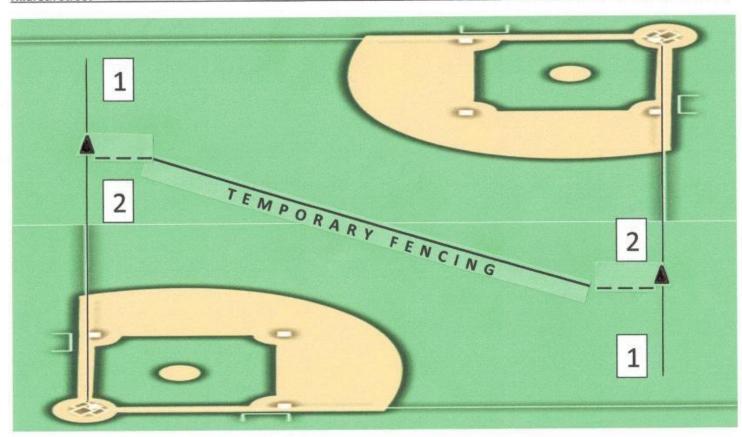
In accordance with rules established by Mass USA Softball for 12C tournament play. Unless otherwise stated, standard USA Softball rules will apply.

#	RULE(S) DESCRIPTION
1	Teams will turn in a USA Softball-approved roster, birth certificates, and insurance binder at least 45 minutes prior to their first game.
2	All coaches must display their USA-approved background check cards at all times.
3	No infield is to be taken prior to start of games and teams are not allowed to use any part of the infield during warm-ups.
4	No live batting practice is allowed on any field (including soft toss). Hitting nets and whiffle balls are permissible.
5	No metal spikes allowed.
6	Coin toss to determine home team during pool play. Higher seeded team will be the home team during Sunday's elimination round.
7	Players pitch from 40 feet (12 inch ball).
8	Dropped third strike is in effect.
9	Infield fly is in effect.
10	Nine players in the field.
11	Line-up Management - For all Pool Play and Elimination Games, at the discretion of the team manager any one of the following options may be employed
	and must be made known to umpire and opposing team prior to the start of the game:
	• With Designated Player (DP) and Flex: 10 Players with nine batting (The DP/Flex is optional).
	• With one Extra Player (EP): Pitcher (F1), catcher (F2), first base player (F3), second base player (F4), third base player (F5), shortstop (F6), left fielder (F7),
	center fielder (F8), right fielder (F9), and one Extra Player (EP) with 10 batting.
	● With Designated Player (DP) and FLEX with one Extra Player (EP): 11 players with 10 batting.
	• With Designated Player (DP) and FLEX with one Extra Player (EP). 11 players with 10 batting. • Continuous batting order of up to all rostered players*; any additional batter(s) shall be listed as an EP and may be listed anywhere in the batting order
	and may play defense at any position. (* Note: Teams that bat everyone in their line-up will take an out if a player is removed for any reason other than
	an "ejection" or "Blood Rule." Teams will NOT be allowed courtesy runners, pinch runners or pinch hitters when batting everyone. If a player is ejected
	when batting everyone, the game will be forfeited.)
12	Bunting is allowed, including slashing (batter shows bunt, pulls back and hits away).
13	Run limits (pool play): 5-run limit in all innings, except on home runs over the fence to end an inning, in which all runs will count.
14	Run limits (elimination play): Same as #14, except final inning (and extra innings) will be unlimited.
15	Games will be 7 innings or time limit; umpires will keep time on the field with start of game beginning at the first warm-up pitch

	Time limit (pool games): Once a game reaches the 1 hour and 20 minute mark, teams will finish that inning and the next inning will be declared the final
16	inning.
17	Time limit (elimination games): Quarter-finals - same as #16; Semi-finals and finals - no time limit.
18	Mercy rule: 15 runs after 3 innings, 12 runs after 4 innings, or 8 runs after 5 or 6 innings.
19	If Mercy Rules do not apply, in pool play the final inning is to be played to completion if home team is trailing (for tiebreaker purposes).
20	If home team is ahead in the final inning (pool or elimination play), the game is considered over.
21	No extra innings in pool play; pool games can end in a tie.
22	Exchange of MVP game balls signed by entire team during pool play only (players can only receive one game ball).
23	Elimination round games will use tiebreaker rule after 7 innings or time limit, if applicable (whichever comes first).
24	Tournament director can change schedules, shorten games and/or revise format in the event of inclement weather.
25	No post-game protests are allowed; umpire will settle all disputes on field, in consultation with tournament director (if needed).
26	Winning team will report score to Concession Stand.
27	Conduct policy - coaches, players and/or parents ejected from a game are banned from the premises for the team's next game. Depending on the
	circumstances of the ejection, individuals may be suspended for the remainder of the tournament and may also require a disciplinary hearing with Mass USA Softball.
28	It is the coaches responsibility to make sure that all dugouts are cleaned after each game.

## SPECIAL GROUND RULES FOR FARRELL 1 (NEAREST STREET) & FARRELL 2 (NEAREST PARKING LOT) FIELDS

## **Hildreth Street**



Hildreth School Parking Lot

## **GROUND RULES**

- 1. Balls hit to the right of the temporary fence on each field are LIVE AND IN PLAY.
- Balls hit to the left and past the temporary fence on each field will be ruled a GROUND RULE DOUBLE. EXCEPTION – If in the umpire's judgement a fly ball hit to the left of the temporary fence would have cleared the height of the fence, a HOME RUN can be called.