

Advanced Assault

Czechoslovakia Indirect Fire Data Chart

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	RAP	CLGP	Art. Mines
82mm Mortar M41	12	X6	—	8	—	12	8	—	8	—	8	—	—	—
120mm Mortar 2B11	6	X6	—	2	—	28	12	—	8	—	8	—	—	—
PRAM 120mm Mortar	8	X7	—	4	4	32	18	—	4	4	—	—	—	—
122mm Howitzer D-30	4	X6	—	1	1	61	12	—	3	3	4	—	2	—
122mm Howitzer 2S1	4	X4	—	1	1	61	9	—	3	3	—	2 88	2	—
122mm Rocket RM70	25	—	—	—	1	80	9	—	—	2	—	—	—	2
130mm Gun M-46	4	X5	—	—	1	110	16	—	—	3	—	3 152	—	—
152mm Howitzer D-20	5	X4	X2	1	1	74	16	3	4	4	2	3 96	2	—
152mm Howitzer V-77	6	X4	—	1	1	75	10	—	2	2	—	2 80	2	—
203mm Howitzer 2S7	5	X4	—	—	—	150	6	—	—	—	—	2 222	—	—
240mm Mortar SM-240	24	X2	—	—	—	38	12	—	—	—	—	3 80	2	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.