

## CSAYBA 11-12 BASEBALL RULES

### EQUIPMENT:

- No metal spikes.
- Proper helmets must be worn while batting, base running and catching.
- Bats with barrels larger than 2 1/4" must have the new 1.15 BPF approved stamp or BBCOR stamp. Bats with barrels of 2 1/4" must have the new 1.15 BPF approved stamp or the old BPF 1.15 mark.
- Bats must either be 2 1/4" (without weight restriction) or be between 2 1/2" and 2 3/4" and have a -10 differential or less.
- Decisions made by umpires regarding equipment are final.

### Game rules

- Must bat entire bench.
- Nine players needed to start game, eight players needed to finish game.
- 10 players will play the field with 4 outfielders.
- Games will be 6 innings.
- 6 run limit per inning. No run limit in final inning.
- If score is tied after 6 innings, game will end in a tie.

### Base running rules:

- Base distance is 75 feet
- Stealing will be permitted; however a runner may not leave the base until the ball leave the pitchers hand. If the runner leaves early a dead ball is declared and the runner in violation is called out.
- Dropped 3rd strike - batter is out, runners may advance at their own risk.
- Passed balls - runners may advance at their own risk.
- Overthrows - runners may advance one base at their own risk.
- A courtesy runner will be allowed for the current catcher after two outs. The courtesy runner will be the last player that made an out, the player that is run for must catch the next inning

### Pitching rules

- Pitching rubber will be set at 50 feet.
- Legal pitches are fastballs, straight changeups, palm balls and knuckle balls.
- No curve balls, sliders, etc.
- No balks.
- There is a pitching limit of three consecutive innings/game, 1 game/week (not to exceed 68 pitches)
- Two trips to the mound per pitcher, per game. On the second trip the pitcher must be removed.