

WPFGB ABRIDGED RULES - BASKETBALL - 5 on 5 - Page 1

GUIDING BODIES

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EVENTS

Men: 18+ Division I
Division II
(35 years and over)

Women: 18+

Maximum of 12 players on a team plus a non-playing coach

FACILITY

Courts must be regulation size with 3-point lines marked.

EQUIPMENT

Basketballs: Host shall provide one FIBA-approved game ball for each court. The game ball used for the Women's event will be the official size as designated by FIBA for Women's competition. Each team is responsible for bringing its own practice balls.

BRACKETING

A Round Robin tournament followed by a single elimination tournament. The teams that finish first or second in each group advance to a Single Elimination Finals Tournament. (Depending on the number of teams entered in the events, the Host, with the approval of the WPFGB, may change the number of teams that advance to the Finals Tournament.)

SCHEDULING:

Schedule for 6 days of competition.

Allow for 2 hours per game. There is a 15-minute forfeit rule in effect.

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DIVISIONAL PLAY: The following rules govern the placement of teams in either Division I or Division II

Members of a combined team can be from Law Enforcement and/or Firefighter Services.

DIVISION I:

Combine from states/provinces or similar region within a country, shall compete in Division I.

Medal winners in Division I from the previous WPFGB. (see WPFGB General Rules)

Any team may elect to compete in Division I with WPFGB approval.

DIVISION II:

All other teams may compete in Division II.

WPFGB reserves the right to place a team in either Division I/Division II.

GENERAL SPORT RULES for Basketball – 5 on 5

Competitors may enter both the “5x5” and “3x3”. However, if a conflict in game schedules occurs due to a competitor entering both sports, the competitor must choose in which sport he/she will compete. The Host shall NOT adjust game schedules to accommodate individual competitors or teams. The Host will not refund entry fees due to a competitor scheduling conflict.

A competitor may only play on 1 team in this sport.

A team must begin the game with 5 players, but if it has no substitutes to replace disqualified players, it must continue with fewer than 5. A team will forfeit the game if there are not at least 2 players on the court.

Each team shall designate an individual to function as the Team Captain for each game. If the team has a sworn Non-Playing Coach, that person may be the Team Captain.

Each game will consist of four 10 minute periods of running time. A 24 second shot-clock and 3-point line will be used in all games. The game clock will be stopped during all dead-ball periods in the last 2 minutes of the 4th period and any extra periods. The game clock will be stopped during all time-outs.

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Prior to each team's first game, a meeting must be held between the referees and the captain or coach from each participating team to clarify rules and conduct of play.

All competitors must wear a team uniform. Uniform shirts must be numbered and identical in color. Each team must have two different colored uniform shirts available.

Note: Any serious violation of conduct, such as fighting or violence toward players or officials will result in the player(s) immediate ejection from that game and his/her automatic suspension from his/her team's next scheduled game. The sport coordinator shall immediately notify the WPFGE, who will investigate each incident to determine if additional discipline will be imposed.