

# **Brisbane Casual RPG Presents... Role Playing Games Room at Briscon!**

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Brisbane Casual RPG has a mission to actively facilitate games that fit into people's busy lives. We promote a diverse range of role-playing games, with a focus on games that have low barriers to entry (low investment in time, money, and effort). We seek to develop an active, inclusive, and engaged community that provides frequent, open, and safe opportunities to play.

For Briscon23 we are running 4 game tables, over 3 sessions. You can select to play a maximum of 3 games, one from each of the sessions below. <u>Click here to book.</u>

## **Timetable**

|   | Table 1                        | Table 2                               | Table 3  | Table 4                               |
|---|--------------------------------|---------------------------------------|--|---------------------------------------|
| Session 1<br>Saturday April 29th<br>9am - 12.45pm | Bladerunner                    | Scum & Villainy Just a Regular Bounty | <b>Golden Sky Stories</b><br>A dam big problem | Mutants & Masterminds The Final Heist |
| Session 2<br>Saturday April 29th<br>1.15pm - 5pm  | Call of Cthulhu<br>Dead Light  | <b>Delta Green</b><br>Poker Night     | <b>D&amp;D 5e</b><br>Buzzed Events<br>Game     | Kids on Bikes                         |
| Session 3<br>Sunday April 30th<br>10am - 2pm      | All Us Gamers<br>Electric Gods | <b>Boot Hill</b><br>La Boda Roja      | Star Wars RPG<br>Crates of Krayts              | D&D 5e                                |

# **Our Games**



## **Blade Runner**

It's 2037, shortly after Wallace Corp debuted the latest Nexus-9 line of replicants on Earth, ending a decades-long ban. Life on Earth is bleak and anyone who qualifies has left the dying planet for the promise of off-world colonies. Those that remain live in megacities, either in luxury on floor 100+ or more likely eking out a life on the cold streets below. As a Blade Runner in the LAPD's Rep-Detect Unit, you'll take on your latest case to track down and retire (or not) a rouge replicant. You might play as a human or the latest model N9 replicant. You're expected to follow orders but you may need to wrestle with your conscience before pulling the trigger on a your target whose only real crime is existing.

Game Master: Dylan Craig
System: Bladerunner RPG
Up to 4 players for this session

Session 2: Saturday 29<sup>th</sup> April 1.15pm – 5pm

**Genre:** Science Fiction Click here to book.



#### Just a Regular Bounty

You are the rough and ready crew of the Cerberus, an ex-military R- 29 Firebrand-type Patrol Craft now repurposed for bounty hunting — legitimate where possible, as you are properly licensed. One of your contacts has a lead on Raf Urich, the famous ice pirate. Last you heard he was hiding out on Lithios, but your contact has credible information he will be attending a meeting on Indri, including time and location. Catching this bounty will help put some Cred back into your stash, before your vices get the better of you.

A science fiction adventure with inspiration from Killjoys, Cowboy Bebop, The Mandalorian, Dark Matter, The Expanse, Firefly, and other gritty shows. Using Scum & Villainy, a Forged in the Dark game.

Pre-generated characters will be available, however if you are familiar with Scum & Villainy you can create and bring your own. Rating: Mature (M).

Game Master: Sly Gryphon

**System:** Scum & Villainy (Forged in the Dark)

Up to 5 players for this session

Session 1: Saturday 29<sup>th</sup> April 9am – 12.45pm

**Genre:** Gritty Sci-Fi Click here to book.



## A dam big problem

The small Japanese town of Insu enjoys a slower pace of life. This is where you and your friends reside. You're Henge transforming Japanese folklore spirits. One day your friend the Kappa tells you some new humans have arrived and are disturbing her home. Can you help her resolve her problem?

In this slice of life game, inspired by the world of studio Ghibli films you and your magical friends help each other and your local community.

**Game Master:** Lexi Session 1: Saturday 29<sup>th</sup> April 9am – 12.45pm

System: Golden Sky Stories Genre: Slice of life, Japanese Anime

Up to 6 players for this session Click here to book.



## The Final Heist!

For too long have you been forced into a life of crime and villainy, simply to try and make ends meet. It's not a glamorous life, and you've seen enough prison cells and self-righteous heroes to last a lifetime. So you've made contact with others like you, Villains who didn't have a choice, those who do what they have to out of need, and don't go out of their way to cause pain and suffering. If it makes you feel better, anti-heroes, really. Together you have sought out the target of your final heist, a secret R&D facility of the megacorporation "Solaris Incorporated". If this goes well, none of you will ever need to steal to make a living ever again.

**Game Master:** Zoe Session 1: Saturday 29<sup>th</sup> April 9am – 12.45pm

System: Mutants & Masterminds Genre: Supers
Up to 4 players for this session Click here to book.



# **Dead Light**

Caught in a ferocious storm on a quiet country road, you narrowly avoid hitting a young woman as she dashes out of the woods and in front of your car. Soaked, shivering, pale and incoherent, she is clearly terrified, but of what? Join us for a game of Call of Cthulhu, the investigative horror role-playing game where ordinary people unravel mysteries that lead to places sane folk fear to tread. In this game, you will unearth mysteries both supernatural and all-too human; but the question is, will you survive long enough to solve them?

**Game Master:** Stefan Flanigan **Session 2:** Saturday 29<sup>th</sup> April 1.15pm – 5pm

System: Call of Cthulhu Genre: Horror / Mystery

Up to 4 players for this session <u>Click here to book.</u>



## **Poker Night**

At an isolated US Air Base in Arizona the investigators are waiting for something to happen. Some are visiting, some work on site but others are just passing through. There's a Poker Night on base tonight, where people go to kill time. Unfortunately, a mysterious vehicle has arrived with a strange device on board. That's when things take the turn for the bizarre. Can the investigators survive the night?

**Game Master:** Jared Tallis **Session 2:** Saturday 29<sup>th</sup> April 1.15pm – 5pm

**System:** Delta Green **Genre:** Horror / Mystery

Up to 5 players for this session Click here to book.



In Kids on Bikes, you'll take on the roles of everyday people grappling with strange, terrifying, and very, very powerful forces that they cannot defeat, control, or even fully understand. The only way to face them is to work together, use your strengths, and know when you just have to run as fast as you can.

Game Master: Tamara Harris

System: Kids on Bikes

Up to 5 players for this session

Session 2: Saturday 29<sup>th</sup> April 1.15pm – 5pm

Genre: Small Town Adventure

Click here to book.



## **Buzzed Events Game**

Rolling dungeon, come in and see if you can survive the dungeon. Roll a d20 to determine your level and come play!

Game Master: Bianca

System: Dungeons & Dragons 5e Up to 6 players for this session Session 2: Saturday 29<sup>th</sup> April 1.15pm – 5pm Genre: Fantasy Adventure, Dungeon Crawl

Click here to book.



#### **Electric Gods**

The people have lived in this jungle place, between the Sapphire, the river of birth, and the Jade, the river of death, for thirty years. The local god ForSevOran has cared for the people, keeping the tribal enclave clear and plentiful of food. The great god NeThronSev has avatars among the people and sees far and wisely. It seems that the supply of AcSticks grows thin and so ForSevOran's power wanes, and territory shrinks. It sees the dreadful Bat People, servants of ThreatThreSevTo, multiply and begin to raid out of The Past. A crisis brews. Do the people seek to move into The Future, beyond ForSevOran's protection? Do they counter raid the Bat People Enclaves? One family, the Kelmin, urge a move across the Jade, into the realm of SevixNinonfi, for ancient treasures lie in the land of the dead. The Macrons, under the Mind Touched Marta, say the jungle beckons across the Sapphire, where the god ThroneTwifa seeks to breach the walls of heaven.

You listen to the council of the elders, and the Seven Voice of NeThronSev. You are the young ones, some expert humans, some born as physical or mental sports, and you glance one to the other thinking the fellowship must choose a path themselves, and the adults will follow if they are wise.

**Note:** It is helpful if players have a browser on their phone or device and can open <a href="https://util-space-one.w3spaces.com/augdiceroller-v5.html">https://util-space-one.w3spaces.com/augdiceroller-v5.html</a>. This is a dice roller javascript app that knows the rules and handles the results for you, which makes for easier gameplay.

**Game Master:** Danny Stevens **Session 3:** Sunday 29<sup>th</sup> April 10am – 2pm

**System:** All Us Gamers **Genre:** Post Apocalypse

Up to 6 players for this session <u>Click here to book.</u>



# La Boda Roja

A group of important citizens of El-Dorado County have been invited to the wedding of wealthy landowner Don Alonzo Chicote's son. When they arrive, they find the consequences of Don Chicote's policies on cattle rustlers the farm hands shot dead two of the Ringo gang.

**Game Master:** Paul Owen Session 3: Sunday 29<sup>th</sup> April 10am – 2pm

System: Boot Hill Genre: Historical Western

Up to 6 players for this session <u>Click here</u> to book.



## **Crate of Krayts**

Times are tough in the Outer Rim these days, and you can't just pick and choose your jobs anymore—what with the Empire impounding every free-trader this side of the Claw Nebula. It does make the sort of job Sinasu the Hutt dishes out more lucrative at least. I mean, this is nothing but a milk-run: Pick up the slug's new pet and bring it to her base of operation on Nal Hutta. I mean, what could possibly go wrong?

Crates of Krayts is a Star Wars RPG Adventure for a rag-tag group of 5 smugglers living the hard life in the Outer Rim Territories.

**Game Master:** Ian Houlihan **Session 3:** Sunday 29<sup>th</sup> April 10am – 2pm

System: Star Wars RPG

Up to 5 players for this session

Click here to book.



With the realm under threat from an unseen evil, the call for aide has gone out to mercenaries and adventurers in distant lands. Whether it be for wealth or glory many have journeyed to the besieged kingdom to offer their skills. You are one such adventurer seeking to prove yourself and whose name may one day be written in the book of legends.

**Game Master:** Rowan Brown **Session 3:** Sunday 29<sup>th</sup> April 10am – 2pm

**System:** Dungeons and Dragons 5e **Genre:** Fantasy Adventure

Up to 5 players for this session <u>Click here to book.</u>