

JULY NONFICTION & GRAPHIC NOVELS



Coding games in Scratch : a step-by-step visual guide to building your own computer games

Call #: JUV 005.13 COD

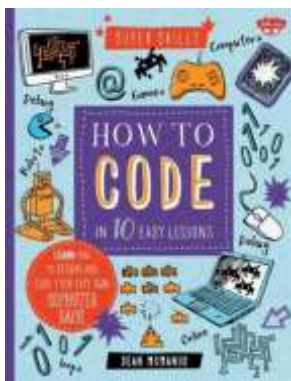
"If you like playing computer games, why not create your own? This book has all you need to build thrilling racing challenges, crazy platform games, and fiendish puzzles,"--page [4] of cover.



Hello Ruby : adventures in coding

Call #: JUV 005.13 HEL

A little girl with a huge imagination teams up with her animal friends to solve a computer puzzle in a story that introduces young children to basic coding and programming concepts through a series of activities.



How to code in 10 easy lessons

Call #: JUV 005.13 HOW

Offers an introduction to computer programming using Scratch software and creating web pages using HTML in ten lessons that each introduce a different coding skill.



Invisible Emmie

Call #: JUV 741.5 INV

"Crushes. Humiliation. Drama. Middle school. This is the story of two totally different girls--quiet, shy, artistic Emmie and popular, outgoing, athletic Katie--and how their lives unexpectedly intersect one day, when an embarrassing note falls into the wrong hands"--Provided by publisher.