

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: 121

Class Name: Vol. Open

Judge: DeWalt

- 0- Score**
- A. Loss of control of horse (Rulebook pg 54)
 - B. Failure of exhibitor to wear correct number in visible manner
 - C. Willful abuse
 - D. Excessive schooling, training, or using artificial aids
 - E. Off pattern, knocking over cones
 - F. Never performing a specific gait
 - G. Over turning more than 1/2 turn of designated turn
 - H. Any inhumane treatment of horse
 - I. Working on wrong side of cones
 - J. Leading on wrong side of horse
 - K. Severe disobedience (Pg 54)
 - L. Any safety issue during the pattern
 - M. Turning horse the wrong direction

- 1 Point Penalties**
- A. Break of gait at a walk or jog for 1 stride.
 - B. Sliding or lifting pivot foot and replacing in same place
 - C. Crooked to judge depending on severity
 - D. Stopping too close/far from judge
 - E. Drifting
 - F. Changing hands on lead except to show teeth
 - G. Horse stopping crooked or drops hip when stopping
 - H. Failure to perform maneuvers at designated markers but horse is on pattern
 - I. Horse having to be pulled to trot or pushed to back
 - J. Poorly groomed depending on severity

- 3 Point Penalties**
- A. Break of gait at a walk or jog for more than 1 stride
 - B. Picking up a pivot foot
 - C. Horse biting at chain or exhibitor
 - D. Over/under turning 1/8 to 1/4 of designated turn
 - E. Starting on wrong side of horse
 - F. Poor fitting halter
- 5 Point Penalties**
- A. Exhibitor not in the required position during inspection
 - B. Standing directly in front of the horse
 - C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
 - D. Loss of lead shank or holding chain or two hands on shank
 - E. Causing the judge to move to avoid being bumped or stepped on.
 - F. Horse in poor condition
 - G. Jerking or snatching on horse
 - H. Pivoting on wrong foot

A to 1/2 B
Walk
Trot around
B to Judge
Stop
Back 4
Steps
Walk to Judge
Set up
Inspection
270°
trot to line up

Maneuver Description	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
Back #											
Penalty											
Score	0	0	+1/2	-1/2	+1/2					70 1/2	1
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											

DATE 11/15/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: 123 Class Name: Vol Am Judge: DeWell

1 Point Penalties

- J. Break of gait at a walk or jog for 1 stride.
- K. Sliding or lifting pivot foot and replacing in same place
- L. Crooked to judge depending on severity
- M. Stopping too close/far from judge
- N. Drifting
- O. Changing hands on lead except to show teeth
- P. Horse stopping crooked or drops hip when stopping
- Q. Failure to perform maneuvers at designated markers but horse is on pattern
- R. Horse having to be pulled to trot or pushed to back
- S. Poorly groomed depending on severity

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride
- B. Picking up a pivot foot
- C. Horse biting at chain or exhibitor
- D. Over/under turning 1/8 to 1/4 of designated turn
- E. Starting on wrong side of horse
- F. Poor fitting halter

5 Point Penalties

- A. Exhibitor not in the required position during inspection
- B. Standing directly in front of the horse
- C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
- D. Loss of lead shank or holding chain or two hands on shank
- E. Causing the judge to move to avoid being bumped or stepped on.
- F. Horse in poor condition
- G. Jerking or snatching on horse
- H. Pivoting on wrong foot

-0- Score

- A. Loss of control of horse (Rulebook pg 54)
- B. Failure of exhibitor to wear correct number in visible manner
- C. Willful abuse
- D. Excessive schooling, training, or using artificial aids
- E. Off pattern, knocking over cones
- F. Never performing a specific gait
- G. Over turning more than 1/2 turn of designated tu
- H. Any inhumane treatment of horse
- I. Working on wrong side of cones
- J. Leading on wrong side of horse
- K. Severe disobedience (Pg 54)
- L. Any safety issue during the pattern
- M. Turning horse the wrong direction

Maneuver Description	Maneuver	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Back #											
	Penalty											
	Score											
	Back #											
	Penalty											
	Score											
	Back #											
	Penalty											
	Score											
	Back #											
	Penalty											
	Score											
	Back #											
	Penalty											
	Score											
	Back #											
	Penalty											
	Score											

1 to 1/2 B Walk
 Trot around B to Judge
 Stop
 Back 4 Steps
 Walk to Judge get up inspection
 2700
 Trot to line up

DATE 11/15/20

JUDGES SIGNATURE David DeWell

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: 124 Class Name: ARHA Am

Judge: De Well

1 Point Penalties

- A. Break of gait at a walk or jog for 1 stride.
- B. Sliding or lifting pivot foot and replacing in same place
- C. Crooked to judge depending on severity
- D. Stopping too close/far from judge
- E. Drifting
- F. Changing hands on lead except to show teeth
- G. Horse stopping crooked or drops hip when stopping
- H. Failure to perform maneuvers at designated markers but horse is on pattern
- I. Horse having to be pulled to trot or pushed to back
- J. Poorly groomed depending on severity

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride
- B. Picking up a pivot foot
- C. Horse biting at chain or exhibitor
- D. Over/under turning 1/8 to 1/4 of designated turn
- E. Starting on wrong side of horse
- F. Poor fitting halter

5 Point Penalties

- A. Exhibitor not in the required position during inspection
- B. Standing directly in front of the horse
- C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
- D. Loss of lead shank or holding chain or two hands on shank
- E. Causing the judge to move to avoid being bumped or stepped on.
- F. Horse in poor condition
- G. Jerking or snatching on horse
- H. Pivoting on wrong foot

-0- Score

- A. Loss of control of horse (Rulebook pg 54)
- B. Failure of exhibitor to wear correct number in visible manner
- C. Willful abuse
- D. Excessive schooling, training, or using artificial aids
- E. Off pattern, knocking over cones
- F. Never performing a specific gait
- G. Over turning more than 1/2 turn of designated turn
- H. Any inhumane treatment of horse
- I. Working on wrong side of cones
- J. Leading on wrong side of horse
- K. Severe disobedience (Pg 54)
- L. Any safety issue during the pattern
- M. Turning horse the wrong direction

Maneuver Description

1: A to 1/2 B Walk
 2: Trot around B to Judge
 3: Stop Back 4 Steps
 4: Walk to Judge set up inspection
 5: 2700 Trot to line up

Maneuver	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
Back #											
Penalty											
Score	0	-1/2	0	-1/2	+1/2					69 1/2	
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											
Back #											
Penalty											
Score											

DATE 11/15/20

JUDGES SIGNATURE

David De Well

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: 126 Class Name: N. Youth Judge: DeWell

1 Point Penalties

- D. Break of gait at a walk or jog for 1 stride.
- E. Sliding or lifting pivot foot and replacing in same place
- F. Crooked to judge depending on severity
- G. Stopping too close/far from judge
- H. Drifting
- I. Changing hands on lead except to show teeth
- J. Horse stopping crooked or drops hip when stopping
- K. Failure to perform maneuvers at designated markers but horse is on pattern
- L. Horse having to be pulled to trot or pushed to back
- M. Poorly groomed depending on severity

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride
 - B. Picking up a pivot foot
 - C. Horse biting at chain or exhibitor
 - D. Over/under turning 1/8 to 1/4 of designated turn
 - E. Starting on wrong side of horse
 - F. Poor fitting halter
- 5 Point Penalties**
- A. Exhibitor not in the required position during inspection
 - B. Standing directly in front of the horse
 - C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
 - D. Loss of lead shank or holding chain or two hands on shank
 - E. Causing the judge to move to avoid being bumped or stepped on.
 - F. Horse in poor condition
 - G. Jerking or snatching on horse
 - H. Pivoting on wrong foot

-0- Score

- A. Loss of control of horse (Rulebook pg 54)
- B. Failure of exhibitor to wear correct number in visible manner
- C. Willful abuse
- D. Excessive schooling, training, or using artificial aids
- E. Off pattern, knocking over cones
- F. Never performing a specific gait
- G. Over turning more than 1/2 turn of designated tu
- H. Any inhumane treatment of horse
- I. Working on wrong side of cones
- J. Leading on wrong side of horse
- K. Severe disobedience (Pg 54)
- L. Any safety issue during the pattern
- M. Turning horse the wrong direction

Maneuver Description

1. A to 1/2 B walk
 2. Trot around B to judge
 3. Stop
 4. Back 4 steps
 5. Walk to judge set up inspection
 6. Trot to line up

Maneuver	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
Back #					1						
824	0	0	+1/2	+1/2	-1/2					69	
Back #					3				3		
853	0	+1/2	DQ	0	-1					DQ	
Back #											
Score											
Back #											
Score											
Back #											
Score											
Back #											
Score											
Back #											
Score											

DATE 11/15/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: 127

Class Name: Vol youth

Judge: DeWell

1 Point Penalties

- D. Break of gait at a walk or jog for 1 stride.
- E. Sliding or lifting pivot foot and replacing in same place
- F. Crooked to judge depending on severity
- G. Stopping too close/far from judge
- H. Drifting
- I. Changing hands on lead except to show teeth
- J. Horse stopping crooked or drops hip when stopping
- K. Failure to perform maneuvers at designated markers but horse is on pattern
- L. Horse having to be pulled to trot or pushed to back
- M. Poorly groomed depending on severity

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride
- B. Picking up a pivot foot
- C. Horse biting at chain or exhibitor
- D. Over/under turning 1/8 to 1/4 of designated turn
- E. Starting on wrong side of horse
- F. Poor fitting halter

5 Point Penalties

- A. Exhibitor not in the required position during inspection
- B. Standing directly in front of the horse
- C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
- D. Loss of lead shank or holding chain or two hands on shank
- E. Causing the judge to move to avoid being bumped or stepped on.
- F. Horse in poor condition
- G. Jerking or snatching on horse
- H. Pivoting on wrong foot

-0- Score

- A. Loss of control of horse (Rulebook pg 54)
- B. Failure of exhibitor to wear correct number in visible manner
- C. Willful abuse
- D. Excessive schooling, training, or using artificial aids
- E. Off pattern, knocking over cones
- F. Never performing a specific gait
- G. Over turning more than 1/2 turn of designated tu
- H. Any inhumane treatment of horse
- I. Working on wrong side of cones
- J. Leading on wrong side of horse
- K. Severe disobedience (Pg 54)
- L. Any safety issue during the pattern
- M. Turning horse the wrong direction

Maneuver Description

1 / A to 1/2 B Walk /
 2 Trot around B to judge /
 3 Stop /
 4 Back 4 steps /
 5 Walk to judge set up inspection /
 6 2700 /
 7 Trot to line up /
 8 /

Maneuver	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
Back #											
849	0	+1/2	0	0	+1/2					71	1
Back #				5	33						
853	0	0	-1/2	-1	DA					DA	4
Back #											
627	0	0	+1/2	-1/2	+1/2					40 1/2	2
Back #					33						
509	0	-1/2	+1/2	-1	-1					62	3
Back #											
Back #											
Back #											
Back #											
Back #											

DATE 11/15/20

JUDGES SIGNATURE David De Well

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or doing a rollback.
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- B. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less: 1 point; for more than 1/2-2 points
- C. Out of lead; Out of lead for each quarter (1/4) of a circle.
- D. Opening mouth excessively
- E. Excessive jawing, opening mouth or head raising at stop.
- F. Lack of smooth, straight stop on haunches
- G. Refusing to change leads.
- H. Anticipating signals.
- I. Stumbling.
- J. Backing sideways.
- K. Losing stirrup
- L. Loosing stirrup
- M. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

3 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking

-0- Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of romal
- D. Failure to complete pattern: Leaving arena before pattern is complete
- E. Not following pattern: Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use if illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

20 STOP 1/4 L
 LF 55 L
 LF 55 L
 RUN STOP 3 1/2
 SPN 3 1/2
 RUN STOP 3 1/2 L

Maneuver Description	1	2	3	4	5	6	7	8	Penalty Total	Total Score
1/4 L	1/4 L	1/4 R	RUN STOP	3 1/2 L	RUN STOP	3 1/2 R	RUN STOP	3 1/2 L		

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score
1	841	Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		13 1/2 144

ARHA WORKING COW HORSE SCORE SHEET (COW WORK)

Class #: 177

Class Name: VOL NOCTA

- 5 POINT PENALTIES**
- A. Not getting one turn each way/going both way
 - B. Spurring or use of frontal toward of the cinch
 - C. Blatant Disobedience
- 3 POINT PENALTIES**
- A. Biting or striking cow
 - B. Hanging up on fence/stepping to turn
 - C. Extending or over working cow before clearing
 - D. Knock down the cow without having working advantage

- 2 POINT PENALTIES**
- A. Going past end markers of the arena before turning the cow when going down the fence
 - B. On both patterns failure to stop before executing a center
- 1 POINT PENALTIES**
- A. Loss of working advantage
 - B. Run past cow - *See Rulebook
 - C. Failure to drive cow past middle marker on 1st turn before turning cow.
 - D. Touch the arena or the end of the arena to turn cow
 - E. Using the corner of the end of the arena to turn cow
 - F. Slipping a rib
 - G. Excessive strapping, spurring or haltering
 - H. Working out of position

- 0 SCORE**
- A. Turn Fall
 - B. Move from one finger between reins
 - C. Leaving arena before work not completed
 - D. Scheduling between rein work and cow work
 - E. Use of 2 hands during cow work, exception with Jr. horse using snaffle or loose
 - F. The judge may blow whistle at any time to terminate the work
 - G. A "0" score will be changed if the work is not completed at that point
 - H. Failure to complete the pattern as given
 - I. Horse out of control while working cow
 - J. Any horse that runs over cow
 - K. Thus causing fall of horse/rider
 - L. Bloody mount
 - M. Illegal Equipment
 - N. Using 2 hands on the reins except for Junior Horse using snaffle or loose

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1/2 = Poor
- = -1 = Very Poor
- = -1 1/2 = Extremely Poor

Entry #	Penalty	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
841	Penalty				2	+	✓	-	++	+	70 1/2
	Maneuver	✓	+	++							
	Penalty										
	Maneuver										
	Penalty										
	Maneuver										
	Penalty										
	Maneuver										
	Penalty										
	Maneuver										
	Penalty										
	Maneuver										

Judges Signature: *[Signature]* Must be signed and dated by judge.

Date: 11/15/20

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or exiting a rollback
- D. Delayed change of lead by one stride

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn.

0- Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of reins
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use of illegal equipment
- M. Backing more than 3 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than 1/2- 2points
- B. Out of lead; Out of lead for each quarter (1/4) of a circle:
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or head raising at stop;
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling;
- I. Backing sideways.
- J. Losing stirrup
- K. Loosing stirrup
- L. Failure to go beyond markers on rollbacks and stops

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

STOP 1/4 LF (R) LF (L) RUN SPN 3/2 RUN 3/2 (L)

Maneuver Description	1	2	3	4	5	6	7	8	Penalty Total	Total Score
Maneuver	1	2	3	4	5	6	7	8		

Placing	Back No.	Penalty								Penalty Total	Total Score
①	551	Score	+1/2	+1/2	0	0	-1/2	-1/2	-1/2		69 1/2 144

Placing	Back No.	Penalty								Penalty Total	Total Score
②	543	Score	0	0	0	-1/2	0	0	+1/2		68 137

Placing	Back No.	Penalty								Penalty Total	Total Score
③	941	Score	0	-1/2	-1/2	-1/2	-1/2	0	-1		65 126 1/2

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: 179

Class Name: VA-AMA

SCORE

- A. Tight Rein
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between rein work and cow work
- E. Use of 2 hands during cow work, exception with IR horse using snaffle or basal
- F. The judge may blow whistle at any time to terminate the work
- G. Failure to complete the pattern as given
- H. Failure to complete the pattern as given
- I. Horse out of control while working cow
- J. Any horse that runs over cow
- K. (thus causing fall of horse/rider)
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior II horse using snaffle or basal

2 POINT PENALTIES

- A. Going past end markers of the arena before turning the cow when going down the fence
- B. On tie-in patterns failure to stop before executing a center
- C. Loss of working advantage
- D. Run past cow - See Rulebook
- E. Failure to drive cow past middle marker on 1st turn before turning cow.
- F. Each time the arena is crossed to use opposite fence.
- G. Using the corner or the end of the arena to turn cow.
- H. Slipping a rein
- I. Excessive whipping, spurring or haltering
- J. Working out of position

3 POINT PENALTIES

- A. Near getting one turn each way/spin each way
- B. Spurring or use of normal forward of the chest
- C. Blatant disobedience
- D. Biting or striking cow
- E. Hitting up on fence/refusing to turn
- F. Exhausting or over working cow before crediting
- G. Knock-down the cow without leaving working advantage

SCORING
 + = +1/2 = Good
 ++ = +1 = Very Good
 +++ = +1 1/2 = Excellent
 ✓ = 0 = Correct
 - = -1 = Poor
 -- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
988	+	+	+	+	+	+	+	+	+	74 1/2
989	+	+	+	=	=	✓	✓	✓	✓	69
991	BB	=	✓	=	=	=	=	✓	=	60 1/2
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: [Signature] Date: 11/13/90

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or starting a rollback.
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
 - 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than 1/2 - 2 points
- B. Out of lead; Out of lead for each quarter (1/4) of a circle.
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or head raising at stop.
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling.
- I. Backing sideways.
- J. Losing stirrup
- K. Loosening stirrup
- L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

0 - Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of reins
- D. Failure to complete pattern, Leaving arena before pattern is complete
- E. Not following pattern, Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use of illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

STP 1/4 LF (R) LF (L) RUM/STP SP/R RUM/STP 3 1/2 (L)

Maneuver Description	1	2	3	4	5	6	7	8
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score
	934		+1/2	+1/2	0	0	0	0	0	67

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

Placing	Back No.	Penalty	Score	Score	Score	Score	Score	Score	Penalty Total	Total Score

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: 180 AMA Class Name: ARHTA

SCORING
 + = +1/2 = Good
 ++ = +1 = Very Good
 +++ = +1 1/2 = Excellent
 ✓ = 0 = Correct
 - = -1/2 = Poor
 -- = -1 = Very Poor
 --- = -1 1/2 = Extremely Poor

- 0 SCORE**
 A. Turn Tail
 B. More than one finger between reins
 C. Leaving arena before work not completed.
 D. Schooling between cows; if new cow is awarded
 E. Schooling between rein work and cow work
 F. Use of 2 hands during cow work, exception with JR horse using snaffle or bosal
 G. The judge may blow whistle at any time to terminate the work
 H. A - 0 - score will be charged if the work is not completed at that point
 I. Failure to complete the pattern as given
 J. Horse out of control while working cow
 K. Any horse that runs over cow
 L. Bloody mouth
 M. Illegal Equipment
 N. Using 2 hands on the reins except for Junior Horse using snaffle or bosal

- 2 POINT PENALTIES**
 A. Going past end markers of the arena before turning the cow when going down the fence
 B. On trot-in patterns failure to stop before exciting a canter
- 1 POINT PENALTIES**
 A. Loss of working advantage
 B. Run past cow - *See Rulebook
 C. Failure to drive cow past middle marker on 1st turn before turning cow.
 D. Each time the arena is crossed to use opposite fence.
 E. Using the corner or the end of the arena to turn cow
 F. Slipping a rein
 G. Excessive whipping, spurring or holtering
 H. Working out of position

- 5 POINT PENALTIES**
 A. Not setting one turn each way/5pts each way
 B. Spurring or use of nominal forward of the cinch
 C. Blatant disobedience
- 3 POINT PENALTIES**
 A. Biting or Striking cow
 B. Hanging up on fence/refusing to turn
 C. Exhausting or over working cow before circling
 D. Knock down the cow without having working advantage

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
180	Penalty		2							
	Maneuver	✓	-	+	-	-	-	+	-	67
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: Gemis Jayung * Must be signed and dated by judge. Date: 11/13/20

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or exiting a rollback
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- I. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than 1/2-2 points
- B. Out of lead; Out of lead for each quarter (1/4) of a circle.
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or lead raising at stop.
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling.
- I. Backing sideways.
- J. Losing stirrup.
- K. Losing stirrup.
- L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks.
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

0- Scores

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of reins
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use of illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

STP 1/4 LF (R) LF (L) RW/STP SPW R RW/STP 3/2 R 3/2 (L)

Maneuver Description	1	2	3	4	5	6	7	8
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
(1)	925	Score	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2			65 130

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
(2)	865	Score	-1/2	0	-1/2	0	OVER SPUN +1/2	OVER SPUN				6 1/2

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
(3)	900	Score										0

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: 150

Class Name: VOL OPEN

SCORING
 + = +1/2 = Good
 ++ = +1 = Very Good
 +++ = +1 1/2 = Excellent
 ✓ = 0 = Correct
 - = -1 = Very Poor
 -- = -1 1/2 = Extremely Poor

D SCORE
 A. Turn Tail
 B. Move than one finger between reins
 C. Leaving arena before work not completed.
 D. Schooling between cows if new cow is awarded
 E. Schooling between rein work and cow work
 F. Use of 2 hands during cow work, exception with JR horse using snaffle or boss
 G. The judge may blow whistle at any time to terminate the work
 H. A - G - score will be charged if the work is not completed at that point
 I. Failure to complete the pattern as given
 J. Horse out of control while working cow
 K. Any horse that runs over cow
 L. Bloody mouth
 M. Illegal Equipment
 N. Using 2 hands on the reins except for Junior. Horse using snaffle or bossal

2 POINT PENALTIES
 A. Gait past end markers of the arena before turning the cow when going down the fence
 B. On track-in patterns failure to stop before executing a center

1 POINT PENALTIES
 A. Loss of working advantage
 B. Run past cow - See Rulebook
 C. Failure to drive cow past middle marker on 1st turn before turning cow.
 D. Each time the arena is crossed to use opposite fence.
 E. Using the corner or the end of the arena to turn cow.
 F. Slipping a rein
 G. Excessive whipping, spurring or hollering
 H. Working out of position!

3 POINT PENALTIES
 A. Not getting one turn each way/spike each way
 B. Spurring or use of frontal forward of the clutch.
 C. Blatant Disobedience

3 POINT PENALTIES
 A. Biting or striking cow
 B. Hanging up on fence/refusing to turn
 C. Exchanging or over working cow before circling
 D. Knock-down the cow without having working advantage

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
925	✓	-	+	2 2	-	✓	+	✓	✓	6 5 1/2
665	-	-	1	1	✓	✓	✓	✓	✓	6 5 1/2
900	-	-	-	✓	✓	✓	✓	2 HANDS BRUVE	✓	6
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: [Signature] Date: 11/15/10

ARHA REV 2020

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or doing a rollback.
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- B. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less, 1 point; for more than 1/2-2 points
- C. Out of lead; Out of lead for each quarter (1/4) of a circle.
- D. Opening mouth excessively
- E. Excessive jawing, opening mouth or head raising at stop.
- F. Lack of smooth, straight stop on haunches
- G. Refusing to change leads.
- H. Anticipating signals.
- I. Stumbling.
- J. Backing sideways.
- K. Losing stirrup
- L. Losing stirrup
- M. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in logo prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

0 - Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of romal
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use if illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

STP 1/4 LF 1/8 (R) LF 1/8 (L) RW/STP 3/2 (R) RW/STP 3/2 (L)

Maneuver Description	1	2	3	4	5	6	7	8	Penalty Total	Total Score
1/4 L										
1/4 R										
RW/STP										
3/2 L										
3/2 R										
RW/STP										
3/2 L										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
(2)	906	Score	-1	+1/2	0	0	0	-1/2	0	0	2	67 131.5

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
(1)	860	Score	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	0	0	7 1/2 148

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

Placing	Back No.	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score
		Score										

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: 182 ARHA Class Name: ARHA OPEN

5 POINT PENALTIES

- A. Not getting one turn each way/spins each way
- B. Spurring or use of romal forward of the cinch
- C. Blatant Disobedience

3 POINT PENALTIES

- A. Biting or striking cow
- B. Jumping up on fence/stepping in turn
- C. Exhausting or over working cow before circling
- D. Knock down the cow without having working advantage

2 POINT PENALTIES

- A. Changing past end markers of the arena before turning the cow when going down the fence
- B. Chute-in patterns failure to stop before executing a canter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed in use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

D SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between cows if new cow is awarded
- E. Schooling between rein work and cow work
- F. Use of 2 hands during cow work; exception with IR bases using snaffle or boss
- G. The judge may blow whistles at any time to terminate the work
- H. A - 0 - score will be changed if the work is not completed at that point
- I. Failure to complete the pattern as given
- J. Horse out of control while working cow
- K. Any horse that runs over cow
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior Horse using snaffle or boss

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1/2 = Poor
- = -1 = Very Poor
- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
90 th	✓	✓	2 =	-	✓	=	-	✓	-	6 1/2
46 th	++	+	+	+	++	++	✓	✓	+	75
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: *Jane Ferguson* Date: 11/13/20
 Must be signed and dated by judge.

Judge: David DeWell

CLASS: Vol open ¹⁶⁸ DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

- CREDITS:**
 Maintaining control of the cow at all times D. Eye appeal
 Maintaining proper position E. Timed worked
 Degree of difficulty

- 1 POINT PENALTIES**
 A. Loss of working advantage
 B. Working out of position

- 3 POINT PENALTIES**
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

- 5 POINT PENALTIES**
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

- 0- SCORE**
 A. Turn tail H. Fall of horse &/or rider
 B. Using 2 hands on the reins with curb bit I. Schooling between cows if new cow is awarded
 C. More than one finger between reins
 D. Baking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

TIME LIMIT : 50 SECONDS

COW WORK SCORING GUIDELINES

- 75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
 73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
 71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
 70: Control. Correct form, average degree of difficulty.
 68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
 66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
 65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
 -0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
	926	A				✓	✓	-	✓	✓	68 1/2
	875					✓	✓	-	✓	✓	69 1/2
	925	AA				-	-	✓	✓	✓	67

Judges Signature: David DeWell Date: 11/15/20

Judge: David DeWell

CLASS: ARHA Open class 1169 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:
 Maintaining control of the cow at all times. D. Eye appeal.
 Maintaining proper position. E. Timed worked.

1 POINT PENALTIES
 A. Loss of working advantage
 B. Working out of position

3 POINT PENALTIES
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

5 POINT PENALTIES
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE
 A. Turn tail
 B. Using 2 hands on the reins with curb bit
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment
 H. Fall of horse &/or rider
 I. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

COW WORK SCORING GUIDELINES

75 & higher: Total control, Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
 73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
 71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
 70: Control, Correct form, average degree of difficulty.
 68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1-point penalties.
 66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
 65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
 -0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE	
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked		
	904	AA				-	✓	++	+	✓	69	3
	906					+	+	✓	✓	+	71 1/2	2
	913					+	+	✓	+	+	72	1

Judges Signature: David DeWell

Date: 11/15/20

Judge: David DeWitt

CLASS: ARHA NA @class 170 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

- CREDITS:**
 A. Maintaining control of the cow at all times
 B. Maintaining proper position
 C. Degree of difficulty
 D. Eye appeal
 E. Timed worked

1 POINT PENALTIES

- A. Loss of working advantage
 B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
 B. Using 2 hands on the reins with curb bit
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment
 H. Fall of horse &/or rider
 I. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

COW WORK SCORING GUIDELINES

- 75 & higher:** Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
	923					✓	✓	✓	+	✓	70 1/2

Judges Signature: David DeWitt Date: 11/15/20

Judge: David De Well

CLASS: Vol select ^{C1955} 171 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:
 Maintaining control of the cow at all times D. Eye appeal
 Maintaining proper position E. Timed worked
 Degree of difficulty

1 POINT PENALTIES
 A. Loss of working advantage
 B. Working out of position

3 POINT PENALTIES
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

5 POINT PENALTIES
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE
 A. Turn tail H. Fall of horse &/or rider
 B. Using 2 hands on the reins with curb bit I. Schooling between cows if new cow is awarded
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

TIME LIMIT : 50 SECONDS

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

COW WORK SCORING GUIDELINES
75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE	
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked		
	941		B			-	-	✓	✓	✓	66	4
	890					✓	✓	=	-	--	67 1/2	2
	846		B			-	-	✓	+	✓	66 1/2	3
	843					+	+	+	+	+	72 1/2	1

Judges Signature: David De Well Date: 11/15/20

Judge: David DeWell

CLASS: Vol AM ^{C/955} 172 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:
 Maintaining control of the cow at all times D. Eye appeal
 Maintaining proper position E. Timed worked
 Degree of difficulty

1 POINT PENALTIES
 A. Loss of working advantage
 B. Working out of position

3 POINT PENALTIES
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

5 POINT PENALTIES
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE
 A. Turn tail H. Fall of horse &/or rider
 B. Using 2 hands on the reins with curb bit I. Schooling between cows if new cow is awarded
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

TIME LIMIT : 50 SECONDS

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE	
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked		
	873	A	B			-	-	+	✓	✓	65 1/2	6
	902	A	B			-	-	+	✓	-	DQ	
	881					+	+	+	✓	+	72	2
	874	AAAA AA				=	-	✓	-	-	61 1/2	7
	872	A				✓	✓	-	-	-	67 1/2	5
	871	A				✓	✓	✓	+	✓	69 1/2	3
	869	A	BB			-	-	-	-	-	60 1/2	8
	843					+	+	✓	++	+	72 1/2	7
	923	A				✓	✓	✓	✓	✓	69	4

Judges Signature: David De Well

Date: 11/15/20

Judge: David De Well

CLASS: ARHA AM ¹⁹⁵⁵ 173 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

- CREDITS:**
 A. Maintaining control of the cow at all times D. Eye appeal
 B. Maintaining proper position E. Timed worked
 C. Degree of difficulty

- 1 POINT PENALTIES**
 A. Loss of working advantage
 B. Working out of position

- 3 POINT PENALTIES**
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

- 5 POINT PENALTIES**
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

- 0- SCORE**
 A. Turn tail
 B. Using 2 hands on the reins with curb bit
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

- H. Fall of horse &/or rider
 I. Schooling between cows if new cow is awarded

NOTE: Judge may blow the whistle at anytime to terminate the work.
 a score of zero will be given if the work is not completed at that time.

TIME LIMIT : 50 SECONDS

COW WORK SCORING GUIDELINES

- 75 & higher:** Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE	
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked		
	879					+	+	+	++	+	73	1
	923	A				✓	✓	✓	✓	✓	69	2

Judges Signature: David De Well

Date: 11/15/20

Judge: David DeWell

CLASS: ARHA NY ^{CLASS} 174 DATE: 11/15/20

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:
 Maintaining control of the cow at all times
 Maintaining proper position
 Degree of difficulty
 D. Eye appeal
 E. Timed worked

1 POINT PENALTIES
 A. Loss of working advantage
 B. Working out of position

3 POINT PENALTIES
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

5 POINT PENALTIES
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE
 A. Turn tail
 B. Using 2 hands on the reins with curb bit
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment
 H. Fall of horse &/or rider
 I. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

COW WORK SCORING GUIDELINES
75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. a score of zero will be given if the work is not completed at that time.

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
	824	AAA				-	-	+	✓	+	67

Judges Signature: David DeWell

Date: 11/15/20

Judge: David DeWell

CLASS: Vol 18+ under Class 175 DATE: 11/15/20

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

CREDITS:
A. Maintaining control of the cow at all times
B. Maintaining proper position
Degree of difficulty
D. Eye appeal
E. Timed worked

1 POINT PENALTIES
A. Loss of working advantage
B. Working out of position

3 POINT PENALTIES
A. Loss of control and cow leaves end of arena
B. Leaves end of arena passing center marker

5 POINT PENALTIES
A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE
A. Turn tail
B. Using 2 hands on the reins with curb bit
C. More than one finger between reins
D. Balking
E. Out of control
F. Bloody mouth
G. Illegal equipment
H. Fall of horse &/or rider
I. Schooling between cows if new cow is awarded

NOTE: Judge may blow the whistle at anytime to terminate the work.
a score of zero will be given if the work is not completed at that time.

TIME LIMIT : 50 SECONDS

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
	904					+	+	-	✓	--	69 1/2 1
	901	AA				-	-	-	✓	✓	66 1/2 2
	874	AAA	B			-	-	✓	✓	✓	63 6
	849	A	B			-	-	+	✓	+	66 3
	627	A	B			-	-	-	✓	✓	64 1/2 4
	277	AA	B			-	-	✓	✓	✓	64 5

Judges Signature: David De Well

Date: 11/15/20

Judge: David DeWell

CLASS: ARHA Youth 176 class

DATE: 11/15/20

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

ARHA RANCH BOXING

Will be scored from -1 1/2 to +1 1/2

- CREDITS:**
- Maintaining control of the cow at all times
 - Maintaining proper position
 - Degree of difficulty
 - D. Eye appeal
 - E. Timed worked

1 POINT PENALTIES

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control
- F. Bloody mouth
- G. Illegal equipment
- H. Fall of horse &/or rider
- I. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

COW WORK SCORING GUIDELINES

- 75 & higher:** Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
- 73-74:** Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71-72:** A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
- 70:** Control. Correct form, average degree of difficulty.
- 68-69:** Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66-67:** Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below:** Incurs major penalties, loss of control and position. Total lack of credit.
- 0- SCORE:** Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. a score of zero will be given if the work is not completed at that time.

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., ✓Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
	906					+	+	✓	+	+	72
	913										DQ
	824	A				✓	✓	+	+	+	70 1/2
	277	AA	B			-	-	✓	✓	✓	64

Judges Signature: David DeWell

Date: 11/15/20

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ARHA rev 2020

#4
 Class Name: VOI All Age #54

- 1/2 Point Penalties:**
- Failure to remain more the 20 ft from fence when stopping or doing a rollback
 - Starting a lope departure at a jog or exiting rollbacks up to 2 strides
 - Lead change by 1 stride or under spinning by 1/8 of a turn
 - Loose tick of a log, pole, cone, or obstacle.
 - During run around failure to be on correct lead around bend but before half around

- Point Penalties**
- Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
 - Over or under spinning by 1/4 turn
 - During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
 - Hit or step on log, pole, or obstacle
 - Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
 - Skipping over or failing to step in to required space.
 - Incorrect number of strides.

- 3 Point Penalties**
- Break of gait at walk or jog for more than 2 strides.
 - Out of lead or break of gait at lope
 - Knocking down or severely disturbing an obstacle.
 - Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing evading pole that is part of a series of obstacles.
- Point Penalties**
- Break of gait
 - During the run to the end of arena, failure to change leads beyond halfway around
 - Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
 - Failure to go beyond markers/ or sliding past markers or cones
 - Freezing up in spins or rollbacks

5 Point Penalties

- Spurring in front of the cinch
- Use of free hand to instill fear
- Holding Saddle with free hand
- Kicking Out
- Dropping an object required to be carried on course.
- First and second refusals
- Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- Failure to complete Pattern
- Performing Maneuvers in unspecified order
- Inclusion of additional maneuvers
- Equipment Failures
- Balking or running away
- Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling
- Over spins of more than 1/4 turn
- Fall to ground by horse or rider
- More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- Crooked stops & backs
- Anticipated stops
- Uncontrollable speed
- Wringing of tail
- Knocking over markers
- Failure to run pattern within markers
- Failure to go past markers on said pattern
- Opening mouth, raising head on stops and turns

Maneuver Description	LL AT/D	TR/PT	TR/PT POLES	TR/PT STOP	TR/PT BACK	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	HMS	MVT	Penalty Total	PLACING
Back # Penalty																1	
820 Score	+1/2	+1/2	+1/2	0	0	-1/2	-1/2	+1/2	0	0	0	+1/2	0	0	70 1/2	4	
Back # Penalty																6	
931 Score	-1/2	-1/2	0	-1	-1/2	-1/2	-1	-1 1/2	-1/2	-1/2	-1/2	0	-1	-1/2	54 1/2	7	
Back # Penalty																12	
925 Score	+1/2	0	0	0	-1/2	-1	+1/2	0	-1/2	+1/2	-1	-1	+1/2	+1/2	54 1/2	8	
Back # Penalty																	
699 Score	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	0	0	+1/2	1/2	0	73	1	
Back # Penalty																	
902 Score	+1/2	+1/2	-1/2	+1/2	-1/2	0	DQ	0	0	-1	0	0	0	0	DQ		
Back # Penalty																2	
926 Score	0	-1/2	0	0	+1/2	0	0	-1/2	-1/2	-1/2	-1/2	0	0	0	66	6	
Back # Penalty																1/2	
261 Score	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2	-1/2	0	0	0	0	+1/2	+1/2	72	2	
Back # Penalty																1	
949 Score	+1/2	0	0	0	0	0	0	0	0	0	0	0	+1/2	0	70	5	

DATE 11/14/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: V01 All Age

#54

1/2 Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
- 4. Tick of a log, pole, cone, or obstacle.
- 5. During run around failure to be on correct lead around bend but before half around

1 Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rule Book
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

3 Point Penalties

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle
- 4. Or 1/2 the arena
- 5. Failure to go beyond markers/ or sliding past markers or cones
- 6. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL ATND	TRBT	TRPT POLES	TRPT STOP	BACK	1/2	1/2	1/2	1/2	1/2	1/2	1/2	HMS	MVT	Penalty Total	PLACING
Back #															1 1/2	
870 Score	0	-1/2	-1	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1	+1	7 1/2	3
Back #																
Score																
Back #																
Score																
Back #																
Score																
Back #																
Score																
Back #																
Score																
Back #																
Score																

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: ARHA All Age #55

1/2 Point Penalties:

- 1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride
- 4. Under spinning by 1/8 of a turn
- 5. Knocking a log, pole, cone, or obstacle.
- 6. During run around failure to be on correct lead around bend but before half around

Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rule Book
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

Point Penalties

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- 4. Failure to go beyond markers/ or sliding past markers or cones
- 5. Freezing up in spins or rollbacks

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL AT/B	TRAIT	TRAIT POLES	TRAIT STOP	BACK 5	1/2	SPIN 1/2	TR	LL CHUTE	WALK OUT	TR/B/V	HMS	MVT	Penalty Total	PLACING	
Back # 904	0	0	+1/2	0	+1/2	0	-1	+1/2	-1/2	0	0	0	+1/2	+1/2	71	1
Back # 918	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	DQ	0	-1/2	-1	-1	-1	DQ	DQ
Back # 273	0	0	-1/2	0	0	+1	-1/2	DQ							DQ	DQ
Back #																PLACING
Back #																PLACING
Back #																PLACING
Back #																PLACING
Back #																PLACING

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: NOV AM #56

1/2 Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride
- 4. Under spinning by 1/8 of a turn
- 5. Missing a log, pole, cone, or obstacle.
- 6. During run around failure to be on correct lead around bend but before half around

1 Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rules Book
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

3 Point Penalties

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle
- 4. Or 1/2 the arena
- 5. Failure to go beyond markers/ or sliding past markers or cones
- 6. Freezing up in spins or rollbacks

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL ATUB	TRIT	TRIT POLES	TRIT STOP	BACK	1/2	1/4	1/8	LL CHUTE	WALK OUT	DR	BR	HMS	MVT	Penalty Total	PLACING
Back #															3	
929 Score	+1/2	-1/2	0	0	0	-1	-1	0	0	0	0	0	0	0	65	
Back #																
Score																
Back #																
Score																
Back #																
Score																
Back #																
Score																
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Score																
Back #																
Score																
Back #																
Score																

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: Select #57

- 1/2 Point Penalties:**
- Failure to remain more the 20 ft from fence when stopping or doing a rollback
 - Starting a lope departure at a jog or exiting rollbacks up to 2 strides
 - Changing lead change by 1 stride
 - Under spinning by 1/8 of a turn
 - Excessive use of a log, pole, cone, or obstacle.
 - During run around failure to be on correct lead around bend but before half around

- Point Penalties**
- Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rule Book
 - Over or under spinning by 1/4 turn
 - During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
 - Hit or step on log, pole, or obstacle
 - Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
 - Skipping over or failing to step in to required space.
 - Incorrect number of strides.

- Point Penalties**
- Break of gait
 - During the run to the end of arena, failure to change leads beyond halfway around
 - Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
 - Failure to go beyond markers/ or sliding past markers or cones
 - Freezing up in spins or rollbacks

- 3 Point Penalties**
- Break of gait at walk or jog for more than 2 strides.
 - Out of lead or break of gait at lope
 - Knocking down or severely disturbing an obstacle.
 - Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing evading pole that is part of a series of obstacles.

5 Point Penalties

- Spurring in front of the cinch
- Use of free hand to instill fear
- Holding Saddle with free hand
- Kicking Out
- Dropping an object required to be carried on course.
- First and second refusals
- Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- Failure to complete Pattern
- Performing Maneuvers in unspecified order
- Inclusion of additional maneuvers
- Equipment Failures
- Balking or running away
- Jogging more than ½ circle or ½ Arena length while starting a circle, circling
- Over spins of more than 1/4 turn
- Fall to ground by horse or rider
- More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- Crooked stops & backs
- Anticipated stops
- Uncontrollable speed
- Wringing of tail
- Knocking over markers
- Failure to run pattern within markers
- Failure to go past markers on said pattern
- Opening mouth, raising head on stops and turns

Maneuver Description	LL AT 1/2	TR 1/2	TR 1/2 POLES	TR 1/2 STOP	TR 1/2 P/B	1/2	1/2	1/2	1/2	LL 1/2	TR 1/2	TR 1/2	HMS	MVT	Penalty Total	PLACING
Back # 947	Penalty															
Score	+1/2	0	+1/2	-1/2	-1/2	0	-1	+1/2	0	0	0	0	+1/2	0	70	3
Back # 363	Penalty															
Score	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	56 1/2	
Back # 886	Penalty															
Score	0	-1	0	-1/2	0	-1	-1	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	53	
Back # 699	Penalty															
Score	+1/2	0	+1/2	0	0	0	0	0	+1/2	+1/2	+1/2	0	+1/2	0	73	1
Back # 870	Penalty															
Score	+1/2	-1/2	-1/2	0	+1/2	0	0	+1/2	+1	+1/2	-1/2	+1/2	+1/2	+1	72	2
Back # 842	Penalty															
Score	DD	0	0	0	0	0	-1	0	0	0	0	0	0	0	DD	
Back # 844	Penalty															
Score	0	0	-1	0	-1/2	-1/2	DD	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	DD	
Back #	Penalty															
Score																

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ARHA rev 2020

Class Name: Vol AM #58

- 1/2 Point Penalties:**
- 1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
 - 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
 - 3. Changing lead change by 1 stride
 - 4. Under spinning by 1/8 of a turn
 - 5. Break of a log, pole, cone, or obstacle.
 - 6. During run around failure to be on correct lead around bend but before half around

- Point Penalties**
- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
 - 2. Over or under spinning by 1/4 turn
 - 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
 - 4. Hit or step on log, pole, or obstacle
 - 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
 - 6. Skipping over or failing to step in to required space.
 - 7. Incorrect number of strides.

- Point Penalties**
- 1. Break of gait
 - 2. During the run to the end of arena, failure to change leads beyond halfway around
 - 3. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
 - 4. Failure to go beyond markers/ or sliding past markers or cones
 - 5. Freezing up in spins or rollbacks

- 3 Point Penalties**
- A. Break of gait at walk or jog for more than 2 strides.
 - B. Out of lead or break of gait at lope
 - C. Knocking down or severely disturbing an obstacle.
 - D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundary with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL	AT	TR	TR	TR	TR	TR	TR	TR	TR	TR	TR	TR	HMS	MVT	Penalty Total	PLACING	
Back #																2 1/2	PLACING	
891	0	0	-1/2	0	0	0	0	-1/2	0	0	0	0	-1	0	0	-1/2	66	5
Back #																DQ	PLACING	
923	+1/2	-1	0	0	+1/2	-1/2	DQ	0	DQ							DQ		
Back #																6 1/2	PLACING	
262	0	0	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2	-1	0	0	1/2	1/2	58	6		
Back #																DQ	PLACING	
902	0	0	0	-1	DQ												DQ	
Back #																1	PLACING	
241	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	0	0	1/2	1/2	75			
Back #																2	PLACING	
949	+1/2	0	0	0	0	-1/2	-1	0	+1/2	+1/2	-1/2	0	+1/2	0	68	4		
Back #																7 1/2	PLACING	
289	+1/2	0	0	0	0	-1/2	-1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	7 1/2	2		
Back #																69	PLACING	
929	0	0	0	0	+1/2	-1	0	-1/2	0	0	0	0	0	0	69	3		

DATE 11/14/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: ARHA NY

#60

1/2 Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride
- 4. Or under spinning by 1/8 of a turn
- 5. Missing a tick of a log, pole, cone, or obstacle.
- 6. During run around failure to be on correct lead around bend but before half around

Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

Point Penalties

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle or 1/2 the arena
- 4. Failure to go beyond markers/ or sliding past markers or cones
- 5. Freezing up in spins or rollbacks

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL AT/D	TRAIT	TRAIT POLES	TRAIT STOP	BACK	1/2	SPIN	1/2	LL CHUTE	WALK OUT	DR/HP	HMS	MVT	Penalty Total	PLACING
Back # 876															
Penalty															
Score	0	DQ	0	0	0	0	1/2	0	DQ 1/2	0	0	-1/2	-1/2	DQ	
Back # 824															
Penalty															
Score	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	75
Back #															
Penalty															
Score															
Back #															
Penalty															
Score															
Back #															
Penalty															
Score															
Back #															
Penalty															
Score															
Back #															
Penalty															
Score															

DATE 11/14/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ARHA rev 2020

Class Name: ARHA AM #59

1/2 Point Penalties:

- 1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
- 4. Loose tick of a log, pole, cone, or obstacle.
- 5. During run around failure to be on correct lead around bend but before half around

1 Point Penalties:

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rules Book
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

1 Point Penalties:

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- 4. Failure to go beyond markers/ or sliding past markers or cones
- 5. Freezing up in spins or rollbacks

3 Point Penalties:

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties:

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL ATWB	PL/ST	TRAIL POLES	TRAIL STOP	BACK	1/2	DR/ST	1/2	LL ANUTE	WALK OUT	DR/ST	HMS	MVT	Penalty Total	PLACING	
Back # 923	0	-1/2	0	-1/2	0	0	DQ	0	0	-1	0	-1/2	0	DQ		
Back # 891	0	0	-1/2	0	0	0	-1/2	0	0	0	0	0	0	+1/2	0	68 1/2
Back #																
Back #																
Back #																
Back #																
Back #																
Back #																
Back #																

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: Vol Youth #61

1/2 Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
- 4. Kick of a log, pole, cone, or obstacle.
- 5. During run around failure to be on correct lead around bend but before half around

1 Point Penalties:

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

3 Point Penalties:

- 1. Break of gait at walk or jog for more than 2 strides.
- 2. Out of lead or break of gait at lope
- 3. Knocking down or severely disturbing an obstacle.
- 4. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.
- 5. Failure to go beyond markers/ or sliding past markers or cones
- 6. Freezing up in spins or rollbacks

5 Point Penalties:

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling

G. Over spins of more than 1/4 turn

- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL AT2B	TRAIT	TROT POLES	TROT STOP	BACK	1/4	1/2	3/4	SPIN	1/2	3/4	LL	WHITE	WALK	OUT	DR	HP	V	HMS	MVT	Penalty Total	PLACING			
Back # 849																					1	68	#1		
Score	0	0	0	-1/2	0	0	0	0	0	0	-1	0	0						1/2	0					
Back # 901																						1	71	2	
Score	0	0	0	0	+1/2	0	+1/2	+1/2	-1/2	-1/2	0	0							1/2	0					
Back # 509																						1	69	3	
Score	+1/2	+1/2	+1/2	0	0	0	0	0	0	-1/2	0	-1/2	0						-1/2	0					
Back # 627																							1	72	1
Score	0	0	+1/2	0	+1/2	0	-1/2	0	0	0	0	+1/2							1/2	1/2	1/2				
Back # 876																							6 1/2	59	5
Score	0	+1/2	-1/2	0	0	-1/2	0	0	0	0	-1	-1	0						-1/2	-1/2					
Back #																									
Score																									
Back #																									
Score																									

DATE 11/20/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ARHA rev 2020

Class Name: ARHA Youth #62

1/2 Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
- 4. Kick of a log, pole, cone, or obstacle.
- 5. During run around failure to be on correct lead around bend but before half around

Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL AT/B	TR/F	TR/F POLES	TR/F STOP	BACK 5	1/4	1/2	3/4	1	1 1/2	2	2 1/2	3	HMS	MVT	Penalty Total	PLACING
Back #																3 1/2	
919	Score	+1/2	-1	-1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	1/2	+1/2	+1/2	+1/2	+1/2	7 1/2	
Back #																5 1/2	
876	Score	-1/2	0	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1	-1/2	35	
Back #																	
Back #																	
Back #																	
Back #																	
Back #																	
Back #																	

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: WALK trot 18+under #63

- 1/2 Point Penalties:**
- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
 - 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
 - 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
 - 4. Tick of a log, pole, cone, or obstacle.
 - 5. During run around failure to be on correct lead around bend but before half around
- 1 Point Penalties:**
- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See R, L, B, C
 - 2. Over or under spinning by 1/4 turn
 - 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
 - 4. Hit or step on log, pole, or obstacle
 - 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
 - 6. Skipping over or failing to step in to required space.
 - 7. Incorrect number of strides.

- 3 Point Penalties**
- A. Break of gait at walk or jog for more than 2 strides.
 - B. Out of lead or break of gait at lope
 - C. Knocking down or severely disturbing an obstacle.
 - D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	LL	AT/D	TRAIT	TROT POLES	TROT STOP	BACK	1/2	SPIN	1/2	LL	CHUTE	WALK	OUT	DR	SP	L	HMS	MVT	Penalty Total	PLACING
Back #																				
Penalty																				
Score																				
Back #																				
Penalty																				
Score																				
Back #																				
Penalty																				
Score																				
Back #																				
Penalty																				
Score																				
Back #																				
Penalty																				
Score																				
Back #																				
Penalty																				
Score																				

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2020

Class Name: WRK-trot #64

½ Point Penalties:

- 1. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Changing lead change by 1 stride or under spinning by 1/8 of a turn
- 4. Tick of a log, pole, cone, or obstacle.
- 5. During run around failure to be on correct lead around bend but before half around

1 Point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

3 Point Penalties

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- 4. Failure to go beyond markers/ or sliding past markers or cones
- 5. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated bounds with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling

G. Over spins of more than 1/4 turn

- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description	<p><i>LL AT/D / PR / TR / POLES / TR / STOP / BACK / 1/2 / 3/4 / 1/2R / LL / WHITE / WALK OUT / PR / 1/2 / 1/4 /</i></p>												HMS	MVT	Penalty Total	PLACING	
Back #	Penalty																
820	Score	0	0	0	0	0	0	-1/2	-1/2	0	0	0	+1/2	-1/2	-1/2	6 1/2	1*
Back #	Penalty																
	Score																
Back #	Penalty																
	Score																
Back #	Penalty																
	Score																
Back #	Penalty																
	Score																
Back #	Penalty																
	Score																
Back #	Penalty																
	Score																

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: VO / WALK TROT #15

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course, riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	PLACING
Back #	Penalty														
928	Obstacle Score													DQ	
Back #	Penalty					11								2	
820	Obstacle Score	-1/2	+1/2	+1/2	0	-1/2	0	0	+1/2	0				68 1/2	
Back #	Penalty														
	Obstacle Score														
Back #	Penalty														
	Obstacle Score														
Back #	Penalty														
	Obstacle Score														
Back #	Penalty														
	Obstacle Score														
Back #	Penalty														
	Obstacle Score														

DATE 11/14/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: IN MANS # VOJ

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver

L Push Gate
Spars right
right mailbox
trot over
5 Logs
1/2 via 1/2
Poles & Bridge
Back out
chute
trot out to slider
sack out
sticker
trot out
out
dyroid load
load

Maneuver

1 2 3 4 5 6 7 8 9 10 11 12 Penalty Total

Back #	Penalty	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	PLACING	
894	-1/2 -1/2	0	0	0	0	+1/2	+1/2	0	0					-1	70	
Back #	Penalty														PLACING	
	Obstacle Score															
Back #	Penalty														PLACING	
	Obstacle Score															
Back #	Penalty														PLACING	
	Obstacle Score															
Back #	Penalty														PLACING	
	Obstacle Score															
Back #	Penalty														PLACING	
	Obstacle Score															
Back #	Penalty														PLACING	
	Obstacle Score															

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: Dol youth #12

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		<div style="display: flex; justify-content: space-between; font-size: x-small;"> Lush Gate Sideways right right lopes right lead Walk Poles Back chute trot stop lift lead trot Wrong cone DQ </div>												Penalty Total	
Back #	Penalty	1	2	3	4	5	6	7	8	9	10	11	12		
509	0		1	3		3								8	PLACING
	Obstacle Score	0	-1/2	-1/2	0	-1	0	0	+1/2	0				60 1/2	3
627	0			3		3								6	PLACING
	Obstacle Score	0	+1/2	-1	0	-1/2	-1/2	0	+1/2	0				62	2
849	0		1	-1/2	3									4 1/2	PLACING
	Obstacle Score	0	-1/2	-1	0	+1/2	0	+1/2	0	0				65	1
855	0		1	3	1	3	1	5							PLACING
	Obstacle Score	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2						DQ	
901	0		1	1	1	1	1	1						6	PLACING
	Obstacle Score	0	-1/2	-1	-1/2	-1	-1	-1	0	-1/2	0			59 1/2	4
															PLACING
	Obstacle Score														
															PLACING
	Obstacle Score														

DATE 11/19/20

JUDGES SIGNATURE David DeWitt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: ARHA All Time In Hand

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog,

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	PLACING
Back #			½										-1	
Penalty			½											
894	0	0	-½	0	+½	+½	0	0					69½	1
Back #			1½	½									2½	
Penalty			1½	½										
281	0	-½	-½	-½	0	+½	0	0					66½	2
Back #			5	½									6½	
Penalty			5	½										
932	0	-½	-½	+½	+½	0	0	0					63½	3
Back #														
Penalty														
Back #														
Penalty														
Back #														
Penalty														
Back #														
Penalty														
Back #														
Penalty														

Lash Gate
Sideloops right
hobby
lope over
right lead
Walk Poles
Back
Chute
Trot
Stop
Upright
Head
Trot
out
Waddle to
trailer
Trot
with

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: Vol All Age #5

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		<div style="display: flex; justify-content: space-around; font-size: small;"> Lash Gate Sidepass right Back Right lead Walk Poles Back Chute Trot Stop Lift Lead Trot Walk Head </div>												Penalty Total	
Back #	Penalty	1	2	3	4	5	6	7	8	9	10	11	12		
925	Penalty			11	½ ½									3	PLACING
925	Obstacle Score	0	0	-1	-½ 0	-½ 0	-½ 0	+½ 0						65½	4
699	Penalty			½										-½	PLACING
699	Obstacle Score	0	+½	0	+½ 0	0	0	+½	+½	0				71½	2
261	Penalty					1		3							PLACING
261	Obstacle Score	0	0	-½	0	-½ 0	-½ 0	-½ -1	0					DQ	
820	Penalty		11	11		½								4½	PLACING
820	Obstacle Score	0	-½	-½ 0	-½ 0	+½ +½	+½ 0	0						65	3
949	Penalty		½											½	PLACING
949	Obstacle Score	+½	0	+1	+½ 0	0	0	+½ +½	-½					72	1
924	Penalty			1										1	PLACING
924	Obstacle Score	0	+½ -1	0	0 0	0	0	-½ -½						67½	3
	Penalty														PLACING
	Obstacle Score														
	Penalty														PLACING
	Obstacle Score														

DATE 11/14/20

JUDGES SIGNATURE David DeWalt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: ARHA Allage

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course, riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total		
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															
Back #	Penalty															PLACING
	Obstacle Score															

DATE 11/14/20

JUDGES SIGNATURE David DeWitt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: NOV AM #7

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course, riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

	Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty													7	PLACING
842	Obstacle Score	0	+1/2	-1/2	0	-1/2	0	-1	+1/2	0				61	
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: Vol Select #8

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		<div style="display: flex; justify-content: space-around; font-size: small;"> Lash Gait Stops right right back lope right Walk Poles Back chute trot steer stop left Lead trot blatant two br third refusal </div>												Penalty Total	
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
Back #	Penalty	5	1115	13											PLACING
844	Obstacle Score	-1	-1/2	-1	0	0	-1	-1/2	two hands DQ					DQ	
Back #	Penalty			1/2				31						4 1/2	PLACING
842	Obstacle Score	-1/2	0	-1	0	+1/2	+1/2	-1	+1/2	0				64 1/2	3
Back #	Penalty		1/2											1/2	PLACING
699	Obstacle Score	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0				71 1/2	1
Back #	Penalty		1/2	1	1/2									2	PLACING
949	Obstacle Score	+1/2	0	-1/2	-1/2	+1/2	+1/2	+1/2	0	0				69	2
Back #	Penalty														PLACING
Back #	Penalty														PLACING
Back #	Penalty														PLACING
Back #	Penalty														PLACING

DATE 11/14/20

JUDGES SIGNATURE Paul DeWitt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: Vol 1 AM #9

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course, riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		<div style="display: flex; justify-content: space-around; font-size: small;"> Lash Gate Sideways right Right hand Right lead Walk Poles Back Chute Trot Stop Loft Lead Trot Whisper to Trail gate </div>												Penalty Total	
Back #	Penalty	1	2	3	4	5	6	7	8	9	10	11	12		PLACING
201	Obstacle Score	0	+½	+½	+½	0	0	0	+½	0				72	1
923	Obstacle Score	0	-1	-½	-½	0	0	-½	-½	0				6½	4
881	Obstacle Score	0	-1	-½	0	-½	-½	0	0					13	6
262	Obstacle Score	-½	-1	-½	-1	-½	0	+½	+½	0				12	5
699	Obstacle Score	+½	-½	-½	0	+½	+½	+½	0	0				1½	3
949	Obstacle Score	0	+½	0	0	+½	+½	+½	+½	0				1	2
	Obstacle Score														
	Obstacle Score														

DATE 11/14/20

JUDGES SIGNATURE Dan DeWitt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2015

Class Name: ARHA AM #10

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #													5 1/2	PLACING
923	0	0	-1	0	-1/2	+1/2	+1/2	+1/2	0				6 1/2	
Back #														PLACING
Back #														PLACING
Back #														PLACING
Back #														PLACING
Back #														PLACING
Back #														PLACING
Back #														PLACING
Back #														PLACING

DATE 11/14/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2019

Class Name: ARHA NOV youth #11

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course, riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver		1 Lash Gate / 2 Sideways right / 3 back over / 4 right lead / 5 Walk Poles / 6 Back / 7 Trot / 8 Trot / 9 Walk to Trot / 10 Trot / 11 / 12 /												Penalty Total	
Back #	Penalty	1	2	3	4	5	6	7	8	9	10	11	12		PLACING
824	3	0	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	+1/2				69	

DATE 11/14/20

JUDGES SIGNATURE [Signature]

ARHA HERD WORK SCORE SHEET

CLASS/#: ARHA + VOIRHA #/ENTRIES _____

All AGE

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE ✓ AVERAGE - BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES					HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT											
JO 900			B	B	B	✓ ✓ +	-	✓	✓	+	✓	✓		57 1/2 6v
AR 885	A					✓ + -	✓	+	+	+	+	✓		71 5+
AR 908	A	A			B	✓ =	-	✓	✓	✓	-	-		B-0
JO 867						+ + ✓	+	+	++	+	+	++		75 1v
AR 896						+ + ✓	+	✓	+	+	+	+		73 1/2 2A
AR 878						✓ ✓ ✓	+	✓	+	++	+	+		73 3A
AR 906	A	A				✓ ✓	-	✓	✓	✓	✓	+		68 7A
JO 881	A					✓ ✓	✓	-	✓	✓	✓	✓		B-0
AR 913						✓ +	+	✓	+	+	✓	+		72 1/2 4A
JO 845	A	A				- ✓	-	✓	-	✓	-	-		65 1/2 5v
AR 879						+ ✓ ✓	+	+	++	+	+	+		74 1A

ARHA rev 2020

JUDGES SIGNATURE _____

David De Well

DATE 11/04/20

ARHA HERD WORK SCORE SHEET

CLASS/#: Vo/ARHA All age #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLUNTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:
 + ABOVE AVERAGE ✓ AVERAGE - BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES					HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT											
Vo 910						- +	✓	✓	+	✓	+	+		71 1/2 4V
Vo 866						✓ + ✓	++	✓	+	+	+	+		73 1/2 3V
Vo 860						✓ + ✓	+++	✓	++	+	+	+		0 tail
Vo 863						+ + ✓	++	+	+	+	+	+		74 1/2 2V
Vo 931	AA A				BB B	= = =	-	-	-	-	-	-		6A
AR 917	A					✓ ✓ ✓	✓	✓	+	✓	✓	✓		69 1/2 6A

JUDGES SIGNATURE David De Well DATE 11/14/20

ARHA HERD WORK SCORE SHEET

CLASS/#: 40 Select #/ENTRIES 1

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLANTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES					HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT											
843						✓ ✓	+	✓	+	+	✓	+		72

JUDGES SIGNATURE David De Well DATE 11/14/20

ARHA HERD WORK SCORE SHEET

CLASS/#: Vo/ARHA Am #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES					HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE	
	1 POINT	3 POINT	5 POINT												
Vo 910						✓ ✓ +	+	✓	+	-	✓	+		71 1/2	1v
Vo 843						✓ ✓	+	✓	✓	✓	✓	+		71	2v
AR 905						✓ +	+	✓	+	+	✓	✓		72	2nd
Vo 845	A	A				- -	-	✓	-	✓	-	✓		63 1/2	8v
Vo 881						✓ ✓	✓	✓	✓	✓	✓	✓		70	3v
Vo 856			A			✓ +	+	✓	+	✓	✓	+		69	6v
Vo 903	A	A				- ✓	✓	✓	+	+	✓	++		69 1/2	5v
AR 877	A				B	✓ ✓	-	✓	✓	✓	✓	+		64	5A
AR 907		A				✓ +	+	✓	+	+	✓	+		71 1/2	3A
Vo 128	A					✓ +	✓	✓	✓	✓	✓	+		70	4v
AR 879	A					- ✓	✓	✓	+	✓	✓	✓		69	4A

ARHA rev 2020

JUDGES SIGNATURE _____

David DeWalt

DATE 11/14/20

ARHA HERD WORK SCORE SHEET

CLASS/#: VO/ARHA Am #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE ✓ AVERAGE - BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES			HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT									
VO 854			C	+ ✓ ✓	✓	✓	✓	+	✓	✓		68 7v
AR 823				✓ ✓	++	✓	++	✓	✓	+		72 1/2 1v

ARHA rev 2020

JUDGES SIGNATURE David De Well DATE 11/14/20

ARHA HERD WORK SCORE SHEET

CLASS/#: VO/ARHA Youth #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE ✓ AVERAGE - BELOW AVERAGE
 HERD WORK: (+/✓/-)
 CONTROL OF COW: (+/✓/-)
 DEGREE OF DIFFICULTY: (+/✓/-)
 EYE APPEAL: (+/✓/-)
 AMOUNT OF WORKING TIME: (+/✓/-)
 AMOUNT OF COURAGE: (+/✓/-)
 LOOSE REINS: (+/✓/-)
 EXCESSIVE HERD HELP: (+/✓/-)
 + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES					HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT											
VO 904				B		- ✓	✓	+	✓	✓	✓	✓		65 4V
VO 849	A					✓ +	+	✓	✓	+	✓	✓		70 1/2 1V
VO 841	A			B		- ✓ ✓	✓	✓	+	+	+	+		65 1/2 3V
VO 627	A					✓ -	✓	✓	✓	✓	✓	✓		69 1/2 2V
AR 836						✓ +	+	✓	+	✓	✓	✓		71 1/2 4A
AR 839						✓ +	+	+	+	+	✓	+		73 2A
AR 913						+ ✓ ✓	++	✓	+	+	✓	++		73 1/2 1A
AR 919						✓ ✓	++	✓	+	✓	✓	+		72 3A

ARHA rev 2020

JUDGES SIGNATURE David DeWalt DATE 11/14/20

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: 159 Vol youth

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Handwritten notes: 1/4 circle, 1/2 spins, 1/4 circle, 1/2 spins, FAULT, RW Roll, RW L Roll, RW STOP BACK

Back #	Penalty									Penalty Total	Total Score	PLACING
901	1	-1/2	-1/2	-1/2	-1/2	0	-1	-1	-1/2	1	63 1/2	3
874	0	-1/2	0	-1/2	+1/2	-1/2	-1/2	-1/2			68	2
849	0	-1/2	0	3 spins	2221	-1	+1/2	+1/2	+1/2		DQ	DQ
627	+1/2	-1/2	+1/2	0	+1/2	-1/2	-1/2	-1/2			69 1/2	1
509	-1/2	-1/2	-1/2	-1/2	22	-1	-1/2	-1	-1/2	6	58	4

DATE 11/15/20

JUDGES SIGNATURE David De Well

#4

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: N. 161 No Youth

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ¼ Arena length while starting a circle, circling, or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Winging of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Handwritten notes above the score sheet:
 R/W STOP BACK / R/L 1/2 / STOP R/L 1/2 / STOP M/L / R/W ROLL / R/W STOP

Back #	Penalty									Penalty Total	Total Score	PLACING
				5						5		
824	Score	+1/2	+1/2	-1/2	0	0	+1/2	+1/2			46 1/2	1

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 11/15/20

JUDGES SIGNATURE David De Wolf

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Class Name: 162 Vol Am

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

Back #	Penalty									Penalty Total	Total Score	PLACING
847	Score	0	0	-1/2	0	-1/2	-1/2	-1/2	-1	11	55	9
850	Score	-1/2	+1/2	0	+1/2	-1/2	0	0	-1/2	1	68 1/2	4
854	Score	0	0	+1/2	-1/2	0	-1/2	+1/2	+1/2	1/2	70	2
873	Score	0	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2		66 1/2	5
874	Score	-1	+1/2	0	0	-1/2	-1/2	-1/2	0		63	8
872	Score	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	two Hands	4	DQ	DQ
871	Score	-1/2	0	+1/2	0	0	DQ	+1	+1		DQ	DQ

DATE 11/15/20

JUDGES SIGNATURE

David De W...

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: 162 Vol Am

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Handwritten notes above the table:
 1/4 R / 1/4 SPIN R / 1/4 L / 1/4 SPIN L / F.A.G. / R.W. Roll / R.W. Roll / R.W. Stop Back

Back #	Penalty									Penalty Total	Total Score	PLACING
869	0	-1/2	0	-1	-1	-1/2	-1	-1/2		2	63 1/2	7
868	1	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	1	71	1
941	-1/2	0	-1/2	0	+1/2	0	0	0			69 1/2	3
875	-1	-1	-1/2	-1/2	-1/2	0	0	0		1	65 1/2	6

DATE 11/15/20

JUDGES SIGNATURE David De Well

±9

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: N. 16th N Am

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Handwritten notes above the table:
 Run Stop Back / Run / Stop R / Run / Stop M / Run Roll / Run Stop

Back #	Penalty									Penalty Total	Total Score	PLACING
886	Score	-1/2	-1/2	OVERSPAN	0	0	0	-1/2			DQ	DQ

Back #	Penalty										Total Score	PLACING
912	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 11/15/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: 165 Select

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

1/2 R / 1/2 SPIN R / 1/2 L / 1/2 SPIN L / FAG / Run R Roll / Run L Roll / Run Stop Back

Back #	Penalty									Penalty Total	Total Score	PLACING
941	Score	+1/2	0	-1/2	+1/2	+1/2	+1/2	0	+1/2		72	1

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 11/15/20

JUDGES SIGNATURE David De Well

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: 166 Vol Open

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

1/27 / 1/25 SPINS R / 1/25 SPINS L / FAG / R/W R Roll / R/W L Roll / R/W STOP BACK

Back #	Penalty									Penalty Total	Total Score	PLACING
925	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2		1	66 1/2	2
847	0	0	-1/2	0	-1	0	0	0		4	64 1/2	3
875	-1	0	0	-1/2	0	0	0	-1/2		1/2	67 1/2	1
926	-1/2	-1/2	0	0	-1	-1	-1/2	-1/2		4	62	4

DATE 11/15/20

JUDGES SIGNATURE David DeWalt