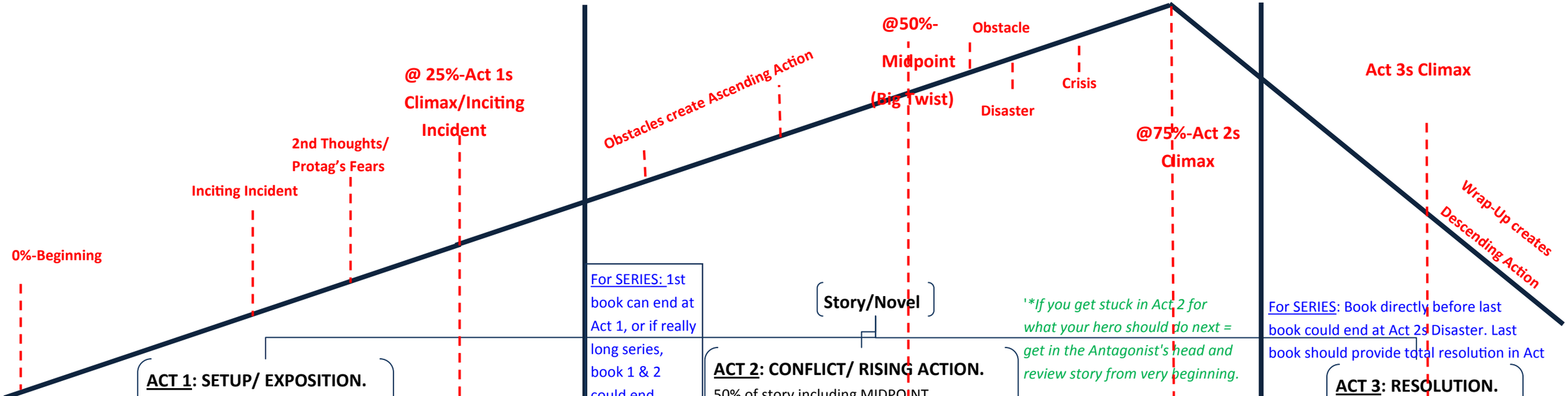

For SERIES: 1st book can end at Act 1, or if really long series, book 1 & 2 could end around Act 2s 1st crisis.

Story/Novel

*'*If you get stuck in Act 2 for what your hero should do next = get in the Antagonist's head and review story from very beginning.*

ACT 1: SETUP/ EXPOSITION.

25% of story

ACT 2: CONFLICT/ RISING ACTION.

50% of story including MIDPOINT

*Protag embraces problem/quest in Act 2

For SERIES: Book directly before last book could end at Act 2s Disaster. Last book should provide total resolution in Act

ACT 3: RESOLUTION.

25% of story

HOOK	BACKSTO-RY	TRIGGER/ INCITING INCI-DENT	PLOT POINT 1 & CLIMAX RESULTING FROM INCITING INCIDENT
Pull reader into your story	Introduce chars, main problem/ goal of story or potential adventure.	1st event that throws Pro-tag for a loop & **causes crisis that will begin in Act 2.**	Protagonist's **turning point or decision to take action.**

7 Elements of Scene & Sequel

'————-Sequel elements are below————-

1. Goal of Protag
2. External Conflict creating Obstacle
3. Disaster

'————-Sequel elements are below————-

4. Internal Emotion/Reaction
5. Internal Thought/Work through Logic and Options
6. Decision

CRISIS/ OBSTACLE	OBSTACLE/ STRUGGLE-> DESPAIR	MIDPOINT PLOT POINT (Big Twist)	OBSTACLE/ STRUGGLE-> DESPAIR	DISASTER—> EPIPHANY/ PLOT POINT2/CLIMAX
Result of In-citing Incident.	Protag explores the new world and the audi-ence gets what they were prom-ised. *EX: Indiana Jones tries to beat the Nazis to the Lost Ark.*	New infor-mation is given	Bad guys close in, maybe initial goal feels im-possible.	Protag changes (UNLESS THIS IS ADVENTURE-plot).
7 Elements of Scene & Se-quel	**7 Elements of Scene & Se-quel**	**7 Elements of Scene & Se-quel**	**7 Elements of Scene & Se-quel**	**7 Elements of Scene & Se-quel**

PLAN	CLIMAX	ENDING
Protag decides to face Antag. Thanks to new idea/ ad-vice and the pro-tag tries again.	Any action resulting from plan. or ADVENTURE, last book may have couple cycles of Plan/ Cli-max scenes.	Tie up all emotion-al and physical loose ends
	7 Elements of Scene & Se-quel	