Reading

- Develop phonics until decoding secure
- Read common suffixes
- Read & re-read phonicappropriate books
- Read common 'exception' words
- Discuss & express views about fiction, non-fiction & poetry
- Become familiar with & retell
- Ask & answer questions; make predictions

• Begin to use place value (t/U)

• Count in 2s, 3s, 5s and 10s.

Compare / order numbers inc.

• Identify, represent and

estimate numbers.

• Write numbers to 100

(+related to 100)

• Use x and ÷ symbols

• Know number facts to 20

Recognise commutative

property of multiplication.

• Begin to make inferences

Number/Calculation

tables.

• Know 2, 5, 10x

English

Writing

- Spell by segmenting into phonemes
- Learn to spell common 'exception'
- Spell using common suffixes, etc
- Use appropriate size letters &
- Develop positive attitude &
- stamina for writing
- Begin to plan ideas for writing
- Record ideas sentence-by-sentence
- Make simple additions & changes after proof-reading

Grammar

- Use .!?, and '
- Use simple conjunctions
- Begin to expand noun phrases
- Use some features of standard English

Speaking & Listening

- Articulate & Justify answers
- Initiate & respond to comments
- Use spoken language to develop understanding

Mathematics

Geometry and Measure

- Know and use standard measures.
- Read scales to nearest whole unit
- Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds.
- Tell time to nearest 5 minutes.
- Identify and sort 2D and 3D shapes
- Identift 2D shapes on 3D surfaces.
- Order and arrange mathematical objects
- Use terminology of position and movement.

Fractions

- Find and write simple fractions
- Understand equivalence of e.g 2/4 =

- Interpret simple tables and pictograms
- Ask and answer comparison questions
- Ask and answer questions about totalling.

Design & Technology

• Use a range of tools and material to complete

Art & Design

• Develop techniques of colour, pattern, texture, line,

Learn about a range of artists and illustrators.

• Use a range of materials

shape, form and space.

Use drawing painting and sculpture

Evaluate existing products and own

Computing

- Use logical reasoning to make predictions.
- Recognise uses of IT outside of school

Geography

- Compare local grea to a con-European country
- Use basic vocabulary to describe a less familiar
- Use simple fieldwork and observational skills to study the immediate environment.

History

Key individuals

- Lives of significant historical figures, including comparisons of those from different periods.
 - Significant local people

Music

- Sings songs
- Play tuned and unturned
 - instruments musically
 - Listen and understand live and recorded music.
 - Make and combine sounds musically.

Science

Biology

- Differentiate living dead and non-living.
- Growing plants (water, light, warmth)

PSHCE -SEAL

- Anti-bullying education
- Rules and laws
- Stereotyping
- Challenging all 'isms'
 - ledia impact

Physical)

Education

Master basic movements including running, jumping, throwing and catching. As well as developing balance, agility and co-ordination

Curriculum -

Summer 1 for Year 2

Participate in team games

Religious)

Education

- Describe some of the teachings of a religion.
- Describe some of the main festivals or celebrations of a religion.
 - Recognise, name and describe some religious refacts, places and practices.
- Name some religious symbols.
- Explain the meaning of some religious symbols.