## **SUPERB OWL**

Date	AWAY	#		#	HOME	Time	
9-Feb	Kansas City		@		Philadelphia	6:30pm	_
							-
	total points BOTH	TEAMS					
nama							

contact info\_\_\_\_\_

**DUE SAT. 2/8** 

RULES:

Please check for errors on SATURDAY night

Pick the winner of game (NO point spreads) just like every week, **BUT...** 

25 POINTS for picking the winner. WEEKLY pool broken by points tiebreaker in Super Bowl

NO CONSOLATION prize for losing on points in playoff weekly

For OVERALL pool, most points all four weeks wins (100 max). Unlike the weekly, in overall ties split

## **POINTS STRUCTURE:**

Wildcard Week

Preference #

Your selection 4	wins-	9	<del>points</del>
Your selection 5	wins-	6	<del>points</del>
Your selection 4	wins-	4	<del>points</del>
Your selection 3	wins-	3	<del>points</del>
Your selection 2	wins-	2	<del>points</del>
Your selection 1	wins-	1	<del>points</del>

Your selection 4 wins	<del>10</del>	<del>points</del>
Your selection 3 wins	7	<del>points</del>
Your selection 2 wins	<del>5</del> .	<del>points</del>
Your selection 1 wins	3	<del>points</del>

25

**Conference Champs** 

Preference #

Your selection 2	wins-	<del>15</del>	<del>points</del>
Your selection 1	wins-	<del>10</del>	<del>points</del>

<del>25</del>

25

Stupor Bowl Preference #

**Division Week** 

Preference #

Your selection	wins	25	points
		25	

## REMEMBER:

**Half** the pool each week will be paid to the weekly winners, and the other half will be part of the **separate** total points pool at the end of the post-season.

NO TIEBREAKER IN THE OVERALL 4 WEEK CONTEST. IF MORE THAN 1 WINNER, THEY SPLIT POT.

2 weeks	Week	Next Week		
	275	Potential	TOTAL CUMULATIVE POTENTIAL	
1st 2 Weeks	Conf	SB Week	PLA	OFF POINTS
37	25	25	87	Major
37	25	25	87	Guillaume
32	25	25	82	Landy
31	25	25	81	Spriggs
30	25	25	80	Dalton
39	15	25	79	Junito
37	15	25	77	Jordan
35	15	25	75	Tommy
34	15	25	74	Chris
31	15	25	71	John
20	25	25	70	Joe
30	15	25	70	Jamie
34	10	25	69	Luis
31	10	25	66	Eric
22	15	25	62	Terry
35	0	25	60	Lance
32	0	25	57	Andrew
29	C	25	54	Rudy