



## **BuckBranch Schooling Show Class Descriptions**

*Schooling shows are for fun and education!*

All classes except dressage are divided into age groups. JR (Junior Rider) is 11 years old and under. YR (Young Rider) is 12-15, and Adult is 16 and over. Large classes with 10 or more entries will be split. Classes are run with all the riders in each age group going at the same time but they are judged and pinned (awarded ribbons) separately by age group.

Below are the class descriptions. We ask that you consult with your trainer as to what classes are appropriate for the rider. Riders may ride in one or multiple divisions. Often it is suggested that the rider start in a lower height division as a warm-up towards the level of jumping that they have been schooling in their lessons. We sometimes suggest that the rider not jump as high as they have been riding in their lessons if it is the first show for that rider or he/she is a bit overwhelmed. We want everyone to have FUN!

### **Hunter classes are held in the Ashley Arena. This is the covered arena.**

#### **Division 1-Walk/Trot Over Poles (once around)**

H1- A group class in which the riders are asked to walk and trot then change direction and walk and trot again on the flat (no fences). There is a PA system at the arena; riders will be told what to do, e.g. "trot please." This is a warm-up class for the riders and horses. It is judged more on the horse than the rider. The judge is looking for the horse to be a "pleasure" to ride. It is the rider's job, of course, to help that horse look like it is a pleasure to ride!

H2- Four poles placed on the ground so that two are on one side of the arena and two are on the other side. The rider starts on the left side and either walks or trots in jumping position one time around over all four poles.

H3-Same as H2 but the rider starts with the poles on the right side.

H4-Same as H1 but the judge is placing more emphasis on the rider's position and ability to control the horse.

#### **Division 2-Walk/Trot Crossrails (once around)**

H5-Same as H2 but over very low crossrails (Xs made with two poles placed in jump cups on the standards.)

H6-Same as H5 but in the opposite direction.

H7-Same as H4

Judged the same as Division 1.

### **Division 3- Walk/Trot/Canter Crossrails (twice)**

H8- Same as H2 but the rider may walk, trot, or canter the course or do a combination of those gaits. Riders should ask the trainer ahead of time what gait they should choose.

The pattern is ridden two times around.

H9-Same as H8 but in the opposite direction.

H10-Same as H1 but the judge will request all three gaits to be ridden. Riders will hear instructions during the class, e.g. "trot please

Judged the same as Division 1.

### **Division 4-Equitation Over Fences 18"**

This division consists of a full course with 8 fences set at 18" high. The riders are judged on their equitation (form over fences and skill of controlling the horse). The course is posted outside the arena for the rider to learn before the class begins. Only poles are used to build the jump; all vertical fences. No oxers (jumps with width) or gates (a particular style of fence that looks like a grid, not just a pole.)

H11-Course is ridden to the left

H12-Course is ridden to the right

H13-Group class on the flat (without fences) at walk, trot, and canter. Riders will hear instructions during the class, e.g. "trot please," and will be judged on their form.

### **Division 5-Beginner Hunter Division 2'0"**

This is a full course division with 10 fences at 2' high that will include gates and oxers. It is judged 60% on the ability of the horse and 40% on the equitation of the rider.

H14-Course is ridden to the left

H15-Course is ridden to the right

H16-Group class on the flat (without fences) at walk, trot, and canter.

### **Division 6-Jr/Amateur Hunter /Equitation Division 2'3"**

This is a Young Rider and Adult Amateur division (Juniors by special permission only.) It is a full course of 8 fences at 2'3" high that will include gates and oxers. It is judged on the ability of the horse or on the equitation of the rider depending on the class.

H17-Course is ridden to the left with emphasis placed on the ability of the horse.

H18-Course is ridden to the right with the emphasis placed on the ability of the horse.

H19-Group flat class (no fences) with the emphasis placed on the ability of the horse.

H20-Group flat class (no fences) with the emphasis placed on the equitation of the rider.

H21-Course is ridden with the emphasis placed on the equitation of the rider.

### **Division 7-Hunter/Equitation Division 2'6"**

This is an open division for YR, Amateurs and Professionals. It is a full course of 8 fences that will include gates and oxers. It is judged the same as Division 6.

H22-Course is ridden to the left with emphasis placed on the ability of the horse.

H23-Course is ridden to the right with the emphasis placed on the ability of the horse.

H24-Group flat class (no fences) with the emphasis placed on the ability of the horse.

H25-Group flat class (no fences) with the emphasis placed on the equitation of the rider.

H26-Course is ridden with the emphasis placed on the equitation of the rider.

### **Jumper Classes are held in the Triple B Arena- the Outside Jumping Arena**

Jumper classes are full courses of jumps with gates, oxers, roll-tops, and other jumper style fences. The course is posted on a board outside the arena. It's smart to review this with your trainer. Classes are judged only on the ability of the horse. Of course, the rider has to pilot the horse well and "set him up for success!" Four point "faults" are given for every rail knocked down (only one per fence counted. i.e. if two or more rails at a single fence drop it is still counted as only four faults.) Each refusal- horse stopping or running out at a fence- is counted as four faults. At the third refusal or run-out the horse is eliminated. If the rider goes clean (does not incur any faults) on the first round, he/she has a few seconds to recover and then immediately does the jump-off course. The jump-off course is a modified course with fewer jumps than the first and it is timed. It too is on the board at the in-gate. The winner is the rider with the fewest faults for both courses. In case of a tie, the rider with the fastest time on the jump-off course is the winner.

#### **Division 9-Wanna Be Jumper Division 2'0"-2'3"**

J1- Course ridden according to above rules

J2- Same as J1; riders typically enter both classes.

J3 Power and Speed-A different course from J1/J2. The first 4-5 fences are not timed. The rest of the course is timed. The results are based on number of faults and fastest time.

GC9-Gambler's choice. Fences are assigned a point value based on their level of difficulty. Each rider has the same amount of time. The rider can ride the fences in any order he/she wishes. If the rider knocks down a rail, no points are awarded for that fence. The winner is the rider with the most number of points in the time allotted.

#### **Division 10-Puddle Jumper Division 2'6"**

Same classes as Division 9 but fences are higher.

#### **Division 11-Schooling Jumper Division 2'9-3'0"**

Same classes as Division 9 but fences are higher.

#### **Division 12-Training Jumper Division 3'0"-3'3"**

Same classes as Division 9 but fences are higher

#### **Division 13-Prelim Jumper Division 3'6"**

Same classes as Division 9 but fences are higher.

## Dressage Classes held in the Mustang Dressage Arena

Dressage tests may be read out loud to the competitor. We have an assistant there for that purpose. Riders ride one at a time, at the time assigned to them prior to the show. The judge and a “scribe” who records the judge’s comments are sitting outside the arena at “A.” The judge will ring a bell or horn when he/she is ready for a rider. After the bell has rung the rider has 45 seconds to enter the arena and start the test. Ribbons are awarded per test, based on judge’s scores. They are awarded/announced after the division has completed. Because we assign ride times based on schedules of the horses and the riders, it’s possible that the riders in a given division may not ride sequentially; there may be a delay before a rider knows if they placed. To collect your test, go to the show office about 15 minutes after you finish. Score sheets are periodically run from the judge to the office. This test is yours to keep!

### DE1- Dressage Equitation

This is a group class. The judge comes into the arena with the riders and assigns them a pattern of the judge’s choosing. This pattern is called out to the rider as he/she rides. The placings are given according to the riders’ ability to perform the tasks using the classical principles of dressage with correct dressage equitation.

D1- United States Dressage Federation Intro Test A	D2-USDF Intro Test B
D3-USDF Intro Test C	D4-USDF Training Level Test 1
D5-USDF Training Level Test 2	D6-USDF Training Level Test 3
D7-USDF First Level Test 1	D8-USDF First Level Test 2
D9-USDF First Level Test 3	
D10- USDF Test of Rider’s Choice	D11 United States Eventing Association Test of Rider’s Choice

Because D10 and D11 may have many different levels of tests, they will be judged but no ribbons or prizes will be awarded.

If a rider wishes to enter a dressage division, he/she needs to have had a lesson or lessons specifically working on how to ride the test. We often work on dressage patterns in class. Please let us know in advance so that we may get you a copy of the test and work on it specifically in class and practice the pattern before the show, as well as assign you a ride time. Tests are available online:

The United States Dressage Federation tests may be found at [www.USDF.org](http://www.USDF.org)

The United States Eventing Association tests may be found at [www.USEventing.com](http://www.USEventing.com)

REMEMBER THAT DRESSAGE RIBBONS ARE AVAILABLE IN THE OFFICE AFTER THE LEVEL IS COMPLETED