

WICKED PACTS

Name: _____
Description: _____
Bloodline: _____
Archetype: _____
Arcana Card: _____

- Fast Talk _____
- First Aid _____
- Forgery _____
- History _____
- Hvy Weapons _____
- Improvised Weapons _____
- Interrogation _____
- Intimidation _____
- Law _____
- Leadership _____
- Lock picking _____
- Magic Lore _____
- Magic Lore _____
- Magic Lore _____
- Mechanics _____
- Navigation _____
- Observation _____
- Occultism _____
- Persuasion _____
- Physician _____
- Physics _____
- Pilot _____
- Pistols _____
- Poisons _____
- Police Sciences _____
- Primitive Rngd Wpns _____
- Resist Torture/Interrogation _____
- Ride Horse _____
- Rifle _____
- Security _____
- Seduction _____
- Sleight of Hand _____
- Stealth _____
- Streetwise _____
- Throwing _____
- Tracking _____
- Veterinary _____

ATTRIBUTES

Strength: _____ Health: _____
 Reflexes: _____ Willpower: _____
 Charisma: _____ Intelligence: _____

DERIVED ATTRIBUTES

Hit Points: _____ Heal Rate: _____
 Move: _____ Magic Points: _____
 Dam Bonus: _____ Scene Points: _____
 Exp: _____ Languages: _____

SKILLS

- Alchemy _____
- Athletics _____
- Augury _____
- Blades _____
- Botany _____
- Brawling: _____
- Chemistry _____
- Club _____
- Computer Operation _____
- Crafting _____
- Cryptography _____
- Demolitions _____
- Disguise _____
- Dodge _____
- Drive : _____
- Electronics _____
- Escape _____

TALENTS & COMPLICATION

NOTES:

EQUIPMENT

SPELLS:

WEAPONS / ENCHANTED

ITEMS/ POTIONS

BACKGROUND

Horizontal lines for notes, organized into columns for: TALENTS & COMPLICATION, NOTES, EQUIPMENT, SPELLS, WEAPONS / ENCHANTED, ITEMS/ POTIONS, and BACKGROUND.