



Ratings

Armor Class: Weapon (W)

Mobility: Static (S)

M-82 76mm Mountain Howitzer

Ammunition: HEAT HE IS
ILLUM



Special Abilities: Indirect Fire

OPTICS: No enhanced optics

Unit	Ammo	ROF	Range Effectiveness															Ammo Supply	ERA Mod.
			Range in hexes																
			0	1	2	3	4	6	8	10	12	14	16	18	20	22			
M82 76mm	HEAT	5	4:4	5:4	4:4	3:4	2:4	1:7	—	—	—	—	—	—	—	—	10	—	
	HE	5	3	3	3	3	3	3	3	2	—	—	—	—	—	—	14	—	
	IS	5	—	10	10	10	8	8	6	4	—	—	—	—	—	—	8	—	

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M82 76mm Gun	3	X5	—	10	—	32	16	—	8	—	10	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



Ratings

Armor Class: Weapon (W)

Mobility: Static (S)

M1985 152mm Howitzer

Ammunition: HE ICM IS
CS ILLUM
CGLP RAP



Special Abilities: Indirect Fire

OPTICS: No enhanced optics

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M1985 152mm Howitzer	5	X5	X4	1	1	116	16	3	3	3	2	2/96	2	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.