

WSSL FALL 2014

Game Day Procedures for Team Officials and Referees

Updated 8/29/2014

GAME CARDS:

1. Game Cards should be printed in advance by a Team Official for the home team.
2. The **HOME TEAM** is responsible for printing **three** copies of the Game Card. The Game Card will show both home and away team rosters.
 - a. To print Game Cards within GotSoccer. Login using the TEAM username and password. DO NOT USE YOUR COACH OR MANAGER ACCOUNT.
 - b. Within the box labeled "Event Applications: Accepted", click on the appropriate WSSL event, either "WSSL – Fall 2014 – Select – Registration/Scheduling" **or** "WSSL – Fall 2014 – Recreational – Registration/Scheduling"
 - c. Click on the "Schedule" tab. You will now see your Fall 2014 schedule, in its entirety.
 - d. Click on the PDF icon to the left of each game for which you want to print Game Cards.
 - e. Print **three** copies of the Game Card; one for the home team, one for the away team and one to be mailed to the WSSL Scorekeeper.

GAME DAY PROCEDURES:

1. The home team is responsible for 100% payment of referee fees unless the game being played is a rescheduled game due to the original game having been deemed unplayable, by the referees, due to poor field conditions. Games rescheduled for the above reason are rescheduled to be played at the original visiting team's home fields with the original home team responsible for payment of the referee fees at the rescheduled game.
2. Prior to the start of the game, Team Officials for both the home and away teams should make sure the following is completed on each Game Card.
 - a. ALL player numbers are listed. These can be hand-written.
 - b. For *select teams* using Club Passcard players, the Club Passcard players MUST be listed. These should be hand-written.
 - c. **Any player sitting-out for Red/Yellow cards, team discipline or injury, should be noted.**
3. After completing the steps in #1 above, give ALL three copies of the Game Card to the Referee(s). Prior to the start of the game, the Referee(s) should complete the following:
 - a. Print their own names, where indicated, at the top of each Game Card.
 - b. Using the Game Card(s), check-in the players of both teams and note their presence with a mark next to their name. ALL SELECT TEAM PLAYERS MUST HAVE A WSSL ADMINISTRATOR APPROVED PASSCARD!
4. Following the finish of the game. The Referee(s) should make sure the following is completed.
 - a. The FINAL score for each team is recorded on each Game Card. **Forfeits are recorded as 2 – 0.**

- b. Any Yellow or Red cards received are recorded on each Game Card. These should be marked, where indicated, next to the offending players name and for Red cards received, an explanation given on the back of each copy of Game Card.
 - c. A Team Official from BOTH teams should sign, where indicated, at the bottom of each Game Card. There is only one line on the Game Card(s), however, both team officials should sign.
 - d. An official from the winning team (or home team in the case of a tie) receives two copies of the game card and an official from the other team received the third copy.
5. An official from the winning team (or the home team in the case of a tie) is responsible for completing the following ***WITHIN 48 HOURS OF THE FINISH OF THE GAME.***
- a. Reporting the game score and any cards received into GotSoccer. Specific information is provided at the top of each Game Card.
To phone in scores and cards received: 1-904-758-0875
 - I. Update Game Record, Press: 1
 - II. Event ID: “40454” for Select or “40453” for Rec., followed by #
 - III. PIN: “1234” followed by #
 - IV. Enter game number followed by #
 - V. To enter scores, Press: 1 and then follow the prompts
 - VI. To enter yellow card(s), Press: 2 and then follow the prompts
 - VII. To enter red card(s), press: 3 and then follow the prompts
 - b. MAIL one copy of the Game Card to:
WSSL Scorekeeper
P.O. Box 702367
Plymouth, MI 48170

GotSoccer has added the ability to scan a QR code (automatically printed on game cards where phone-in service is permitted) it is very cool and very fast!

The link is: <http://www.gotsport.com/Content/directors/upimg/dir8934/entering%20scores.pdf>

Yellow Card Offenses:

- 1: Is guilty of unsporting behavior.
- 2: Shows dissent by words or action.
- 3: Persistently infringes the Laws of the Game
- 4: Delays the restart of play.
- 5: Fails to respect the required distance when play is restarted with a corner or free kick.
- 6: Enters or reenters the field of play without the referee's permission.
- 7: Deliberately leaves the field of play without the referee's permission.

RED CARD OFFENSES – SEND-OFFS:

The following offense will result in a 1 game suspension for the player.

- 4: Denies an opponent a goal or an obvious goal scoring opportunity by deliberately handling the ball.
- 5: Denies an opponent a goal or an obvious goal scoring opportunity by committing an offense punishable by a free kick or a penalty kick.

The following offense will result in a 2 game suspension for the player:

- 1: Is guilty of serious foul play.

The following offense will result in a 1 game suspension for the player or a 2 game suspension for the coach if received by the coach or other team official.

- 7: Receives a second caution (yellow card) in the same match.

The following offenses will result in a 2 game suspension for the player or a 4 game suspension for the coach if received by the coach or other team official.

- 2: Is guilty of violent conduct.
- 3: Spits at an opponent or any other person.
- 6: Uses offensive, insulting or abusive language.