

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or changing a rollback
- D. Unplanned change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
 - 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than 1/2- 2points
- B. Out of lead; Out of lead for each quarter (1/4) of a circle.
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or head raising at stop.
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling.
- I. Backing sideways.
- J. Losing stirrup
- K. Loosing stirrup
- L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

-0- Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of romal
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use if illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

Maneuver Description	SXB	/RC	/LC	/S	/3/4SK/S	/3/4SK	/	
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty								Penalty Total	Total Score
	289	Score	-1/2	-1/2	-1/2	-1/2	0	-1/2	+1/2		67

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: _____ Class Name: _____

5 POINT PENALTIES

- A. Not getting one turn each way/5pts/each way
- B. Spurring or use of romal forward of the cinch
- C. Tibial Disobedience

3 POINT PENALTIES

- A. Biting or Striking cow
- B. Hanging up on fence/refusing to turn
- C. Unlashing or over working cow before circling
- D. Backing down the cow without having working

2 POINT PENALTIES

- A. Going past end markers of the arena before turning the cow when going down the fence
- B. On trot-in patterns failure to stop before executing a canter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed to use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

0 SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between reins work and cow work
- E. Schooling between rein work and cow work
- F. Use of 2 hands during cow work, exception with JR horse using snaffle or bosal
- G. The judge may blow whistle at any time to terminate the work
- H. A - 0 - score will be charged if the work is not completed at that point
- I. Failure to complete the pattern as given
- J. Horse out of control while working cow
- K. Any horse that runs over cow thus causing fall of horse/rider
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior Horse using snaffle or bosal

SCORING
 + = +1/2 = Good
 ++ = +1 = Very Good
 +++ = +1 1/2 = Excellent
 ✓ = 0 = Correct
 - = -1/2 = Poor
 -- = -1 = Very Poor
 --- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
289	Penalty		1H	2A 1B 1E			1H			
	Maneuver	--	--	--	--	--	--	✓	--	55 1/2
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: _____ Date: 9/1/19

* Must be signed and dated by judge.

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or turning a rollback
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
 - 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than ½- 2points
- B. Out of lead; Out of lead for each quarter (¼) of a circle.
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or head raising at stop.
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling.
- I. Backing sideways.
- J. Losing stirrup
- K. Loosing stirrup
- L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

-0- Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of romal
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use if illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

Maneuver Description	S+P	/RL	/LL	/S	/3/4SK/S	/3/2SK		
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty								Penalty Total	Total Score
	278	Score	-1	-½	0	-1	0 <i>off pattern</i>	-1	-1		0

Placing	Back No.	Penalty								Penalty Total	Total Score
	294	Score	-½	0	0	-1	0	-1	+½		68

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

DATE 9-1-19 CLASS 130

PATTERN _____

JUDGES SIGNATURE _____

Jey G

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #: 130

Class Name: Vol Open

5 POINT PENALTIES

- A. Not getting one turn each way/5pts/each way
- B. Spurring or use of nominal forward of the cinch
- C. Blatant Disobedience

3 POINT PENALTIES

- A. Hitting or Striking cow
- B. Hanging up on fence/using to turn
- C. Substituting or over working cow before circling
- D. Knocked down the cow without having working bit-stance

2 POINT PENALTIES

- A. Going past end markers of the arena before turning the cow when going down the fence
- B. On trot-in patterns failure to stop before executing a canter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed to use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

0 SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between rein work and cow work
- E. Schooling during rein work, exception with JR horse using snaffle or bosal
- F. Use of 2 hands during cow work, exception with JR horse using snaffle or bosal
- G. The judge may blow whistle at any time to terminate the work
- H. A - 0 - score will be charged if the work is not completed at that point
- I. Failure to complete the pattern as given
- J. Horse out of control while working cow
- K. Any horse that runs over cow thus causing fall of horse/rider
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior Horse using snaffle or bosal

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1/2 = Poor
- = -1 = Very Poor
- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
278	Penalty		1A	1A						
	Maneuver	-	--	--	--	--	--	✓	---	60
294	Penalty	1A	1D							
	Maneuver	-	--	--	--	--	✓	✓	--	61
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: _____

[Handwritten Signature]

Date: 9/1/19

Must be signed and dated by judge.

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

VOLUME
8/31-9/1
2019

Class Name: 139 (open)

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback in to end, failure to change leads by 1 stride
- B. Missing a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers Stop 2 1/2 SK Stop 2 1/2 SK 2 L ODD 2 R ODD 3+P Penalty Total

Back #	Penalty									Total Score	PLACING
289	Score	-1/2	0	-1	+1/2	0	-1	+1/2		65 1/2	1

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

Back #	Penalty									Total Score	PLACING
	Score										

DATE 9/1/19

JUDGES SIGNATURE [Signature]

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

VOUKHA
8/31-9/1
2019

Class Name: 153 (youth)

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. Failure to turn to end, failure to change leads by 1 stride
- C. Failure to make a loping departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers: Stop / 2 1/2 SK / Stop / 2 1/2 SK / 2 L ODD / 2 R ODD / 3+8 / Penalty Total

Back #	Penalty										Total Score	PLACING	
55	Score	-1/2	0	0	0	0	-1/2	+1/2			2 1/2	67	2

Back #	Penalty										Total Score	PLACING	
56	Score	0	0	0	+1/2	0	-1/2	0				70	1

Back #	Penalty										Total Score	PLACING	
	Score												

Back #	Penalty										Total Score	PLACING	
	Score												

Back #	Penalty										Total Score	PLACING	
	Score												

Back #	Penalty										Total Score	PLACING	
	Score												

Back #	Penalty										Total Score	PLACING	
	Score												

Back #	Penalty										Total Score	PLACING	
	Score												

DATE 9/1/19

JUDGES SIGNATURE [Signature]

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

VOLUNTEER
8/31-9/11
2019

Class Name: 151 (open)

1/2 Point Penalties:

- A. Failure to remain more than 20 ft from fence when stopping or doing a rollback in to end, failure to change leads by 1 stride
- B. Missing a lope departure at a jog or exiting rollbacks up to 2 strides
- C. Delaying lead change by 1 stride
- D. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Winging of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers		Stop	2 1/2 Str	Stop	2 1/2 Str	2 1/2 Str	2 1/2 Str	3/4 Str	Penalty Total	Total Score	PLACING
Back #	Penalty										
282	Score	-1/2	0	-1/2	-1/2	0	0	0		68 1/2	1
Back #	Penalty					1/2 C		1 1/2			
279	Score	0	-1/2	0	-1/2	0	0	-1	4 1/2	63 1/2	6
Back #	Penalty										
283	Score	-1	-1/2	-1/2	0	0	0	-1/2		67 1/2	3
Back #	Penalty										
270	Score	-1/2	-1 1/2	-1	0	0	-1/2	0		66 1/2	4
Back #	Penalty			1/2 C	1/2 C						
284	Score	-1	-1/2	-1/2	-1/2	0	0	-1	1	65 1/2	5
Back #	Penalty										
294	Score	-1/2	-1	-1/2	+1/2	0	0	-1/2		68	2
Back #	Penalty			2C		2C	1D				
285	Score	-1	-1/2	-1	-1/2	0	-1	-1/2	5	60 1/2	7
Back #	Penalty										
	Score										

DATE 7/1/19

JUDGES SIGNATURE [Signature]

Judge: [Signature]

CLASS: 143 (select)

DATE: 9-1-19

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

EDITS:

- maintaining control of the cow at all times
- maintaining proper position
- C. Degree of difficulty
- D. Eye appeal
- E. Time Worked

1 POINT PENALTIES (per occurrence)

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control

- F. Bloody mouth
- G. Illegal equipment
- H. Leaving arena before time is complete
- I. Fall of horse &/or rider
- K. Schooling between cows if new cow is awarded

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
 73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
 71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
 70: Control. Correct form, average degree of difficulty.
 68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
 66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
 65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
 -0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
261		1B 1B 1B 1B	3A			-2	-3	-1	-2	-1	54
363		1B 1B	3A			-2	-2	-2	-2	-1	56

Judge: Jay G

CLASS: 140 (Vol open)

DATE: 9-1-19

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

EDITS:

- Maintaining control of the cow at all times
- Maintaining proper position
- Degree of difficulty
- Eye appeal
- Time Worked

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

1 POINT PENALTIES (per occurrence)

- Loss of working advantage
- Working out of position

3 POINT PENALTIES

- Loss of control and cow leaves end of arena
- Leaves end of arena passing center marker

5 POINT PENALTIES

- Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- Turn tail
- Using 2 hands on the reins with curb bit
- More than one finger between reins
- Balking
- Out of control

- Bloody mouth
- Illegal equipment
- Leaving arena before time is complete
- Fall of horse &/or rider
- Schooling between cows if new cow is awarded

COW WORK SCORING GUIDELINES

- 75 & higher:** Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
- 73-74:** Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71-72:** A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
- 70:** Control. Correct form, average degree of difficulty.
- 68-69:** Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66-67:** Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below:** Incurs major penalties, loss of control and position. Total lack of credit.
- 0- SCORE:** Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
283		1A				0	0	0	-1/2	+1/2	69
287						+1	+1	0	0	+1	73
285			3A			-1	0	0	-1	0	65
290		1B 1A	3A			-2	-3	0	-3	-3	54
294						+1/2	0	0	-1/2	0	70
284		1B 1A 1A				0	-1	-1/2	-1	0	64 1/2
279			3A			-1	-1	0	0	-1	64

Judge: Jay Gay

CLASS: 141 (amateur)

DATE: 9-1-19

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

EDITS:

- ... Maintaining control of the cow at all times
- ... Maintaining proper position
- C. Degree of difficulty
- D. Eye appeal
- E. Time Worked

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

1 POINT PENALTIES (per occurrence)

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control

- F. Bloody mouth
- G. Illegal equipment
- H. Leaving arena before time is complete
- I. Fall of horse &/or rider
- K. Schooling between cows if new cow is awarded

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
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#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE	
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked		
296		1A				0	0	0	0	0	69	4
261		1A 1A 1B 1A 1B				-3	-3	0	-3	-1	55	8
265						-1	0	-2	0	-1/2	66 1/2	5
267						-1	0	-1	-1	-2	64	6
363		1A 1B	3A			-1	-2	-1/2	-1 1/2	-1/2	59 1/2	7
605						+2	+2	+1	+2	+1	78	1
11						0	0	+1/2	+1/2	+1	72	3
295						+1/2	+1/2	+1/2	+1	+1/2	73	2

Judge: Jay G

CLASS: 142 (youth)

DATE: 9-1-19

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

- EDITS:**
 Maintaining control of the cow at all times
 Maintaining proper position
 Degree of difficulty
 Eye appeal
 Time Worked

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work.
 A score of zero will be given if the work is not completed at that time.

- 1 POINT PENALTIES (per occurrence)**
 A. Loss of working advantage
 B. Working out of position

- 3 POINT PENALTIES**
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

- 5 POINT PENALTIES**
 A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

- 0- SCORE**
 A. Turn tail
 B. Using 2 hands on the reins with curb bit
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment
 H. Leaving arena before time is complete
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PENALTIES | **RUN CONTENT** (-Below Ave., √Ave., +Above Ave.)

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
55		1A	3A			-1	-1	0	-1	-1	62
56		1A 1B	3A			-1	-1	-1/2	-1	-1	60 1/2

