

# AMERICAN REPUBLIC TO&E

## STRIKE LEGION: PLANETARY OPERATIONS





Unit Type	Composition	Point/SP Cost
Marine Combat Team	1x M-82Boyd MBT, 2x M-41Baumann w/Marines, 1x M-88 Doherty SPA (Det), 1x M-821 Boyd AA (Det).	135/14
National Guard Heavy Squadron	1x M-83 Curtiss MBT, 1x M-82Boyd MBT, 1x M-41Baumann w/AI, 1x M-88 Doherty SPA (Det), 1x M-821 Boyd AA (Det).	154/10
Heavy Tank Squadron	1x M-84 Kochte MBT, 1x M825 Boyd SPAT, 1x M-41 Baumann w/AI, 1x M-51 Oldman Recon (Det), 1x M511 Oldman MSL (Det).	143/11
Medium Tank Squadron	2x M826 Boyd Support Tank, 1x M-41Baumann w/AI, 1x Boyd Mobile ART (Det), 1x M-411 Baumann AA (Det).	164/9
AI Combat Team	1x M-826 Boyd Support Tank, 2x M-41Baumann w/AI, 1x M-77 Elliot Grav Sled (Det), 1x M-51 Oldman Recon (Det).	112/11
Infantry HQ	1x M-412 Baumann HQ, 1x M-824 Boyd Engineering.	36/5
Tank HQ	1x M-823 Boyd HQ, 1x M-824 Boyd Engineering.	41/6
















Brigade Type	Composition	Point/SP Cost
Marine	2x Marine Combat Teams, 1x Infantry HQ	306/33
Heavy Armor	2x Heavy Tank Sqn., 1x AI Combat Team, 1x Tank HQ	439/39
National Guard	2x National Guard Heavy Sqn., 1x AI Combat Team, 1x Tank HQ	461/37
Infantry	1x Medium Tank Sqn., 2x AI Combat Teams, 1x Infantry HQ	422/36
Armor	1x Heavy Tank Sqn., 2x Medium Tank Sqn., 1x Tank HQ	512/35

### AmRep Notes:

1. All *AmRep* forces use *Superior* C3 ratings.
2. *Marine* and *AI Combat Teams*, and *Heavy Tank* squadrons use *Veteran* Training ratings. All other forces use *Trained* Training ratings.
3. Air markers may be fielded at the rate of one per *National Guard*, *Infantry*, or *Armor Brigade* in play, and up to 2 Air Markers per *Marine* or *Heavy Armor* Brigade in play.

4. The *American Republic* does not field formations larger than a Brigade; there are no Divisional or Corps structures for this army.

 <b>M-51 Oldman Recon</b> (S) PV: 17	 <b>Eagle Interceptor</b> PV: 44				
<b>STATS</b> MV: 8/Hover Def: d4 Attack: d4 Range: 1/4 EW: 3	<b>SPECIAL</b>  Scout	<b>NOTES</b> Detachment  1DMG Supply Points: 2	<b>STATS</b> MV: 12/Air Def: d5 Attack: d4/d8 EW: 5	<b>SPECIAL</b>	<b>NOTES</b> Air Marker  4 Damage Dice Supply Points: 4
 <b>M-511 Oldman Missile Vehicle</b> (S) PV: 24	 <b>Goshawk Fighter</b> PV: 49				
<b>STATS</b> MV: 8/Hover Def: d4 Attack: - Range: -/- EW: 3	<b>SPECIAL</b> MSL (d6) R12  AT	<b>NOTES</b> Detachment  1DMG MSL Depl: 4 Supply Points: 3	<b>STATS</b> MV: 12/Air Def: d6 Attack: d8/d6 EW: 5	<b>SPECIAL</b> MSL (d6) R12	<b>NOTES</b> Air Marker  4 Damage Dice Supply Points: 4

 <b>M-84 Kochte MBT</b> (S) PV: 42 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d6 Range: 4/12 EW: 5 <b>SPECIAL</b> AA (d3) R5 Firefight +1 <b>NOTES</b> 3DMG Supply Points: 2	 <b>M-88 Doherty SPA</b> (S) PV: 31 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d6 Range: 5/14 EW: 3 <b>SPECIAL</b> ART/2 (d6) R20 <b>NOTES</b> Detachment 2DMG Supply Points: 3
 <b>M-82 Boyd MBT</b> (S) PV: 34 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d6 Range: 4/10 EW: 4 <b>SPECIAL</b> AA (d3) R5 Firefight +1 <b>NOTES</b> 3DMG Supply Points: 2	 <b>M-83 Curtiss MBT</b> (S) PV: 44 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d10 Range: 4/12 EW: 5 <b>SPECIAL</b> Firefight +1 <b>NOTES</b> 3DMG Supply Points: 2
 <b>M-821 Boyd AA Vehicle</b> (S) PV: 22 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d4 Range: 1/5 EW: 4 <b>SPECIAL</b> AA (d5) R5 <b>NOTES</b> Detachment 2DMG Supply Points: 1	 <b>M-41 Baumann ICV w/Marines</b> (M) PV: 24 <b>STATS</b> MV: 8/Hover Def: d5 Attack: d5 Range: 1/4 EW: 3 <b>SPECIAL</b> MSL (d5) R6 Assault +1/+2 <b>NOTES</b> Mech Infantry 2DMG MSL Depl: 4 Supply Points: 4
 <b>M-822 Boyd Mobile Artillery</b> (S) PV: 44 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d6 Range: 4/10 EW: 4 <b>SPECIAL</b> ART/1 (d6) R15 AA (d5) R3 <b>NOTES</b> Detachment 3DMG GAS Depl: 6 Supply Points: 4	 <b>M-41 Baumann ICV w/Al</b> (M) PV: 23 <b>STATS</b> MV: 8/Hover Def: d5 Attack: d5 Range: 1/4 EW: 3 <b>SPECIAL</b> Assault +1 Firefight +1 <b>NOTES</b> Mech Infantry 2DMG Supply Points: 2
 <b>M-823 Boyd HQ</b> (S) PV: 20 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d3 Range: (base)/2 EW: 5 <b>SPECIAL</b> UW 'C' (d6) R4 <b>NOTES</b> HQ 1DMG Supply Points: 3	 <b>M-411 Baumann Mobile AA</b> (S) PV: 21 <b>STATS</b> MV: 8/Hover Def: d4 Attack: d4 Range: 2/7 EW: 4 <b>SPECIAL</b> AA (d5) R7 <b>NOTES</b> Detachment 1DMG Supply Points: 1
 <b>M-824 Boyd Engineering/Recovery</b> (S) PV: 21 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d3 Range: (base)/2 EW: 5 <b>SPECIAL</b> UW 'DC' (d6) R4 Engineers <b>NOTES</b> Detachment 1DMG Supply Points: 3	 <b>M-412 Baumann Missile Vehicles</b> (S) PV: 24 <b>STATS</b> MV: 8/Hover Def: d4 Attack: - Range: -/- EW: 4 <b>SPECIAL</b> MSL (d6) R12 AT <b>NOTES</b> Detachment 1DMG MSL Depl: 4 Supply Points: 3
 <b>M-825 Boyd SPAT</b> (S) PV: 37 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d10 Range: 4/12 EW: 5 <b>SPECIAL</b> Assault +1 <b>NOTES</b> Detachment 2DMG Supply Points: 1	 <b>M-412 Baumann HQ</b> (S) PV: 15 <b>STATS</b> MV: 8/Hover Def: d4 Attack: d3 Range: (base)/2 EW: 4 <b>SPECIAL</b> <b>NOTES</b> HQ 1DMG Supply Points: 2
 <b>M-826 Boyd Support Tank</b> (S) PV: 26 <b>STATS</b> MV: 7/Hover Def: d5 Attack: d5 Range: 2/6 EW: 5 <b>SPECIAL</b> Assault +1 <b>NOTES</b> 2DMG Supply Points: 1	 <b>M-77 Elliot Grav Sled</b> (S) PV: 23 <b>STATS</b> MV: 8/Grav Def: d4 Attack: d6 Range: 3/8 EW: 2 <b>SPECIAL</b> ART/2 (d6) R11 <b>NOTES</b> 2DMG Supply Points: 3