

BREATH: -Leading

HEALTH & -Neck Circles

MOBILITY: -4 Front Rolls (Crucifix, Sword, Thread Under, Cradle)

STRIKING: -The Bridge Arm

-3 Striking Energies (Antagonistic, Unified, Compound)

-Stutter Step -1/2 Stutter Step -Male Step

GRAPPLING: -Basic Throws (Hip Throw, Body Drop)

-Finger Chokes

-Basic Offensive Guard

WEAPONS: -Basic Improvised Weapons (short stick/umbrella, keys, pen/pocket stick, bag, book)

STRUCTURE: -Joint Center of Mass

-Basic Standing Joint Manipulation and Restraint Locks

COMBAT

PSYCHOLOGY: -Working With Limitations