President Zeus
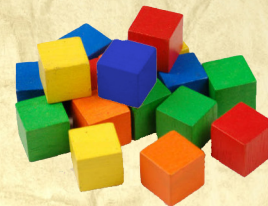
2-5 Players
60 - 90 minutes
Ages 12 and older

Components:
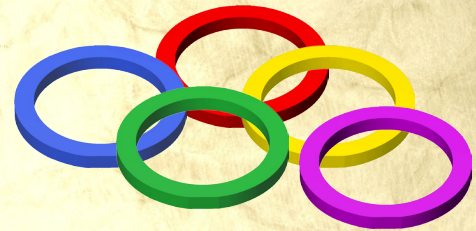
Board

50 Player Cubes

5 Player Rings

15 Greek God Tiles

Hera — Secretary of Housing and Urban Development

Ares — Secretary of Defense

Hermes — Secretary of Commerce

6 Dice

Starting Player Pawn

40 Cards

Build Weather Control Complex

45 Military Tokens

45 Mining Tokens

45 Energy Tokens

45 Technology Tokens

45 Military Tokens

45 Population Tokens

45 Lightning Tokens

45 Gold Tokens

Set up:

① Each player chooses a color and takes the player cubes and player ring of that color.

② Choose a starting player at random and give that player the starting player pawn. Starting with the last player and going in reverse order, each player chooses one Greek god tile. Place that tile on the bottom rung of the board.

③ Each player places their player ring on their chosen Greek god tile.

④ Shuffle the cards and place them face down next to the board.

⑤ Each player starts with 3 gold bars.

⑥ Each player places a cube on the 0 of the influence track of the board.

The 4 Phases of a Round:

1 The starting player rolls all 6 dice and places them beside the board. He also turns 6 cards up and places them face up on the board on the card spaces. In later rounds of the game, cards that are already on the board remain there and only the blank spaces are filled.
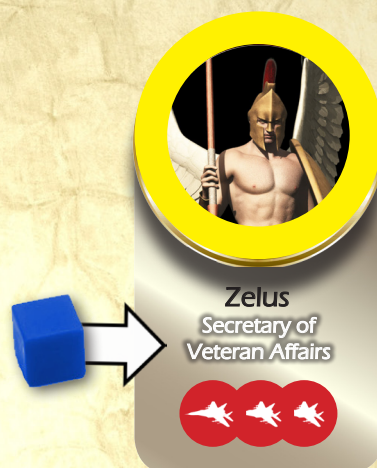
a

Place a cube on a Greek god tile and recieve the benefit of the power of that tile.
If the tile belongs to another player, that player gains one influence point and moves a cube one space up on the influence tracking chart.
(You do not gain influence by placing on your own tile.) The cube remains on the tile and no other player can place a cube on that tile until the next round.
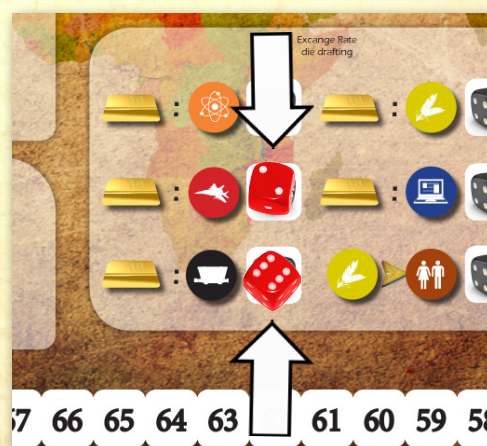
In the example to the right, the blue player places a cube on Zelus and gains 3 Military Tokens. The yellow player gains one influence point.

Zelus
Secretary of
Veteran Affairs

b

Choose one die and place it on a die space in the exchange area of the board. Pay the gold bar (except for gaining population where you pay a food token). and gain the number of tokens shown on the die.
Or pay the number to tokens on the die and gain one gold bar (excpet for population that you can't trade for food). Once a die is placed, no other player may choose to place a die on that space.

In the example to the right, the player gains 6 Mining Tokens and pays one gold bar. Or the player pays two Miliraty Tokens and gains one gold bar.

Excange Rate
die drafting

7 66 65 64 63   61 60 59 58

Place one cube on the President Zeus space. This can only be done if you have gained enough influence. Doing this will move your Greek god tile up one space.

To move up to the second rung of the board, you must have 15 influence or more. To move to the third, you must have previously moved to the second rung and have 45 or more influence points. To move to the presidency rung (covering Zeus) you must have previously moved to the third rung and have 70 or more influence points. By doing this you will win the game. Those required influence levels are marked on the influence track by the influence symbol. (shown here)

When you move up a rung you place another Greek god tile on the rung directly beneith your tile. You choose that tile from the unused tiles available. That Greek god becomes another space players can choose. It also belongs to the player directly above it and when any other player chooses that reward, the owning player gains an influence point. (Again, you gain no influence for placing on your own tiles.)

The player also gains one lighting bolt token and then takes another turn. The lighting bolt is a double wild token that can be used to gain cards. It counts as two of any other tokens--they can both be the same token or can be two different tokens.

In the example to the right, the blue player moves Ares to the second level after reaching 17 influence points. He chooses Hera to be on level one. Hera is controled by the blue player and when any other player places a cube on Hera, the blue player gains one influence. The blue player gains a Lightning Token (a double wild token) and takes another turn.
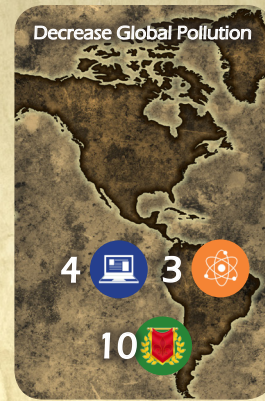
d

Pay the number of resources shown on a face-up card, place that card in a discard pile, and move your cube up the influence track that number of spaces. Do not replace the card until the next round begins.

In the example to the right, the player pays 4 Technology Tokens and 3 Energy Tokens and gain 10 Influence Points.

Decrease Global Pollution

4 💻 3 ⚛

10 🛡

e

The round will continue as long as there are active players. When a player no longer wants to be an active player, she may leave the round. To do this, the player places a cube on the "out of the round" space. This also gives that player a bonus. The bonuses are two Gold Bars, one Gold Bar, one Lightning Bolt Token, one Influence Point, or nothing. Once a space is chosen by a player, no other player may choose it. Once all players have placed a cube in this space the round is over.

In the example to the right, the yellow player is first to leave the round and places her cube in the two Gold Bar space. She takes no more actions this round and gains the gold.

3 Once all players have taken an action, the players take another action in reverse order. The last player will get two turns in a row as the round continues. Players in the "out of the round" space do not take actions and are skipped. This repeats until in reverse turn order and again in turn order until all players have placed a cube in the "out of the round" space.
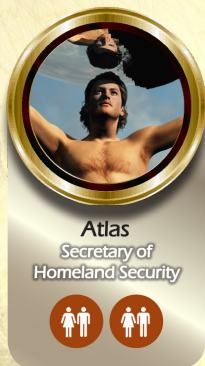
4 Once all players are in the "out of the round" space the round is over. The starting player pawn is passed to the left and that player starts the next round and goes to phase one. Cubes are removed from all tiles and the "out of the round" space. The new starting player re-rolls all dice and replaces all empty card spaces.

The End of the Game and Winning:

The game ends immediately when a player replaces Zues as president. That player is the winner.
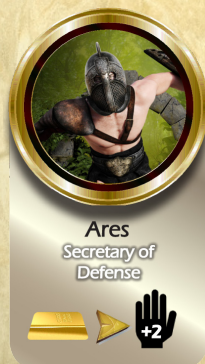
Greek God Abilities:

Atlas - Secretary of Homeland Security:
Gain two population/public support tokens.

Athena - Secretary of Interior:
Re-roll two dice that have not yet been placed. Take another action.

Hera - Secretary of Housing and Urban Development:
Exchange two dice and take one of the actions the trade produces. These dice can both be on the board or one on the board and one off.

Hermes - Secretary of Commerce:
Gain two influence points and take another action.

Ares - Secretary of Defense:
Pay one Gold Bar and take two actions.

Demeter - Secretary of Agriculture:
Gain 3 food tokens.

Themis - Attorney General
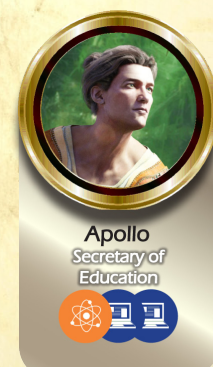Gain one Technology Token, one Mining Token, and one Military Token.

Zelus - Secretary of Veteran Affairs:
Gain 3 Military Tokens.

Poseidon - Secretary of Transportation:
Place a cube on a Greek God Tile that already has a cube including President Zeus. Take that action.

Hestia - Secretary of State:
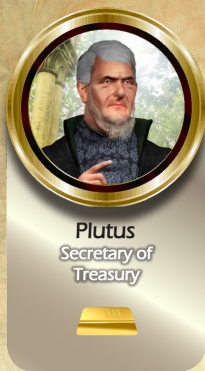Gain one Mining Token and two Food Tokens.

Apollo - Secretary of Education:
Gain one Energy Token and two Technology Tokens.

Asclepius - Secretary of Health and Human Services:
Gain one Lightning Token.

Plutus - Secretary of Treasury:
Gain one Gold Bar.

Hephaestus - Secretary of Labor:
Gain three Mining Tokens.

Helios - Secretary of Energy:
Gain either two Military Tokens or two Energy Tokens.