



2015 Rule Book

509 Garrett-Patton Rd.
Fountain Inn, SC 29644
www.rodeofyra.com

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Foothills Youth Rodeo Association Office:

509 Garrett-Patton Rd.
Fountain Inn, SC 29644

(864) 906-0698

www.rodeofyra.com

Email: rodeofyra@att.net

Foothills Youth Rodeo Association (FYRA) is a non-profit youth rodeo organization. Our vision is to be the best sanctioned Junior Rodeo Association in the Southeast. Our association is built on integrity, honesty, and dedication. We affirmatively promote, preserve, and protect the safety of our participants, volunteers, staff, and livestock. We foster sportsmanship, leadership, and professionalism in our youth. We are dedicated in teaching cultural awareness and diversity, self-worth and self-esteem while providing wholesome family entertainment.

2015 FYRA OFFICERS AND BOARD MEMBERS

OFFICERS

PRESIDENT	CRYSTAL McDOWELL	(864) 809-8968	roperchick55@yahoo.com
VICE PRESIDENT	ALLAN HARMON	(864) 415-4467	harmonlr@hotmail.com
ASSOC. SECRETARY	PEDEN STYLES	(864) 616-4449	psty300@bellsouth.net
TREASURER	RUTH DOYLE	(803) 628-8886	ruthdoylecpa@aol.com
CO- TREASURER	JOSH PER	(856) 816-7445	v10kingsnake@gmail.com

BOARD MEMBERS

PAM FOSTER	pgarrett@srhs.com	SCOTT COCHRAN	scottcochran.09@gmail.com
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STEVE COOK	SCook@midrex.com	KEVIN DYAL	Kdyal78@yahoo.com

ATTENTION MEMBERS & PARENTS/GUARDIANS!!

READ AND UNDERSTAND THIS RULE BOOK! IF THERE IS A QUESTION OR A PROBLEM, CONTACT ONE OF THE BOARD OF DIRECTORS LISTED ON PAGE 1 OF THIS BOOK. KNOW THESE RULES AND REGULATIONS.

THEY APPLY TO YOU AND TO THE GOVERNING OFFICIALS IN YOUR COMPETITION. THESE RULES GUIDE AND PROTECT YOU. IGNORANCE OF THE RULES IS NOT AN EXCUSE! ANY SITUATION NOT SPECIFICALLY COVERED IN THIS BOOK WILL BE TURNED OVER TO A RODEO JUDGE, WILL REFER BACK TO PROFESSIONAL ASSOC. RULEBOOKS, & BE CLARIFIED BY THE BOARD FOR FUTURE REFERENCE.

****A Minimum of \$35.00 will be fined for any returned checks.****

MEMBERSHIP

1. Membership dues are as follows:

*Pee-Wee, Wrangler,	\$60.00 per rodeo year
Junior, & Senior -	*\$70.00 AFTER MARCH 1 ST

2. Age divisions are as follows:

*Pee-Wee	6 & under as of Nov. 1, 2014
*Wrangler	7 to 10 as of Nov. 1, 2014
*Junior	11 to 14 as of Nov. 1, 2014
*Senior	15 to 18 as of Nov. 1, 2014

3. NO PARTICIPATION ALLOWED WITHOUT SIGNED WAIVER. A **copy** of the child's birth certificate or driver's license as proof of age, a complete participation application, including notarized waiver of liability & signed by a parent or guardian are required for participation . **Failure to provide a COMPLETE application WITH PROOF OF AGE - contestant will be given one warning- then membership will be suspended & must be completed before allowed to enter any further rodeos!**

*All memberships valid January 1 to December 31 of each year. Membership entitles only the contestant to free admission to the performance in which he/she is entered unless otherwise approved by the board. Have your back number on hand.

****Any membership may be denied, or revoked at the discretion of the Board of directors!****

***BACK NUMBERS WILL BE ISSUED!** You will be responsible for this back number for the entire rodeo season! If Lost or destroyed, replacements will have to be purchased for \$5.00 by the Contestant! They must be worn in a visible place during dress code at all FYRA events.

PERMITS

1. All permit holders shall abide by FYRA rules.
2. Acceptance of permits is optional & subject to the association's decision for each rodeo and each event.
3. Permit points will not count towards Year End points, nor count towards finals qualifications.
4. Permits cannot be transferred. They are good for one rodeo only each.
5. Permit fee is \$20.00 per rodeo- PLUS events entered entry fees.

EXHIBITIONS

1. All exhibitions will be at the discretion of the FYRA Board of Directors.
2. Members must call-in exhibitions. Contestants may not both enter and exhibition in the same event.
3. Exhibitions will not count towards prize money or Year End point standings.
4. Exhibition prices are as follows:
 - *Goat Tying, Barrel Racing, & Pole Bending, Calf Roping, Breakaway Calf Roping, Team Roping, Chute Dogging, Stock Bustin', and Wrangler Steer Riding- (\$15 for Members or \$25 for Non-members)
 - *Junior Bull Riding, Bronc Riding and Senior Bull Riding- (\$40 for Members or \$40 for Non-members)
5. NO PARTICIPATION ALLOWED WITHOUT SIGNED WAIVER.
6. To Exhibit at Finals- must Exhibit in a minimum of 7 rodeos per event (not a combination of entries & exhibitions) and be a member- and must not be entered in that event at the Finals. (Ex.) Entered in barrels- cannot Exhibit in Barrels

As an FYRA member/participant you are expected to have:

VISION & VALUES

Our vision in the FYRA is to be the best sanctioned rodeo association in the United States, in the eyes of our contestants, parents, sponsors, communities, and youth involved.

We expect and demand the best we have to offer by always keeping FYRA's values a priority.

INTEGRITY

FYRA's foundation is our integrity. We are open, honest, and trustworthy in dealing with contestants, stock contractors, Co-workers, sponsors, and the communities where we have an impact.

ENVIRONMENT, HEALTH, AND SAFETY

We will work safely in a manner that protects and promotes the health and well being of the individual, animals, and the environment.

CONTESTANTS

We support our contestant's success by creating year-end awards and scholarship offerings.

SPONSORS

We support our sponsor's success by creating exceptional value in advertising solutions.

EXCELLENCE

We relentlessly pursue excellence in everything we do, to support the organization.

PEOPLE

We work in an inclusive environment that embraces change, new ideas, and respect for the individual and equal opportunity to succeed.

PROFITABILITY

Although non-profit, we earn sustainable financial results that enable profitable growth to achieve year end awards and scholarship opportunities for contestants.

ACCOUNTABILITY

We are accountable individually and in terms for our behaviors, actions, and results in the success of the organization.

DRESS CODE

1. In an effort to promote rodeo as a sport and spectator event, rodeo dress is required on the rodeo grounds. One hour before your age division's rodeo, and during that rodeo's performance, Contestants are required to wear rodeo style hat/helmet, boots, long sleeved button down shirts with cuffs and collars tucked into pants/ jeans. Tennis shoe boots are not accepted. FYRA T-shirts only may be worn outside the arena; however, back numbers must be worn at all times.
2. Anyone, parents included, in the arena or arena areas will be required to wear rodeo dress. A \$10.00 fine may be levied on contestants for failure to comply with the dress code. The fine must be paid before the contestant may participate in the next rodeo.
3. Relaxed dress code is defined as western short sleeved button down shirts with collar when in the arena, jeans, western boots, and cowboy hat. Relaxed dress code events will be announced by the officials and board of directors. FYRA t-shirts may be worn outside the competition arena.
4. The dress code will be enforced by the officials and board members on all members. Violators may be fined. Entry fee may not be taken if contestant is not in dress code while dress code is in effect, without a \$10.00 fine being assessed.
5. Secretaries/Treasurers/Timers may wear an FYRA T-shirt , & do not have to wear a western hat unless working in the arena.

CALL-IN INFORMATION

1. Call-in will be from 7:00-10:00 P.M., 1 week before the scheduled rodeo (unless otherwise posted) to the rodeo secretary. **Call in Numbers are: JR/SR to #864-906-0698 or PW/WR to #864-724-4675.**
2. To draw out of a performance you must call the rodeo secretary within 48 hours of call in. **NO EXCEPTIONS!!**
3. Late Call-in's will be accepted from 7-10 pm to the appropriate call line the night following the original call in date. A late fee of \$10.00 per event/per contestant/per call-in will be assessed. **NO OTHER LATE CALL-IN WILL BE ACCEPTED- NO EXCEPTIONS!!**
4. If contestants are riding the same horse, they must notify the secretary at call-in!

ENTRY FEES

1. Entry fees are as follows: *All age divisions-Per Rodeo Entered
\$15.00- Mutton Bustin' **See also Exhibition Fees per event**
\$30.00- All other Events (\$17 to pay off, \$5 to association, \$8 timer/or stock fee)
2. All Entry fees **must** be paid 30 min before the start of your rodeo performance. Anyone not in the entry line, will be assessed an office charge of \$10.00 that must be paid with entry fees.
3. If a contestant calls in for him/her-self and others, he/she is responsible for all their fees if they are a no show.
4. **All entry fees including the finals must be paid in cash, no checks will be accepted.**
5. Receipts for Entry Fees paid may only be written for the portion of fees kept by FYRA per CPA.

SLACK

1. Slack may be offered in cases of high numbers of entries.

PAY OUT

1. After completion of rodeo, the secretary and treasurer will make payment to winning contestants in each event. One head, or any number of head of stock, or number of runs, added money and entry fees are to be totaled and paid as follows:

*1-3 Entries	1 place paid at 100%
*4-5 Entries	2 places paid at 60% & 40%
*6-9 Entries	3 places paid at 50%, 30%, & 20%
*10-14 Entries	4 places paid at 40%, 30%, 20%, & 10%
*15-19 Entries	5 places paid at 35%, 25%, 20%, 12%, 8%
*20-39 Entries	6 places paid at 32%, 24%, 18%, 13%, 9%, & 4%

*Team Roping pay off will be done per side & be determined by number of contestants per side entered. (Adult ropers do not count as an entry & will not receive pay out. Contestant's only.)

2. Any pay off envelope found on rodeo grounds with your name on it will result in a \$10.00 fine.
3. Contestants must compete on every head of stock, or must be meded out after the 1st Go- to qualify for average placing. Average pay off goes to the contestant with most qualified rides, then reducing in number.

GROUND MONEY: No ground money will be paid.

DRAWING STOCK

1. An FYRA approved Judge will draw stock in the presence of the Rodeo Secretary.
2. Judges and stock contractors must arrive and present stock numbers for the draw, a minimum of 2 hours prior to the start of the rodeo performance. See also FINES.
3. In case of injuries to stock after the draw has been made, the replacement of stock should be drawn immediately from notified turn-outs and from the re-rides for that performance first.
4. Re-ride animals must be posted with draw. Turn-outs and re-rides are mixed and then drawn as needed.
5. Replacement for injured timed event animals will be drawn from the herd if runs are equal, if not from cattle left to equal herd run.
6. All Stock will be drawn for and then Chute run. (Position will not be drawn for.)
7. All protests about the draw must be done prior to the start of the rodeo.
8. SR Bulls may not be bucked in the JR Bulls division.

RE-RIDES & RE-RUNS

1. Re-rides must be declared before exiting the arena.
2. In roughstock events, re-rides will be given at the discretion of the judge if an animal goes down flat on his side or fails to buck.
3. If a re-ride is given, the judge shall inform the contestant of the option to receive his re-ride or take the score of his previous ride. Rider may know the score before the decision is made. Once re-ride is accepted- contestant must attempt ride or receive a no score.
4. If, in the opinion of the judge, a rider makes three honest attempts to get out on a chute fighting animal and is unable to do so, a re-ride will be drawn.
5. After two animals, rider has the choice of drawing out with entry fees refunded or taking the score of the third animal. The decision must be made before the third animal is mounted. No more than three animals will be mounted. Rider will be notified of drawn stock before decision to ride.
6. If a re-ride is given and mounted in bareback, the stock contractor will make the decision if the same horse or a different horse will be used. If horse fails to buck a different animal will be used.

7. If a re-ride is given for a foul or for the flank coming off, the re-ride will be taken on same animal. If contestant has been fouled two times on same animal and has received a re-ride, he has the option to have the same animal, different animal, or to get his money back.
8. If the flank comes off in rough stock events, contestant must make a qualified ride before receiving a re-ride.
9. If a bull or horse stops, in the opinion of the judge contestant may declare himself at this time. A qualified ride must be made to receive a re-ride.
10. In roping events, Contestants are responsible for knowing their drawn stock. In the event of a mistake, all “no times” will stand. If a qualified run is made on wrong stock, the contestant must re-run on the correct stock drawn for them.
11. If stock turns back or sets up in an unreasonable distance, (head and body must be turned toward roping box) in the first ½ of the arena then a re-run will be given, if contestant pulls up and declares themselves immediately and has not thrown his loop or attempted to jump to dog. If contestant breaks the barrier, they will not receive a rerun due to a set-up or turn back. Stock must cross time line in front of the line judge to start run.
12. See also Barriers for Re-Run information.

FINES

1. Fines must be appealed to the Board of Directors in writing within 7 days of the event so that it will be addressed at the next board meeting. All judge’s decisions are final, and only rulebook infractions may be appealed. The Board’s ruling will then stand as final!
2. All contestants/parents/guardians/accompanying party with fines must have and show a receipt of fines paid before contestant will be allowed to enter the next rodeo.
3. Minimum fines for fighting/abusive/disruptive displays on rodeo grounds shall be a mandatory \$100.00 fine with a maximum fine of \$500.00, and may also result in disqualification of contestant for rodeos entered/denial or cancellation of membership.
4. Turn-out fines are your entry fee’s plus \$10.00 per event. Stock Bustin’ is exempt from Turn Out fines. **Hat Fines are \$20.00 per infraction. SEE ALSO GENERAL RULES #31!!**
5. Any contestant with outstanding fines will have to pay fines before purchasing a new membership.
6. All hired help (Stock, Judges, Pick up, Bull Fighters, Timers, Announcers, ETC) are subject to the

FYRA Rulebook. Failure to comply may result in a FINE per the FYRA Board of Directors.

CONDUCT: All contestants and accompanying parties will conduct themselves in a professional manner while attending FYRA rodeos. No one is to hold up the show if they do not agree with the judge's decision. Judge may be questioned at the appropriate time after the performance, or you may approach the Event/Arena director before the end of the event whom will speak to the judge on your behalf. The Judge has the right to change decision at that time if circumstances warrant it. Only notification to the judge by the Event/Arena Director of non-agreement with his decision may be made during performances.

BAD CONDUCT OR PROFANITY

IF A CONTESTANT, PARENT, LEGAL GUARDIAN, OR AN ACCOMPANYING PARTY OF A CONTESTANT IS CAUGHT USING PROFANITY OR DISPLAYING BAD CONDUCT- THEY WILL BE FINED A MANDATORY FINE OF \$100.00 TO A MAX OF \$500.00 & BE SUBJECT TO DISQUALIFICATION/ OR DENIAL/CANCELLATION OF MEMBERSHIP AT THE DISCRETION OF THE BOARD OF DIRECTORS. ANY FINE MUST BE PAID BEFORE CONTESTANT CAN COMPETE IN ANY FURTHER COMPETITION.

APPEALS

**** Contestants or Contestant with their parent/legal guardian only, may approach the event/arena director or a Board Member/Officer in regards to an appeal on a Fine or in regards to a disagreement with a call. No other party may make such approach. All Judges' decisions and judgment calls are final and only rulebook infractions & fines may be appealed. The Board's ruling will then stand as final! ****

1. Event/Arena Directors only will go to the Judge on your behalf. Judges will make all final calls on judgment rulings, except in the case of a call made in direct defiance of the FYRA Rulebook, in which the Board of Directors may override the call with written proof from the FYRA Rulebook. In the event, the subject matter is not covered in the FYRA Rulebook, the FYRA Board reserves the right to refer to a professional level organization's rulebook.
2. All Fine Appeals, etc. must be made to the Board of Directors in writing within 7 days of the action. The Board of Directors will address the appeal at the next Board Meeting, and return a judgment on the appeal to the appealing persons directly following the meeting. This judgment is final- no exceptions!

TURN-OUTS/ DOCTOR'S RELEASES/LATE ARRIVAL ENTRIES

1. Turn out fines will be entry fee plus \$10.00 per event and will go to the association. Stock Bustin'

is exempt from Turn out fines. Fines are to be paid at time of collection of entry fees. If you do not have fine money at the time fee is due you will owe a second turn out fine.

2. Contestant's with doctor's release, vet excuse, or a death in the family will not be responsible for entry fees or turnout fines providing they furnish the rodeo office a copy of the release before next entry will be allowed. Otherwise contestant will be responsible for entry fees before competing in another rodeo. Other emergencies will be handled on an individual basis and determined by the board.

3. Three doctor's and/or vet releases and/or late arrival entries will be allowed for the competition year (three total). Additional turnouts will be charged regular fees and fines.

4. Turn-out fines do not apply to a team roper whose partner does not show up for a performance. Entry fees are paid regardless. If no partner is found team roper who did not show will pay double turn out fines. If a partner is found, the "No Show" is liable for his fees plus \$10.00 fine.

5. A contestant may vet/med out of one event and still compete in other entered events.

6. Late Arrival Entry fees must be paid by Intermission of Rodeo entered to avoid turn out fines. To compete in an event- fees must be paid and contestant ready to compete before your drawn run/ride.

JUDGES AND TIMERS

1. All judges and timers will be required to be approved by the FYRA.

2. Judges must have access to a copy of the FYRA rule book during rodeo performance.

3. Neither timers, (not back-up timers), judges (not barrier judge, field judge, nor riding judges) may be changed during the course of an event division except in the case of illness or injury.

4. ANY COMPETITION BASED DECISION OF THE JUDGE WILL BE FINAL, SO LONG AS IT WAS MADE IN ACCORDANCE WITH THE FYRA RULEBOOK- AS PRESCRIBED BY THE BOARD OF DIRECTORS. WHEN FYRA RULES DO NOT COVER A COMPETITION BASED SITUATION, JUDGES SUPERVISED BY THE BOARD OF DIRECTORS WILL APPLY RULES OF RECOGNIZED PROFESSIONAL RODEO ORGANIZATIONS SO LONG AS THOSE RULES DO NOT CONFLICT WITH FYRA RULES. NO BOARD MEMBER OR ANY OTHER RODEO OFFICIAL WILL OVER TURN THE DECISION.

5. All indiscretions are to be directed to the event/arena director- not to the judges! The event/arena director will then act on your behalf. See also Appeals. Failure to comply will result in disqualification.

6. Judges have the right to change a score or decision until one hour after the end of the rodeo performance. Appeals may be made after the rodeo to the board of directors for review.
7. The Flag judge will make arena decisions and calls. The Barrier judge will make barrier decisions and calls.
8. Judges are required to mark in their books anyone turning out stock and any mount-outs or any penalties for both rough stock and timed events.
9. Judges need to keep their sheets with them at all times. There should be a notation on their sheets for any occurrence outside of the norm, such as goat getting up, a barrel racer breaking pattern, or knocking down a barrel, breaking a barrier, etc.
10. Rider and animal are to be marked separately. Rider will be marked according to the control of the ride and how well he spurs the animal. Scores range from 1 to 25 on the rider and from 1 to 25 on the animal/judge, with the animal's score depending on how well the animal bucks.
11. Judges to measure and record all barrier lengths, barrel stakes, timer stakes, etc. In case of any problems with size, location, etc., judge will measure again and correct problems. Judges should use new sheet for barrel placement and measurements each and every rodeo. If there is no compliance, no money will be paid.
12. Judges will carry a stop watch. The Official judge will be positioned on the latch side of the swing of the gate.
13. The off-side judge will carry a flag to signal a timer for start of eight seconds.
14. All FYRA sanctioned rodeos will have two timers and stop watches.
15. In the event of an electric timer failure or malfunction at any point during an event, all times for that division of that event will be derived from the average of the two back up stopwatch times.
16. Judges may verbally communicate with a contestant in a non-biased manner in regards to judgment calls before, during, or after a contestant's performance. Judges may not physically assist a contestant during the performance in any manner, unless asked to by the contestant therefore disqualifying the run.
17. **See also** rules and guidelines pertaining to Judges and timers as listed per event and topic.

SECRETARIES & TREASURERS

1. The Rodeo Secretary must have Final Rodeo Results into the rodeo office within 7 days of the rodeo, or will be fined \$10.00. All rodeo money will be deposited into the designated FYRA bank account in a reasonable time.
2. The Rodeo Secretary and Treasurers are responsible for pay off. If pay off has a mistake, then any contestant receiving too much money must return the over payment or be suspended when deemed necessary by the Board. Payment must be made within 30 days from notification. Any mistakes in pay outs will result in a correction towards the point standings. The Rodeo Secretary and Treasurer is responsible for pay offs, sanctions, etc. Any mistakes must be taken care of by the Rodeo Secretary and Treasurer within 7 days' notice or be suspended from all FYRA rodeos until it is taken care of.
3. Rodeo Secretaries will show back up times to contestants upon request when there is time after pay off.
4. The contestants place money cannot be given to another person unless previous arrangements have been made with the Rodeo Secretary and Treasurer before winner leaves the rodeo grounds.
5. The Association Secretary must give special receipts, to be provided by the office, to everyone buying a card or permit at a rodeo, or paying a fine.

PRODUCERS

1. Producers must sign a contract with the FYRA to guarantee rodeo dates, times, and guidelines. FYRA will pay \$650.00 per rodeo weekend to hosting arenas, and producers may also choose to provide concessions and keep resulting profits. All gate and entry fee monies will go to FYRA.

VENDORS

1. All vendors must be pre-approved by FYRA. Not all rodeos allow outside vendors. Vendors should contact the FYRA Treasurer for approval & 10% of the vendors gross is due to FYRA immediately following the rodeo as a vendor set up fee.

STOCK CONTRACTORS

1. Stock contractors are responsible for the conduct of their help and are subject to fines.
2. All Stock must be identified with permanent factory numbers, ear tags, hot or cold iron brands, waterproof markings, or by unusual distinctive natural markings. All stock must be marked 2 hours prior to the rodeo start time and prior to the drawing of stock. No changes may be made to the

identification after the draw. Any changes in identification in between rodeos must be notified to the judges/Board prior to the next rodeos draw. No duplicate numbers are permitted.

3. **See also** stock contractor and stock rules and requirements as listed per event and topic.
4. All timed event stock shall be run through the event chutes and through the arena prior to the start of the contest.

TIMED EVENTS

1. It is the contestant's responsibility to come up to the secretary's stand and read the board to see if any ground rules are posted and where they are to compete. If a contestant runs out of turn, it is the contestants fault and they will not receive a re-run and will be disqualified. In any event a contestant is having a major problem getting a horse into the arena or a tack problem (at the discretion of the judge) this contestant will be skipped over and picked up down the line.
2. When the contestant commits to the arena the arena is then theirs as it is at that point.
3. Barriers will be used in the JR & SR Divisions at the discretion of the Board. Barriers may be rope or electric eye barriers per the FYRA Board.
4. Barrier judge shall keep a record of the length of the barrier trip rope/eye set up for each performance to ensure the same start for each contestant each performance.
5. If the barrier fails, the show will continue and the remainder of the event will be run at the judge's discretion when the barrier has been properly repaired. A ten second penalty will be added to the time on the run for breaking or beating the barrier. The contestant has the option to take their run or stop.
6. Stock must cross the score line in front of the line judge after leaving the chute in order for time to start when a barrier is not used.
7. If an animal runs hard left before mid-pen and prevents the contestant from making a competitive effort a re-run may be given at the judge's discretion. This does not apply to contestant's pushing cattle left.

Rope Barriers:

1. Height of the barrier in timed events shall be from 32" to 36" measured at the center of the box. The knot behind the pulley is required on all barriers. Measured from front of box (doors closed) to the end of loop with loop tied. Horse barrier must be at least 7/16 of an inch or bigger.

2. The barrier will not be considered broken unless the rings drop within ten feet of the pin.
3. If, in the opinion of the line judge, the contestant is fouled by the barrier, the contestant will get the stock over, providing he immediately declares himself by pulling up his horse. If the barrier is broken, the ten second penalty will be taken with the re-run.
4. Re-runs will not be given if not fouled by neck rope or barrier. If contestant fouls on gate, chute, box help, etc., no re-run will be given.
5. The flag judge makes the decision on re-runs after the neck loop is broken. The flag judge and the barrier judge may confer on decisions.

Electric Eye Barriers:

1. At the discretion of the judges, If the automatic barrier fails to work, contestant or team will get the stock back, whether stock is caught or not, and regardless of time if caught. Continued use of the failing barrier will be at the judge's discretion.

FINALS

1. To qualify for the finals you must have competed or exhibitioned in at least 7 rodeos per event (not a combination of the two) as a card holder. **SEE ALSO EXHIBITIONS!**
2. There will be a call-in/ or mailed entry for the year end finals.(unless otherwise posted)
3. Contestants must call in/mail entry. Failure to do so will result in the elimination of the contestant from the finals. (unless otherwise posted)
4. Calling in for/entering the finals and then drawing out without proper turn-out (See also Turn outs/Doctor's Releases/Late Arrival Entries), will result in the contestant being held liable for their entry fees.
5. Contestants must compete at all performances except for in the case of injury or vet excuses. You must compete in all go rounds to be eligible for the average. Exceptions may be made due to injury or vet excuses.
6. The Board of Directors will approve the finals officials. (Judges, bull fighters, etc.) Judges must work 2 rodeos to qualify for finals.
7. Team Roping finalists will pick their partners from members meeting finals requirements.

8. Finals entry fees may differ from regular rodeo fees.
9. All FYRA approved stock contractors will be given the option to provide stock for the finals.

YEAR END & ALL AROUND CHAMPION AWARDS

1. To be eligible for all-around awards a contestant must win money in 2 or more events. All monies won during the year in any number of events will count towards the all-around awards only.
2. You must compete in an event at least 6 rodeos to qualify for that events year end awards.

SPORTSMANSHIP AWARD

1. Sportsmanship award contestants will be nominated by the board of directors, consisting of at least 5 names. The Board of Directors will vote for 1 name.
2. To be eligible for sportsmanship award, the guidelines are as follows:
 - *have not displayed any un-sportsmanship like attitude.
 - *have competed in at least 50% of all rodeos.
 - *have displayed attitude of an individual who cares for and helps others.
 - *has continued trying to win no matter what happens during their event.
 - *has showed concern for other contestants that are having bad luck.

GENERAL RULES

1. The major events offered at a FYRA rodeo are Bronc Riding, Tie-down Calf Roping, Breakaway Calf Roping, Barrel Racing, Pee-Wee Stock Bustin', Pee Wee Goat Doggin', Girls & Boys Goat Tying, Pole Bending, Team Roping, Chute Dogging, Steer Wrestling, Wr. Steer Riding, Jr. Bull Riding, and Sr. Bull Riding.
2. Points will start tabulating at the first sanctioned FYRA rodeo.
3. The FYRA rodeo sponsors and sanctioned stock contractors will not be held responsible for any accidents prior to, during, or after the rodeo.
4. All FYRA members will receive a newsletter with rodeo dates and standings, etc. via email and newsletters and updates/announcements will also appear on FYRA's Facebook & Website.
5. Any member competing in a Rough Stock event- may ride down one division at an Exhibition only! Once member competes in their age divisions event- may no longer ride down. Acceptance of Roughstock Exh. Entries- based on child's weight/size/age is at the discretion of the

Board and Stock contractor.

6. If a contestant moves up or down a division during the rodeo season, then any points earned in the other division are forfeited.
7. If a contestant is entered in two events and does not show up for the first, he/she must pay entry fees for both events before competing in the second event.
8. There is a 20 second time limit placed on all contestants in all events to be ready to go when called upon. If contestant is not ready to go when called upon, he or she will be turned out and/or disqualified at the discretion of the judge.
9. In each event if you are called three times and do not show, you will be turned out or disqualified.
10. Contestants are responsible for knowing their animal. If they mount the wrong animal or run the wrong animal they will not get a rerun or a re-ride unless officials have verbally misinformed contestant.
11. "STUD HORSES" are to be marked with a blue tail ribbon, & may not be left unattended at any sanctioned FYRA rodeo. Unruly "Studs" may be asked to be removed by the FYRA Board.
12. Any deliberate mistreatment of animals will result in disqualification and/or fine by the Judge or Board.
13. Contestants or parents shall not use any devices such as hot shots, etc. to make stock run faster or buck harder. The use of such devices will be at the discretion of stock contractors and shall only be used by stock contractors or employees.
14. In timed events, sick, or injured contestants will be held back past the end of the event for that performance.
15. No person shall be allowed in the arena unless entered in that event or are official rodeo help-or you will be fined!
16. At the discretion of the arena director or the judges, contestants or guests may be asked to move off the fence or off the box if they are obstructing the view of judges, secretaries, or paying spectators.
17. **NO ONE may talk to a timer, secretary, judge, or announcer in any way while an event is in progress. (A MIN. \$25.00 FINE or DISQUALIFICATION WILL BE ASSESSED!)**
18. **All times and scores** will be announced but **are not official** until rechecked against the judges

sheets at the end of the rodeo, OR an average of the stopwatch times done in the event of electric eye failure. **There will be a 30 sec time limit on all Goat Tying, Dogging, and Roping events.**

19. CHECK THE ASSOCIATION WEBSITE OR FACEBOOK FOR AN ANNOUNCEMENT IN THE EVENT OF A RAIN OUT! If a rodeo is rained out after one performance is completed, that performance will be paid off with added money added proportionally. No points will count for the standings and no sanction fee will apply on incomplete rodeos.

20. Association may re-schedule a rain-out to be held the next week, giving the option of drawing out. Contestant is required to verify entry or draw out. All other FYRA rules will apply. Any rain-out held after one week will have a second call-in, the date to be announced. Check Website!!

21. Contestant is responsible for keeping campsites on rodeo grounds clean.

22. Any member entering the arena or rodeo grounds under the influence of alcohol or drugs will result in disqualification, fine, and suspension.

23. No one may use tobacco OR alcohol products in the arena or back pens. Any contestant found with alcohol, tobacco products, or drugs on the rodeo grounds will be disqualified and subject to expulsion. (ARENA, PARKING AREA, ETC....) Adults will be subject to the GOVERNING LAW!

24. No physical assistance allowed to contestant, contestant's horse, or stock past the time line for a qualified ride in any event.

25. An FYRA approved Medical first response team will attend every rodeo.

26. President, Vice President, Secretary, and Treasurer will be elected by the Board of Directors. The board of directors will consist of a minimum of 9 members & max of 15. Board members are elected to a 2 or 3 year term with the notification that the end of their term has expired. If they wish to remain on the board they must be re-elected by the Board of Directors.

27. If a Board Member or Officer misses 2 consecutive meetings, they can be replaced at the discretion of the board by vote.

28. There will be no exceptions made to any rule no matter what the circumstances are. Other than rule revisions, made by and voted on by the Board of Directors.

29. One to Two Board Members will serve as event coordinators; one primary and one secondary for each event.

30. A Board Member, Judge, or Rodeo Official may stop the performance of the rodeo to declare an unsafe condition or action in regards to a contestant, a contestant's animal, stock, arena condition, etc.

A Contestant may be held back until such condition is corrected.

31. PW/WR's: Loss of hat before entering the front gate of the arena- regardless of the use of any alleyway- will result in a \$20.00 fine. JR/SR's: Loss of hat prior to crossing time line will result in a \$20.00 fine. Intentionally flipping off your hat, at the judge's or arena director's discretion, will result in disqualification.

32. There may be an unlimited number of entries in rodeo events, however, there must be a minimum of 2 entries in the Bronc Riding to hold the event.

33. Bronc Riding, Tie-Down Calf Roping, Steer Wrestling, and Team Roping events are considered one event for all age divisions.

34. Dragging of the arena will be done at the Arena Director's and Judge's discretion- or upon the Boards Request due to conditions deemed unsafe. Drag will be done per tractor or use of hand rakes.

35. JR/SR Contestants with a Broken Pattern must exit the arena immediately for rodeo time sake. There will also be no refund or reruns if the horse falls. Failure to do so will result in \$10.00 fine.

36. Only one helper will be allowed in the arena while contestants are competing during timed events, and only two helpers for rough stock events.

BRONC RIDING

Coordinator

Kevin Dyal

1. The Bronc Riding event will consist of both saddle bronc horses and bareback horses. The contestant may call-in once per Go for either horse. All points will be accumulated towards one event.

2. A protective safety vest and use of mouthpiece is mandatory

In Saddle Bronc Riding:

3. Contestant must use a standard saddle bronc saddle and cinch- must be a "bronc" saddle and cinch and meet the specifications as set forth in the P.R.C.A. rule book for a bronc saddle and cinch. Cinches shall be 8 inches wide at the center.

4. Contestant may only use a standard halter and buck rein.

5. The only adhesive material allowed is dry rosin.

6. The riding hand and rein must be on the same side of the horse, contestant may not change hands

on rein, or wrap rein around hand. Contestant may not lose a stirrup. These will result in disqualification.

In Bareback Riding:

7. Rigging shall not be more than 10 inches wide at the hand hold and not over 6 inches at the D rings. There may be no fiberglass or metal in the rigging or the hand hold. Cinches on rigging shall be 8 inches wide at the center. There must be a pad under the rigging no smaller than 15 inches wide and no larger than 25 inches wide and thickness must be adequate to protect the horse. Quick release is recommended to be used on Bronc rigging.

8. The rider's glove must be a plain glove with no flaps, wedges, or any other gimmicks.

9. One hand rigging is to be used in bareback riding. Riders may use their own rigging. Stock Contractors will have the right to furnish pads (pads to be no thicker than standard hair pad, not larger than 25 inches.) Riders may use dry rosin or tape on hand hold or glove. Not finishing the ride with the hand in the hand hold will result in disqualification.

10. Riders may not take any kind of finger tuck or finger wrap. Violation will mean disqualification and a fine of \$50.00.

11. To qualify, rider must have rowels over or above the break of the horse's shoulders, and touching the horse when the front feet of the horse touches the ground outside of the chute. If a rider is fouled in the chute, or if the horse stalls in the chute, or comes out backwards the mark out rule is waived, at the discretion of the judge.

12. Re-rides must be declared before contestant exits the arena.

13. Any of the offenses will disqualify the rider:

- *Riders with rowels too sharp, in the opinion of the judges.

- *Locking rowels or rowels that lock during the ride.

- *Being bucked off.

- *Touching himself or the horse with the free hand or assisting himself with the free arm by touching the animal during the 8 second ride.

14. Judge will disqualify any rider who has been informed that he is next and is not above the animal with his glove on. There is a 20 second time limit for the contestant to be ready once the previous horse has left the arena. This will be at the discretion of the judges.

15. If a bucking horse comes in contact with a pick up horse, the contestant will have the option of a re-ride, if he declares himself immediately. He will be given the same horse at the discretion of the stock contractor.

16. A rider will receive a re-ride at the judge's discretion if he is fouled on the chute or if the horse falls flat on its side. The rider must declare himself within 3 jumps. If the flank comes off or the animal doesn't buck, the contestant is entitled to a re-ride, provided they make a qualified ride. The same animal will be used at the discretion of the Stock Contractor.

17. The judges will only waive the mark out rule on a horse stalling in the chute, coming out backwards, or fouling the rider in the chute.

18. The bucking horses must not have shoes.

19. The flank must be fleece lined and free of gimmicks.

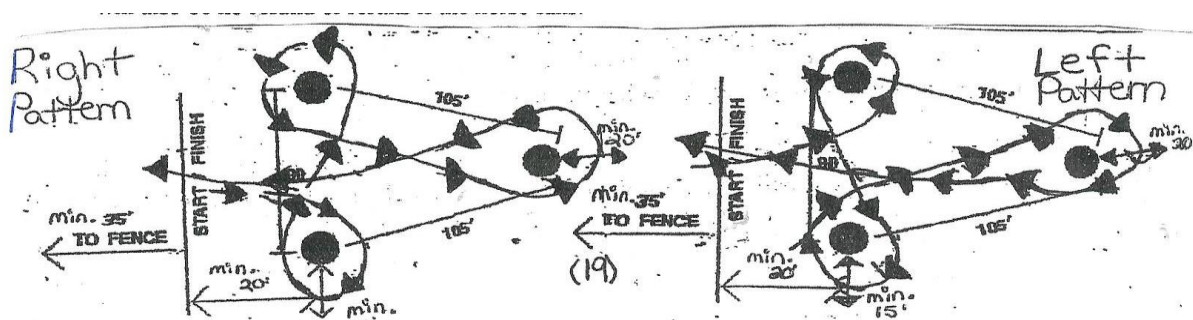
20. The horse will be rode 8 seconds. Time starts when 2 hooves break the plain of the chute. Contestant will have the right to call judges to pass whether or not the horse was properly flanked or cinched.

PEE-WEE, WRANGLER, JUNIOR, & SENIOR BARREL RACING

Coordinator

Maddie Styles

1. There will be two judges in the barrel racing; one to flag the line and the other to record penalties and disqualifications. The flag Judge may not move from his position during the course of the event.
2. The start and finish line and the position of the barrels must remain the same throughout the rodeo. All contestants will run with a closed gate- NO EXCEPTIONS!!
3. Contestant may either run to the right or the left barrel first. A qualifying run will consist of making one turn around each of the three barrels in the cloverleaf pattern. (See diagram below.)



4. The standard clover leaf pattern will consist of one right & two lefts, or one left & two rights. Additional turns will result in a broken pattern. (See diagram above.)
5. A rider will be disqualified for any of the following reasons:
 - *Turning before the barrel instead of around it.

- *Failure to turn all three barrels.
- *Coming back across the finish line before turning all three barrels.
- *Breaking the pattern. (See Diagram.) (No backwards motion-passing a barrel on inside-re-crossing the time line, failure to turn all 3 barrels, etc.)
- *Once timer line is broken, the run is yours.
- *All motion must be forward motions, no backward motions.
- *Horses stopped **AND** taking a step backwards will be DQ'd from broken pattern.
- *Running from the way back & putting others in harms way when trying to enter the arena.

6. SEE ALSO General Rules #35 on broken patterns.

7. A standard barrel pattern will be used when possible. Arena conditions permitting, pattern sizes may vary depending on the size of the arena.

Standard Pattern is:

- *A Minimum of 20 feet from the score line to the 1st and 2nd barrel.
- *A Minimum of 35 feet from the score line to the end of the arena.
- *1st and 2nd barrels will be set a minimum of 15 feet from the sides of the arena.
- *The 3rd barrel will be set a minimum of 20 feet from the back of the arena.
- *The distance between the 1st and the 3rd barrel will be the same distance from the 2nd and 3rd barrel.
- *Utilize the whole arena for the best barrel pattern when available.

8. Barrels are to be set on the inside of each stake in a cloverleaf pattern with a minimum of 20 feet from the score line to the 1st barrel.

9. Judges are responsible for measuring and staking off the barrels and the score line before the beginning of the first performance to assure the stakes are in their original position. All measuring is to be done with a tape measure.

10. When used, electric timers will be staked and reset over that stake at each performance. Judges will be responsible for setting up the electric timers.

11. In the event electronic timers fail or are not available, we reserve the right to revert back to the use of stop watches. There will be 2 stop watches used when electric timers are not used- Official timer and backup timer- times will be averaged for official time for that event.

12. There will be a 5 second penalty assessed for every barrel knocked over. This penalty will be added to final time.

13. A contestant will not be disqualified for touching a barrel.

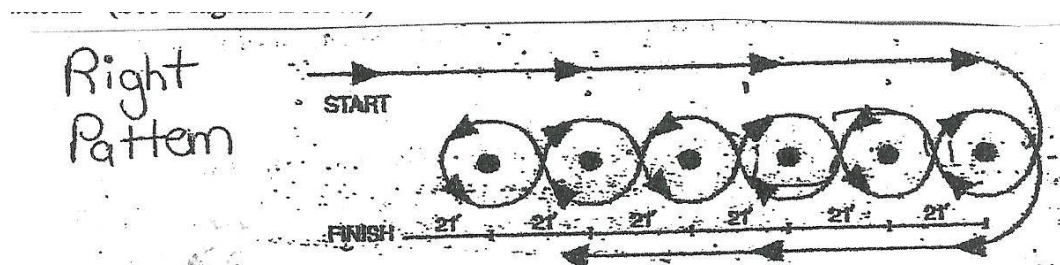
14. If the judge fails to flag stop-time on stop watch, contestant must run again for back-up time.

15. There will be no talking to time keepers, or judges during the event.
16. Two judges will be present. One judge will flag the nose at start and finish of the run. The second judge will watch to make certain a cloverleaf pattern is run.
17. If a barrel is knocked down or moved during a run, a judge (not the line judge) will reset the barrel in their proper position. Judges may appoint a responsible person to replace the barrels if knocked over.
18. Barrels used must be regular 55 gallon metal or plastic barrel size. No pads or tires may be used on or around the barrels.
19. If a re-run is to be given for any reason, the contestant will not carry over any penalties, & may wait until the end of that division.
20. After the barrels have been staked, no practice runs will be permitted for the duration of the rodeo, either around stakes or within 15 feet of the stakes or barrels. For infraction of this rule the contestant may be disqualified.

PEE-WEE, WRANGLER, JUNIOR, & SENIOR POLE BENDING

Coordinator Allan Harmon

1. Pole bending is run with 6 poles spaced 21 feet apart and 21 feet from the starting line. The flag man and/or electric eye will be used to time the run. All contestants will run with a closed gate!
2. Official time begins when the horse's nose crosses the starting line.
Touching poles by contestants or horse will be allowed. Contestants may try to keep poles from falling. A 5 second penalty will be assessed for each knocked over pole and will be added to the final time.
3. If a horse re-crosses starting line at any time before the pattern is complete, the pattern is considered broken, resulting in a no time. The only pattern that is accepted is the one in the diagram below run from the right or left. Any other turns will result in a broken pattern. (See diagram .)
4. A broken pattern shall be defined as breaking their forward motion to retrace their tracks, to finish the pattern, and/or passing the plane of the pole on the off side. Example: Should a contestant run by a pole and have to back up or turn around and retrace their tracks this will be considered a broken pattern. (See Diagram Below.) No penalties will carry over in the case of a re-run for any reason.



5. Ground rules may be set depending on the size of the arena. Smaller arenas may require that 4 poles be used instead of 6; due to the safety of the rider and the animal. Decisions will be made by the arena director, the rodeo judges, and if necessary, the board of directors.

6. SEE ALSO General Rules #35 on broken patterns.

PEE-WEE & WRANGLER GOAT TYING

Coordinator

Joni Gray

1. A designated and separate FYRA official will throw the goat. This official will hold three legs in the correct position for the contestant to tie.
2. The flag judge will watch contestant getting off the horse and provide assistance if needed.
3. Judge appointed assistant will also be manned at the circle to provide help if needed. No one else allowed in arena.
4. Rider must dismount horse and be free from horse outside of circle around the goat. The circle will be drawn by fully extending the rope the goat is tied to and marking a circle with flour or lime.
5. A foul will occur if contestant touches their horse or tack inside the circle in any manner. This will result in a disqualification.
6. To qualify as a legal tie, must make at least one complete wrap around 3 legs, half hitch, hooley, or knot. No pre-fabricated knots or loops may be used. Must signal end of tie by throwing hands.
7. Once the contestant has completed their tie. The goat must remain tied for 4 (four) seconds. Time will not start until contestant and FYRA official (in the Wrangler div) are free from the goat .
8. See also all other Goat Tying Events.

JUNIOR & SENIOR GIRL'S/BOY'S GOAT TYING

Coordinator Joni Gray

1. Junior and Senior Girl's must tie in the Girl's Goat Tying, and Junior and Senior Boy's must compete in the Boy's Goat tying event. There will be two judges in the goat tying, one to flag the line and the other to flag the contestant at the goat. The flag judge at the starting line may not move from his position during the course of the event.
2. Contestant must be mounted on a horse when they cross the starting line. 2 goats will be used in the Boys Goats, JR & SR Goats. Contestant must compete on their drawn goat. Left & Right will be determined from the front of the arena entrance gate facing the opposite end.
3. Contestant's time starts when they pass the score line and ends when they complete the tie by signaling with their hands and are free from the string and goat.
4. Contestant must throw the goat by hand, cross and tie 3 legs. If goat is down when contestant reaches it, the goat must be stood on at least 3 legs and then re-thrown. If contestant's hand is on the goat when it falls, it is considered thrown by hand. **Must be tied under 30 seconds or will be a No Time.**
5. **In Boy's Goat Tying only-** Contestant must use a piggin' string, and must use a legal calf tying tie- stringing a front leg-gathering-and tying at least 3 legs with a wrap, and a half-hitch.
6. Contestant must get up and away from the goat immediately after the tie. The tie must hold for 6 seconds. Time starts when the contestant is up and at least 3 feet away from the goat. The flag judge must approve the tie for a qualified time.
7. An official must untie the goat. If a contestant unties the goat, they will be disqualified.
8. If the goat gets up within 6 seconds or if the contestants touches the goat after he/she has called for time, he/she will be disqualified and receive a no time.
9. The judge at the lower end will have a knife in case the horse gets tangled up in the rope holding the goat.
10. The lead rope used to stake the goat will be 10' long and the goat will be staked at the third barrel stake.
11. **NO BILLY GOATS WILL USED.**
12. The judge must see that the goat is free to move before contestant enters the arena. After the

contestant has received the flag to start run the goat is his/hers.

13. If the stake comes out of the ground, or the rope breaks, the contestant will receive a re-run.
14. If the flag judge, a starting line, or the timer misses time, contestant will receive a re-run with no penalties.
15. If the contestant's horse touches the goat, the stake, or crosses the rope the contestant will be disqualified and will receive a no time.
16. Contestants cannot be in contact with the goat and horse at the same time. If this happens the contestant will receive a no time.
17. A new goat must be tied 3 times prior to the 1st performance.
18. See also all other Goat tying events.

CHUTE DOGGING

Coordinator

Kevin Dyal

1. The score line will be 10 feet from the chute and will be marked with flour or lime. **In the Senior Division-** the contestant's hand opposite of the horn may not hold the steer in front of the shoulders until crossing the line.
2. One foot of the steer must cross the score line before the right horn of the steer touches any part of the contestant's body. After contestant and steer have crossed the score line, steer must be at a complete stop or change directions before being thrown. Contestant must twist steer down by holding head and horns, and ending with contestants feet and all four of steers feet straight out in the same direction to receive a flag.
3. **Time limit is 30 seconds.**
4. Time is to start when steer passes score line and ends when contestant's feet and all four of steers feet are straight out off the ground. **Must** re-throw the steer in the event of a dog fall.
5. All Junior steers will be tailed and held until steer crosses the start line, once steer has crossed start line the tail man must release steer.
6. **MOUTH PIECES ARE MANDATORY.** Contestant without a mouth piece in their mouth will not be allowed to participate or if already thrown steer it will result in a no time.

TIE DOWN CALF ROPING

Coordinator

Crystal McDowell

1. Contestant must rope calf, dismount and go down the rope, throw the calf by hand, and cross and tie any three legs. One wrap and a half hitch will qualify.
2. If the calf is down when the roper reaches him, the roper must get the calf up and throw him by hand. Calf must be day-lighted. If the calf falls while the roper has his hand on him, the calf is considered thrown by hand. Daylighted means that all parts of the calf with the exception of its legs must be lifted off the ground.
3. The tie must hold for 6 seconds with the time to start when the roper has remounted his horse and steps forward to allow slack in the rope. Flag judge will stop clock when the calf kicks free or when legs become uncrossed. If time elapsed is less than 6 seconds, the contestant will receive a no time.
4. The contestant will be given a **30 second time limit** in which to catch the calf. If the calf has not been caught within 30 seconds, the timer will blow the whistle to indicate that no time is left.
5. The barrier length will be at the discretion of the judge and event director, but to be determined by the box and arena size from closed door of chute to end of loop (tied). Flag Barrier may be used.
6. Calf roping is catch as catch can. Only one loop is allowed except in an avg. roping as at finals . Contestant cannot rebuild loop.
7. If the calf escapes the arena, the timer will stop watches. Roper gets calf over (lap and tap). Time when calf escaped is added to time plus any penalties from 1st run. Roping boxes are considered part of the arena. No new score line penalties will apply.
8. All calf horses must have a neck rope or equivalent. Contestant must adjust neck rope and reins in a manner that will prevent the horse from dragging the calf. If the horse turns to the calf after the roper has dismounted, the field judge may stop the horse.
9. Stock contractors must keep a uniform pen of calves, meaning weight, height, and age, weighing no more than 225 pounds.
10. If the calf turns back or sets up in an unreasonable distance, (head and body must be turned toward roping box) in the first ½ of the arena then a re-run will be given, if contestant pulls up and declares themselves immediately and has not thrown his loop. If contestant breaks the barrier, they will not receive a rerun due to a set-up or turn back. Calf must cross time line in front of the line judge to start run.

11. The flag judge must be on the left hand side of the arena, at the opposite end of the arena from the rope box. (Note: Left side facing opposite end from the rope box.)
12. Only the barrier/line judge will stand on the line and will record any breakouts. Other persons will be allowed to stand on the line at the judge's discretion.
13. If a mistake is made by the flag judge, contestant must run calf over (if a qualified run was made). Same animal to be run with no barrier. Barrier penalties from 1st run are carried on re run.
14. The neck rope should have one string shorter than the other (short side towards roper) at least 6 inches shorter with a slide knot to tighten on the neck. At the horse barrier the short piece from the ring to the pin should be 10 inches or less.
15. In the event that the rope comes off calf, contestant is allowed to go the length of the rope and one step to catch his calf, and must remount horse and take one step forward for 6 second rule to start. Contestant may not be assisted in catching his loose horse.
16. In case of visible injury to calf roper, judge may start 6 second rule at his discretion.
17. If a calf is jerked straight backwards and hits on his back or on back of his head, contestant is disqualified; anything else is not considered a jerk down.
18. If you enter Tie Down Roping, you may NOT enter the Breakaway Roping.

BREAKAWAY CALF ROPING

Coordinator Jason Timms

1. Timed event judge will inspect each roper at the box.
2. The "catch as catch can" rule shall apply after the loop has passed over the calf's head and must hold until the rope is broken from the saddle horn.
3. **Time limit is 30 seconds with an open gate for JR & SR's. WR's will have closed gate.**
4. Rope must be attached to the saddle horn by string furnished by the judge.
5. An easily visible flag must be used and attached to the end of the rope at the saddle horn.
6. Stock must cross score line in front of the line judge after leaving the chute. Time will start when animal crosses the score line.

7. The judge will drop his flag to stop time when the flag pops loose from the saddle horn.
8. If a mistake is made by the flag judge, contestant must run calf over (if a qualified run was made). Same animal to be run with no barrier. Barrier penalties from 1st run are carried on re run.
9. Contestant cannot jerk rope loose from the saddle horn.
10. WR contestants may use two loops if a second one is carried. You may not rebuild 1st loop or a dropped loop. JR & SR contestants may use only one loop, except in the case of an average roping.
11. If the rope becomes dallied around the saddle horn, rider can un-dally the rope but not break the string.
12. If a calf turns back or sets up in an unreasonable distance (head and body must be turned toward the roping box) in the first ½ of the arena then a re-run will be given if the contestant immediately pulls up and declares themselves. The loop cannot be thrown or the run is over.
13. If you enter the Breakaway Roping, you may NOT enter the Tie Down Roping.

DALLY TEAM ROPING

Coordinator Crystal McDowell

1. Both contestants must pay an entry fee. Contestants may enter only **once per end**. At finals, contestant may enter on each end qualified for. Point standings are kept as 2 separate events.
2. Team is allowed 3 loops, if header misses with first loop, the heeler may rope the head.
3. An adult roper (non- contestant) may be substituted on one end of a team. All other rules apply. **(See also pay off.)**
4. Steers used for the team roping should be uniformed in weight and size. All steers must have horn wraps when roped.
5. There will be at least 2 timers, a score line judge and a field/flag judge.
6. **There will be a 30 sec time limit.** Contestants must hold dallies until flag judge passes dallies.
7. Time is to be stopped when ropers have roped steer, both horses are on all fours and horses facing steer in “L” or better, with ropes tight and dallied.

8. If flag judge mistakenly flags a team without a dally, that time will be disregarded and the steer will be re- run.
9. There are only 3 legal head catches, (1) slick around the horns, (2) around the neck, or (3) around half head. All other catches are illegal.
10. Any heel catch behind the shoulders is legal if heel rope comes on from around the heels.
11. Disqualification's:
 - *Animals not on feet when roped by either end.
 - *Failures to head and change directions of a steer before heeling (cross firing).
 - *Unnecessary rough treatment of steers.
 - *Illegal head catches.
 - *Lost or broken rope.
 - *If the contestant intentionally dismounts during the run.
 - *Figure 8 around the horns.
 - *If rope is dropped/ dally lost.
12. There will be a 5 second penalty assessed for roping only one heel.
13. Both ropers must complete catch, dally, and face during the 30 second time limit.
14. Stock must cross score line in front of the line judge after leaving the chute.
15. Time will start when animal crosses the score line.
16. No re-runs will be given due to the hanging of horn or horns in chute.
17. Fouls: any time a contestant is fouled he must declare himself immediately or take that time.
18. Header must start from right box if facing the chute; the heeler from the left box.
19. Roping a steer without turning loose of the loop will result in a no time.
20. Broken ropes or dropped ropes will result in a no time including catching the rope on boxes, chute, or chute help.
21. Roping the front leg in the loop will be a foul catch. If the front leg comes out of the loop by the time the flag is dropped, the time will be official.
22. If a mistake is made by the flag man, contestants must run steer again, if qualified run is made. Same animal is to be run with no barrier. Barrier penalties from 1st run are carried on re-run.

23. Broken horn steers must be cast, healed or solid, or out for the year.
24. Once header calls for steer, it is the teams steer. No re-runs for broken horn, or steers jerked down, (re-run may be given on steers not jerked down) horn wraps coming off, falling, hanging horns, etc. Gate may not be shut until steer clears the chute.
25. Disqualification's apply if animals are not on feet when roped on either end.
26. If a steer turns back or sets up in an unreasonable distance (head and body must be turned toward roping box) in the first ½ of the arena, then a re-run will be given. Contestant must pull up and declare themselves immediately and not to have thrown loop. If steer sets up before neck rope is broken then contestant will receive a re-run on 2nd steer, if barrier has not been broken. The 2nd steer will not be the same as the 1st steer.
27. Flag judge and barrier judge will stand on the line. Barrier judge will record any breakouts other persons will be allowed to stand on the line at the judge's discretion.
28. In the case of a barrier malfunction/foul, team ropers will get a re-run if a qualified run is made or if contestants declare themselves.
29. The neck rope should have one string shorter than the other- (Shorter String towards header) at least 6 inches shorter with a slide knot to tighten on neck. At the horse barrier the short piece from the ring to the pin should be 10 inches shorter or less.
30. If a team roper's partner fails to notify the secretary of a turnout and does not appear, the man entered with him may choose another partner from any contestant entered in the rodeo or he may draw out. It must not be a partner already entered twice in the team roping.
31. The contestant replacing a partner who has turned out, notified or not, will be required to pay entry fees. The contestant who turned out is then not liable for turn out fines. The replacement roper is also eligible for points and money won in this position if they are a card holder.
32. A team roper whose partner draws out upon a doctor's excuse may also draw out without fines or entry fees.
33. Any "No Show" entries will result in paying a turnout fine.

PEE WEE STOCK BUSTIN'

Coordinator

Josh Per

1. 4 seconds makes a qualified ride.
2. No scores given- No rerides given! No points accumulated! No draw- chute run only!
Contestant's position will be drawn for in events order.
3. Entry fees will be \$15.00 per rodeo. All contestants riding will receive a \$5.00 pay out each rodeo, \$5.00 stock charge, and \$5.00 will go towards year end award for those qualifying for finals.
4. The age limit is 6 yrs old before Nov. 1 of previous rodeo year. **See also** Rule #5 General Rules.
5. The contestant has the option of using 1 or 2 hands. May also use a mutton rope or not.
6. The use of a mouthpiece is mandatory. A Vest and Helmet are recommended.
7. A child may not enter the Wrangler bulls and then return to the goat/sheep/calf busting.
8. The judge has the option of turning out contestant if the contestant is unwilling to participate.
9. Any type of goats, sheep, or unflanked dairy type calves may be used. If animal has horns they must be tipped.

WRANGLER STEER RIDING

Coordinator

Kevin Gowan

1. Contestant must ride with 1 hand. 4 seconds makes a qualified ride.
2. Stock Weight limit will be less than 600 pounds, & may be horned.
3. No assistance is allowed for a qualified ride.
4. A rider may not re-enter the stock bustin' after entering the Wrangler Steer riding.
5. Fouls: If contestant is fouled at the chute gate, he must declare himself within 3 jumps or take that marking.
6. Age limit is 10 and under as of Nov. 1 of previous rodeo year. **See also** Rule #5 General Rules.

7. The use of a mouthpiece and vest is mandatory. A Helmet is recommended.
8. Re-rides must be declared before contestant exists the arena. See also all other bull riding events.

JUNIOR BULL RIDING

Coordinator

Kevin Gowan

1. All riders must nod within 60 seconds of placing hand in rope or will be turned out at judge's discretion. 6 seconds makes a qualified ride.
2. Fouls: If contestant is fouled at the chute gate, that contestant must declare himself within 3 jumps or take that marking.
3. The use of a mouthpiece and vest is mandatory. A Helmet is recommended.
4. Age limit is 11-14 as of Nov.1 of previous rodeo year. **See also** Rule #5 General Rules.
5. Re-rides must be declared before contestant exists the arena.
6. SR Bulls may not be bucked in the JR Bulls. See also all other Bull riding events.

SENIOR BULL RIDING

Coordinator

Kevin Gowan

1. The bull must be rode for 8 seconds to make a qualified ride. Time begins when the animal's front feet breaks the plane of the bucking chute. All riders must nod within 60 seconds of placing hand in rope or will be turned out at judge's discretion.
2. Riding to be done with one hand in loose rope, with or without handhold. No knots or hitches to prevent rope from coming off of the bull when rider leaves bull will be permitted. Rope must have bell when bull leaves the chute. No bell, no marking. Bell must be under the belly of the bull. Only the rider and one person may pull rider's rope- the gate man or flanker may assist.
3. Ropes that have knots or wires or other aides for the purpose of placing spurs are not allowed, and will result in disqualification.
4. Bull having dangerous horns, in the opinion of the event director, must be de-horned, tipped, or taken out of the draw.

5. If a rider makes a qualified ride with any part of the loose rope in his hand, provided he has not touched the ground or fouled the animal with his free hand, is to be marked.
6. Riders may use dry rosin only on rope and glove.
7. Riders will be disqualified for any of the following reasons:
 - *being bucked off.
 - *using excessively sharp spurs.
 - *touching himself or animal with free hand.
 - *assisting himself with free arm by touching animal, fence, panels, etc.
8. All FYRA rodeos will have an approved bullfighter in the arena during the bull riding event in all performances and slacks.
9. There will be no other objects other than a barrel or dummy in a contract act during the bull riding, with the exception of a FYRA approved horse and rider.
10. The use of a mouthpiece and vest are mandatory. A Helmet is recommended.
11. A rider will receive a re-ride at the judge's discretion if he is fouled at the gate or if the bull falls. The rider must declare himself within 3 jumps. If the bull falls at the judge's discretion the rider will receive the same bull. After the first re-ride, rider will have option of having a different bull or same bull.
12. Flank rope coming off will entitle the contestant to a re-ride, provided they make a qualified ride. Re-ride will be on the same bull.
13. If a bull hangs horns in the gate or fouls rider on the gate, only the latch side; the judge has the judgment call for a re-ride for failure to buck to ability.
14. Fouls are at the bucking chutes only.
15. All re-rides must be declared by contestant before exiting the arena.
16. SR Bulls may not be bucked in the JR Bulls. See also all other bull riding events.

STEER WRESTLING

Coordinator

Scott Cochran

1. There will be a 30-second time limit in this event.
2. Steer is to be released from a standard roping chute.
3. The contestant must start from the left hand box as you face the arena, the hazer from the right hand box.
4. The contestant is allowed a helper, referred to as a hazer. The hazer must be a FYRA member or an adult. Hazers are subject to contestant rules if acting as a hazer. A rule violation by a hazer will fine or disqualify the contestant he or she is helping. The hazer may not render any assistance once the contestant comes in contact with the steer.
5. The steer will be given a head start to a preset score; a 10 second penalty will be assessed for breaking or beating the barrier. Time starts when the steer releases the barrier, or crosses the time line and ends when the field judge drops his flag.
6. The animal belongs to the contestant when he calls for it regardless of what happens except in case of a mechanical failure. The contestant must pull up and declare himself to get a re-run.
7. Contestants will not be required to compete on crippled or broken horn steers.
8. No re-run will be given for steer hanging horns in chute.
9. There is no penalty for breaking a horn unless done so intentionally.
10. If steer gets loose from contestant's grasp after the contestant has caught him, the contestant may take no more than one step to re-catch the steer on foot; he must remount his horse to make another jump. Contestant may not switch horses with the hazer, this will result in disqualification.
11. If the contestant misses or loses steer, the field judge must ask the contestant if he wishes another jump. The contestant must decide at once or he will be flagged out immediately.
12. After the contestant catches the steer, he must bring the steer to a stop or change the steer's direction of travel before he can throw the steer to the ground.
13. The steer will be considered thrown when the head and all four feet are the same direction and no feet are underneath the steer.

14. If the steer is accidentally knocked down or not legally thrown, the steer must be let up to all four (4) feet and then thrown. The contestant must have at least one hand on the steer when flagged.

15. The fairness of the catch and throw will be left to the discretion of the judges.

GOAT DOGGIN'

Coordinator

Maddie Styles

1. Pee Wee only event. Goat will be on a 10 foot line staked in the arena. No Billy Goats, or Horned Goats will be used.
2. Throw as throw can. All 4 feet must be horizontal to the ground, and all pointing in the same direction.
3. There will be a 30 second time limit. Time starts when contestant crosses the marked time line, and ends when goat is legally thrown.
4. A Mouth piece is mandatory. Failure to comply will result in disqualification.
5. If goat escapes the stake during your run, you will be given a re-run at judge's discretion.

QUEEN & PRINCESS CONTEST

Coordinators Peden Styles, Maggie Styles, & Pam Foster

1. There will be two age divisions- a FYRA Rodeo Princess ages 9-13 yrs., to assist the Rodeo Queen in all her duties, and a Foothills Youth Rodeo Queen, ages 14-17 yrs. as of Nov. 1 of previous rodeo year. These girls should represent the Association's sport, values, and ideals.
2. The Rodeo Princess Contestants will be judged in the following categories: Modeling (25 pts.), Personality (25 Pts.), Appearance (25 pts.), Speech (Prepared Speech-25 pts.), Horsemanship (Flag Pattern only-25 pts.), and Personal Interview (50pts.), and Test on FYRA Rule Book (25 pts.)= 200 possible points
3. The Rodeo Queen Contestants will be judged in the following categories: Modeling (25 pts.), Personality (25 pts.), Appearance (25 pts.), Two-Minute Speech (50 pts.), Impromptu Speech (25 pts.), Horsemanship (25 pts. For each of two rounds), Personal Interview (50 pts.), and Test on FYRA Rule Book (25 pts.)= 275 possible points

4. Qualifications:

- A. This event is open to girls only.
- B. Contestant's entering must not be or have been married and/or pregnant.
- C. If current Queen/Princess is eligible to run for a second term, she may not wear her crown, or banner during any portion of competition.

5. Judging:

- A. All Judges will meet with Coordinator/ Director prior to the start of the contest.
 - B. 3 to 5 Judges will be used to judge the entire competition. Judges may not be changed/added/dropped during the course of competition. The Highest and Lowest scores in each competition portion of each contestant will be dropped, and remaining scores averaged for a final score in that portion. All scores will then be tallied by event Coordinators & an Association official for a final total score.
 - C. Categories:
 - Modeling- (1-25 pts. On presentation of self and skill)
 - Personality-(1-25 pts. On confidence and show of personable traits)
 - Appearance-(1-25 pts. On neatness, coordination, fit, & style)
 - Personal Interview- (1-50 pts. No questions on sex or religion will be asked. All questions will be approved by Queen Coordinator.)
 - D. Prepared Speech- (P=1-25 or Q=1-50 pts. P- will be given list of possible asked questions to prepare memorized short answer prior to competition, Q- Two-minute memorized talk on subject or subjects selected by Contest Coordinator.)
 - E. Impromptu Speech- (1-25 pts. Contestant will be given a random question or subject to respond to.)
 - F. Test-(1-25 pts. On Current FYRA Rule Book- 50 Questions- 0.50 points each True/False, Multiple Choice, Fill-in the Blank)
 - G. Horsemanship- (P-1-25 pts. or Q-1-50 pts. On horsemanship patterns. Rodeo Princess Contestants will compete in Flag pattern only. Miss. FYRA Contestants will compete in a basic western pleasure/reining pattern, as well as a Flag pattern for 25 pts. Each. Contestant will receive no more than ½ of points for falling off, or being bucked off of the horse, or a broken pattern during the competition.)
 - H. Positions for competition will be drawn for. In Miss. FYRA Horsemanship, contestants will reverse the order for the second pattern.
 - I. All Queen/Princess Contest judging is open to the public with the exception of the test and the personal interview. Score sheets will be signed and posted immediately following the announcement of the winners. No points will apply towards the All-Around.
6. Attire:
- A. Contestants will wear western attire at all judged events. Western Jeans, and western shirts/blouses with cuffs, and collars must be worn, except during the

speech portion where a western style dress or skirt and shirt/blouse may be worn, and during the horsemanship where a solid white (no accessories) button down shirt with dark blue jeans will be required. Check for any other dress requirements that may be announced for various events.

B. All FYRA Dress Code Rules apply to the Queen/Princess Contest, and contest contestants. Any Contestant found to be dressed inappropriately may be docked 5 pts. from each Judge.

7. Disqualifications:

A. Any Contestant that is not present and ready to compete at all scheduled and posted times of all events for the Queen/Princess's Contest may be disqualified (with the exception of a doctor's release). Questionable situations will be determined by the Board of Directors.

B. Any reigning Queen/Princess must relinquish her crown for the following reasons:

1. Pregnancy and/or Marriage during reign.
2. Conduct unbecoming to the association or that would subject her to

Disciplinary Action under the Rules of the Association.

C. Any contestant wearing inappropriate clothing such as spandex, swimming attire (outside of swimming area), crop tops, cut offs, crude or distasteful t-shirts, etc. may be disqualified.

D. Contestants may be disqualified or subject to the loss of points for the misconduct of any family member, guardian, or attending guest.

8. All Complaints in regards to the Queen/Princess Contest are to be filed in writing to the Board of Directors and Contest Coordinators.

FYRA Order of Events

PW/WR Performance

Stock Bustin'

Goat Doggin'

WR Breakaway Roping

PW-WR Goat Tying

PW-WR Barrel Racing

PW-WR Pole Bending

WR Steer Riding

JR/SR Performance

Bronc Riding

JR-SR Breakaway Roping

JR-SR Chute Dogging

Tie Down Calf Roping

JR-SR Goat Tying

Boys Goat Tying

Steer Wrestling

JR-SR Barrel Racing

JR-SR Pole Bending

Team Roping

JR-SR Bull Riding