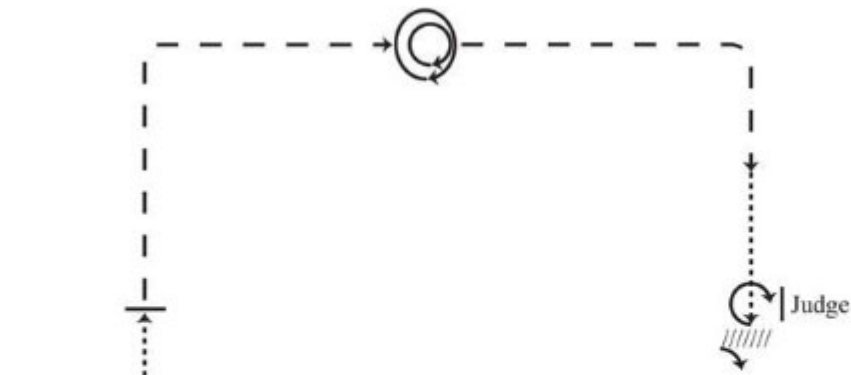
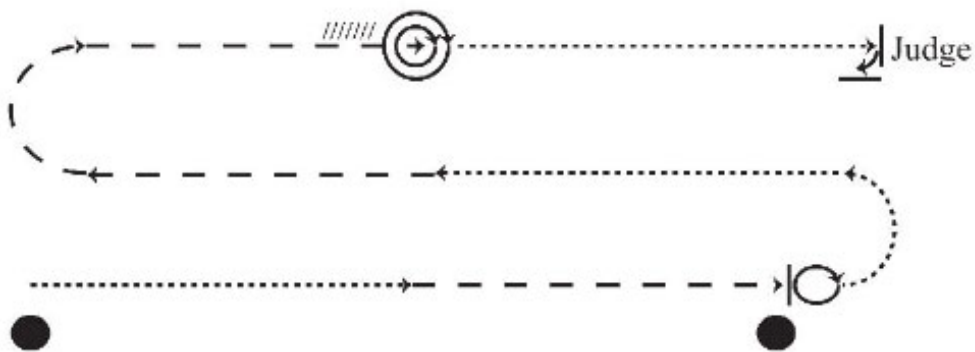


LCHA Western Showmanship



- Start ●
1. Walk. When across from judge, stop and set-up horse for brief inspection.
 2. Trot corner. Halt, execute two turns.
 3. Trot corner, walk, halt, 270° turn.
 4. Set up for full inspection.
 5. Back. 1/4 turn and exit at a walk or trot.

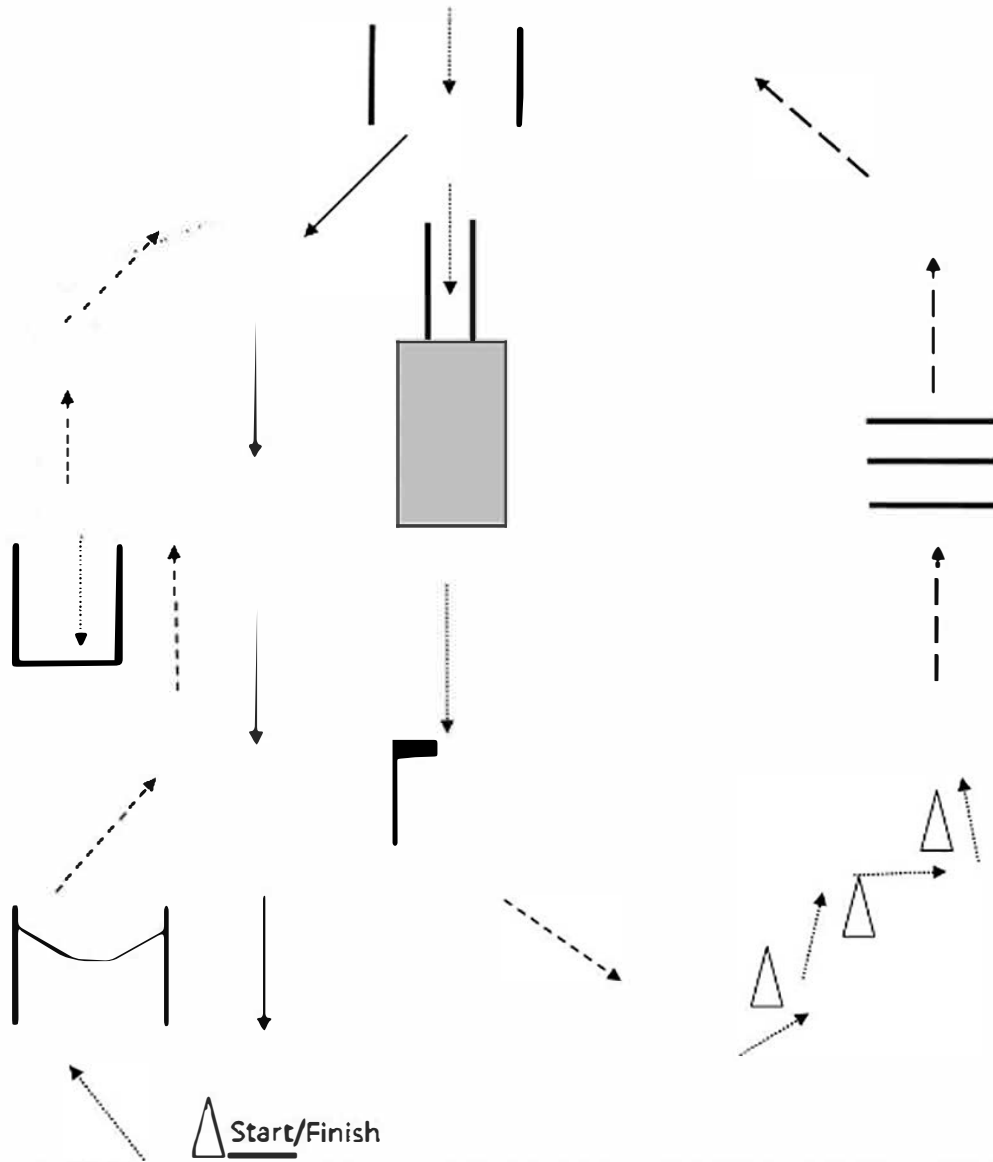
LCHA Ranch Showmanship



1. Walk 1/2 of line; trot 1/2 of line. Stop. Execute a 360° turn.
2. Walk; trot; stop.
3. Execute two turns; back two horse lengths.
4. Walk to judge; set-up for brief inspection.
5. Execute 1/4 turn and set-up for full inspection.
6. Exit at a walk or jog.

LCHA Western Trail

(Adult & Youth)

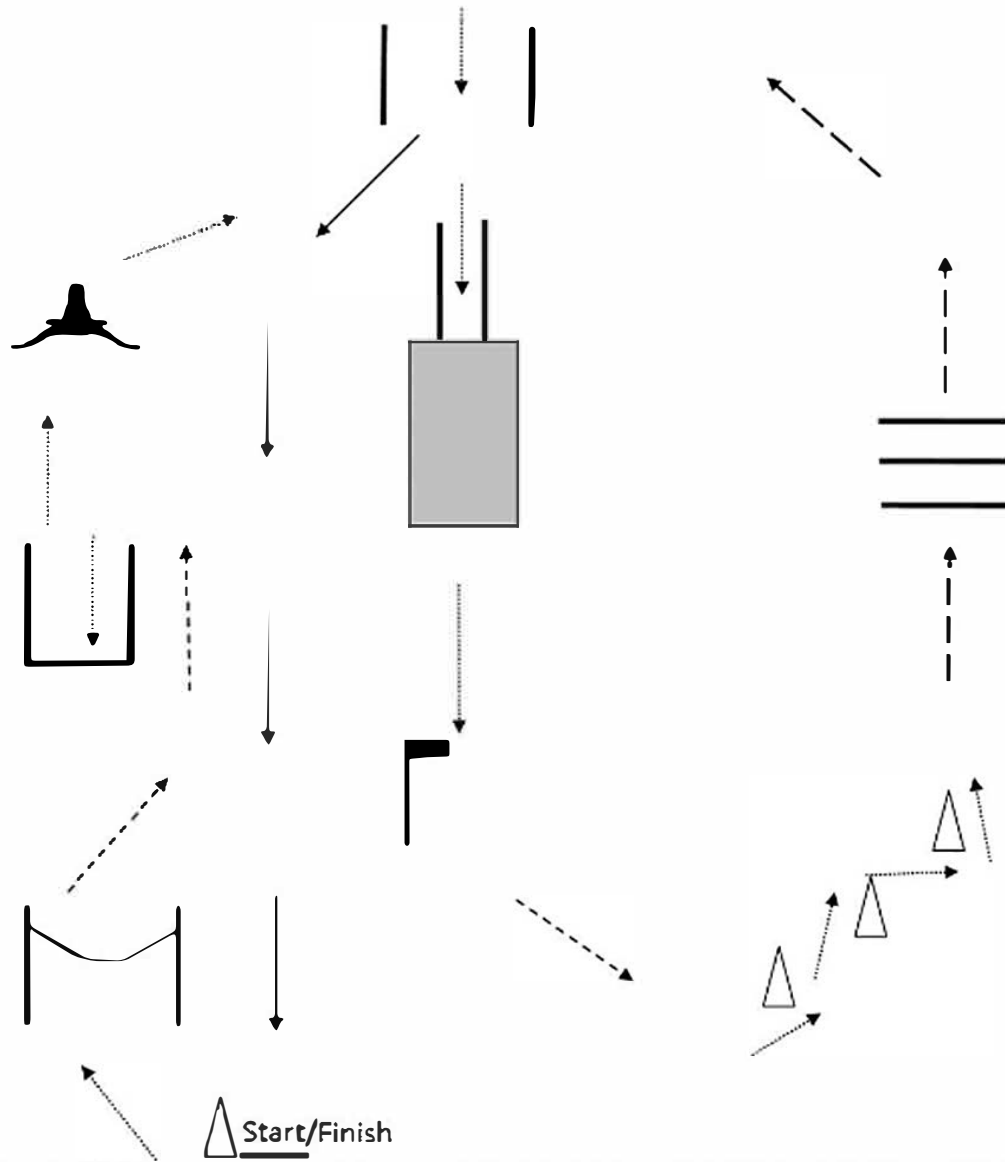


Start/Finish at cone

1. Walk to gate
2. Right hand push gate (open/close)
3. Jog to roping box (ground poles)
4. Back into box
5. Trot out of box & Transition to walk before bridge
6. Walk over bridge thru narrow poles
7. Walk to mailbox & stop
8. Open/close mailbox
9. Jog to cones. Trot thru the cones
10. Extended jog to & over ground poles
11. Continue extended jog to the side pass poles
12. Sidepass between the ground poles (right to left)
13. Lope on left lead to the start/finish cone
14. Stop & dismount at cone to complete pattern

LCHA Ranch Trail

(Adult & Youth)

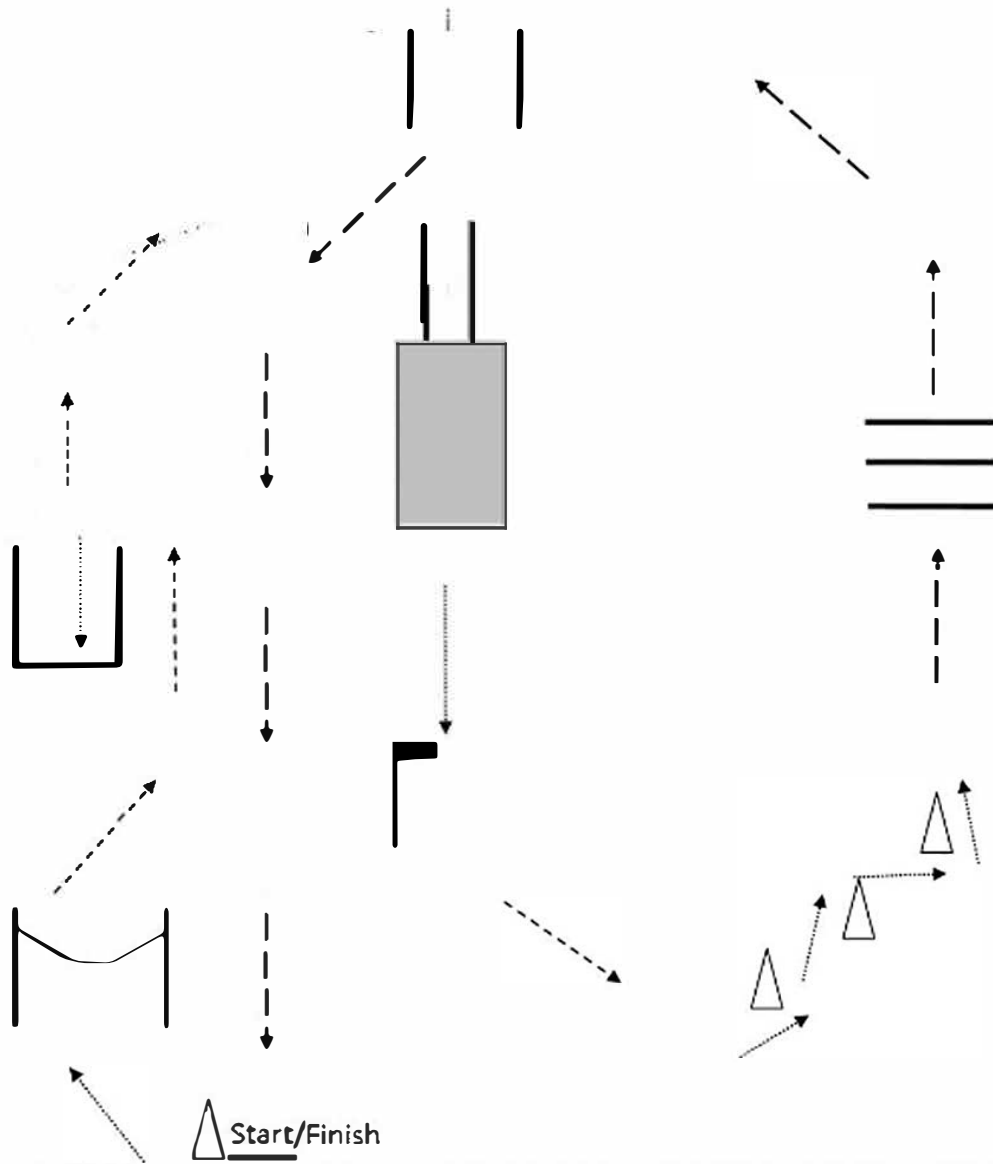


Start/Finish at cone

1. Walk to gate
2. Right hand push gate (open/close)
3. Jog to roping box (ground poles)
4. Back into box & collect rope
5. Walk out of box to rope dummy steer
6. Walk to & over bridge thru narrow poles
7. Walk to mailbox & stop

8. Open/close mailbox
9. Jog to cones. Trot thru the cones
10. Extended jog to & over ground poles
11. Continue extended jog to the side pass poles
12. Sidepass between the ground poles (right to left)
13. Lope on left lead to the start/finish cone
14. Stop & dismount at cone to complete pattern

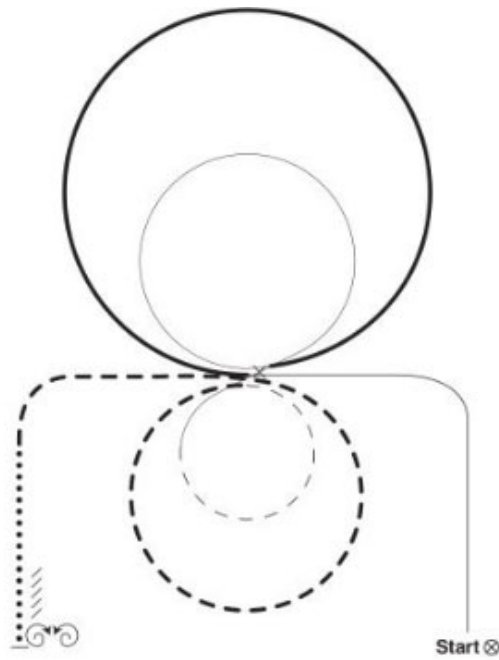
LCHA In Hand Trail



Start/Finish at cone

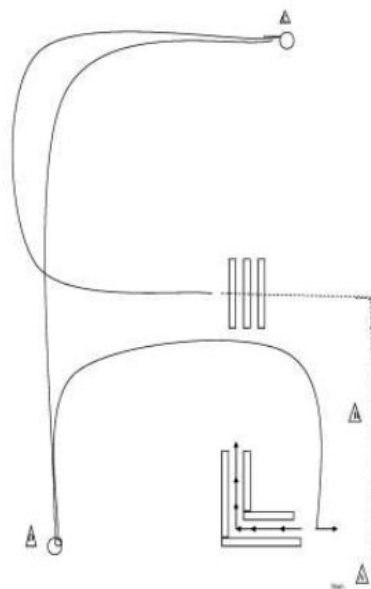
1. Walk to gate
2. Right hand push gate (open/close)
3. Jog to roping box (ground poles)
4. Back into box
5. Trot out of box & Transition to walk before bridge
6. Walk over bridge thru narrow poles
7. Walk to mailbox & stop
8. Open/close mailbox
9. Jog to cones. Trot thru the cones
10. Extended jog to & over ground poles
11. Continue extended jog to the side pass poles
12. Sidepass between the ground poles (right to left)
13. Trot to the start/finish cone
14. Stop at cone to complete pattern

LCHA Western Horsemanship



1. Lope right lead, counter-lope the corner to the middle
2. Lope a large circle with speed
3. Lope a smaller, cadenced circle, change leads
4. Lope $\frac{1}{4}$ of circle before transitioning to a jog to finish circle
5. Extended trot larger circle and corner
6. Transition to a walk without losing forward motion
7. Stop. 360 degrees both ways (either way first); back
8. Exit at a walk or jog

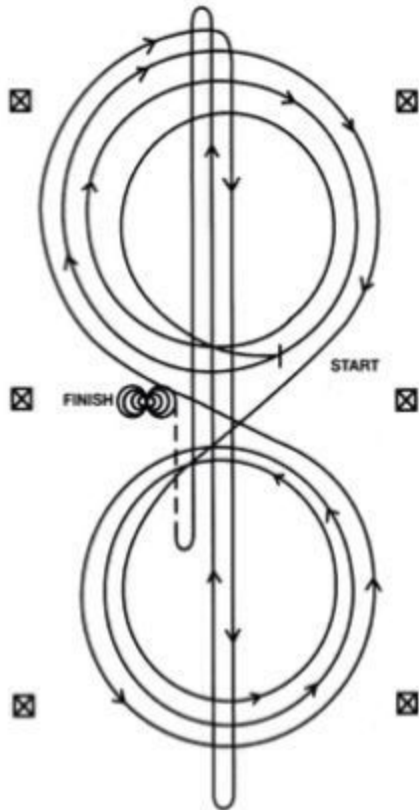
LCHA Ranch Riding



Ranchmanship Pattern #2

1. Walk A-B.
2. At cone trot to and over cross poles.
3. After poles are cleared Right lead lope.
4. At Cone ;Stop.
5. $1\frac{1}{2}$ spin left.
6. Left lead lope to cone; Stop.
7. $1\frac{1}{2}$ spins right.
8. Lope right lead to chute; Stop; 90° turn.
9. Back thru Chute.

LCHA Reining

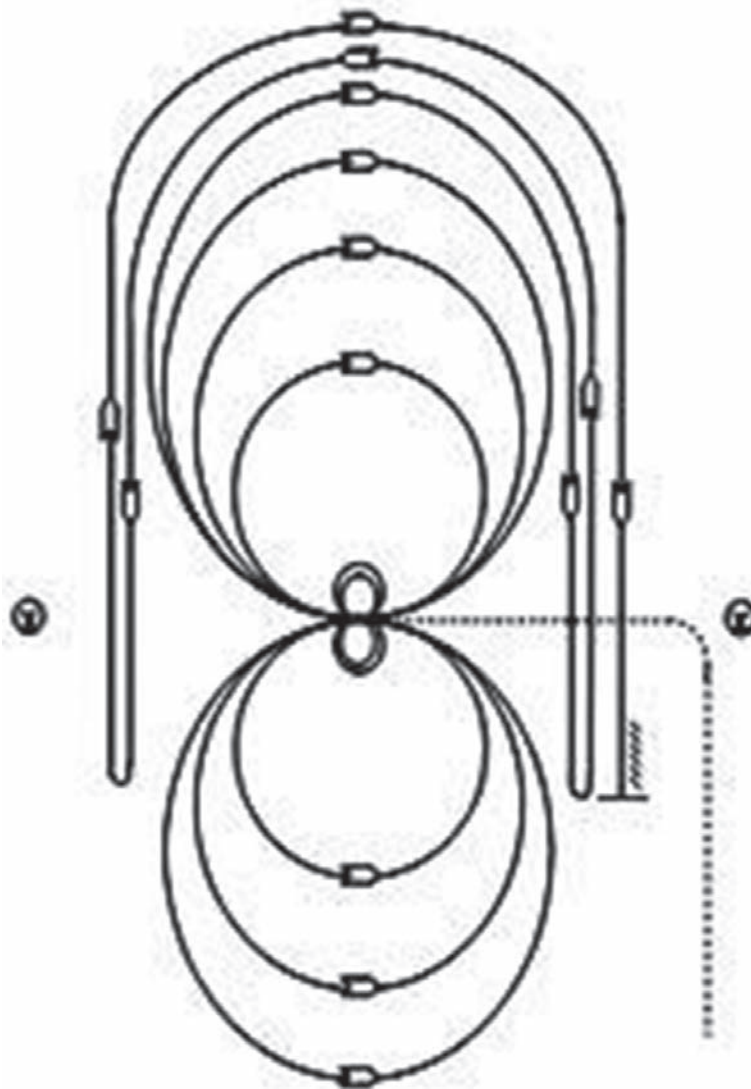
PATTERN**2****PATTERN****2**

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback – no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback – no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

LCHA Ranch Reining
VRH AND RHC RANCH REINING PATTERN 2



Mandatory Markers along Fence or Wall The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows: Trot to center of arena and stop or walk before departure.

- 1.** Beginning on right lead, complete two circles to the right - the first one large and fast; the second one small and slow. Stop at center.
- 2.** Complete 4 spins to the right. Hesitate.
- 3.** Beginning on left lead, complete two circles to the left - the first one large and fast; the second one small and slow. Stop at center.
- 4.** Complete 4 spins to the left. Hesitate.
- 5.** Beginning on the right lead, complete a large fast circle to the right and change leads at center of arena. Complete a large fast circle to the left and change leads at center of arena.
- 6.** Begin a large fast circle to the right, but do not close this circle. Run down the right side of the arena, past the center marker, and do a left roll back at least 20 feet from the wall or fence.
- 7.** Continue back around the previous circle, but do not close this circle. Run down the left side of the arena, past the center marker, and do a right roll back at least 20 feet from the wall or fence.
- 8.** Continue back around previous circle, but do not close this circle. Run down right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.