

BASEBALL

1.0 GOVERNING RULES

The National Federation rules shall govern all play except where modified by CIF or the Sac-Joaquin Section.

1.1 CONTACT

The Sac-Joaquin Section (Bylaw 505.2) will determine the number of maximum allowable contests (27). Scrimmages for all levels are limited to two per team.

1.2 START DATE

The start and end dates will be determined by the Sac-Joaquin Section

1.3 PLAYER CLASSIFICATION

An athlete may, during practice games, move from one athletic classification to another but may not compete in more than one classification in one day. In league and section playoff games, the athlete shall only compete at the higher classification where he/she will remain for the duration of the season.

1.4 RULES OF THE SPORT

- A. The home team is responsible for reporting the final results to the Bee and MaxPreps.
- B. Each team has a maximum of 15 min. to warm-up. The home team will go first.
- C. All game balls must bear the National Federation authentication mark.
- D. The host school shall furnish two umpires for all varsity league games. At minimum, one umpire is to be used for freshman and JV games.
- E. Makeup league games must be arranged at the first available date and played in the order of cancellations. Once a cancelled game has been rescheduled, the new date takes precedence and acts as a revised schedule. An administrative veto is permissible only in cases of "exceptional" difficulties - lack of transportation, officials, or school closure being deemed "exceptional." This veto may not be invoked by the coach or athletic director but must come directly from the school's administrative office. Saturdays are optional but no makeup games may be scheduled the week of spring break, per Metro League schedule, and no team will be asked to play more than four games in a calendar week. The commissioner

must be informed in advance of any games moved up in anticipation of bad weather.

- F. Coaches may coach the bases if they are in uniform.
- G. If a tie game occurs during a first round game, it must be finished during the second round game between the two teams. If a tie occurs during a second round game, it must be finished on the first available date. The home team during a tie, will still be the home team during completion of the tie game.
- H. Metro League games will be scheduled by the league commissioner. Each team will play a two game series during the week, alternating between home and away. Each year the order of the series will rotate.

1.5 ALL LEAGUE AWARDS AND SELECTION PROCESS

Varsity coaches will meet at the end of the league season to select the Coach of the Year and an All League Team of 20 players, which includes the Player of the Year. Voting will apply only to those players nominated for All-League recognition. After the vote, the results will be disclosed to the coaches and forwarded to the league commissioner and appropriate media outlets.

1.6 POST-SEASON QUALIFICATION PROCEDURE

The following procedure shall be used for ties in the order as listed:

1. Head to head competition played within the Metro League schedule
2. Run differential between the two teams involved in the tie (not to exceed 10 runs in any single game)
3. Greatest number of wins versus the highest placed team above the tie
4. Greatest number of wins below the tie starting with the next placed team below the tie and moving downward
5. If a tie still exists, there will be a coin flip conducted by the League President or their designee in the presence of representatives of the schools involved

If the schools in question are tied for first place after the first tiebreaker is applied they will both be considered co-champions and will receive league championship banners.