

CPE Rule Updates Impacting AC-ME Trial

This list includes CPE changes that most directly impact our competitors. Other changes fall more under the purview of the chief course builder. If you volunteer to assist the course builder, please be sure to **follow direction carefully**. If you want to see ALL new guidelines, please check the CPE rulebook: <http://www.k9cpe.com/forms/2019rb.pdf>

These changes have been made for the benefit of competitors. Please be patient while clubs adjust to them and remember that all judge rulings are final.

Equipment

- A-Frame will remain at 5 ft. for all dogs.
- Table – 8 and 12 inch dogs will use an 8 inch table; No change for 4” dogs (remain at 4”) or 16/20/24” dogs (remain at a 16” table).
- Weave poles - after the **3rd attempt** a judge can signal a dog to go on if he/she feels the dog is stressing out and no good can come of continually attempting them. If that happens this will result in a major fault as a missed obstacle.

FEO Runs

No longer allowed to be done on leash, If a judge feels like a team can benefit by taking a few jumps and believe the leash would be beneficial they can approach the handler as they're run is ending and invite them back into the ring **AT THE END OF THE CLASS TO TAKE DOG OVER A FEW JUMPS WHILE ON LEASH.**

Training in the ring

2 types:

1) **Fix and Go (FNG)** - you entered ring with intent of Q'ing; something went wrong and you decided to correct it (i.e. blown contact). You may do this once on course and it will result in an NT. A second attempt will result in the judge asking you to leave the ring. A dropped bar cannot be reset but, it is ok to redo the jump to set up the approach. FNG cannot be used in a Jackpot gamble and does not apply to the rules of Snooker.

2) **Declared Training in the Ring (DTIR)** - this means you can use a toy that has been approved by the judge. Our AC-ME trial will allow this but you are asked to see the judge ***between the times of 7:15 and 7:40 on the day of the trial.*** You are entering the ring understanding you are not running for a Q.

RESTRICTIONS ON TOYS:

- 1-NO squeaky or crinkle toys, if there's a squeaker or crinkle stuff in the toy it will not be allowed.
- 2-NO type of treat dispensing toy, in other words **NO FOOD ALLOWED IN RING.**
- 3-No balls allowed in the ring-unless the ball is attached to a bungee/tug toy
- 4-Toy cannot leave handlers hand (hidden in pocket, waistband is ok)- so even if you bring an authorized tug toy into the ring you cannot throw it for your dog to chase

Procedure for DTIR:

Upon entering ring- remind judge that it's a DTIR Run, (they will notify Scribe to mark NT and timer to sound buzzer at end of large dog SCT/Gamble/Snooker or FullHouse time.

At this point you may then **show the toy to your dog - DO NOT show it to them or play with them while in the chute area.**

IF the handler does not have their toy approved prior to entering the ring for competition they are to be excused from that run, further attempts to do this can be disciplined up to and including a report filled on the exhibitor with CPE for unsportsmanlike conduct.

Once the handler shows the toy to the dog, dog crosses the start line or the handler returns and resets the dog the Judge will signal time to start if not already started electronically. Even though it's a DTIR run, numbered courses should still be run in sequence.

You may train start lines, but the timer will start once you show the toy to your dog remember or you walk away from your dog.

At the conclusion of the run you are to put the toy away and leave the ring immediately and DO NOT play with that toy in the chute on your way out of the ring:

No tugging in the ring with your dog after the last jump - if your dog grabs leash that's fine but as has always been the rule- if you then grab other end of leash and start actively tugging with dog- you've just turned that leash into a toy.

As always failure to obey judge's order can subject you to excusals.

How much time am I allowed in the ring?

Big dog standard course time for the class.