Good morning!

Hope you had a great game last evening!

Rules review.....the jump ball.....when does the jump ball start? When does it end? What may the jumpers do? What may the players up on the jump circle do? What may the players OFF the jump circle do?

ART. 1

A jump ball is a method of putting the ball into play to start the game and each extra period by tossing it up between two opponents in the center restraining circle, or as in 7-3 before the alternating-possession procedure has been established.

ART. 2

The jump ball begins when the ball leaves the official's hand(s) and ends when the touched ball contacts a nonjumper, an official, the floor, a basket or backboard.

ART 1

For any jump ball, each jumper must have both feet within that half of the center restraining circle which is farther from his/her basket.

ART. 2

When the official is ready and until the ball is tossed, nonjumpers must not

- a. Move onto the center restraining circle
- b. Change position around the center restraining circle.

ART. 3

Teammates may not occupy adjacent positions around the center restraining circle if an opponent indicates a desire for one of these positions before the official is ready to toss the ball.

ART. 4

The ball **must** be tossed upward between the jumpers in a plane at right angles to the sidelines. The toss **must** be to a height greater than either of them can jump so that it will drop between them.

ART. 5

Until the tossed ball is touched by one or both jumpers, nonjumpers must not:

- a. Have either foot break the plane of the center restraining circle cylinder.
- b. Take a position in any occupied space.

ART. 6

The tossed ball must be touched by one or both of the jumpers after it reaches its highest point. If the ball contacts the floor without being touched by at least one of the jumpers, the official must toss it again.

ART. 7

Neither jumper must:

- a. Touch the tossed ball before it reaches its highest point.
- b. Leave the center restraining circle until the ball has been touched.
- c. Catch the ball before the jump ball ends.
- d. Touch the ball more than twice.

ART. 8

The jump ball and the restrictions in 6-3-7 end when the touched ball contacts one of the eight nonjumpers, an official, the floor, a basket or backboard.

NOTE: During a jump ball, a jumper is not required to face his/her own basket, provided he/she is in the proper half of the center restraining circle. The jumper is also not required to jump and attempt to touch the tossed ball. However, if neither jumper touches the ball it should be tossed again with both jumpers being ordered to jump and try to touch the ball.

A player must not violate any provision of the jump ball (6-3). If both teams simultaneously commit violations during the jump ball or if the referee makes a bad toss, the toss must be repeated.

PENALTY: The ball is dead when the violation occurs and is awarded to the opponents for a throw-in from the designated out-of-bounds spot nearest the violation.

Take a look at the clip here. Play on or need a whistle?

This play may need a second to 'process' in real time. Did black hit the ball 3 times? Yes! It MAY take a second to think about what you just saw......no problem with a late whistle IF YOU ARE POSITIVE!

If there were a violation ruled here, white would get the throw-in from the violation and black would get the arrow after the throw-in ends.

Remember our jump ball responsibilities also:

R: the toss (drop the whistle from your mouth after blowing it and before entering the circle to toss), make sure the toss is just higher than either jumper can jump (PRACTICE your toss......a good method here is to get into a gym and stand under a hoop and toss it straight up so that it just hits the rim).

U1: has the two jumpers and any illegal acts committed by these players

U2: has the 8 non-jumpers.....any players *starting* lined up on the jump circle MAY leave the jump circle on the toss but any jumper starting *off* the jump circle (more than 3 feet away) may not move up onto the circle.....non-jumpers may not be positioned in front of or behind an opponent.

Be ready for the jump ball! It is the start that everyone is watching! GOOFY STUFF can happen non the jump, don't get caught off guard!!!

Have a great game this evening!

Tim