

# *Advanced Assault*

## Norwegian Indirect Fire Data Chart

<i>Weapon</i>	<i>Value (HE)</i>	<i>Max ROF</i>	<i>ICM</i>	<i>Incend Smoke</i>	<i>Chem Smoke</i>	<i>Minimum Range (Hexes)</i>	<i>Maximum Range (Hexes)</i>	<i>Ammo Supply</i>							
								<i>HE</i>	<i>ICM</i>	<i>Incend Smoke</i>	<i>Chem Smoke</i>	<i>Illum.</i>	<i>CLGP</i>	<i>RAP</i>	<i>FASCAM</i>
81mm Mortar L16A1	10	X7	—	4	—	1	25	10	—	6	—	6	—	—	—
107mm Mortar M-30	12	X6	—	3	—	3	27	14	—	16	—	8	—	—	—
107mm Mortar M-106	12	X6	—	3	—	3	22	10	—	14	—	6	—	—	—
81mm Mortar M-125	10	X7	—	4	—	1	18	9	—	4	—	4	—	—	—
M114 155mm Howitzer	5	X4	—	—	1	8	58	15	—	4	—	3	—	—	—
M109A3 155mm Howitzer	6	X4	X4	1	1	8	58	20	15	3	5	4	4	<del>2</del> / <sub>120</sub>	4
M101 105mm Howitzer	4	X6	—	1	1	5	45	18	—	6	6	8	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.

Minimum ranges are for Indirect Fire only.

Guns and Howitzers may direct fire.