

## **Submission Application For Phase I-Preliminary Design Review**

March 21, 2016

Please submit this completed application and materials to Cascades DRC c/o **Summit Engineering Group, Inc** PO Box 176, 55 West Center Street, Heber City, UT 84032. 435-654-9229. Note that this form is subject to change or modification-see cascadeshoa.org

**Submission Date:** \_\_\_\_\_ **Homeowner:** \_\_\_\_\_

**Lot #:** \_\_\_\_\_ **Homeowner Phone:** \_\_\_\_\_ **Email:** \_\_\_\_\_

**Architect/Designer:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**We have read and accept the Design Guidelines to govern the design and construction of our home**

**Signed:**

\_\_\_\_\_

\_\_\_\_\_ **Date**

### Phase I-Submittal Requirements

- A. Completed Submission Checklist for Phase I-Preliminary Design Review. This checklist is located on cascadeshoa.org
- B. Site Plan @ 1" = 10' or greater scale and must include the following
  - a. Property boundaries
  - b. Building setbacks annotated
  - c. Building footprints (including garages, accessory buildings,)
  - d. Topographical survey map of the lot with preliminary grading
- C. Concept Elevations sketches or drawings with roof pitches and preliminary materials rendered
- D. Summary of all requested exceptions from the Design Guidelines sections 1-9.
- E. A check for the Review Deposit of \$500 made payable to Cascades at Soldier HOA (see section 8.4 of the CC&R's and updated by a Board Resolution on 4/23/2015) to pay outside professionals working on your submission. You are responsible for the actual costs for your submission. If the applicant requires individual consultation or meetings outside the normal submission process, the applicant is responsible for the additional fees incurred.
- F. Typically, the DRC meets monthly but you will receive feedback within 2-3 weeks from the DRC on your Preliminary Design Review Submission I.

### **Also:**

**Review your plan against the Architectural Design Guidelines and provide a list any requested exceptions from the Architectural Design Guidelines with a brief explanation as to why you believe the exception makes sense.**