



GO PLAY :) SYSTEM 16 – CARNIVAL



GO PLAY :) SYSTEM 16 – CARNIVAL



GO PLAY :) SYSTEM 16 – EARTHTONE

PROJECT GP 16



GO PLAY :) SYSTEM 16 – EARTHTONE



GO PLAY :) SYSTEM 16 – MARINA

PROJECT GP 16



GO PLAY :) SYSTEM 16 – MARINA

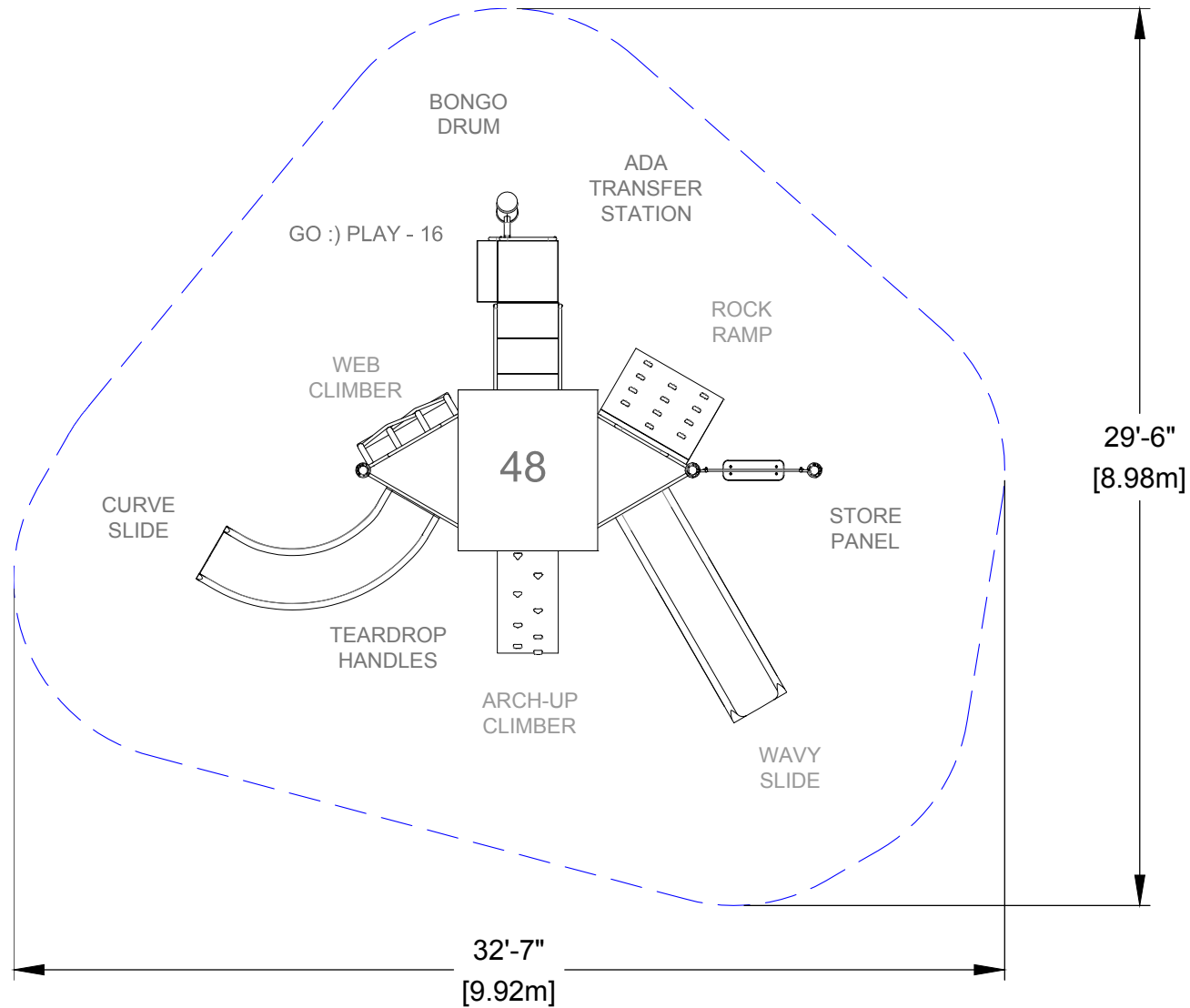


GO PLAY :) SYSTEM 16 – SIENNA



GO PLAY :) SYSTEM 16 – SIENNA

PROJECT GP 16



GO PLAY :) SYSTEM 16



DATE 03/26/2015
PROJECT GP 16
REVISION -
DESIGNER Xccent



MIN. "FALL ZONE"
 31'-3" x 27'-4"
MAX. FALL HEIGHT
 48"
AGES 2-5, 5-12

	total	req'd
ELEVATED COMPONENTS	5	-
ACCESSIBLE ELEVATED COMPONENTS	5	3
GROUND LEVEL EVENTS	3	2
DIFFERENT TYPES of GROUND EVENTS	3	2
APPROX. SQ FT	N/A	
APPROX. PERIM	N/A	