

# Derrick Sesson

3D Generalist

[derrickesson.com](http://derrickesson.com)

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## **Profile:**

Experience using Maya, Zbrush, Mudbox, Unreal Engine, Mari, Photoshop, Substance Painter, UV Layout, Nuke, After Effects, Vray, Linux, Windows

Ability to work in a collaborative, fast-paced environment

A sense of strong team dynamics and a positive morale-generating style

In-depth knowledge of studio pipeline

## **Skills:**

Modeling, Sculpting, Texturing, Rigging, Previs, Layout, Animation, Basic Lighting, Basic Comp

## **Achievements:**

Lead modeler on award winning Ebay toys for tots interactive display

Published over 150 cg tutorial videos

Tutorial series featured on 3d total

## **Experience:**

Digital Domain, Playa Vista, CA (November 2014 - April 2016) - Freelance 3d Artist

Blind, Santa Monica, CA (October 2014 - November 2014) - Freelance 3d Artist

Brand New School, Los Angeles, CA (September 2014 - September 2014) - Freelance 3d Artist

Monkey Head, Los Angeles, CA (August 2014 - September 2014) - Freelance 3d Artist

Logan.tv, Los Angeles, CA (June 2014 - August 2014) - Freelance 3d Artist

Mirada, Los Angeles, CA (April 2014 - June 2014) - Freelance 3d Artist

Logan.tv, Los Angeles, CA (March 2014 - April 2014) - Freelance 3d Artist

Blind, Santa Monica, CA (December 2013 - December 2013) - Freelance 3d Artist

Gentleman Scholar, Los Angeles, CA (October - November 2013) - Freelance 3d Artist

Brand New School, Santa Monica, CA (September 2013 - October 2013) - Freelance 3d Artist

Brand New School, Santa Monica, CA (June 2013 - June 2013) - Freelance 3d Artist

Syndrome Studios, Los Angeles, CA (April 2013 – May 2013) - Freelance 3d Artist

Gentleman Scholar, Los Angeles, CA (March 2013 - April 2013) - Freelance 3d Artist

Syndrome Studios, Los Angeles, CA (February 2013 – March 2013) - Character Rigging/Animation

Brand New School, Santa Monica, CA (January 2013 - February 2013) - Freelance 3d Artist

Brand New School, Santa Monica, CA (December 2012 - December 2012) - Freelance 3d Artist

Brand New School, Santa Monica, CA (October 2010 - July 2012) - Staff 3d Artist

**Film Credits:**

Beauty and the Beast(2017): Hero Asset Modeler/Sculptor

**Education:**

**Gnomon School of VFX:**

Introduction to Maya

Introduction to Zbrush

Look Development

**Escape Studios:**

Summer Apprenticeship Class