Star Wall Cards

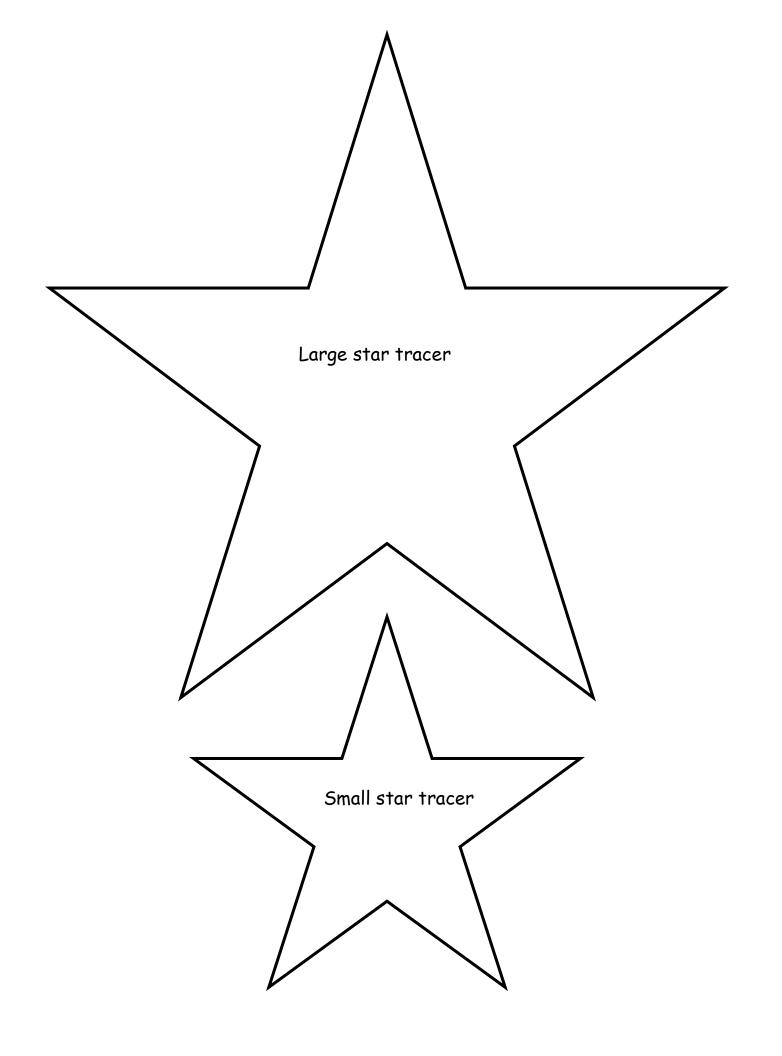
Materials:

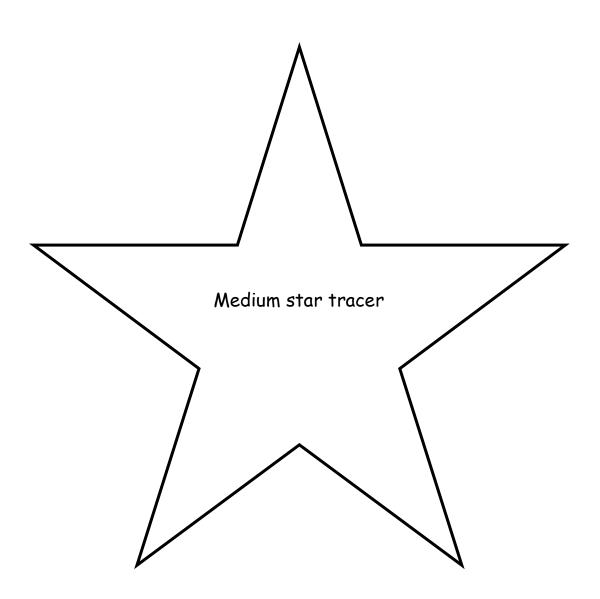
- 3 sheets of 9x9 construction paper in red, white, and blue
- scissors
- paste
- star tracers



Directions:

- 1. Draw a star to fit a piece of 9X9 paper, or use the large tracer.
- 2. Draw another star that is smaller than the first one and will fit inside it, or use the middle sized tracer. It should be a different color.
- 3. Draw a third star that will fit inside the middle star or use the small tracer.
- 4. Cut out all the stars. Lay them on top of each other from largest to smallest and paste them together carefully.
- 5. Punch a hole in the top so it can hang on the wall.
- 6. Write the item you are learning in neat, big letters on the star.
- 7. Turn it in so I can laminate it.
- 8. Clean up your mess.





Star Wall Cards

Tips and Suggestions

Older children can easily draw their own stars. Drawing one smaller that will fit inside the first one may be a little tricky, but shouldn't be too difficult of a problem for the students to solve. Younger children may need tracers, which are included. You could run off a few of them on tag board or old manila folders, or you could run them on copy paper and



have the students cut them out. I like to have the tracers made for the children. Of course, you can always use tracers you already have!

Using Wall Cards

I like to use monthly wall cards to practice repetitive skills such as math facts, math formulas, sight words, vocabulary, science and social studies facts, etc. I hang them on the wall or lay them out on the floor like a life-sized game board. To use these flowers as flashcards for the wall, just write the word, fact, or formula that you want the children to rehearse in the center and then laminate, cut out, and punch a hole in the top so it can hang on a pin. Here are some game ideas:

- One child at a time chooses a wall card and responds to it. If it is correct, he keeps the card; if not he puts it back.
- You (or a child who plays "it") responds to a card and the student finds the correct one.
- A group plays as a team. "It" reads the card and the team decides on the correct answer (or you tell the answer and they pick the correct card).
- One student can act out a card. The class tries to determine which card he is acting out.
- Play "20 Questions" with the cards.
- You can take the cards off the wall and use them to play old flashcard games like "Around the World" and classroom "Baseball."
- Have the children choose a card and tell an antonym or synonym to the word.
- A child chooses a card and tells the inverse.
- A child chooses a card and gives an example of when you would use the information.
- A child chooses a card and makes up a word problem to match the card.
- A child uses the card's information in a sentence or story.

You can also go to <u>www.thematicteacher.com</u> and click on <u>Tips 'N Tricks</u> to get more ideas of games to play using flashcards. Click on <u>Flashcards</u> under <u>Category Archives</u> to see all the titles.

Whatever you do with a flashcard you can do with wall cards. The children will be able to think up fun ways to play with them. You can use the cards whenever you need a quick 3-5 minute activity or as the children line up for something. It may also be used as a free time task for those who finish early. It's a fun way to practice tedious drills.