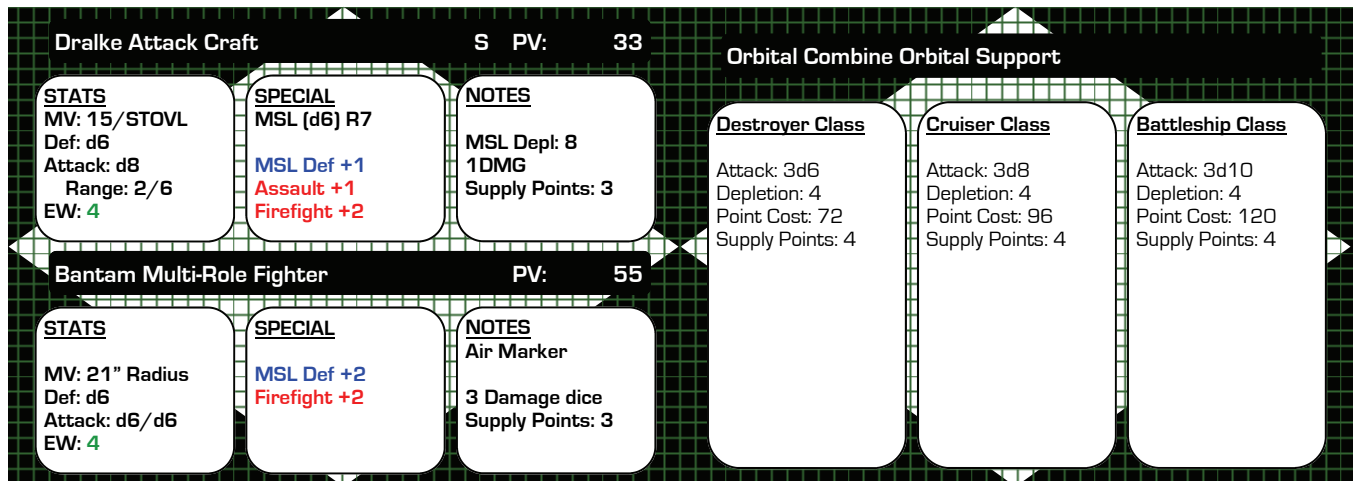


Orbital Combine TO&E

Battalion Type	Composition	Point/SP Cost
Light Armor	3x Nizzlebat Light Tanks	102/6
Medium Armor	3x Jagon Medium Tanks	114/3
Heavy Armor	2x Gammaran Defender, 1x Gammaran Twin	113/8
Assault Armor	2x Gammaran Destructor, 1x Gammaran Twin	116/6
Support Armor	3x Valgaross	246/21
Heavy Infantry	3x Zargan APC w/ Drazzar	126/21
Automated Infantry	3x Zargan APC w/ War Synthetics	102/9
Independent Infantry	3x War Synthetic Skimmers	72/3
Close Support	3x Dralke Attack Craft	99/9
Missile Battery	3x Tardiss Support Tank	108/9

Orbital Combine Notes:

1. As the OC uses a 'weapons locker' approach to assigning forces to missions, Mixed Battalions normally outnumber 'straight' TO&E battalions in a particular force by a wide margin. A Mixed Battalion always contain three Armor or Infantry companies in *any* combination.
2. Support detachments may be included at the normal ratios, but each battalion should have *at least* one detachment assigned to it.
3. The OC player forms his battalions into Maneuver Regiments of three or four battalions, with each Maneuver Regiment being assigned one or two Gammaran HQ companies.
4. Support Armor battalions may always operate as single-unit Maneuver Regiments.
5. Close Support Battalions are available at the ratio of one Close Support battalion for each fraction of three Armor, Infantry, or Mixed Battalions in play.
6. One Bantam MRF Air marker is available for each fraction of four Armor, Infantry, or Mixed Battalions in play.
7. One Orbital Support choice may be taken for each three Maneuver Regiments in play.
8. All OC forces use Superior C3 and are *Trained*. Up to 20% (numerically) of an OC force may be rated *Veteran* by paying the appropriate point cost.



Nizzlebat Light Tank

S PV: 34

STATS
MV: 12/Grav
Def: d4
Attack: d5
Range: 2/6
EW: 3

SPECIAL
Assault +2/+1
Firefight +1

NOTES
3DMG
Supply Points: 2

Zargan APC w/Drazzar Inf

M PV: 42

STATS
MV: 12/Grav
Def: d6
Attack: d5
Range: 2/5
EW: 2

SPECIAL
MSL (d4) R7
Assault +2/+d5
Firefight +2/+d4

NOTES
Mech Inf
MSL Depl: 4
3DMG
Supply Points: 7

NizzleBat Scout

S PV: 30

STATS
MV: 12/Grav
Def: d4
Attack: d5
Range: 2/6
EW: 4

SPECIAL
Assault +2/+1
Firefight +1
Scout

NOTES
Detachment
1DMG
Supply Points: 2

Zargan APC w/War Synthetics

M PV: 34

STATS
MV: 12/Grav
Def: d6
Attack: d5
Range: 1/4
EW: 2

SPECIAL
Assault +2/+d3
Firefight +1

NOTES
Mech Inf
3DMG
Supply Points: 3

Jagon Medium Tank

S PV: 38

STATS
MV: 12/Grav
Def: d6
Attack: d6
Range: 3/8
EW: 5

SPECIAL
Assault +1
Firefight +1

NOTES
2DMG
Supply Points: 1

War Synthetics Skimmers

S PV: 24

STATS
MV: 10/Grav
Def: d4
Attack: d6
Range: 2/6
EW: 2

SPECIAL
Assault +2
Firefight +2/+1

NOTES
2DMG
Supply Points: 1

Gammaman-D Command Tank

S PV: 32

STATS
MV: 10/Grav
Def: d6
Attack: d6
Range: 3/9
EW: 5

SPECIAL
MSL (d6) R10
Assault +1
HQ

NOTES
Detachment
MSL Depl: 6
1DMG
Supply Points: 4

Corbus Defense Turret Complex

S PV: 23

STATS
MV: 0/Immobile
Def: d6
Attack: -
Range: -/-
EW: 5

SPECIAL
MSL (d6) R10

NOTES
Detachment
MSL Depl: 2
2DMG
Supply Points: 3

Gammaman Destructor

S PV: 39

STATS
MV: 10/Grav
Def: d6
Attack: d8
Range: 3/9
EW: 5

SPECIAL
Assault +1
Firefight +2

NOTES
2DMG
Supply Points: 2

Tardiss Support Tank

S PV: 36

STATS
MV: 10/Grav
Def: d6
Attack: -
Range: -/-
EW: 5

SPECIAL
MSL (d6) R10
AT

NOTES
Detachment
MSL Depl: 2
2DMG
Supply Points: 3

Gammaman Defender

S PV: 38

STATS
MV: 10/Grav
Def: d6
Attack: d6
Range: 3/9
EW: 5

SPECIAL
MSL (d6) R10
Assault +1

NOTES
MSL Depl: 6
2DMG
Supply Points: 3

Tardiss Sensor Platform

S PV: 27

STATS
MV: 10/Grav
Def: d5
Attack: d4
Range: 1/4
EW: 5

SPECIAL
UW 'D' (d8) (9")

NOTES
1DMG
Supply Points: 2

Gammaman Twin

S PV: 37

STATS
MV: 10/Grav
Def: d6
Attack: d6
Range: 3/9
EW: 5

SPECIAL
Assault +1
Firefight +2

NOTES
2DMG
Supply Points: 2

Tardiss EW Drone Controller

S PV: 34

STATS
MV: 10/Grav
Def: d5
Attack: d4
Range: 1/4
EW: 6

SPECIAL
MSL (d6) R20
Scout

NOTES
Detachment
MSL Depl: 8
1DMG
Supply Points: 3

Valgaross Superheavy Tank

L PV: 82

STATS
MV: 8/Grav
Def: d8
Attack: d10
Range: 3/9
EW: 6

SPECIAL
MSL (d6) R8
MSL Def +2
Assault +d3/+1
Firefight +d3
HQ

NOTES
MSL Depl: 4
5DMG
Supply Points: 7

Tardiss Attack Drone Controller

S PV: 42

STATS
MV: 10/Grav
Def: d5
Attack: d4
Range: 1/4
EW: 4

SPECIAL
MSL (d6) R20
AT

NOTES
Detachment
MSL Depl: 4
1DMG
Supply Points: 4