



OFFICIAL RULES AND REGULATIONS MANUAL

This contains the participant eligibility/entry requirements, standard procedures and the rules and regulations for competing in this event.

BATTLE IN THE BAY – Saturday 24th November 2017

Bay City Outreach Centre, 1200 Omaha Rd, Hastings

Battle in the Bay was originally created in 2015 for the Hawkes Bay and Bay of Plenty regions to experience a hip hop dance competition where they could build relationships with dancers from other towns & studios while being equipped with the necessary experience to make a larger footprint in the National Hip Hop Dance Scene.

This competition has now grown to include dancers from all across NZ who like us are wanting to achieve the same goal for their dance community.

The aim of this dance competition is to bring together dancers from across NZ to share a weekend filled with dancing, workshops and connecting. Empowering the hip hop dance community of NZ.

2018 HOSTS

Zeal

A family of passionate, creative misfits who believe that every young kiwi is creative and who dedicate our lives to helping them discover, express and develop their unique creativity.

Rezpect Dance Academy

Founded in December 2010 to inspire & encourage people through hip hop dance. The desire of the Academy is to bring hope into those it mentors, expand the borders of dance and free expression; having fun while working hard & building good character.

CONTACT INFORMATION

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POST: Battle in the Bay, 82 Kirkwood Rd, Hastings 4120



COMPETITION DETAILS

1. ENTERING

All entries must complete and submitted their entry forms using the official registration form available online at battleinthebay.com or via email from info@battleinthebay.com.

1.1 Forms and Releases

Entrants must complete and sign all forms. The forms must be returned prior to the registration deadline with the appropriate registration fees or registration may be denied.

The registration deadline is Friday 9th November.

A late fee of \$40 will apply for crews / \$10 for soloists registering after the deadline.

1.2 Age Requirement

Each Participant may only compete within their age division or in a higher age division. No one is permitted to enter a younger age division.

1.3 Categories / Divisions

Solos: Junior (13 and under) / Varsity (13-18) / Open

Small Group, 2-4 dancers: Junior (13 and under) / Varsity (13-18) / Open

Crews, 5-12 dancers: Junior (13 and under) / Varsity (13-18) / Open

Megacrew, 13+ dancers: Open (all ages)

Competitors are to be the correct age for their division as of the day of competition.

1.4 I.D.

Submission of identification is not required for each dancer but must be available if ages are contested. This may happen if a dancer appears to be older than the age division they are competing in.

The forms of I.D. accepted are birth certificates, photo I.D. or a letter from the school they attend verifying their age.

1.4 Participation

Dancers are permitted to compete more than once in the same category and division. The only exception to this rule is the Solo Division. Dancers can only perform one solo for the competition.

2. COMPETITION STRUCTURE

Preliminary Round: All entries compete

Finals: A maximum of the top 7 entries in each division will qualify for finals. It will be by the judge's decision if the maximum number is taken through

2.1 Competition Order of Appearance

Competition order is as follows:

PRELIMS

Solos: Junior / Varsity / Open

Megacrew: Open

Small Group: Junior / Varsity / Open

Crews: Junior / Varsity / Open

FINALS

Small Group: Junior / Varsity / Open

Solos: Junior / Varsity / Open

Crews: Junior / Varsity / Open

Megacrew: Open



3. MUSIC

3.1 Music Time Length

Solo Division: 1min 30 seconds

Small Group Division: 1 minutes 30 seconds – 2 minutes

Junior Crew Division: 1 minutes 30 seconds – 2 minutes

Variety / Open Division Crew Division: 2 minutes – 2 minutes 30 seconds

Megacrew: 2min – 3min 30sec

Timing begins with the first audible sound (includes cueing beep) and ends with the last audible sound.

If you do not meet these requirements your entry will receive a deduction.

All music has a 5 second grace period (up to 5sec under or over the time limit)

3.2 Music format

All music must be in mp3 or wave format. **NO OTHER FORMAT IS ACCEPTED**

3.3 Music on competition day

It is a Crew's responsibility to keep a back-up copy available on USB at all times for use.

3.4 Submitting music

Music must be submitted by email to info@battleinthebay.com or via our website www.battleinthebay.com

Music is due by Friday **16th November 11.59pm.**

The entry name and division must be the file name of the track.

The competition music must not contain inappropriate, lewd or offensive language and must meet the time length required.

3.5 Changes to music

Changes to music will not be permitted once music has been submitted.

3.6 Checking of music

All music will be checked to make sure it meets the judging criteria. Once an entries' music is checked, entries will be advised as to whether or not their music meets the judging criteria.

If the music does not meet the judging criteria, entrants will be given 2 days from being notified to correct their music or the following deductions will apply:

Music under minimum or over maximum length by more than 5 seconds – 0.1

Contains inappropriate language/per occurrence – 0.1

If resubmitted music still does not meet the judging criteria deductions will apply as follows:

Music under minimum or over maximum length by more than 5 seconds – 0.1

Contains inappropriate language/per occurrence – 0.1

Another chance to correct music will not be given.

4. GENERAL RULES AND CRITERIA

4.1 Attire

Appropriate under garments must be worn by all Crew members both male and female, at all times. The showing of stomachs, buttocks and chest is not encouraged.

Clothing too short and/or too tight will be scrutinized and may be deemed inappropriate especially for overexposure of certain areas of the body and/or age appropriateness and could receive a deduction.



4.2 Props

Props are permitted as long as they do not affect the performance surface.
The set up time for any props must be under 10seconds.
The definition of a prop is anything that is not a part of your clothing.

4.3 Dancer's exiting the stage

Aside from Megacrew, dancers in all division must remain on stage for the entirety of their performance.
Deductions will apply as follows:
Dancer's exiting the stage during a performance – 0.1 per occurrence

4.4 Megacrew

For Megacrew there is no minimum or maximum amount of time a dancer is required on stage but all team members must be present on stage at the same time for a minimum of 20sec in any one section of the dance.
For teams that do not meet this requirement deductions will apply as follows:
Dancer's exiting the stage during a performance – 0.1 per occurrence

5. JUDGING PANNEL

Our judging panel is yet to be confirmed but will consist of 4 judges, one of whom will be the delegated head judge.

6. WHAT THE JUDGES WILL BE LOOKING FOR

6.1 Judges Criteria

Creativity / Choreography How creative are your ideas / choreography, levels, stage use, transitions to and from the ground, formations/ideas.	/ 20
Synchronisation / Execution Being in sync with each other. Executing / Completing movements in full	/ 20
Stage Presence / Projection Having the presence of a street dancer, confidence, intensity, and projecting it out into the audience.	/ 20
Musicality How well the dance relates / is used with the music. Using different beats and sounds (not just the simple beats)	/ 20
Entertainment / Crowd Impacting the audience (not about crowd applause but entertainment factor)	/ 10
Appearance Apparel / does it represent street dance / their dance piece	/ 10

6.2 Deductions

PERFORMANCE

Fall trip or stumble/per occurrence – Major -0.1
Fall trip or stumble/per occurrence – Minor – 0.05

MUSIC

Music under minimum or over maximum length by more than 5 seconds – 0.1
Contains inappropriate language/per occurrence – 0.1
Late submission of Music – 0.1

PROHIBITED MOVES

Sexual and lewd gestures, comments or movements/per occurrence – 0.05



ATTIRE/PROPS

Clothing/shoes inappropriate – 0.05

Use of body oils or other substances that affect the performance area – 0.05

EXITING STAGE

Dancer's exiting the stage during a performance – 0.1 per occurrence

Please note this deduction will only apply to the Megacrew division if they do not have all team members present on stage at the same time for a minimum of 20sec during their performance.

7. FINER DETAILS

7.1 Stage Rehearsals

Only dance crews (5-12 team members) & Megacrews (13+ team members) will be given the opportunity to practice (block) their routine to their music on the competition performance area (stage) at least once prior to the start of the Competition.

Each entry is responsible for coming to their stage rehearsal on time or it may be forfeited.

Stage rehearsals will be between 8:00 – 10:30am on the competition day.

7.2 Medical Attention

1. It is the responsibility of the Crew Leader/Manager to report a Crew member's injury or illness to the event organizer(s).

2. If at any time prior to or during competition a Crew member is ill, injured, or his/her physical or emotional condition is at risk by participating, he/she may be declared ineligible to compete, or disqualified from competing further. The competition organizer(s) reserves the right to withdraw any competitor who appears to have such serious disability or injury or needs medical attention.

7.3 Technical Equipment/Sound and Lighting

The audio/visual equipment will provide professional standard sound and lighting quality for the Competitors and spectators.

7.4 Incidences of Extraordinary Circumstances

An extraordinary circumstance is an occurrence beyond the control of a Crew that affects the Crew's ability to perform at the beginning or at any time in a routine. An extraordinary circumstance is not limited to the examples listed below and may be declared at the discretion of the Judicial Director.

1. Incorrect music is played or cued.

2. Music problems due to equipment malfunction.

3. Disturbances caused by general equipment failure, i.e. lighting, stage, venue or sound.

4. The realization of or introduction of any foreign object or disturbance into the performance area, just before or during a performance, by an individual or means other than the Competitor(s).

7.5 Management of Extraordinary Circumstance

7.5.1. It is the responsibility of the Crew to immediately stop the routine if an extraordinary circumstance occurs.

7.5.2. The competition organizer, & Judges will review the situation, and upon a confirming decision and correction of the problem, the Crew will be reintroduced, return to the stage and restart their routine. If the Crew's claim is determined to be unfounded by the Judges, the Crew will not be allowed to restart the performance resulting in a default.

7.5.3. Claim of an extraordinary circumstance presented by the Crew after the routine has been completed will not be accepted or reviewed.

7.6 No Show

A Crew who fails to appear on the stage and initiate the starting position within sixty (60) seconds after being called will be declared a "no show" and disqualified.



7.7 Auditorium / Backstage Access

The competition entry fee allows entry to the auditorium during the competition and backstage for performers plus 1 manager & 1 helper.

This entry is based on the availability of seating within the designated performer's area.

Each dancer will also receive one full day pass for a family member. This pass does not give them access to backstage, only into the auditorium with the general public.

7.8 Discrepancies in the Rules and/or Competition

Any problem or discrepancy during a competition will be brought to the attention of the competition organizer who will address it with the Judges and the respective decision(s) made will be final.

7.9 Protests

Protests are prohibited and will not be accepted regarding any score or result of a decision.

7.10 Awards Ceremony

Prelims: At the end of each Division the entries qualifying to finals will be announced.

Finals: This will conclude with a ceremony honouring the Competitors with the highest total scores. Prizes and or certificates and or trophies will be awarded to the top three Crews in each division.

7.11 Prizes

Our prize pool is valued at \$2,500

SOLO:

1st Place, Open Division: \$100 + trophy

1st Place, Varsity Division: \$100 + trophy

1st Place, Junior Division: \$100 + trophy

SMALL GROUPS:

1st Place, Open Division: \$200 + trophy

1st Place, Varsity Division: \$200 + trophy

1st Place, Junior Division: \$200 + trophy

CREWS:

1st Place, Open Division: \$400 + trophy

1st Place, Varsity Division: \$400 + trophy

1st Place, Junior Division: \$400 + trophy

MEGACREW:

1st Place, Open Division: \$400 + certificate (trophy TBC)

SPECIAL AWARDS:

There will be various special awards awarded at finals. These awards may be for dancers who do not qualify through to finals.

7.12 Stage

The competition stage size will be a minimum of 9 x 5.5 metres

The venue where we will be hosting Battle In The Bay 2018 has a big stage which it is carpeted. Please keep this in mind when putting your competition routine together.

7.13 Feedback

There is limited opportunity to have feedback given from the judges the morning following the competition. Please indicate on your registration form if you would like this opportunity.

Feedback will take place at The Coffee Club, Hastings. This is next door to Respect Dance Academy Studio 117 where the Sunday morning dance workshops will be taking place.

If you are late or miss your allocated time with the judge's, then we may not be able to slot you in later on in the time schedule.



7.14 REGISTRATION FEE

The standard registration fee of \$40 includes the following:

- 5x dance workshops
- Competition Registration Fee
This allows for the dancer registered to participate in the competition itself
- Performer Access to the auditorium during the competition
There will be allocated seating for any dancers wanting to watch the competition. There is limited seating in this area but we will do our best to cater to everyone.
- 1x Full day event pass for a family member
This is not a backstage pass but will give you access to the auditorium with the general public.