

2024 KEYSTONE CUP NRA REGISTERED ACTION PISTOL MATCH

**Location: CPRC, Chambersburg, Pennsylvania
Date: SEPTEMBER 1, 2024**

**Sponsored by: Chambersburg Pistol and Rifle Club
Eligibility: Open to all NRA members and non-members**

**Entry Fee: Entry fee is \$100.00 which includes an NRA fee,
and a lite lunch.**

****Fee for second gun is \$50.00**

RULES: CURRENT NRA ACTION PISTOL RULES SHALL GOVERN.

****YOU MUST COMPLETE THE COURSE OF FIRE WITH THE FIRST GUN BEFORE BEGINNING
WITH THE SECOND.**

FOR MATCH INFORMATION AND ENTRIES WRITE, CALL, OR VISIT OUR WEBSITE:

www.chambersburgpistolandrifleclub.com

GEORGE W. MARTIN
1335 Brechbiel Road
Chambersburg, PA 17202
Evenings 717-263-4429
EMAIL: gwmartin@comcast.net

Directions to Range: Take I 81 to Exit 15 (Wayne Ave.) Turn South on rt. 316 . At first traffic light make a left (Garber Road). Proceed to Stop sign and make a left on Cider Press Road. Club is located approx. 100 yards on the right. Club address is 1620 Cider Press Road.

MAKE CHECKS PAYABLE TO: CPRC AP Fund

POST ENTRY FEE: NONE.

ENTRIES WILL BE ACCEPTED BY E-MAIL OR REGULAR MAIL BUT ARE ONLY VALID WHEN PAID.

BE SURE TO INDICATE YOUR CORRECT NRA MEMBER NUMBER, NRA CLASSIFICATION (IF APPLICABLE).

CLASSIFICATION: THE NRA CLASSIFICATION SYSTEM WILL BE USED. UNCLASSIFIED SHOOTERS WILL COMPETE IN THE MASTER CLASS.

FIREARMS:

CENTERFIRE: OPEN, METALLIC SIGHT, PRODUCTION, PRODUCTION OPTICS

RIMFIRE: RF PRODUCTION, RF OPEN, RF METALLIC, AND RF PRODUCTION OPTICS.

YOU MAY SHOOT ANY TWO (2) GUNS.

SIGHTS: RULE 3.5 SHALL APPLY.

HOLSTER: THE HOLSTER MUST BE PRACTICAL, SAFE, SERVICEABLE AND SUITED TO THE PISTOL USED. FOR SAFETY REASONS NO CROSS DRAW OR SHOULDER HOLSTERS ALLOWED.

AMMUNITION: LOWER LIMIT OF CALIBER SHALL BE 9 MM AND ALL AMMUNITION USED MUST COMPLY WITH RULE 3.17 (Ammunition must meet the 120,000 power factor. Bullet weight X velocity =120,000).

TIME OF FIRING: FIRING WILL COMMENCE AT 9:00 AM.

THERE WILL BE A SAFETY MEETING AT 8:45 AM.

TARGETS: OFFICIAL NRA BLACK CENTER TARGETS (A-1) WILL BE USED.

COURSE OF FIRE:

MATCH #1 –BARRICADE EVENT
MATCH #2 – FALLING PLATE EVENT
MATCH #3 – SPEEDLOAD CHALLENGE
MATCH #4 – TEXAS MOVER

THE KEYSTONE CUP AWARDS ARE PROVIDED BY THE CPRC AND ARE AS FOLLOWS:

CATEGORY WINNERS (OPEN, METALLIC, PRODUCTION or .22 RIMFIRE) ARE NOT ELIGIBLE FOR CLASS AWARDS

FIRST OPEN: PLAQUE and CASH AWARD
SECOND OPEN: PLAQUE and CASH AWARD
THIRD OPEN: PLAQUE and CASH AWARD
ALL AWARDS AND ANY CASH PAYBACKS WILL BE BASED UPON ATTENDANCE.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE KEYSONE CUP.

METALLIC SIGHT: IN THE METALLIC SIGHT CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL PROVIDED THERE ARE AT LEAST 8 COMPETITORS IN THE CATEGORY.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE KEYSTONE CUP.

PRODUCTION CATEGORY: IN THE PRODUCTION CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL PROVIDED THERE ARE AT LEAST 8 COMPETITORS IN THE CATEGORY.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARD GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE

RIMFIRE CATEGORY: IN THE RIMFIRE CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL PROVIDED THERE ARE AT LEAST 8 COMPETITORS IN THE CATEGORY..

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARD GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE CUP.

SENIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

WOMAN CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

JUNIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

GRAND SENIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

SAFETY: EYE AND EAR PROTECTION IS REQUIRED. NO ONE WILL BE ALLOWED ON THE RANGE WITHOUT GLASSES AND EAR PROTECTION.

ALL GUNS WILL REMAIN UNLOADED UNTIL A COMPETITOR IS INSTRUCTED TO LOAD BY A RANGE OFFICER. AFTER LOADING THE GUN THE COMPETITOR WILL REMAIN A "HOT" (LOADED) CONDITION UNTIL FINISHING THAT MATCH. AFTER FIRING THE LAST STRING THE SHOOTER WILL UNLOAD AND SHOW THE RANGE OFFICER THE UNLOADED GUN BEFORE RE-HOLSTERING.

ABSOLUTELY NO ALCOHOLIC BEVERAGES ALLOWED ON THE RANGE!!!!!!!!!!!!!!

NRA National Records can be set, but no Distinguished Points may be earned.

The Barricade Event

7.7 Barricade Event – All competitors must fire all stages in the standing position. All competitors may use the Barricade for support. No portion of the firearm to rest against the Barricade for Metallic or Production Firearm categories. This course will be divided into four stages, two strings per stage, 6 shots per string. 48 shots: all shots will be fired from behind a barricade.

- (a) 10 yards - 6 shots in 5 seconds, 2 strings.
- (b) 15 yards – 6 shots in 6 seconds, 2 strings.
- (c) 25 yards – 6 shots in 7 seconds, 2 strings.
- (d) 35 yards – 6 shots in 8 seconds, 2 strings

TEXAS MOVER:

7.18 Texas Moving Target Event – NRA AP-1 Target Course of fire. The target will move from behind a barricade, travel 60 feet in 6 seconds, and then disappear behind another barricade. There will be a clearly marked, 3-foot square firing area at each stage. The firing square will be at the center of the 60-foot run of the target. The competitor must remain within the firing square for the complete firing sequence. The starting position will be with the gun holstered and both hands held shoulder high. There will be no audible signals. When the competitor is ready to fire both hands must be raised to the starting position. The appearance of the target from behind the barricade will be the signal to commence fire. There will be a mandatory reload after each 6-rounds fired. A competitor has 5 minutes to complete firing this course, starting from entry into the first shooting box until the start of the string of fire.

10-yard stage: At the signal to commence fire, the competitor fires 6 rounds at the target, which moves from right to left. The target will pause for 3 seconds and then move from left to right while the competitor fires 6 rounds at the target. The target will pause for 3 seconds and then move right to left while the competitor fires 6 rounds at the target. The target will pause for 3 seconds and then move left to right while the competitor fires 6 rounds at the target.

15-yard stage: Same as the 10 Yard Stage.

Speedload Challenge Event

7.17 The Speedload Challenge Event – This course will be divided into four stages, two strings per stage with a reload, six shots per string.

Three AP-1 targets.

- (a) 10 yards – 6 shots freestyle, reload, 6 shots weak hand only. 14 seconds total time.
- (b) 15 yards – 6 shots freestyle, reload, 6 shots strong hand only. 16 seconds total time.
- (c) 25 yards – 6 shots freestyle, reload, 6 shots freestyle. 18 seconds total time.
- (d) 50 yards – 6 shots freestyle, reload, 6 shots freestyle, 23 seconds total time.

FALLING PLATE MATCH:

7.9 Falling Plate Event – Competitors must fire the 10-yard segment in the standing position. Competitors may fire 15-, 20- and 25-yard segments in the prone position at their option. This course will be divided into four stages, each stage will have 2 strings, 6 shots per string. 48 shots; targets will be 8" round metal plates.

- (a) 10 yards – 6 shots in 6 seconds, 2 strings
- (b) 15 yards – 6 shots in 7 seconds, 2 strings
- (c) 20 yards – 6 shots in 8 seconds, 2 strings
- (d) 25 yards – 6 shots in 9 seconds, 2 strings