

Canadian Vehicle Direct Fire Data Chart

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
Leopard 1A5 Leopard C2	AP	2	8:18	9:18	8:17	7:17	6:16	5:15	4:14	3:13	2:12	1:11	—	—	—	—	8	-3
	HESH	2	8:12	9:12	8:12	7:12	5:12	3:12	1:12	—	—	—	—	—	—	—	10	—
	HE	2	5	8	8	8	8	8	7	6	4	3	—	—	—	—	—	—
	IS	2	—	20	20	20	20	18	16	14	12	10	—	—	—	—	2	—
	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	9	—
COUGAR	HEAT	8:18	9:18	7:18	6:18	5:18	3:18	1:18	—	—	—	—	—	—	—	—	13	—
	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	9	—
COYOTE	SCAP*	6	8:13	9:13	8:12	7:12	6:11	5:10	4:9	2:8	—	—	—	—	—	—	5	—
	SCHE*	6	2	3	3	3	3	3	2	2	1	1	—	—	—	—	10	—
	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	8	—
M88A1 M113 (all) M109A4	SCAP*	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	—	30	—
AVGP LYNX	SCAP*	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	—	30	—
	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	8	—
BISON TAURUS BIBER	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	8	—
M1025A1	40mm AGL	4	7	7	7	7	6	—	—	—	—	—	—	—	—	—	6	—
M1025	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	8	—
M901 Bison/TOW	TOW2	2	—	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	—	—	—	—	8	-3
	SA	2	3	4	4	3	1	—	—	—	—	—	—	—	—	—	6	—
ADATS	ATGM	2	—	—	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	8:23	6	-3
	SAM †	2	—	—	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6:10	6	—
BADGER	SA	2	4	6	6	4	2	—	—	—	—	—	—	—	—	—	8	—

ADATS must be in either Anti-tank or Anti-aircraft configuration as determined in pre-game setup.

ADATS only has 6 missile ammo supply regardless of configuration

➡ ADATS max range is 40 hexes (10 km). ADATS in AT mode is a laser guided ATGM. The missile may be designated by any unit capable of laser designation.