

DOTA 2

(Main Theme Soundtrack)

T. Larkin & J. Hayes

MICHAEL VINCENT A. LOPEZ

♩ = 170

The first system of the score consists of six staves. The top three staves are for Banduria 1, Banduria 2, and Octavina, all in treble clef with a 5/4 time signature. The bottom two staves are for Acoustic Guitar and Bass Guitar, both in treble clef with a 5/4 time signature. The Drum Set staff is in bass clef with a 5/4 time signature. The music is in a key signature of two flats (B-flat and E-flat) and a dynamic of *mf*. The system includes a first ending (1.) and a second ending (2.) marked by a double bar line and a repeat sign.

The second system of the score consists of six staves. The top three staves are for Bdr. 1, Bdr. 2, and Oct., all in treble clef with a 5/4 time signature. The bottom two staves are for Ac.Gtr. and Bass, both in treble clef with a 5/4 time signature. The D.S. staff is in bass clef with a 5/4 time signature. The music is in a key signature of two flats (B-flat and E-flat) and a dynamic of *mf*. The system begins with a measure number 4 and continues with a consistent rhythmic pattern.

DOTA 2

2
8

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

mp *mf*

mp *mf*

mp *mf*

mp *mf*

mp *mf*

mp

13

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

f

f

f

f

f

f

Fm C sus Cm

19

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

E \flat

E \flat 7

D \flat

25

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

1.

2.

f

4
32

♩ = 130

DOTA 2

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

♩ = 90

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

ff

ff

ff

ff

38

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

38

D. S.

43

Bdr. 1

Bdr. 2

Oct.

Ac.Gtr.

Bass

D. S.

ppp