

2021 KC RACEWAY RULES

Revised 1/28/2021

Rules of Conduct

All rules apply during racing or during practice sessions and include drivers and pit personnel. All drivers and pit personnel shall conduct themselves in an orderly manner. Drivers are responsible for the control and actions of their pit personnel and family members. Unacceptable actions of pit personnel and family members may subject the driver to penalty or disqualification and possible suspension of membership privileges.

1. NO BOTHERING OF THE SCORE KEEPER, THE FLAG PERSON OR GRID WORKER. IF THERE IS A ISSUE YOU NEED ADDRESSED CALMLY FIND MIKE OR THE RACE DIRECTOR. BE UNDERSTANDING THAT CALLS DO NOT ALWAYS GO RIGHT AND WE DO NOT HAVE INSTANT REPLAY. WE WILL DO OUR BEST TO TRY AND EXPLAIN HOW WE SAW IT. KEEPING COOL WILL GET US A LOT FURTER THAN NOT.

2. WE RESERVE THE RIGHT TO REFUSE BUSINESS (RACING) TO ANYONE.

3. NO PHYSICAL OR VERBAL ABUSE OF ANY KIND TO ANYONE, WE WILL REMOVE AND BAN YOU FROM THE FACILITY IF DEEMED NECESSARY. WARNING FOR SUCH BEHAVIOR MAY OR MAYNOT BE GIVEN DEPENEING THE OUTCOME.

4. NO DESTRUCTION OF TRACK PROPERTY.

A. No dumping of trash.

B. No dumping of fuel or oil UNLESS IN BLACK 55 GAL DRUMS

C. Drive and park in designed areas only, park in your RESERVED spots only.

D. Track equipment is off limits. STAY OFF

5. NO PROFANITY.

6. NO ALCOHOL OR DRUGS. SUBJECT TO AUTOMATIC REMOVAL

7. NO FIGHTING (VERBAL OR PHYSICAL).

8. NO DRIVING KARTS IN THE PIT AREA.

9. NO RACING OR PRACTICING UNLESS PROPERLY REGISTERED.

10. NO DELIBERATE BUMPING ON THE TRACK OR WHILE ENTERING/EXITING THE TRACK. BLACK FLAG AND YOU ARE DONE.

11. NO UNSCHEDULED PRACTICING ON THE TRACK WITHOUT PRIOR PERMISSION.

12. NO JUMPING FENCE

13. NO ONE ALLOWED PAST LINE ON GRID OR ON TRACK WITHOUT CONCENT FROM GRID WORKER.

14. NO ONE ALLOWED IN BOXED AREA AROUND SCALES EXCEPT DRIVER AND SCALE OPERATER.
IF DEEMED NECASSAARY 1 PERSON MAY HELP PUSH ON AND OFF THE SCALES.

15. NO ONE ALLOWED NEAR EDGE OF PROPERTY, ACROSS STREET OR ON STAIRS.

16. NO CLIMBING ON BLEACHERS OR HANGING UNDERNEITH also stay off rock piles.

Any competitor refusing tech will be automatically disqualified and be subjected to tech at future races before being eligible to collect points, money, and or awards.

All persons in the pit area must have pit pass for \$20.00 unless under the age of 5. First offense—subject will be warned to purchase a pit pass. Second offense – person will be removed from the event.

This is a business and we reserve the right to refuse service to anyone.

There will be zero tolerance for internet drama. We are all entitled to our own opinions, but any social media attacks deemed malicious by you or a member of your team can result in immediate suspension from any races.

Event Pit Passes

Event pit passes will be \$20.00 for both driver and non-driver. Every person that enter the pit is required to have a pit pass.

General Admission

General admission passes will be for the grandstand area are free for 2021

General Racing Rules

Race Officials

The duty of the race officials is to provide safe and orderly conduct during race activities. Their decisions are final. The Race Director is the only individual to be consulted when questioning a racing decision. Non-professional inquiries will not be eligible. Under no circumstances are the Scorers or the Flagman to be consulted, or harassed. The Scorers and Flagman are strictly off-limits.

- ***Race Director***- This is the senior race official with the responsibility for all aspects of the event. The Race Director is in charge of all other race officials and personnel. The Race Director is responsible for the enforcement of all race rules and regulation.
- ***Flagman***- He is responsible for making flag signals to the drivers and helping race director if issues occur.
- ***Scorer***- The Scorers are in charge of determining the original line-up and scoring for all races. The Scorers give the flagman the current status of the positions, laps completed, ect.
- ***Technical Director***- The Technical Director is in charge of pre and post race inspections for safety and compliance with technical specifications.
- ***Grid Steward***- The Grid Steward is in charge of the grid area and responsible for maintaining orderly conduct in the grid. The Grid Steward will assist driver in determining the line-up position and will enforce the 90 second rule.
- ***Corner Marshal***- The Corner Marshals are posted around the course to assist Race Director/Flagman in maintaining safe and orderly conduct on the track.
- ***Scale operator***- The Scale Operator is in charge of verifying all Karts coming off the track from any race meet minimum class weight requirements. The Scale Operator is also responsible for conducting class tech draw, and accepts protest filing forms.

Flags

- ***Green Flag***-The green flag indicates that the track is clear and drivers may proceed without restrictions. It is used to start the race and to restart a race after a yellow or red flag.
- ***Red Flag***- The red flag indicates that all drivers are to stop as quickly and safely as possible at the point designated by the race officials.
- ***Yellow Flag***- The yellow flag indicated that racing must cease immediately (no racing to the line). All karts must slow down and maintain their position relative to other karts. Failure to maintain position (jumping ahead) may result in being put in line for restart.
- ***Black Flag***- A waving black flag indicates to a driver that they must proceed immediately to the pit area. It may indicates that an on track infraction has results in being disqualified from the race (zero points awarded) or it may indicate that an unsafe condition exists with the drivers kart (finish points awarded). In either case, failure to leave the track immediately will result in infraction and that further infraction will result in additional penalty. A rolled black flag indicates

that a driver is being warned of an on track infraction and that further infraction will result in the waved black flag and disqualification.

- **Blue Flag** -The blue flag indicates that a driver is being lapped and must yield the racing line to the faster karts.
- **White Flag**-The white flag indicates that one lap remains in the race. Should the yellow flag be displayed at any time after the white flag INVOLVING ANY OF THE TOP THREE DRIVERS there will be a single file restart with a green white checkered and the driver or drivers causing the yellow will be sent to the rear. If the yellow comes out INVOLVING FORTH PLACE AND BACK THE RACE TO THE LINE WILL BE OFFICIAL AND THE DRIVER OR DRIVERS CAUSING THE YELLOW ARE SCORED TO THE BACK.
- **Checkered Flag**- The checkered flag indicates that the race is complete and karts must slow and proceed to the scales/pits.

Race Format

Two heat races for each class will be run following hot laps. Following the completion of the heat races, the features will be ran. For Rookie classes, heat races will be eight laps and features will be ten laps in length. Junior classes heats will be 8 laps and features will be fifteen laps in length. For adult classes heat races will be 8 laps and features will be 20 laps in length. The race format may be changed by the Race Director to shorten the length due to weather and other circumstances.

25 Minute Rule

25 minute maximum are allotted for each race. The timing will begin when the race is started (green flag) and will run continuously for the duration of the race. Timing will halt for red flag periods only. If the race is not completed after 25 minutes, the white flag will be given to the race leader.

90 Second Rule

All drivers have 90 seconds to start from the grid and enter the track. Karts failing to enter the track within 90 seconds will not afterward be allowed to do so.

Kart Stalling

If a kart stalls after entering the track it will be allowed to restart, (we will pull the rope 5 times only). If a race is stopped (red flag or yellow) and a kart is shut off it may be restarted. Allowing 5 pulls only.

Having once entered the track, karts subsequently exiting the track may not reenter.

Tire Rule

Maxxis Tires Only.

Except posted classes

Chain falling off

Once a chain falls off you are done regardless of the reason race is over for you. UNLESS A GREEN FLAG LAP HAS NOT FINISHED

General Racing Rules (con'd)

Race Line-up

Drivers will randomly draw for line-up positions during registration. Registration closes once drivers meeting starts. Drivers may not withdraw an entry after registration closes. Late entries after 4pm will run scratch in both heat races. Karts will be lined up according to draw for first heat. The line-up order will then be inverted for the second heat. Should a tie in points occur, the kart having the lowest draw will be advanced in the final.

Minimum Kart Count

A minimum of three karts shall be required to register for a given class to compete by themselves. If less than 3 in a given class are registered, these karts shall be combined with another appropriate class in order to speed up the event program. Individual classes shall be scored and awarded points (or for money for pay-back shows) by classes regardless of entry count. The Race Director may choose not to combine these karts if no appropriate class exists at a given event

Starts/Restarts

Race starts will be double filed. If the yellow is displayed during the first green flag lap (no completed laps), the subsequent restart format-single or double file-will be at the Race Directors discretion. If the yellow flag is displayed after a completed green lap, the subsequent restart will be single file only.

Accidents

Any driver that has been involved in a roll-over or hard-impact accident should remain still until safety personnel can assess the driver for possible injuries. Any driver involved in a high risk accident must be assessed by safety personnel before being released to race. If an enclosed chassis kart (Champ/Cage) rolls over do not attempt to get out of the kart, except in the case of fire, until directed.

Age

A driver's competition age is the age on 12/31 of the said year. Minor drivers are required to have a certified copy of their Birth Certificate with them at sign up. A driver who wishes to move up early must file a request with the race director. It is at the Race Directors discretion if he or she is eligible. No series/club points will be transferred to the higher age level class. Technical Inspection Procedures & Rules.

General Technical Guidelines

1. Rules apply in all classes except where specified otherwise.
2. All classes are required to run mufflers.
3. All ballast weight must be firmly attached with 3/8 bolts and safety wired or cotter keyed. Double nut safety is allowed if top nut is self-locking. Weights in excess of 10 pounds must have at least two (2) 3/8" bolts. Weight must be painted white and have kart number clearly visible. This will be part of pre-tech.
4. Wheels hubs may not be lightened or machined beyond original manufacture design. Aluminum wheel studs or nuts are not allowed.
5. Maximum width for any tire or rim is 10 3/8".
6. Minimum tread width is 28 inches and Maximum kart width is 50 inches.
7. Maximum wheelbase is 43 inches. Minimum wheelbase is 40 inches.
8. Seat height must be a minimum of 14 inches from ground. No peaks or add-on sections intended to subvert the seat back height requirement allowed.
9. Caliper mounted brake rotor guard is required between rotor disk and seat on all open chassis karts. Seat mounted guards are not allowed.
10. Steel self-locking nuts or cotter pinned castellated nuts are required on brake disk to hub bolts. Nylon self-locking nuts are not allowed.
11. Chain guards are required on all karts.
12. Kart numbers are required on each side, front, and rear of kart (four sides.) Each number is to be at least five (5) inches tall. It is the discretion of pre-tech personnel to disallow number designs failing to meet this guideline.
 - a) One or two-digit numbers will be allowed.
 - b) You will be asked to change your number if a reserved number or one previously registered for an event exists in your class (first come-first served basis).
13. It is the driver's responsibility to ensure that the numbers are easily identifiable so that they may be properly scored. It is the discretion of pre-tech personnel to disallow number designs failing to meet this guideline.
14. All restrictor plates must be unaltered.
15. Engine Tech Procedures will be carried out in accordance with proper published guidelines.
16. All classes must run a clutch cover/guard per LKF Competition Regulations and Technical Manual.

17. All Clone classes shall purchase gasoline of 87 octane at a location specified by the track officials. Gasoline will be checked with a Digitron meter.

Pre-Race Tech Inspection

1. Pre-tech kart inspections start at 2:30 before scheduled hot laps. Pre-tech will close when hot laps begin. Late inspections will be at the Tech Coordinators discretion.
2. All karts must successfully complete pre-tech inspection before being allowed on the racing surface. A sticker of choice must be on nose of kart before allowed on track.
3. Drivers must have wristband before presenting kart for inspection.
4. Driver must present safety gear at pre-tech, Helmet, Neck Brace, Gloves, Arm Restraints, Jacket (Abrasion Resistant), etc.
5. Helmets meeting Snell M2005 or SA2010 (or later), SFI ratings 24.1/2010 (youth), 31.1/2010, 31.2a, 41.1/2010, 41.2a, or newer specifications required in all classes. DOT specification helmets are not approved. Helmets must be full coverage, full face, and designed solely for motorsports competition.
6. Chest Protectors meeting SFI 20.1 specifications are required for all Junior 1 and junior Amateur (ages 12 and below only), and Rookie open kart drivers. They are recommended for all competitors.

Post-Race Tech Inspection

1. All scale procedures will be per KC Raceway Competition Regulations and Technical Manual.
2. Immediately after the first place kart is scaled the winning driver will "draw" to determine if the top three karts will be placed in post-race tech.
3. If the winning driver selects his class for post-race tech the top three karts will immediately (after crossing scales) place their karts in the tech holding area.
4. ***Karts that bypass impound will be disqualified.***
5. Karts may not be disturbed while in impound. No tires or other equipment may be removed from the kart without permission of the race director/tech director.
6. Random fuel or engine oil testing may be performed at any time during the event.
7. Karts running two classes may be allowed to postpone impound at the race directors discretion. Race Director must be notified.
8. Any competitor who needs to change engines or any parts on a "painted" engine between events or after the paint mark has been applied must notify the Tech coordinator.
9. Classes selected to post-race tech will be subjected to the following: The tech director will determine the items to be inspected. Only one person per kart allowed in tech area (driver, car owner, or motor builder). Any kart disqualified in tech for any reason will be disqualified for that days event and zero (0) points awarded and/or any payback forfeited.
10. If a technical violation is discovered during post-race tech inspection:
 - a) The Technical Coordinator will notify the Race Director and together they will declare a technical disqualification and notify the affected competitor.

- b) The affected competitor may, via written protest of any form, present protest to the Race Director before leaving the premises.
- c) In the event of a protest by the competitor, the items found to be in technical violation may be retained by the Technical Coordinator. If a competitor refuses to allow the Technical Coordinator to retain the items, a protest may still be presented, but the evidence used to declare a violation cannot be further disputed by the competitor.
- d) In the event of a protest by the competitor, by Thursday following the event where the violation occurred, KC Raceway will convene to hear and validate arguments by the Technical Coordinator, Race Director, and affected competitor. KC Raceway shall then render a final decision on the technical violation. Any retained items will be returned to the competitor.

Points Series Rules & Awards Banquet

Point System Rules

In the event of a tie in the year-ending points total, the tie will be broken by advancing the driver possessing the most KC Raceway feature wins in that class. If there are no wins, the tie will be broken by the most seconds, the most thirds, etc... If there is still a tie, it will be broken by the highest finishing position in the latest feature race in which either or both of the competitors participated. Points will not be recorded and finishing positions will not be declared for Rookie classes or Dash For Cash classes.

Awards Banquet

You Must be a member \$50.00 to be eligible for benefits

A competitor must enter and participate in at least (80%) of the scheduled races to qualify for year-end awards. Rookies do not count points for year-end awards. If a competitor was disqualified at a point's race, that race will qualify for banquet eligibility, provided the disqualification was mechanical in nature (under-weight, post-race tech, etc.). If the competitor was disqualified for un-sportsman like conduct in the form of verbal or physical abuse, that race will not qualify for banquet eligibility, or be allowed as a drop.

For all other classes, a class champion shall be named and series finishing orders declared. Each qualifying participant in these classes will receive awards and prizes distributed according to the series finishing order based on the total points monies collected for that class.

You must start at least one green flag lap in any *heat* race to be guaranteed last place points for your class on any given race day. As long as there is no refund on your entry fee, all points races attended will count towards your eligibility.

