Information for Salem Indiana/Kentucky Invitational Rodeo October 14-15, 2023 Kalmbach Arena 7596 W SR 56, Salem, IN 47167

Friday, October 13	6-8 pm: Early Check-in at announcer's stand (If you are on the grounds, please check-in on Friday, since we have a short check-in time on Saturday)	
Saturday, October 14	7-8 am: Check-in at announcer's stand	
	8:15 am: Contestant Meeting in arena bleachers	
	9:15 am: Slack	
	6:45 pm: Pre-Rodeo (Grand Entry, Anthem)	
	7 pm: Performance	
Sunday, October 15	7:30 am: Cowboy Church	
	9 am: One long go	

General Information:

Entries close October 4 at 5pm. Payment will be due at check-in (check or cash; no credit cards).

No one allowed on grounds until after 4pm on Friday.

Everyone will be entered in the jackpot. A portion of your entry fee will go into the jackpot fund. When completing the entry form, please be sure to complete the appropriate section (high school or junior high). Also, the scholarship fee is for Indiana HS contestants ONLY. There will be NO shoot at this rodeo. ALL contestants please bring your state contestant numbers. Concessions and other vendors will be on the grounds. Indiana Junior High members will also be having a bake sale!

Camping/Stalls:

This is a primitive site. There are no electric or water hookups, or shower facilities. There are NO stalls, so you will need to tie to your trailer or set up pens. This will be a "tight" location to park, so please **PARK SMART**! Each family must clean up their site – trash needs to be placed in the dumpster and manure and hay spread out over the ground. There will be a \$10 grounds fee per family assessed at this rodeo. There is a map of the grounds attached showing the designated parking and no parking areas.

Motels in Salem:	Cobblestone Hotel & Suites	Knights Inn & Suites
	1015 Hackberry St	1209 W Mulberry St
	Salem, IN 47167 (812-883-4224)	Salem, IN 47167 (812-883-2491)

If you have any questions regarding entry, please contact Stephanie Cox, Rodeo Secretary, 765-717-5775 (<u>scox@bsu.edu</u>).

