

Wargrounds of the Nine Worlds

Gubbinz Grabbin!

Material and items abound in the wastelands left behind by war. Profiteers seek to remove the treasures and hold positions, while the enemy must uproot their foes and keep them from their ill gotten prizes or take the needed supplies for themselves. The thrum of battle and the stomp of heavy boots fills the air while smoke and blood mingle in the dust of a thousand worlds.

Mission:

The Armies: Both players should agree on a power level/points value for the game. One side should declare as Attacker or Defender.

The Battlefield: Players should create a battlefield to match the planet or warzone they are fighting over and add terrain as needed. Also add any factors a Battlezone they choose to play in adds, and alter accordingly.

Deployment: Players roll off with the winner choosing the deployment type, and the other player deciding which will be their deployment zone. The player that didn't choose the deployment zone then places their first unit and then alternate until the armies are deployed.

First Turn: Players roll off and the player that finished setting up first adds +1 to their total. They may choose who goes first. If they choose to go first the other player may seize the initiative on a dice roll of a 6.

Tactical Objectives: This mission uses tactical objectives. If at the start of a players turn they have less than three cards then they should draw cards until they have a hand of three. Also players can discard one card at the end of their turn.

The Loot is mine!!!: The first person to get to 8 Objectives gets 3 Victory Points.

Slay the Warlord, First Blood, and Linebreaker

Battle Length: The players are attempting to achieve 8 Tactical Objectives before their opponent or the most before the 6th turn. The game lasts until one side or the other has gained 8 victory points or the 6th battle round has ended.

Campaign event: Orbital Bombardment

Page 127 for details on how to incorporate this event if you are following the Dicehead Games In Store / DICEHEAD_TV Twitch campaign.

What to report:

What Armies were played?

Who was the Attacker?

Who was the Defender?

Who Won and what level of victory was it : Major/Minor?