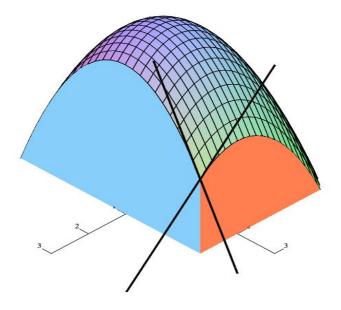
Calculus 3 - Surface Integrals over Vector Fields

Recall the section on the tangent plane. We created two vectors with two tangent lines. If the surface is z = f(x, y) then the tangent vectors are

$$\vec{u} = <1, 0, f_x >, \quad \vec{v} = <0, 1, f_y >.$$
 (1)

We evaluate these at some point (a, b).



We now cross these two vectors to get the normal so

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & f_x(a,b) \\ 0 & 1 & f_y(a,b) \end{vmatrix} = < -f_x(a,b), -f_y(a,b), 1 > .$$
(2)

The equation of the tangent plane is then (where c = f(a, b))

$$-f_x(a,b)(x-a) - f_y(a,b)(y-b) + (z-c) = 0$$
(3)

or

$$f_x(a,b)(x-a) + f_y(a,b)(y-b) - (z-c) = 0.$$
 (4)

If the surface is given implicitly, say by G(x, y, z) = 0, then the partial derivatives are given as

$$z_x = -\frac{G_x}{G_z}, \quad z_y = -\frac{G_y}{G_z} \tag{5}$$

and the equation of the tangent plane is

$$-z_x(z,b)(x-a) - z_y(a,b)(y-b) + (z-c) = 0$$
(6)

or

$$G_x(a,b,c)(x-a) + G_y(a,b,c)(y-b) + G_z(a,b,c)(z-c) = 0$$
(7)

Unit Normal to Surface

We now define the unit normal \vec{N} to a surface given by G(x, y, z) = 0 as

$$\vec{N} = \frac{\nabla G}{\|\nabla G\|} \tag{8}$$

where the gradient of *G* is given by $\nabla G = \langle G_x, G_y, G_z \rangle$. We can also orient the normal as to point outward or inward and would simply multiply (8) by -1.

Example 1. Find the unit normal to the unit sphere

$$x^2 + y^2 + z^2 = 1 \tag{9}$$

Here $G = x^2 + y^2 + z^2 - 1$ so $\nabla G = \langle 2x, 2y, 2z \rangle$

$$\|\nabla G\| = \sqrt{4x^2 + 4y^2 + 4z^2} = \sqrt{4(x^2 + y^2 + z^2)} = 2$$
(10)

and the unit normal is $\vec{N} = \frac{\langle 2x, 2y, 2z \rangle}{2} = \langle x, y, z \rangle.$ Flux

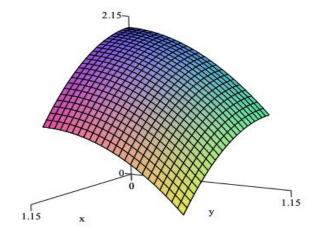
One of the principal applications of surface integrals over vector fields is fluid flow through a surface. Consider an oriented surface S submerged in a fluid having a continuous velocity field \vec{F} . Let *dS* be a small area on the surface over which \vec{F} is nearly constant. Then the amount of field crossing this surface per unit time is approximated by $\vec{F} \cdot \vec{N} dS$ and adding up the element gives

$$\iint_{S} \vec{F} \cdot \vec{N} dS. \tag{11}$$

Def^{*n*} If \vec{F} is a continuous vector field defined on an oriented surface *S* with unit normal \vec{N} , then the surface integral of \vec{F} over the surface *S* is given by

$$\iint_{S} \vec{F} \cdot \vec{N} dS \tag{12}$$

which is called the *Flux of* \vec{F} across *S*.



Example 2. Taken from a Berkeley midterm.

Find the flux \vec{F} across *S* where $\vec{F} = \langle x, y, z \rangle$ and the surface *S* is the boundary of the solid enclosed by the plane x + y + z = 1 and the *xy*, *xz* and *yz* planes.

Soln: First we find the unit normal. Since the surface is given as x + y + z = 1 we create G as G = x + y + z - 1. So $\nabla G = \langle 1, 1, 1 \rangle$ and the unit normal is given by

$$\vec{N} = \frac{\nabla G}{\|\nabla G\|} = \frac{\langle 1, 1, 1 \rangle}{\sqrt{3}}.$$
(13)

Next, we calculate *dS*. Since the surface is given by z = 1 - x - y then

$$dS = \sqrt{1 + f_x^2 + f_y^2} \, dA_{xy} = \sqrt{1 + 1 + 1} \, dA_{xy}.$$
 (14)

Now the flux integral becomes

$$\iint_{S} \vec{F} \cdot \vec{N} dS = \iint_{R_{xy}} \langle x, y, z \rangle \cdot \frac{\langle 1, 1, 1 \rangle}{\sqrt{3}} \sqrt{3} \, dA_{xy}$$

$$= \iint_{R_{xy}} (x + y + z) \, dA_{xy}$$

$$= \iint_{R_{xy}} 1 \, dA_{xy}$$

$$= \int_{0}^{1} \int_{0}^{1-x} 1 \, dy \, dx$$

$$= \int_{0}^{1} y \Big|_{0}^{1-x} \, dx$$

$$= \int_{0}^{1} (1 - x) \, dx$$

$$= x - \frac{1}{2} x^{2} \Big|_{0}^{1} = \frac{1}{2}$$
(15)

Example 3.

Find the flux \vec{F} across *S* where $\vec{F} = \langle y, x, z \rangle$ and the surface *S* is the boundary of the solid enclosed by the paraboloid $z = 1 - x^2 - y^2$ and the plane z = 0.

Soln: First we find the unit normal. Since the surface is given as $z = 1 - x^2 - y^2$ we created *G* as $G = x^2 + y^2 + z - 1$. So $\nabla G = \langle 2x, 2y, 1 \rangle$ and the unit normal is given by

$$\vec{N} = \frac{\nabla G}{\|\nabla G\|} = \frac{\langle 2x, 2y, 1 \rangle}{\sqrt{1 + 4x^2 + 4y^2}}.$$
(16)

Next, we calculate *dS*. Since the surface is given by $z = 1 - x^2 - y^2$ then

$$dS = \sqrt{1 + f_x^2 + f_y^2} \, dA_{xy} = \sqrt{1 + 4x^2 + 4y^2} \, dA_{xy}.$$
 (17)

Now the flux integral becomes

$$\iint_{S} \vec{F} \cdot \vec{N} dS = \iint_{R_{xy}} \langle y, x, z \rangle \cdot \frac{\langle 2x, 2y, 1 \rangle}{\sqrt{1 + 4x^2 + 4y^2}} \sqrt{1 + 4x^2 + 4y^2} \, dA_{xy}$$

$$= \iint_{R_{xy}} (4xy + z) \, dA_{xy}$$

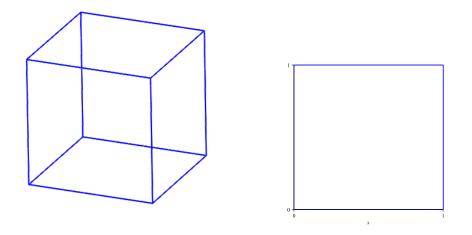
$$= \iint_{R_{xy}} (4xy + 1 - x^2 - y^2) \, dA_{xy}$$

$$= \int_{0}^{2\pi} \int_{0}^{1} (4r^2 \sin \theta \cos \theta + 1 - r^2) \, r dr d\theta$$

$$= \frac{\pi}{2}$$
(18)

Example 4. Taken from John Hopkins University.

Find the flux \vec{F} across *S* where $\vec{F} = \langle x, xy, xyz \rangle$ through the unit cube $0 \le x \le 1, 0 \le y \le 1$ and $0 \le z \le 1$.



Soln: Since there are 6 sides to the cube we must do all 6 fluxes separately. The nice thing is that the unit normal's are easy to pick off and so are *dS*.

Top: Here $\vec{N} = \langle 0, 0, 1 \rangle$. Since z = 1, then $\vec{F} = \langle x, xy, xy \rangle$ and $\vec{F} \cdot \vec{N} = \langle 0, 0, 1 \rangle \cdot \langle x, xy, xy \rangle = xy$

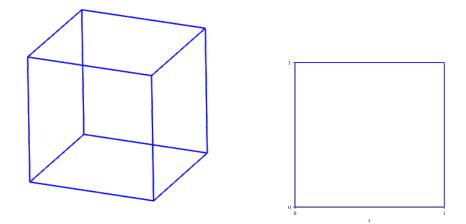
$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} xy dy dx = \frac{1}{4}$$
(19)

Bottom: Here $\vec{N} = \langle 0, 0, -1 \rangle$. Since z = 0, then $\vec{F} = \langle x, xy, 0 \rangle$ and $\vec{F} \cdot \vec{N} = \langle 0, 0, -1 \rangle \cdot \langle x, xy, 0 \rangle = 0$

$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} 0 dy dx = 0$$
(20)

Right: Here $\vec{N} = \langle 0, 1, 0 \rangle$. Since y = 1, then $\vec{F} = \langle x, x, xz \rangle$ and $\vec{F} \cdot \vec{N} = \langle 0, 1, 0 \rangle \cdot \langle x, x, xz \rangle = xy$

$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} x dz dx = \frac{1}{2}$$
(21)

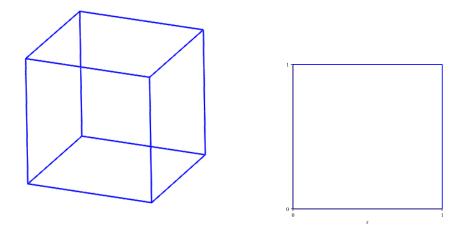


Left: Here $\vec{N} = \langle 0, -1, 0 \rangle$. Since y = 0, then $\vec{F} = \langle x, 0, 0 \rangle$ and $\vec{F} \cdot \vec{N} = \langle 0, -1, 0 \rangle \cdot \langle x, 0, 0 \rangle = 0$

$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} 0 dz dx = 0$$
(22)

Front: Here $\vec{N} = \langle 1, 0, 0 \rangle$. Since x = 1, then $\vec{F} = \langle 1, y, yz \rangle$ and $\vec{F} \cdot \vec{N} = \langle 1, 0, 0 \rangle \cdot \langle 1, y, yz \rangle = 1$

$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} 1 dz dy = 1$$
(23)



Back: Here $\vec{N} = \langle -1, 0, 0 \rangle$. Since x = 0, then $\vec{F} = \langle 0, 0, 0 \rangle$ and $\vec{F} \cdot \vec{N} = \langle -1, 0, 0 \rangle \cdot \langle 0, 0, 0 \rangle = 0$

$$\iint\limits_{S} \vec{F} \cdot \vec{N} dS = \int_{0}^{1} \int_{0}^{1} 0 dz dy = 0$$
(24)

So the total flux through the cube is

$$\iint_{S} \vec{F} \cdot \vec{N} dS = \frac{1}{4} + 0 + \frac{1}{2} + 0 + 1 + 0 = \frac{7}{4}$$
(25)