

TRIPLE BAGGER SOFTBALL - TOURNAMENT RULES

ENTRY REFUNDS: There are NO REFUNDS should a team desire to drop out of a tournament once the application has been received and the entry fee check has been deposited. If a tournament is canceled due to bad weather, a \$75.00 administration fee is subtracted from all refunds. 50% refund of entry fee/gate fee if one game started – No refund if 2rd game is started.

SOFTBALLS: 8U/10U - Each team will provide 2 new 11" optic yellow softballs. 12U/14U/16U/HS - Each team will provide 2 new 12" optic yellow softballs. Please provide these at check-in.

COIN FLIP: We will flip for home team prior to every game except when the game is seeded. Higher Seed is home team.

FOOD & BEVERAGES: No outside food or beverages are allowed to be brought into the complexes if concessions are provided. Team water coolers are allowed.

TOBACCO: Use of tobacco products is prohibited on all fields and in the dugouts during any game.

UNLIMITED SUBSTITUTIONS ALLOWED: Teams may bat an extra hitter or entire lineup.

BETWEEN INNINGS: A maximum of 90 seconds, or 5 warm-up pitches, will be allowed between innings with timing started upon the 3rd out. The umpire shall keep time. Automatic strikes may be called on offensive teams not ready, and automatic balls may be called on defensive teams not ready, after the umpire has directed teams to play.

EJECTIONS: Any manager, coach, player or fan ejected from the game must leave the park and may not return for any reason until the next scheduled game. If the same person is ejected for a second time, he or she will not be allowed into the park for the remainder of the tournament. Failure to comply with this rule will result in forfeiture of the game. **As the rules indicate, the matter of disorderly conduct will be taken very seriously.**

RUN/TIME LIMITS: 12 runs after 3 innings/10 runs after 4/8 runs after 5 - 1:15 Time limit or 7 innings. Ties will count in pool/round robin play. International rule will be used for extra innings.

Pool Play Tie Breakers – 1. Head to Head 2. Runs Allowed 3. Run Differential +/- 8 runs 4. Coin Flip

PLEASE BE PREPARED TO PLAY 30 MINUTES AHEAD - If we get ahead of schedule, we will play ahead.

SUSPENDED/COMPLETE GAMES: A game shall be ruled as official and complete if umpires or the tournament director due to rain, inclement weather, lighting failure, or other reasons beyond our control, provided, calls it 3 innings have been completed. If three innings have not been completed, the game shall be suspended, and resumed from that point, when safe play can be resumed.

AWARDS: Medals to the 1st and 2nd place finishers

10U/8U Tournament Rules:

- 1. The pitching distance shall be 35 feet. 2.3 The 11-inch softball shall be used.
- 2. (8 & Under and Younger). Stealing: A runner may steal as explained below: a. A runner on 1st or 2nd can advance/steal only one base per pitch even in the event of an overthrow in live ball territory. If they advance more than one, they are liable to be put out. At end of play if the runner is safe and has advanced more than one base, the umpire will return the runner to the correct base. b. A runner cannot steal home. If they advance home they are liable to be put out. At end of play if the runner is safe and has advanced the umpire will return the runner to the correct base. c. A batter runner, who has received a base on balls, cannot attempt to steal second base. d. Awarded bases will apply to all runners. This includes an overthrow into dead ball territory. e. Runners can only score on: i. A batted ball ii. A base on balls or hit batter with bases loaded iii. An awarded base when the ball goes out of play to include a pitch that goes out of play (8 & Under and Younger) The batter is out on a third strike. If a batter strikes out and the ball is not caught, the batter is out and cannot advance to first base. The ball remains live. (8 & Under and Younger) The infield fly rule will not be used.