

**Art (UPK-12)**  
**Essential Standards/Skills List for May & June**

<b>Course</b>	<b>Grade</b>	<b>Essential Skills/Standards in May</b>	<b>Essential Skills/Standards in June</b>
Art	UPK	Students should be able to create a drawing that has some recognizable pieces and they should be able to tell you in detail what their drawing is about.	Students should be able to recognize at least the colors of the rainbow and basic shapes.
Art	K	Students should be able to draw and color a clear picture. They should be able to focus on their shapes and coloring inside the lines.	Students should be able to trace objects and cut on the lines.
Art	1	Students should be able to find unique ways of quality creating artwork with found objects or objects that would not normally be using in art.	Students should be able to create an artwork and be able to write out what it is and why they have chosen to create it.
Art	2	Students should be able to find unique ways of quality creating artwork with found objects or objects that would not normally be using in art.	Students should be able to create an artwork and be able to write out what it is and why they have chosen to create it.
Art	3	Students should be able to follow step by step instructions to create a drawing.	Students should be able to take a subject and create it in multiple ways, both 2D and 3D
Art	4	Students should be able to follow step by step instructions to create a drawing.	Students should be able to take a subject and create it in multiple ways, both 2D and 3D
Art	5	Students should be able to create a well balanced composition in both 2D and 3D artwork.	Students should be able to follow step by step drawing instructions to create a drawing and then add additional details to make their artwork more individualized. Independent art choices will be important at this point.
Art	6	Students should be able to create a well balanced composition in both 2D and 3D artwork.	Students should be able to follow step by step drawing instructions to create a drawing and then add additional details to make their artwork more individualized. Independent art choices will be important at this point.
Art	7	Apply visual organizational strategies to design and produce a work of art or design that clearly communicates information or ideas.	Demonstrate persistence in developing skills with various materials, methods, and artmaking approaches in creating works of art or design.
Art	8	Generate and develop artistic work in a self-directed manner, following guidelines given.  Apply relevant criteria to examine, reflect on, and plan revisions for a work of art or design in progress.	Consider a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design.  Document the process of developing ideas; from early stages to full elaboration.
Beginning Studio in Art	9-12	Generate and develop artistic work in a self-directed manner, following guidelines given.  Apply relevant criteria and the feedback of others to revise and refine works of art and design in progress.	Consider a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design.  Document the process of developing ideas; from early stages to full elaboration.
Studio Art II	10	Generate and develop artistic work in a self-directed manner, following guidelines given, and implementing advanced techniques learned.	Choose from a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design that follow or break established artistic conventions.

		Apply relevant criteria and the feedback of others to revise and refine works of art and design in progress.	Document the process of developing ideas; from early stages to full elaboration.
Studio II & Advanced Studio Art	10-12	Generate and develop artistic work in a self-directed manner.  Document the process of developing ideas; from early stages to full elaboration.	Experiment, plan, and make multiple works of art and design that explore a personally meaningful theme, idea, or concept.  Consider a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design.
Creative Crafts	9-12	Generate and develop artistic work in a self-directed manner, following guidelines given.  Apply relevant criteria and the feedback of others to revise and refine works of art and design in progress.	Consider a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design.  Document the process of developing ideas; from early stages to full elaboration.
Advanced Creative Crafts	10	Generate and develop artistic work in a self-directed manner, following guidelines given, and implementing advanced techniques learned.  Apply relevant criteria and the feedback of others to revise and refine works of art and design in progress.	Choose from a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design that follow or break established artistic conventions.  Document the process of developing ideas; from early stages to full elaboration.
Computer Graphics	12	Experiment, plan, and make multiple works of art and design that explore a personally meaningful theme, idea, or concept.	Redesign an object, system, place, or design in response to contemporary issues.  Evaluate the effectiveness of images to influence ideas, feelings, and behaviors of specific audiences.