



# **INTERNATIONAL ASSOCIATION LEGIONS OF HONOR**

**DRILL TEAM AND  
COLOR GUARD  
RULES OF  
COMPETITION**

Effective as of

November 6, 2009



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**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAM AND COLOR GUARD  
RULES OF COMPETITION**

**GENERAL INFORMATION**

1. The information listed herein will apply to all Color Guard and Drill Competition that may come under the jurisdiction of the International Association Legions of Honor (IALOH). It will be used in competition and encouraged for use in any Ceremonies sponsored by IALOH.
- 1.2 One of the objectives of the IALOH is to promote respect and courtesy for the National Colors of the United States, Canada, Mexico, and Panama. One way to achieve this goal is by setting an example.
- 1.3 All National Flags will be adorned with their National Symbols, be standard size (3\*X5\*), and will **not** have fringe:
  - a. American - Eagle
  - b. Canadian - Maple Leaf
  - c. Mexican - Spear
  - d. Panamanian - Spear
- 1.4 Another objective of IALOH is to promote perfection in the art of competition and to have Rules and Regulations that will be similar to the Rules of all other LOH Associations located throughout North America.
- 1.5 All Legion Nobles performing in any type of competition must be dressed in the appropriate/adoptive Unit Uniform.
- 1.6 Color Guard and Drill commands are in an oral order known as the PREPARATORY COMMAND and the COMMAND of EXECUTION. All participants must understand these commands and know when to execute them.
- 1.7 The IALOH will use the Drill and Ceremonies Manual, *Department of Army FM 3-21* as its guide for Drill and Color Guard Competition. Modifications in movements and commands may be necessary to comply with Shrine Protocol as outlined in the Directory Imperial Council A.A.O.N.M.S.

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAM  
RULES OF COMPETITION**

**DRILL TEAM**

**GENERAL**

- 2.1 The Competition Rules Committee will call a meeting of all Drill Captains (Directors) and Judges prior to competition. The Committee will resolve questions by either at the time. Each team will draw a number to determine time of drill.
- 2.2 The host LOH Unit will choose the competition pad. If there is no host LOH Unit, the IALOH or Association commander will appoint one.
- 2.3 The ideal site of the competition pad is 100 x 150 feet (preferably non-carpeted), depending on the availability of space. The perimeter will be marked so that all competing Units will have an area designated for entry on the pad. A Unit marching beyond any part of this perimeter during competition will be assessed Two (2) penalty points from overall score. There will be an area on the pad designated for the flag stands to be used for posting the Colors. All Units will use the same area. Competition Rules Committee will be responsible for notifying competing units of the type of surface at the competition site.
- 2.4 The judges for all competition will be Military Judges when available; judges must be qualified to perform these duties and have no direct relations with any competing Unit.
- 2.5 The Chairman of the Competition Rules Committee (a.k.a. Drill Competition Coordinator) will have all score sheets reviewed after the judges have totaled their scores, and before judges are dismissed. The purpose of this is to ensure that all score deductions are justified and uniform on all competing Units score sheets.
- 2.6 A maximum time of Fifteen (15) minutes shall be allocated to each competing Unit. Any time over this amount will be cause for a penalty of One (1) point to be deducted from the overall score.
- 2.7 Trophies will be awarded for 1st, 2nd, and 3rd place. These trophies shall be purchased by the IALOH/Association and presented at the Awards Ceremony.

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**DRILL TEAM**  
**RULES OF COMPETITION**  
**PERSONNEL INSPECTION**

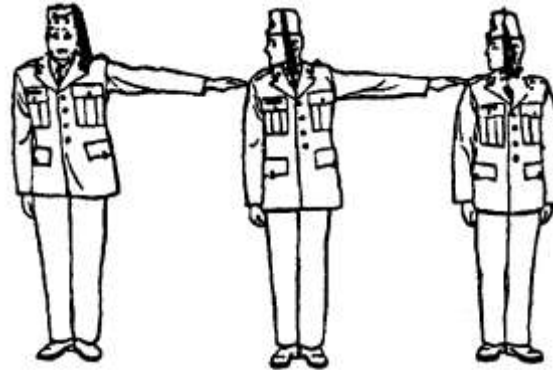
- 3.0 One judge shall do the Personnel Inspection phase of all competing Units. All Units will assemble at the assigned area at least thirty minutes prior to competition time for the inspection.
- 3.1 Each Team, in order, is to be assembled at *close interval*, at *parade rest* position. The Captain will be positioned six spaces in front and centered on his team.
- 3.2 When the Inspecting Officer approaches, the Captain will call his unit to attention and report “**SIR, (TEMPLE NAME) REPORTING AS ORDERED.**”
- 3.3 The Inspecting Officer will give the command: “**CAPTAIN, PREPARE YOUR UNIT FOR INSPECTION.**”
- 3.4 The Captain will do an “about face” and align the unit at *normal interval*. He then commands the Unit to “**DRESS RIGHT, DRESS**” and marches by the most direct route to a position on line with his Unit, does a right face and aligns the Unit, does a right face and takes two paces forward, halts and does a left face, commands the unit “**READY FRONT**”. Marches to the center of the unit does a right face as in marching and takes four paces forward and halts, reports to the Inspecting Officer, “**SIR, (TEMPLE NAME) IS PREPARED FOR INSPECTION.**”
- 3.5 The Inspecting Officer will inspect the Captain. When the inspection of the Captain is over the Inspecting Officer will instruct the Captain to accompany him as he inspects the Unit.
- 3.6 The Inspecting Officer will consider the uniformity of all uniforms, the neatness and appearance of the uniforms, and the condition and appearance of equipment (arms, swords, etc.).

**NOTE:** The Inspecting Officer will inspect each member. As the Inspecting Officer steps in front of each member, if the member is armed, he will come to “**Inspection Arms**” position (with or without a functional weapon). Each weapon may be inspected. No points will be deducted for the condition of a weapon. Points will not be deducted for the fez because of its uniqueness.

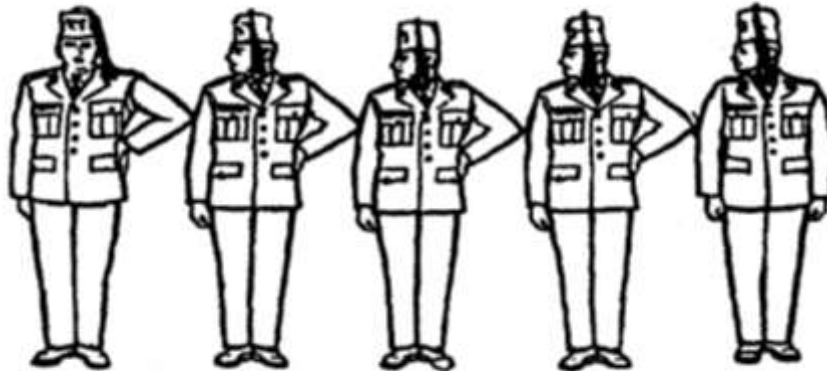
**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
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3.7 Alignment of the Unit.

a. To align the Unit at *Normal Interval*, the commands are “**DRESS RIGHT, DRESS**” and “**READY FRONT.**”



b. To align the Unit at *Close Interval*, the commands are: “**AT CLOSE INTERVAL, DRESS RIGHT, DRESS**”; and “**READY, FRONT.**”



**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR**  
**DRILL TEAM**  
**RULES OF COMPETITION**  
**FLOOR COMPETITION**

- 4.0 The Floor Competition phase of judging consists of mandatory drill movements.
- 4.1 A Drill Team will consist of a minimum of nine (9) members including the Drill Master.
- 4.2 There shall be a minimum of two judges located on the Pad to view all movements by each competing Unit.

**DRILL REQUIREMENTS**

- 4.3 The Drill Team approaches the stands and comes to a Halt. The Captain salutes and reports, **“SIR, (YOUR TEMPLE) READY TO START COMPETITION”** to the International Association Legions of Honor Commander. The Commander salutes and commands **“START YOUR COMPETITION”**. At this time the judging starts.
- 4.4 The mandatory movements to be used during Pad Competition are listed herein. Each LOH DRILL TEAM participating must perform the movements listed below.
- a. Reporting the Drill Team ready for competition to the IALOH Commander;
  - b. Column (Squad), Left and Right;
  - c. To the Rear, March - Two (2) times;
  - d. Left and Right Oblique;
  - e. Left and Right Flank;
  - f. Reporting the Drill Team at completion of Competition to the IALOH Commander.

**NOTE:** Drill Teams are not limited to the mandatory movements. Movements **a** and **f** must be done at the beginning and ending of the competition. Movements **b** through **e** may be done whenever the Drill Captain desires.

- 4.5 Mandatory movements for the **DRILL TEAMS** will be graded as listed:

a. Inspection in Ranks, all equipment included	10 points
b. Presentation of Team and Proficiency of Drill Captain	10 points
c. Column (Squad), Left and Right	10 points
d. To the Rear, March - Two (2) times	10 points
e. Marching & Alignment, Left & Right Oblique	20 points
f. Marching & Alignment, Left & Right Flank	20 points
g. Military Presence and Bearing	20 points



INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAMS COMPETITION

TALLY SHEET

NAME OF TEMPLE \_\_\_\_\_ DATE \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #1 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #2 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #3 \_\_\_\_\_

TOTAL DEDUCTIONS \_\_\_\_\_

TOTAL POSSIBLE POINTS:      100

MINUS DEDUCTIONS:      \_\_\_\_\_

FINAL SCORE:      \_\_\_\_\_

TALLY COMMITTEE SIGNATURES:

\_\_\_\_\_  
\_\_\_\_\_

DRILL TEAM COORDINATOR'S SIGNATURE: \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAMS COMPETITION**

**PERSONNEL INSPECTION -- JUDGE #1**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**NEATNESS:** \_\_\_\_\_ **DEDUCTIONS:** \_\_\_\_\_

**UNIFORMITY:** \_\_\_\_\_ **DEDUCTIONS:** \_\_\_\_\_

**APPEARANCE** \_\_\_\_\_

**(INDIVIDUAL):** \_\_\_\_\_ **DEDUCTIONS:** \_\_\_\_\_

**(UNIT):** \_\_\_\_\_ **DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:**       10  

**MINUS DEDUCTIONS:**         \_\_\_\_\_

**FINAL SCORE:**                 \_\_\_\_\_

NOTE: CANNOT EXCEED 10 DEDUCTION POINTS FOR ENTIRE SECTION.

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAMS COMPETITION**

**PERFORMANCE EVALUATION -- JUDGE #2**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**CAPTAIN'S PRESENTATION/DISMISSAL OF TEAM AND COMMAND PRESENCE** (10 Pts. Max) **DEDUCTIONS:** \_\_\_\_\_

**UNIT MARCHING AND ALIGNMENT LEFT AND RIGHT OBLIQUE** (20 Pts. Max) **DEDUCTIONS:** \_\_\_\_\_

**COLUMN/SQUAD LEFT:** (5 Pts. Max) **DEDUCTIONS:** \_\_\_\_\_

**RIGHT:** (5 Pts. Max) **DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:**              40  

**MINUS DEDUCTIONS:**            \_\_\_\_\_

**FINAL SCORE:**                    \_\_\_\_\_

NOTE: CANNOT EXCEED **40** DEDUCTION POINTS FOR ENTIRE SECTION.

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
DRILL TEAMS COMPETITION**

**PERFORMANCE EVALUATION -- JUDGE #3**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**MARCHING AND ALIGNMENT (20 Pts. Max) DEDUCTIONS:** \_\_\_\_\_  
**LEFT AND RIGHT FLANK:**

**MILITARY PRESENCE AND BEARING: (20 Pts. Max) DEDUCTIONS:** \_\_\_\_\_

**TO THE REAR MARCH, TWO (2) TIMES: (10 Pts. Max) DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:**          50  

**MINUS DEDUCTIONS:**                \_\_\_\_\_

**FINAL SCORE:**                        \_\_\_\_\_

NOTE: CANNOT EXCEED 50 DEDUCTION POINTS FOR ENTIRE SECTION.

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
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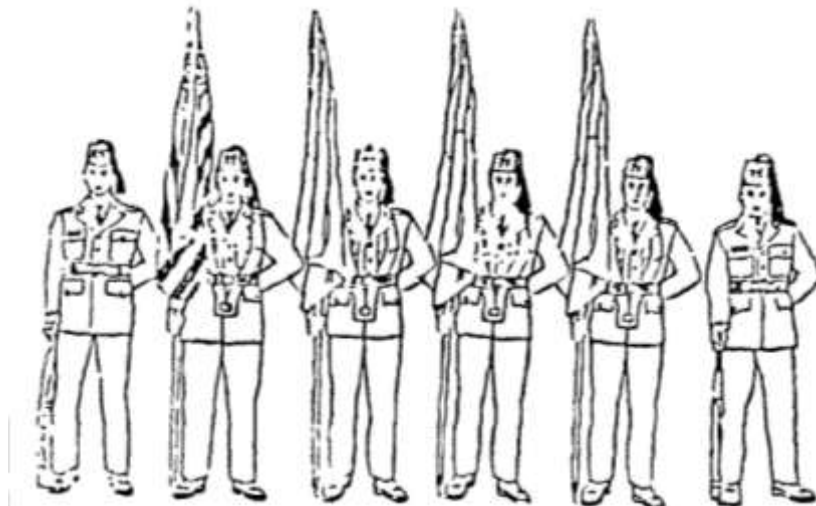
**COLOR GUARD**

**GENERAL**

- 5.0 The Competition Rules Committee will call a meeting of all Color Guard Captains (Directors) and Judges prior to competition. The Committee will resolve questions by either at the time. Each team will draw a number to determine time of drill.
- 5.1 The LOH Color guard competition shall be divided into two classes; Class “A” Team consists of four flag bearers, two armed guards, and a Color Guard Captain. The Color Guard Captain may be armed, but it is not required. The Color Guard Captain may be his National Color Flag Bearer. Class “B” Teams follow the same procedures, except they will not have Weapons Bearers, however either the Flag Bearers will wear side arms or an Armed Guard will be on the field. The armed Guard does not have to be a member of the competing Unit and when requested will be provided by the Competition Rules committee. When returning from posting/retrieval of colors the Drill Captain will have to give the command to “Reverse Colors” when the Team has returned to the original starting point or they may “count steps” and reverse to the original starting point.
- A. A Unit may enter both Classes of competition, however, each Team must be comprised of different members. No individual member may be both Teams.
- B. Positions: **WEAPON-PANAMANIAN-MEXICAN-CANADIAN-AMERICAN-WEAPON**
- C. Cadence: Normal marching cadence will be used unless the command “Half step, march” is given when stepping off.
- 5.2 All National Flags will be adorned with their National Symbols, be standard size (3\*X5\*), and will **not** have fringe:
- a. American - Eagle
  - b. Canadian - Maple Leaf
  - c. Mexican - Spear
  - d. Panamanian - Spear
- 5.3 The competition pad will be chosen by the host LOH Unit. If there is no host LOH Unit, the IALOH or Association Commander will appoint one.

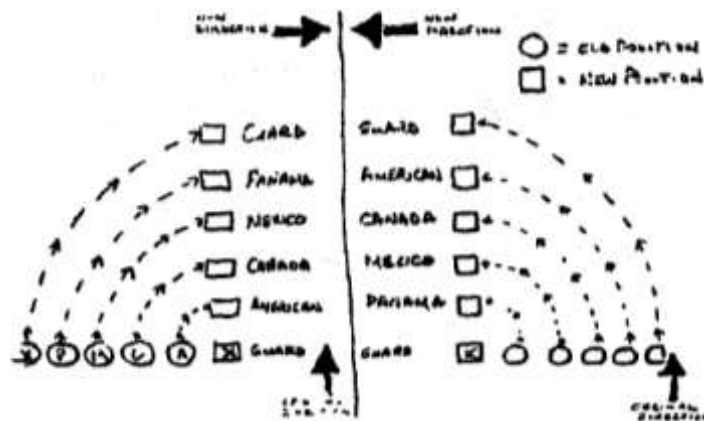
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- 5.4 The ideal site of the competition pad is 100 x 150 feet (preferably non-carpeted), depending on the availability of space. The perimeter will be marked so that all competing Units will have an area designated for entry on the pad. A Unit marching beyond any part of this perimeter during competition will be assessed Two (2) penalty points from overall score. There will be an area on the pad designated for the flag stands to be used for posting the Colors. All Units will use the same area. Competition Rules Committee will be responsible for notifying competing units of the type of surface at the competition site.
- 5.5 The judges for all competition will be Military Judges when available; judges must be qualified to perform these duties and have no direct relations with any competing Unit.
- 5.6 The Chairman of the Competition Rules Committee will have all scores reviewed after the judges have totaled their scores, and before judges are dismissed. The purpose of this is to ensure that all score deductions are justified and uniform on all competing Units score sheets.
- 5.7 A maximum time of Fifteen (15) minutes shall be allocated to each competing Unit. Any time over this amount will be cause for a penalty of One (1) point to be deducted from the overall score. A whistle will be blown at the fourteen (14) minute mark to indicate maximum time is approaching.
- 5.8 Trophies will be awarded for 1st, 2nd, and 3rd place for both Class "A" and Class "B" Competition. These trophies shall be purchased by the IALOH/Association and presented at the Awards Ceremony.



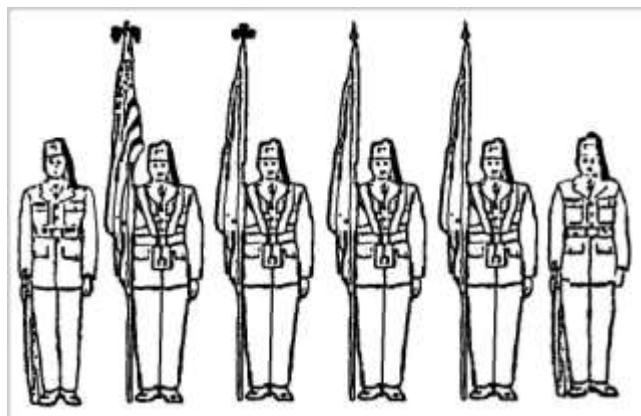
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5.9 The Color Guard is formed and marches in **COMPANY FRONT** at **CLOSE INTERVAL** with the Flag Bearers in the center. They do not do “**TO THE REAR MARCH**” or “**ABOUT FACE.**” The Color Guards march at *RIGHT SHOULDER ARMS* and execute facing movements by **TURNING** to the **RIGHT** or **LEFT**. The command for a facing movement is “**RIGHT (LEFT) TURN, MARCH.**” To execute a Turn movement (see diagram ), the Guard nearest the direction of turn serves as the pivot point and executes the movement by marching in place and simultaneously turning in the new direction. Other members shorten their steps and turn, keeping abreast of each other to maintain alignment. When the movement has been completed, each member automatically **MARCHES** in **PLACE** until the command “**HALT**”, or “**FORWARD, MARCH**” is given.



5.10 Position of the Colors at the Order:

At the order, the ferrule of the staff is rested on the marching surface and touching the outside of the right footwear opposite the ball of the right foot with staff resting in the hollow of the right shoulder.



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5.11 Position of the Colors at the Carry:

At the Carry, the ferrule of the staff is rested in the socket of the sling. The socket is below the waist and adjusted to ensure that the finials of all Colors are of equal height. The staff is grasped with the right hand (even with the mouth) with the left hand securing the ferrule in the socket. When the command of "FORWARD MARCH" or "MARK TIME" is given, the left hand is dropped to the seam of the trousers. The left hand may be positioned immediately below the right hand to more firmly secure the Colors on windy days.

**FLOOR COMPETITION**

6.0 The Color Guard Unit approaches the Commander and comes to a Halt. The Captain halts, salutes, reports "**SIR (YOUR TEMPLE) READY TO START COMPETITION**" to the IALOH Commander. Commander salutes and directs the Captain, "**START YOUR COMPETITION.**" At this time the judging starts.

6.1 **Six-man Reversal of Colors from Halt or When Marching.** (Diagram 1)

To reverse direction, the command is "**REVERSE COLORS, MARCH.**" At the command MARCH, each member simultaneously executes the following:

- a. Right Guard takes four full steps forward, faces to the Left in Marching, takes five full steps FORWARD, faces to the left in Marching, takes four full steps in the new direction, and MARKS TIME.
- b. National Colors (American) faces Left in Marching, takes three full steps forward, faces Left in Marching and MARKS TIME.
- c. National Colors (Canadian) takes two full steps forward, faces Left in Marching, takes one full step forward, faces Left in Marching, takes two full steps forward and MARKS TIME.
- d. National Colors (Mexican) takes one full step forward, faces Right in Marching, takes one full step forward, faces Right in Marching, takes one step forward and MARKS TIME.
- e. National Colors (Panamanian) takes three steps forward, faces Right in Marching, takes three full steps forward, faces Right in Marching, takes three full steps forward, and MARKS TIME.
- f. Left Guard takes five full steps forward, faces Right in Marching, takes five steps

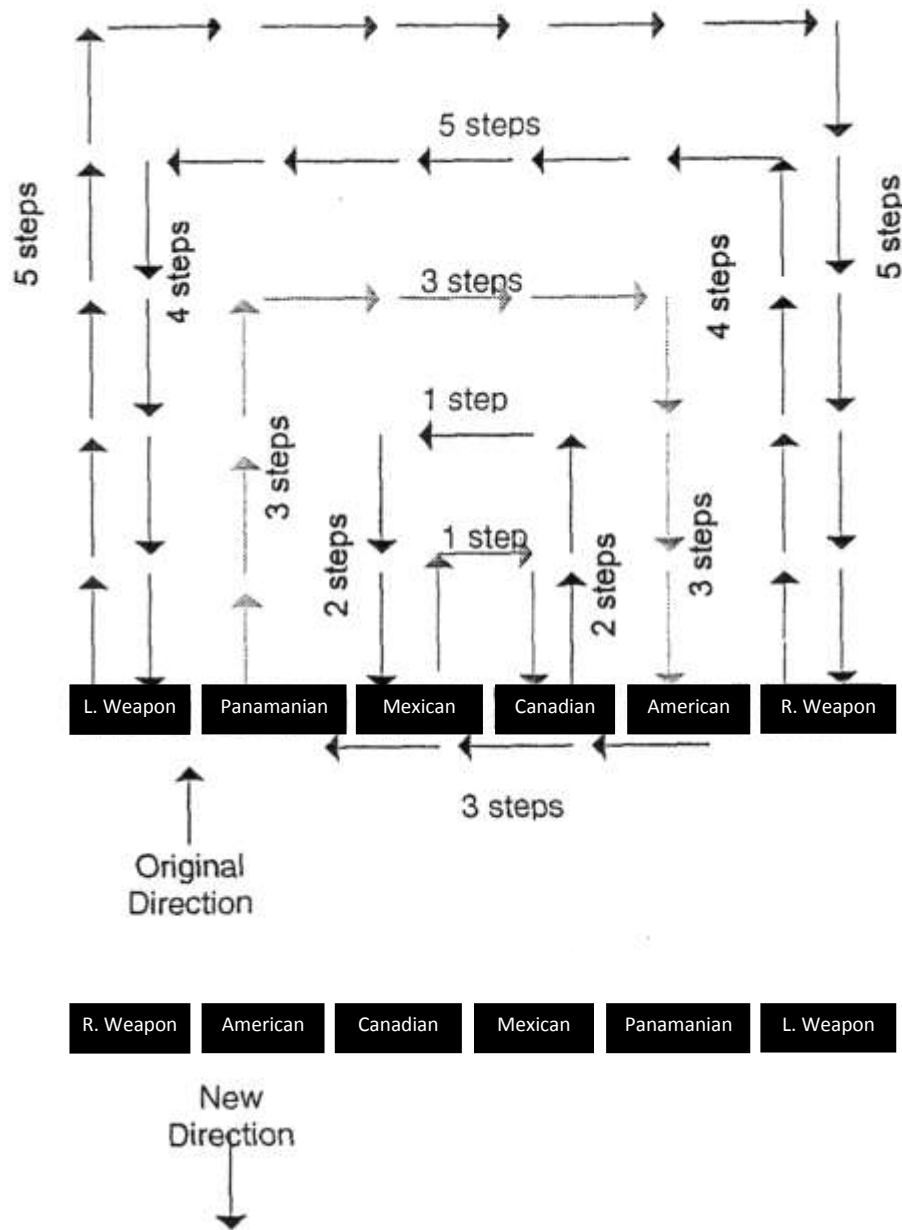


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forward, faces Right in Marching, takes five steps forward, and MARKS TIME.

- g. All members MARK TIME after completing their movements.
- h. When all members abreast of each other, they step off together on the command “**FORWARD, MARCH**”, or “**HALT**”, as the situation may require.

**NOTE:** In facing movements while marching, the four-count turn is acceptable.



**Diagram 1 - Reversal of Colors While at Halt or Marching**

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**6.2 Six Man Post and Retrieval (See Diagram 2 for Posting)**

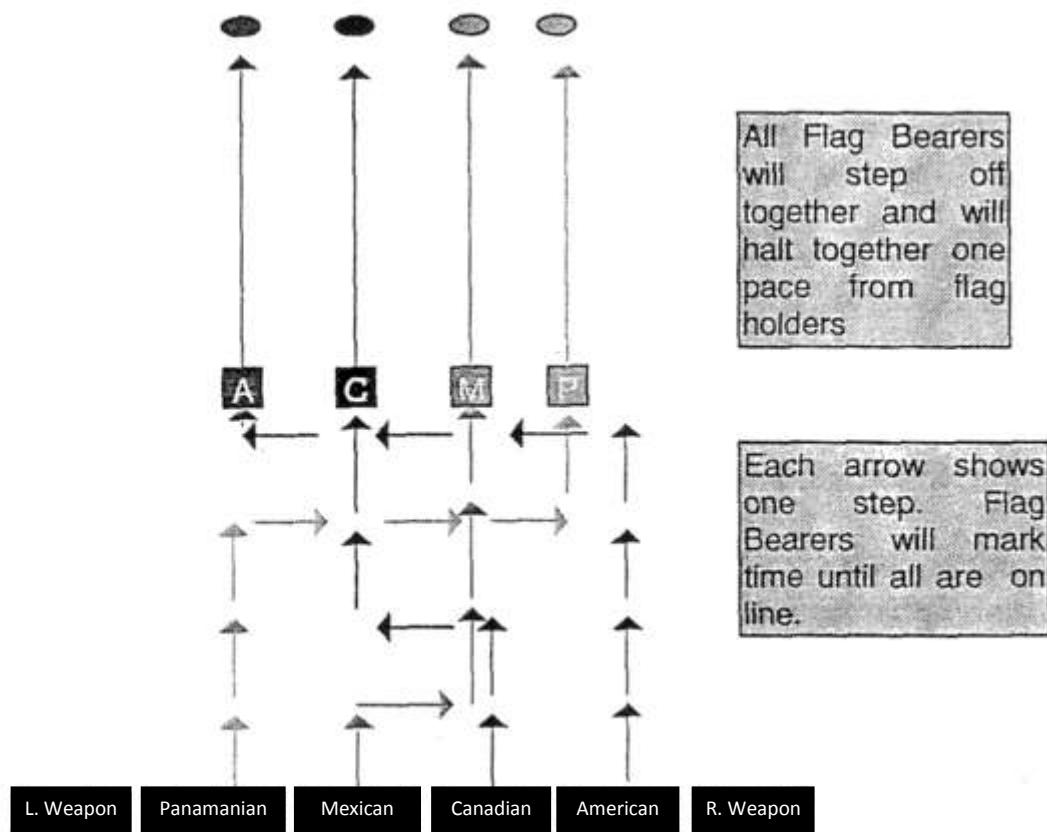
- a. During posting and retrieval of colors the Captain is authorized to give any appropriate commands to the to the Flag Bearers, such as **“COLORS HALT, ORDER ARMS, POST COLORS.”**
- b. Commands to Color Bearers may be given with the Captain maintaining his salute.
- c. Captain commands - **“PRESENT, ARMS”** (Weapons to *Present Arms* – Captain to *Hand Salute*).
- d. Captain commands ,**“POST COLORS, MARCH”** or **“COLORS, POST”**.
  - (1) AMERICAN FLAG takes 4 steps forward, faces left, in marching , finish 4 count, takes 3 steps forward, finishes his 4 count and faces right, in marching, finishes 4 count, marches to Flag holders, Mark Time until Canadian, Mexican, Panamanian Flags are abreast, then finish a 4 count and HALT.
  - (2) CANADIAN FLAG takes 2 steps forward, finishes 4 count, faces left in marching, takes 1 step forward, finishes 4 count, faces right in marching-Marks time until Mexican comes abreast, both take 1 step forward which should bring them abreast of the Panamanian Flag, finish a four count, and all 3 step off together coming to the Flag holders. Mark time, finishing a 4 count and HALT.
  - (3) MEXICAN FLAG takes 1 step forward-finishes a 4 count, faces right in marching, takes 1 step forward, finishes 4 count, faces left in marching, takes 1 step forward coming abreast with the Canadian Flag, finishes 4 count, both take 1 step forward which should bring them abreast of the Panamanian Flag, finish a four count, and all 3 step off together coming to the Flag holders, Mark time, finishing a 4 count and HALT.
  - (4) PANAMANIAN FLAG takes 3 step forward - finishes a 4 count, faces right in marching, takes 3 steps forward, finishes 4 count, faces left in marching, mark time until Mexican and Canadian Flags come abreast and finish their 4 count, and all 3 step off together coming to the Flag holders, Mark time, finishing a 4 count and HALT.
- e. All four remove Flags from shoulder harness and on the Order, step forward with the left foot, place Flag Staffs in the flag holders, and post colors simultaneously. Return to attention, SALUTE, and DROP SALUTE.
- f. Return to formation as follows:
  - (1) All Flag Bearers execute a Reversal (without Flags), using an eight count and step off together. Upon reaching the Weapon Bearers the Flag Bearers execute a “Reversal of Colors” while marching.
  - (2) When on line, all four Flag Bearers take an additional 4 count mark time and HALT at the same time - then PRESENT ARMS.
- g. Retrieve Colors (See Diagram 3 for Retrieval) is accomplished using the same format as Post Colors. Upon the Command **“RETRIEVE COLORS, MARCH”** Flag

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Bearers drop their salute and proceed in the same manner as in Posting the Colors. The Flag Bearers will HALT in front of the Flags, SALUTE the Colors, bring the Flags to Order Arms position then to Carry Position and return to ranks as in Posting - Weapons remain at PRESENT ARMS.

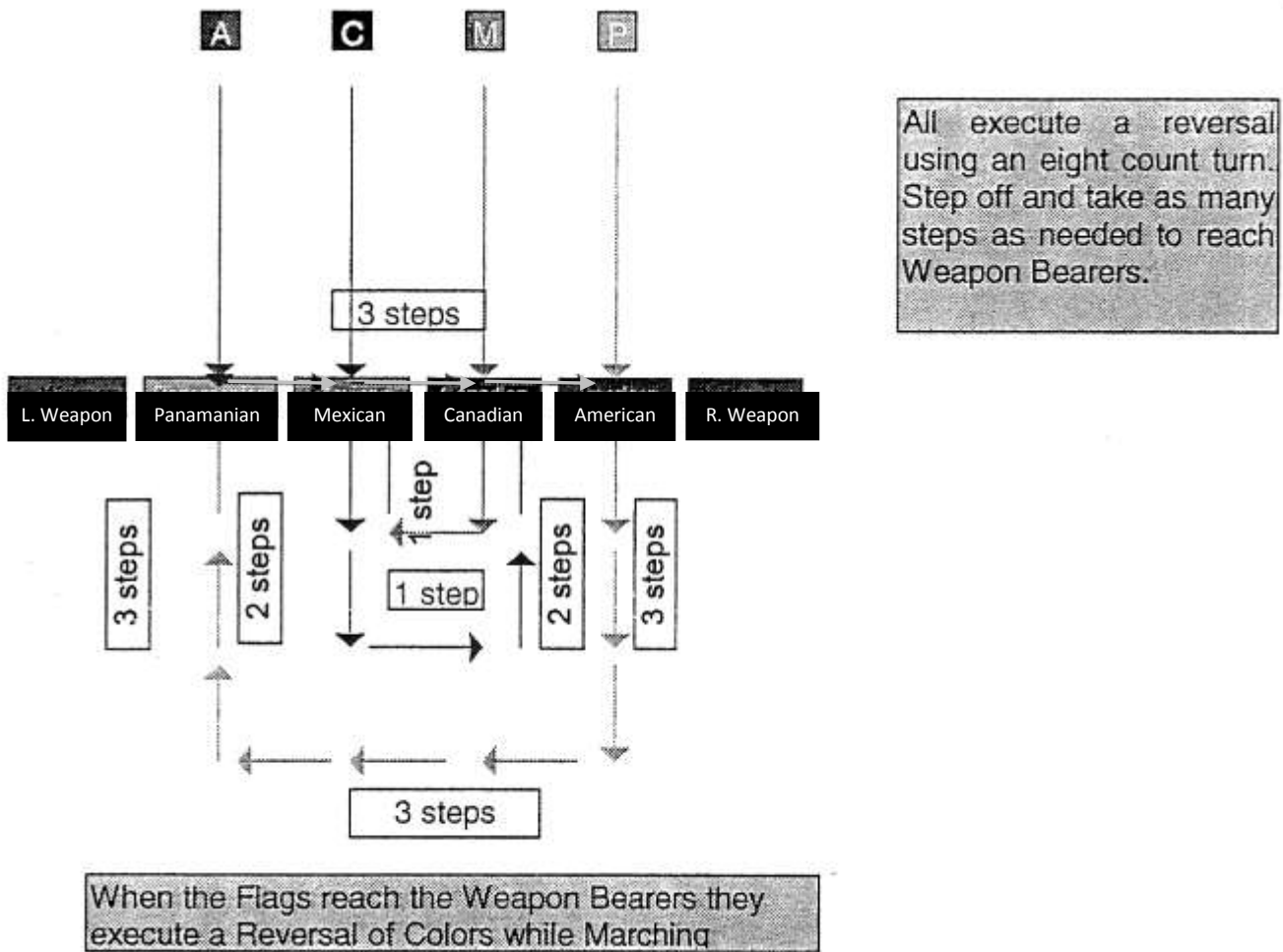
- h. The Colors are returned to the original formation after Retrieving. The Captain drops his salute, gives the command - "RIGHT SHOULDER ARMS," and continues the floor exercise.
- i. After floor exercise, Team returns front and center. Captain salutes the Inspection Officer, requests "PERMISSION TO RETIRE". After permission is granted, the Captain gives the command to "REVERSE COLORS" and "FORWARD MARCH" and exits the Competition Area.

NOTE: In facing movements, while marching, the four-count turn is acceptable.



**Diagram 2 - Posting of Colors**

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**Diagram 3 - Retrieval of Colors**

**NOTE:** The number of steps and spacing may be worked out to better accommodate the size and length of step of the different team members. The important thing to remember is that all four Flags are to be posted and retrieved simultaneously, so as to show due and equal respect to the National Colors of fellow Canadian, Mexican, and Panamanian Shriners and Masons.

**6.3 Competition will be judged on the basis of:**

- a. General appearance, ability and command presence of the Color Guard Captain.
- b. Alignment, cadence and proficiency of the Unit.
- c. The general appearance of the Unit.
- d. That Colors are carried with staffs vertical at all times except when posting or retrieving.

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**6.4 The mandatory movements to be used during competition are listed herein, and each LOH Color Guard participating must perform the same movements as listed.**

- a. Reporting the Color Guard Unit with Flags ready for competition to the IALOH Commander.
- b. Reversal of Colors from a halt position to mark time.
- c. Reversal of Colors two times from marching position to mark time.
- d. Left Turn (90 degrees) minimum of one.
- e. Right Turn (90 degrees) minimum of one.
- f. Posting the Colors and Retrieval of Colors. Movements must be made without degrading the Colors. At no time will a National Color precede/follow another.
- g. Reporting the Color Guard Unit with Flags for retiring upon completion of Drill to the IALOH Commander.
- h. Items b. through f. may be done in any order. Items a. and g. must be done at the appropriate times.

**6.5 The scoring will be based on a total of 100 points: 20 points for mandatory movements and 80 points for performance of elements as described in 6.6.**

**6.6 Competition Phase and the scores for each element are as indicated below:**

- |  |           |
|--|-----------|
| a. Color Captains presentation/retirement of team and his overall command presence                         | 20 points |
| b. Posting Colors  | 10 points |
| c. Retrieval of Colors   | 10 points |
| d. Reverse of Colors from a standing position  | 10 points |
| e. Reversal of Colors when marching  | 10 points |
| f. Left Turn   | 10 points |
| g. Right Turn  | 10 points |
| h. Unit marching and alignment   | 10 points |
| i. Carrying National Colors vertical at all times, except when posting or retrieving the Colors.           | 10 points |
| j. Reporting completion of the team's competition (score for this movement will be included with Item a.). |           |

**Note:** Items b. through i. may be done in any order. Items a. and must be done at the appropriate times.

**6.7** If a team fails to perform any of the mandatory movements, they will receive zero points for those maneuvers.

**6.8** No team will hold practice after the competition begins.

INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
COLOR GUARD TEAMS COMPETITION

TALLY SHEET

NAME OF TEMPLE \_\_\_\_\_ DATE \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #1 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #2 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #3 \_\_\_\_\_

TOTAL DEDUCTIONS \_\_\_\_\_

TOTAL POSSIBLE POINTS:      100 \_\_\_\_\_

MINUS DEDUCTIONS: \_\_\_\_\_

FINAL SCORE: \_\_\_\_\_

TALLY COMMITTEE SIGNATURES:

\_\_\_\_\_  
\_\_\_\_\_

COLOR GUARD TEAM COORDINATOR'S SIGNATURE: \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
COLOR GUARD TEAMS COMPETITION**

**PERFORMANCE EVALUATION -- JUDGE #1**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**CAPTAIN'S PRESENTATION/DISMISSAL OF TEAM AND COMMAND PRESENCE** (20 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**UNIT MARCHING AND ALIGNMENT** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**CARRYING NATIONAL COLORS VERTICAL** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**URNS:**  
    **LEFT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**POSTING COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RETRIEVAL OF COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS FROM STANDING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS WHILE MARCHING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:** 100      **MINUS DEDUCTIONS:** \_\_\_\_\_      **FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_



**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
COLOR GUARD TEAMS COMPETITION**

**PERFORMANCE EVALUATION -- JUDGE #2**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**CAPTAIN'S PRESENTATION/DISMISSAL OF TEAM AND COMMAND PRESENCE** (20 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**UNIT MARCHING AND ALIGNMENT** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**CARRYING NATIONAL COLORS VERTICAL** (10 PtsMax)      **DEDUCTIONS:** \_\_\_\_\_

**URNS:**  
**LEFT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**POSTING COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RETRIEVAL OF COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS FROM STANDING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS WHILE MARCHING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:** 100      **MINUS DEDUCTIONS:** \_\_\_\_\_      **FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
COLOR GUARD TEAMS COMPETITION**

**PERFORMANCE EVALUATION -- JUDGE #3**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**CAPTAIN'S PRESENTATION/DISMISSAL OF TEAM AND COMMAND PRESENCE** (20 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**UNIT MARCHING AND ALIGNMENT** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**CARRYING NATIONAL COLORS VERTICAL** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**URNS:**  
**LEFT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT:** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**POSTING COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**RETRIEVAL OF COLORS** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS FROM STANDING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**REVERSE COLORS WHILE MARCHING** (10 Pts Max)      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS:** 100      **MINUS DEDUCTIONS:** \_\_\_\_\_      **FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS BY CATEGORIES:**

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**JUDGE'S SIGNATURE:** \_\_\_\_\_

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
INLINE/OPEN RANKS COMPETITION**

**INLINE/OPEN RANKS**

**SCOPE:** The open-ranks inspection will provide an opportunity for those members who are unable to compete in the **Drill and Color Guard Competition** to actively represent their unit in the annual IALOH Competition. *(These rules are not intended to preclude a LOH Unit from representing its Shrine for public relations purposes).*

**Points of Inspection:** (All LOH UNITS start with 100 points.)

- 1 **TARGET:** The target number of LOH members to be inspected is seven (7) including the Team Commander. Units not meeting the target number of nobles will accept 1 point penalty for each man less than the number 7 (i.e., with 6 members present, a penalty of 1 point will be assessed). (Must have at least four (4) members to compete.) Units with more than 7 members standing inspection will receive a credit of ½ point for each member over 7.
- 2 **UNIFORM:**
  - A. **FEZ:** The fez will be of single, double, or triple-jewel design. The fez will have the appropriate LOH strip, and may have a unit-officer designation. The length of the tassel is not important. However, there will be no more than two tassel clips (one sewn and one clutch pin). No other adornment is permitted. A slight amount of fraying of the tassel tips may be overlooked. Extreme fraying, ragged, or long untrimmed pieces will be cause for a gig. The fez will be worn so that it is centered above the bridge of the member's nose and not tilted to either side.
  - B. **MEDALLION:** The Team Commander will wear a Legion of Honor medallion. For the purpose of continuity in this inspection, only one medallion will be worn by any individual. At the Unit's discretion, either all (or no) members will wear the LOH medallion. However, it should be noted that whenever a noble of the Legion of Honor wears a FEZ, the medallion should also be worn.
  - C. **SCARVES:** If scarves are worn, they shall be neat and not overly bloused to reveal the under collar or neck.
  - D. **SASHES:** If sashes are worn, they shall be clean and uniform in appearance and placement.
  - E. **SHIRTS:** Shirts will be clean and uniform for all members. Slight fading of colors is acceptable due to age, but excessive fraying or stain, etc., will be cause for loss of points.
  - F. **INSIGNIA:** Rank insignia, ribbons and badges will be worn in the appropriate positions. Ribbons and badges will be centered and squared. Collar rank may vary in size but should be worn uniformly (i.e., all in style of Army/Air Force, or Navy/Marine).
  - G. **BELTS:** Belts will be uniform in color as well as buckle and tip. The buckle shall be worn so as to present a vertical "**Gig Line**" between the shirt and fly of the pants.
  - H. **PANTS:** Pants will be uniform in style and color, and worn in a military manner (i.e., no "high water" or dragging cuffs).

## INTERNATIONAL ASSOCIATION LEGIONS OF HONOR INLINE/OPEN RANKS COMPETITION

- I. **SOCKS**: Socks should be uniform, but unseen when standing at attention.
- J. **SHOES**: Shoes will be uniform, laces will be unbroken, and heels will not be severely rounded.
- K. **GENERAL APPEARANCE**: While recognizing that we are no longer as young or fit as we used to be, we should still strive to present as sharp a military bearing as possible. Length of hair—head or facial—shall be neatly trimmed. Pockets with buttons will be buttoned. Shirts will not be overly bloused loose or so tight as to strain the buttons. Pockets will not be stuffed as to show contents other than billfold pocket of pants. (Billfold will not be visible above pocket). The inspector will not judge personal items (i.e., watches, rings, etc.) however no earrings are permitted.

**INTERNATIONAL ASSOCIATION LEGIONS OF HONOR  
 INLINE/OPEN RANKS COMPETITION**

**Score Sheet**

DATE OF INSPECTION: \_\_\_\_\_ LOH UNIT \_\_\_\_\_

**Number of Nobles Standing Inspection:**

MAXIMUM POINTS = 100

**NOTE: Deduct 1 point for each member less than 7 and add ½ point Bonus for every member over 7 standing inspection. Deduct 1 point for all other discrepancies.**

<u>Discrepancies</u>	<u>Points Deducted</u>	<u>Comments</u>
a. Uniform clean, neat	_____	_____
b. Ribbons, insignia-clean, proper order	_____	_____
c. Medallion worn around neck	_____	_____
d. Vertical "gig" line	_____	_____
e. Trousers (high-water or dragging)	_____	_____
f. Socks uniform (color)	_____	_____
g. Shoes (shined, unbroken laces, heels)	_____	_____
h. Belts, pants, etc., of uniform design	_____	_____
i. <u>Fez</u> : 1. LEGION OF HONOR ID Strip	_____	_____
2. Centered above nose	_____	_____
3. Tassel extremely frayed	_____	_____
4. Not more than 2 clips/pins	_____	_____
j. Formation (Ranks ready for inspection)	_____	_____
k. General appearance—hair & beard neatly trimmed; pockets buttoned, no bulging pockets or wallets showing	_____	_____
l. Points deducted for less than 7 members	_____	
m. Points ADDED for over 7 members	_____	

**Total points deducted/Added \_\_\_\_\_ subtract /add from 100 = FINAL SCORE \_\_\_\_\_**

**OBSERVATIONS OF JUDGE:** \_\_\_\_\_

\_\_\_\_\_  
 Signature of Judge