Good morning! I hope tipoff weekend games went well for you!

So freedom of movement.....our chapter interpreter used this clip in his presentation last week.....he is the trail at the start of the clip. There is a transition play where the ball handler gets repeatedly hand-checked.....and eventually loses the ball. I do not think a hand check at the end caused it, BUT he was being fouled going up the court. These types of plays need called EARLY and OFTEN! The players and coaches have the responsibility to adjust to what we are calling. Take a look at the play <a href="https://example.com/here-example.co

The old trail OR the new trail could have made this call. The old trail (new lead) probably would need to make it in the first hand check since he would have another competitive matchup to focus on after the change of possession). When a player repeatedly pulls his hands back and puts them up like he did, it almost shows guilt....or at the least we need to look closer. If we had called this all game it will not be an issue when it is called in the last minute of a close game. We have all the integrity in the world since we called it all game.

Make sure to talk in pregame about plays like this, calling them from the start and being consistent as a crew!

Monday Extra.....read a page each day from the Case Book.....reading about plays makes us visualize and gets them in our heads also! I truly believe that the more plays we SEE on video (and read about) results in those plays popping out correctly when we see them live!

Monday Double Extra: Craig Bradley (D-3 Rules Interpreter) and I had a discussion about the new player control foul being used for all offensive fouls. He sent this to his chapter officials and I wanted to share it also.....good advice:

There has been some discussion about the new team control signal. This is the procedure that we should use when calling a team control foul call.

Team Control Foul Procedure:

- 1. Blow the Whistle and raise a fist.

 Look to see if partner(s) has a whistle.
- 2. Step toward the foul and call the color and number of the offender.
- 3. Give the player/team control foul signal.
- 4. With the same hand, point the direction and indicate the spot of the throw-in.

When safe to leave the spot, **JOG** to the reporting box. Come to a **complete stop**.

- 1. State the color and number of the offending player.
- 2. Indicate the number using two hands and stating the number as a number, not single digits (Twenty-three, not two-three).
- 3. Use the player/team control signal.

ONLY IF NEEDED TO CLARIFY-

- an additional signal **MAY** be used to show the nature of the team control foul.
- Clarifying verbage may be used to communicate to the coaches.
- 4. Indicate where play will be resumed.

In summary, one signal does it all...unless you wish to clarify.

*Adapted from p 51-52 NFHS Basketball Officials Manual

Have a great game tonight...games are few and far between I think!

Tim