

# Flashcards

## High Frequency Words 1-25 ★

Recognition of high frequency words is considered an important benchmark in the development of young readers. Here is a set of flashcards for high frequency words 1-25. You can use them to help your students grow their sight vocabulary quickly by using them for a variety of practice games.

**Materials Preparation:** Run the flashcards off on cover or card stock, or tag board. The cards are coded with an image to make it easy for you to coordinate them with the other high frequency materials provided by Integreat! Thematic Units. You can let the children mix up word sets as they become more familiar with them, and then easily sort them back into their original groups. Laminate the cards and cut them apart using a paper cutter. **Cut them at 8.25 inches, 5.5 inches, and 2.75 inches.** Cut off the corner about 1/2 inch from the top left side. This allows you and your students to quickly and easily align the cards so they are all facing the same direction.



## Flashcard Games

These games are most effective when played with small groups of children.

**Penny Pitch:** This game came from an internet site more than ten years ago, so I don't know whom to credit, but thank you to whoever made it up. You can play it with any set of flashcards and a penny. Spread the cards out on the floor with the children in a circle around them. (The cards can be right side up or upside down, depending on the skill level of the children playing.) The player tosses the penny and reads the flashcard on which the penny lands. It is easy and fun. If he gets it right, he keeps the card. If not, the card is returned to the pile. You may want to establish some firm standards about how the penny is pitched so it won't go far and wide!

**Tell and Pick:** This game is a good choice to use when the children are just starting to work on a skill. Spread the flashcards out where everyone can see them clearly. The player says, "I am going to choose \_\_\_\_\_," and then he selects the appropriate card from the mix by pointing to it. The rest of the students show thumbs up or thumbs down to show their agreement or disagreement with his choice. If it is correct, he takes a treat.

Cereal makes a great treat when playing games with children. It is cheap and lasts a very long time. Give each player a tissue and pour out a little cereal on it. When he responds correctly, he eats a piece. It's healthy, fun, and energizing!

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