

pg 1 of 2

SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	OPEN
DATE:	MARCH 15, 2019

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scooting D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
--	---

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	99	PENALTY									
		MANEUVER SCORE	69 -1	66 -3	0						DQ
2	615	PENALTY									
		MANEUVER SCORE	70 0	69 -1	0						DQ
3	636	PENALTY									
		MANEUVER SCORE	72 +2	73 +1	0	74 +1					74 1
4	653	PENALTY									
		MANEUVER SCORE	69 -1	68 -1	0	69 +1					69 - 3
5	609	PENALTY				2F					
		MANEUVER SCORE	70 0	68 -2	66 -2	65 -1					63 6
6	645	PENALTY									
		MANEUVER SCORE	71 +1	0	69 -2	68 -1					68 4
7	635	PENALTY									
		MANEUVER SCORE	70 0	71 +1	0	72 +1					72 2
8	644	PENALTY				1A					
		MANEUVER SCORE	71 +1	70 -1	0	68 -2					67 5
9	608	PENALTY				2F					
		MANEUVER SCORE	70 0	69 -1	67 -2	65 -2					63 7
10	654	PENALTY				5E					
		MANEUVER SCORE	70 0	69 -1	68 -1	67 -2					62 8

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

pg 2 of 2


SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	OPEN
DATE:	MARCH 15, 2019

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
---	---

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	634	PENALTY									No CATCH
		MANEUVER SCORE	69 -1	68 -1	Φ	✓				DQ	
2	649	PENALTY									
		MANEUVER SCORE	71 +1	70 +1	70 -2	Φ E				DQ	
3	643	PENALTY									No CATCH
		MANEUVER SCORE	69 -1	67 -2	Φ					DQ	
4	646	PENALTY				5E					9
		MANEUVER SCORE	70 0	70 0	68 -2	67 -2				62	
5	616	PENALTY									No CATCH
		MANEUVER SCORE	68 -2	65 -3	Φ						
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	AMATEUR
DATE:	MARCH 15, 2019

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
---	---

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	653	PENALTY									
		MANEUVER SCORE	71 +1	72 +1	73 +1	74 +1				74	1
2	639	PENALTY									
		MANEUVER SCORE	69 -1	67 -2	66 -1	65 -1				65	3
3	654	PENALTY									
		MANEUVER SCORE	70 0	70 0	0	71 +1				71	2
4	643	PENALTY									
		MANEUVER SCORE	69 -1	67 -2	φ					DQ	NO CATCH
5	99	PENALTY									
		MANEUVER SCORE	68 -2	67 -1	φ					DQ	NO CATCH
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	AMATEUR BREAK-A-WAY
DATE:	MARCH 15, 2019

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
---	---

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	99	PENALTY									3.24 1
		MANEUVER SCORE									
2	639	PENALTY									N/T
		MANEUVER SCORE									
3	654	PENALTY									N/T
		MANEUVER SCORE									
4	643	PENALTY									N/T
		MANEUVER SCORE									
5	653	PENALTY									4.44 2
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	YOUTH BREAK-A-WAY
DATE:	MARCH 15, 2019

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
---	---

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	653	PENALTY									29.59 2
		MANEUVER SCORE									
2	652	PENALTY									3.44 1
		MANEUVER SCORE									
3	654	PENALTY									N/T
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	OPEN
DATE:	MARCH 15, 2109

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

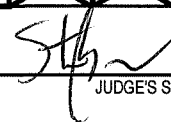
Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	619	PENALTY								3		
		MANEUVER SCORE	68 -2	0	-2	φ E						DQ
2	616	PENALTY										
		MANEUVER SCORE	69 -1	67 -2		φ E						DQ
3	617	PENALTY										
		MANEUVER SCORE	76 +1	72 +1	0	73 +1						73
4	615	PENALTY								3		
		MANEUVER SCORE	70 0	69 -1	0	φ						DQ
5	648	PENALTY										
		MANEUVER SCORE	69 -1	0	0	70 +1						70
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	AMATEUR
DATE:	MARCH 15, 2109

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
1	348	PENALTY										
		MANEUVER SCORE	69 -1	0	68 -1	0					68	3
2	603	PENALTY								3		No CATCH
		MANEUVER SCORE	69 -1	0	68 -1	φ					DQ	
3	615	PENALTY								3		No CATCH
		MANEUVER SCORE	0	69 -1	67 -2	φ					DQ	
4	347	PENALTY										
		MANEUVER SCORE	69 -1	0	0	70 +1					70	1
5	602	PENALTY										No CATCH
		MANEUVER SCORE	70 0	φ							DQ	
6	619	PENALTY										
		MANEUVER SCORE	70 0	69 -1	0	0					69	2
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

Stf

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	VOLRHA MARCH MADNESS #2
CLASS:	AMATEUR
DATE:	MARCH 15, 2019

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer E - failure to stop on hindquarters and hold position through the completion of the run F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
--	--

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	643	PENALTY							3			NO CATCH
		MANEUVER SCORE	69 -1	-1	-2	0						
2	603	PENALTY										2
		MANEUVER SCORE	69 -1	0	0	0					69	
3	347	PENALTY							3			3
		MANEUVER SCORE	71 +1	72 +1	71 -1	0					68	
4	615	PENALTY							3			4
		MANEUVER SCORE	70 0	0	68 -2	66 -2					63	
5	348	PENALTY							3			HEADER 2 MISSES
		MANEUVER SCORE	71 +1	0	0	0					69	
6	602	PENALTY										1
		MANEUVER SCORE	71 +1	72 +1	0	0					72	
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

