



M109A1

Ratings

Front Armor: 4
Flank Armor: 4
Speed: 3
Mobility: Tracked (T)

M185 155mm Howitzer
M2b .50cal Machinegun
Ammunition:
HE; ICM; IS; CS; Illum; RAP
FASCAM; CLGP



Special Abilities: Indirect Fire
OPTICS: Infra-red (Driver only)

Unit	Ammo	ROF	Range Effectiveness													Ammo Supply	ERA Mod.	
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M109A1	SCAP*	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	—	20	—

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Minimum Range (Hexes)	Maximum Range (Hexes)	Ammo Supply									
								HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM		
155mm Howitzer M109A1	6	X4	X4	1	1	9	72	16	10	3	4	2	2	2	2	2	2

Values are per strength point.
 Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.
 RAP-Rocket Assisted Projectile # available/Range



M110A2 203mm Howitzer

Ratings

Front Armor: 1
Flank Armor: 1
Speed: 3
Mobility: Tracked (T)

M110A2
Weapon: M115 203mm Howitzer



Special Abilities: Indirect Fire
OPTICS: Passive Driver Only

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Minimum Range (Hexes)	Maximum Range (Hexes)	Ammo Supply									
								HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM		
203mm Howitzer M110A2	4	X4	X3	—	—	10	100	14	4	—	—	—	—	2	2	2	—

Values are per strength point.
 Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.
 RAP-Rocket Assisted Projectile # available/Range