

E-commerce Farming Using Machine Learning

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Abstract— India is an agrarian country and its economy is largely based on crop productivity. Many times farmers don't get fair price for their product due to intermediaries present in supply chain. We have developed a web application where farmers can add their product and details of their product. Customers can buy product according to their needs. Customer can buy different products from different farmers according to their quality and price. It also provides suggestions to the farmers about which alternative crops can be cultivated and how much yield will be produced. This process of suggestion is done using naïve bayes algorithms and apriori algorithm. In this algorithm inputs such as temperature, climate, soil type is taken from farmers. Using trained dataset and algorithms result is obtained. Also by using naïve bayes algorithm we can also obtain yield of the product and duration needed to produce. This will help farmers for taking decision of cultivation. Farmers need to take good care of the product while growing. There are many diseases which can affect plant and destroy the crop. Farmers need to pay attention and protect the plant from being affected and also should be aware of the diseases so that it can recover quickly. In this we will be providing disease detection and some measures to cure. This application also provides government schemes available for farmer so that they can take advantage of it. This system will provide fair price to customers and as well as farmers will gain fair price for their product.

Keywords— Climate, agricultural productivity, prediction, classification.

I. INTRODUCTION

Machine Learning deals with finding previously unknown patterns and trends in databases and using that information to build predictive models. As we step forward into the modern era of technology, we may find many engineering related applications which are useful for society and people. This is the world of technology where people use smart phones for completing their daily tasks like shopping, paying bills, managing work and much more. The idea of this project is to break the supply chain of indirect sales, so that the farmer can be connected directly to the customer and the selling can be done accordingly.

Prediction of crop and their yield can also be found out using naïve bayes and apriori algorithm. The external factors that affect the crop yield are Climatic, Edaphic, Biotic, Physiographic, and Socio-economic factors. Soil temperature, Soil mineral matter, Soil organic matter, Soil organisms, Soil reactions affects the plant growth. Soil moisture is the available water content in the soil pores, which hold the water content. As in most cases, the water available in the soil pores is responsible for the yield of the plant. The chemical and biological activities in the soil are dependent on the soil moisture. Two different machine learning classifiers were used to classify the crop yield with respect to the crop selection. Machine learning classifier such as naïve bayes classifier and apriori classifier were used. Among all two classifiers Naïve Bayes Classifier showed better accuracy when compared with other classifiers.

Plants are attacked by numerous kinds of diseases which target different parts of the plant body such as leaf, stem, seed, fruit and so on. Diseases are specific to specific parts of the plant body. Leaves can be addressed as the core part of the plant. If the plant leaf is prone to the disease it directly effects the plant life cycle. In order to handle these diseases bravely it is essential to put forward a system which identifies and classifies the disease automatically. To solve this problem machine learning is used. Various machine learning techniques have made way to solve the problems, but the greatest challenge being faces is the accuracy and the robustness of the results obtained. The machine learning and image analysis sector of artificial intelligence promises some benefits to the agriculture community especially when it comes to using mobile devices which are capable of running some artificial intelligence applications both online and offline. When paired with image analysis and deep neural networks, there is promise especially in detection of plant diseases by using leaves and stems and also detecting insects well before damage is done to crops.

II. PROBLEM STATEMENT

The Crop Yield Prediction and E-marketing System is an end user support and online consultation project. Help farmer for managing his expenses and schedule: Using this Website farmer can get approximate budget for their product. Farmers can insert the data such as soil type,

- **P(d|h)** is the probability of data d given that the hypothesis h was true.
- **P(h)** is the probability of hypothesis h being true (regardless of the data). This is called the prior probability of h.
- **P(d)** is the probability of the data (regardless of the hypothesis).

You can see that we are interested in calculating the posterior probability of P(h|d) from the prior probability p(h) with P(D) and P(d|h).

After calculating the posterior probability for a number of different hypotheses, you can select the hypothesis with the highest probability. This is the maximum probable hypothesis and may formally be called the maximum a posteriori (MAP) hypothesis.

This can be written as:

$$MAP(h) = \max(P(h|d))$$

or

$$MAP(h) = \max((P(d|h) * P(h)) / P(d))$$

or

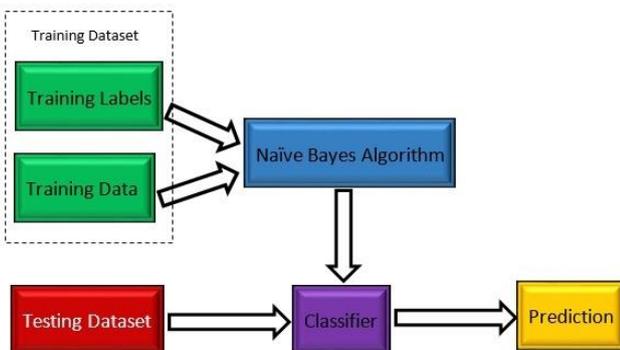
$$MAP(h) = \max(P(d|h) * P(h))$$

The P(d) is a normalizing term which allows us to calculate the probability. We can drop it when we are interested in the most probable hypothesis as it is constant and only used to normalize.

Back to classification, if we have an even number of instances in each class in our training data, then the probability of each class (e.g. P(h)) will be equal. Again, this would be a constant term in our equation and we could drop it so that we end up with:

$$MAP(h) = \max(P(d|h))$$

This is a useful exercise, because when reading up further on Naive Bayes you may see all of these forms of the theorem.



In our system Naive Bayes algorithm predicted

Using soil type like red soil, rainfall. this algorithm gives result crop name, crop yield and also predicted no of quantity and how much duration is required for crop growth. Using this information farmer is grow their crop according to predicted result. This useful information farmer is used in their farming for better yield and in small duration.

Apriori Algorithm

Three significant components comprise the apriori algorithm. They are as follows.

- Support
- Confidence
- Lift

Frequent Item Sets- A set of attributes is termed as frequent item set if the occurrence of the set within the database is more than a user given threshold.

Support- Support determines how often a given rule is applicable to a given data set. i.e. In our system one type of soil have multiple crops we take soil type temperature, rainfall from user.

Confidence- Confidence determines how frequently items in soil appear in transactions that contain the temperature. Calculate the frequently which crop yields more in that soil type, we calculate the probability of the temperature

$$SUPPORT, S(temp->soil) = \Sigma temp U soil / N$$

$$Confidence, C(temp->soil) = \Sigma (temp U soil) / \Sigma(temp)$$

Where, temp and soil temperature and rainfall disjoint item set

Lift for two items, say temp and rainfall. It is because most frequently crops growing with these two conditions.

$$Support (Rainfall) = (crops with particular rainfall) / (Total crops)$$

$$= 200/2000 = 10\%$$

a) Confidence

In our example, Confidence is the likelihood that crops yield s both rainfall and temperature. Dividing the number of transactions that include both rainfall and temperature by the total number of transactions will give the Confidence figure.

$$Confidence = (Transactions involving both bread and jam) / (Total Transactions involving jam)$$

$$= 100/200 = 50\%$$

It implies that 50% of crops which are grown in same temperature and rainfall.

b) Lift

According to our example, Lift is the increase in the ratio of the growing crops when you match the above soil rainfall and temperature. The mathematical formula of Lift is as follows.

$$\text{Lift} = (\text{Confidence (soil – temperature)}) / (\text{Support (rainfall)})$$

$$= 50 / 10 = 5$$

Given result is generated multiple crop yield prediction using Apriori Algorithm this algorithm predicted more than one crops. According to the predicted result Farmer can select one or more crops planting ideas.

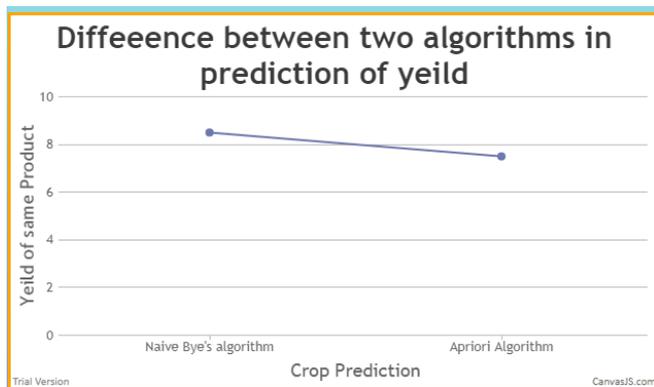
Enter Soil Type:

Enter Rain Fall:

Enter Temperature:

Prediction Report according to Apriori Algorithm		Prediction Report according to Naive Baye's Algorithm	
Crop Name	RICE	Crop Name	RICE
Sub Crop	Kolam	Sub Crop	Kolam
Crop Yield	2.5	Crop Yields	1.9
Crop Name	RICE		
Sub Crop	Brown rice		
Crop Yield	4.1		

Given predicted result shown in graphical representation using both algorithms.



Support Vector Machine

In Our System SVM is used for classification of different type of crops/products. Support vector machines for binary or multiclass classification.

B) Disease diagnosis using leaf Images

This is the method which utilizes the techniques of image processing and neural network in a composite manner to obtain the desired goal. The proposed leaf disease identification and control prediction algorithm consist of the following steps:

A. Step 1: Image Acquisition

leaf images are captured from different regions by using digital mobile camera, Xiommi Redmi 1S, 8 Megapixel and are used for training and testing the system then the background data are removed and stored in standard jpg format.

B. Step 2: Image Pre-Processing

Image pre-processing includes the following three modules: – Cropping leaf image. – Resize. – Median filter.

C. Step 3: Image Conversion

The image conversion includes the following types of conversion for different purposes: – RGB to gray. – Gray to binary. – RGB to L*a*b* color shape.

D. Step 4: Segmentation

To extract the ROI in diseased mango, leaf the K-means clustering algorithm is used. This algorithm clusters the point nearest to the centroid. The centroid is basically the average of all the points in that cluster and has coordinate as the arithmetic mean over all points in the cluster, separately for each dimension.

E. Step 5: Feature Extraction

The following features are extracted to classify the disease: 1) Area: The actual number of pixels in the region of interest. Identify applicable funding agency here. If none, delete this text box.

2) Orientation: The angle θ (in degrees ranging from - 90 to 90 degrees) between the x-axis and the major axis of the ellipse that has the same second- moments as the region. $\Theta = \arctan(\sqrt{\lambda_1/\lambda_2})$ (1)

3) EquivDiameter: It specifies the diameter of a circle with the same area as the region. Computed as: $\text{EquivDia} = \sqrt{\text{Area}}$ (2)

4) Extent: It specifies the ratio of pixels in the region to pixels in the total bounding box. Computed as: $\text{Extent} = \frac{\text{Area}}{\text{BBoxArea}}$ (3)

5) Solidity: It specifies the proportion of the pixels in the convex hull that are also in the region and computed as: $\text{Solidity} = \frac{\text{Area}}{\text{ConvexHullArea}}$ (4)

6) ConvexArea: It specifies the number of pixels in 'Convex Image'.

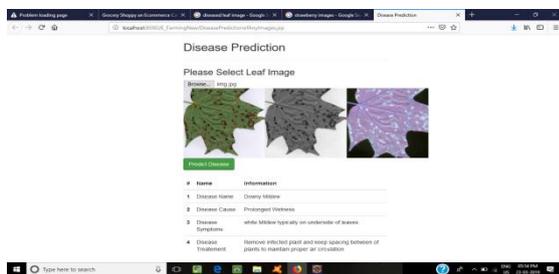
7) MarorAxisLength: It specifies the length (in pixels) of the major axis of the ellipse that has the same normalized second central moments as the region.

8) Number of Objects: It is the number of white pixels which are disconnected to each other in binary image.

F. Step 6: Classification

For the classification the feed forward Back Propagation Neural Network classifier technique is used which consist of three layers namely input layer, a hidden layer, and an output layer.

G. Step 7: Disease Identification and Control Prediction



The BPNN assigns an appropriate mango leaf disease class i.e. red rust or bacterial leaf spot. Then it appropriate control prediction for the bacterial leaf spot or red rust is also given by the system automatically.

V. FUTURE SCOPE

The system can be enhanced further to add the following functionality:

1. Implementation of smart irrigation system monitor soil and weather conditions ,water management ,e.t.c to automatically alter the watering schedule.

2. To ensure the organic authenticity of farm products that is the crops and vegetables which the customer buys by determining the ENOR (Economic Nitrogen Organic Rate) in each of the farm products.

VI CONCLUSION

The developed web application uses supervised and unsupervised machine learning algorithms and gives the best result based on accuracy and precision. The results of the two different algorithms used will be compared and the one giving the best, accurate and optimal output for suggesting the crop type as well as the crop yield will be selected. Thus the developed web application will help to

reduce the difficulty faced by the farmers and in turn this will help in the reduction of their suicide rates. It will act as a medium to provide farmers with efficient and required information to get high yield and productivity and thus help to maximize he profits. The present study demonstrated the potential use of data mining techniques in predicting the crop yield based on the climatic input parameters. The developed webpage is user friendly and the accuracy of predictions are above 75 per cent in all the crops and districts selected in the study indicating higher accuracy of prediction. The user friendly web page developed for predicting crop yield can be used by any user their choice of crop by providing climatic data of that place. The paper speaks about the project in which we took the idea that will make every farmer reach the homes in there nearby locality or cities by the medium of this web application. In this we have used some simple database and used a reference algorithm for displaying the images on the left side termed as related product in the purchase product. We have implemented the Customer login, Farmer Login as additional features to the system making system more users friendly. By the help of this application people will be able to get fresh food to eat and will be able to explore parts of their nearby villages for picking up their purchases and exploring the place establishing relation with farmers and gaining profit by saving their money, adding profit directly to the farmer helping farmers too.

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