

MIDLAND UNITED GIRLS SOFTBALL ASSOCIATION, INC.
2020 LEAGUE PLAYING RULES

DIVISION 10 & Under

The following are the Midland United Girls Softball Association 2020 Recreation League Playing Rules which were adopted by the Board of Directors. All League play will be governed by the 2020 USA Softball Rules, except as amended herein.

A. THE GAME

1. The game will consist of 5 innings or a time limit of 75 minutes, whichever occur first, except when one team is ahead by 15 runs at the end of three (3) innings.
2. There shall be a five (5) runs per inning limitation, except for the 5th inning. A team's turn at bat shall end when three (3) outs have been made or five (5) runs scored in a regular inning, whichever occurs first. Once time has expired and a team is behind by more runs than they can score in their half of that inning, the game will be over by run rule.
3. The run limit becomes 7 in the 5th inning.
4. In the event the game is tied after time expires, finish the inning. If still tied, play one additional inning. The game may end in a tie.

B. Game Management

1. All players, when not on the playing field, shall remain in the dugout or outside the fence on the outfield side of the dugout during the game. Exceptions shall be made by the team manager or coaches only.
2. The home team will provide the official scorekeeper. The visiting team will provide the operator for the scoreboard.
3. Home team will occupy the third base dugout.
4. All players and teams must warm-up only in designated warm-up areas.

C. PLAY

1. DEFENSIVE PLAY:
 - a) Allow a maximum of 10 players on the field – the 10th player is the rover and must play in the outfield.
 - b) No player may sit out more than one inning per game until each player present has set out. You do not have to substitute each time for the same player.
 - c) A player will not "sit out" more than one inning consecutively. A player sitting out must sit out the complete inning except in the case of illness or injury. EFFECT: Any illegal "sitting out" will result in the coach being removed from the game.
2. PITCHERS:
 - a) Pitchers may have not more than five (5) pitches or one (1) minute warm-up at the beginning of each half inning. Players and coaches only may warm up the pitcher.
 - b) A pitcher may be removed as a pitcher, move to a different defensive position and return as a pitcher only once per inning provided the return as a pitcher does not violate either the substitution or charged conference rule.
 - c) THE PITCHER MAY NOT PITCH MORE THAN FIVE (5) COMPLETE INNINGS (15 outs) IN A TWO GAME SET.

- d) The pitcher on the rubber shall be charged with the remaining outs in an inning stopped because of the run rule.
- e) A pitcher shall be charged with the out on a retired batter after pitching 2 strikes to that batter.
- f) When the limitation run rule is enforced, the pitcher on the mound is credited with the remaining outs not pitched, otherwise only the outs pitched will be charged to the pitcher.
- g) Two (2) games set will start with the first game her team plays. The next game her team is scheduled to play will be the second game of her two (2) game set. She may complete her remaining outs in this game.
EFFECT: A violation of the "OUTS PITCHED" rule occurs due to a multiple outs situation then, no violation has occurred.
- h) If a pitcher pitches any pitch beyond their legal outs in a "two game set" and the fact is discovered during a game, the last pitch will be declared an "Illegal Pitch". The offending team's pitcher may not continue pitching but can finish the game at another position and may play but not pitch in her team's next two games. The Coach responsible shall be ejected from the game and not be allowed to coach for that team's next two (2) games.
- i) If a game is allowed to be played and it was discovered that wrong information was given on the pitcher's outs which caused her to exceed her limit, then that pitcher may play but not pitch in her team's next two (2) games. That game played shall stand. The Coach responsible shall not be allowed to coach for that team's next two (2) games.

3. BATTING:

- a) The batting lineup shall list each roster player present. Late arrivals should be added to the bottom of the lineup. The batting order will be determined by the coach prior to the game and cannot be adjusted.
- b) If a player is removed by sickness, injury, or disqualification, all batters will "move up" and remain in their respective batting order. No substitution will take place for a removed player in the batting order. The removed player cannot return to that game.
- c) No outs shall be taken for the removed player.
- d) If a batter has to be removed, all count on her is removed and the next batter will bat.
- e) Double ear flap NOCSAE approved batting helmets with a securely fastened NOCSAE approved facemask/guard must be worn by any youth participant on the field.
- f) Infield fly rule is in effect.
- g) Dropped third strike rule is not in effect.

4. BASE RUNNERS:

- a) Runners starting at first or second base are entitled to advance any number of bases per pitch with liability to be put out.
- b) A runner may advance from third base by a hit ball, forced in on a walk or hit batter, or by a passed ball/wild pitch.
- c) Sliding is allowed and sliding shorts are strongly recommended.
- d) Any substitute is allowed to replace an injured, sick, or disqualified base runner.