

2016- SUNDAY CO-ED
SOFTBALL PLAYING REGULATIONS

These rules are a supplement to the USSSA and 2016 Softball Playing Regulations.

All Sunday Co-ed rules will be played the same as 5 & 5 Co-ed with the following exceptions:

1. Sunday Co-ed games will normally start at 4pm, 5:10pm, 6:20pm, or 7:30pm. May vary if tournaments are being played.
2. All Sunday Co-ed Games will play 1 hour 5 minutes or until the completion of the current inning. If the home team is ahead in the current inning, then the game ends when the visiting team completes 3 outs.
3. **Home Run Limits:**
(Sunday Co-ed) **3A-** leagues - 6 Home Runs over the fence
 2A- League – 6 Home Runs over the fence
 1A- League – 1 Home Run over the fence
 E -League – 0 Home Run over the fence
4. A team may start a game under the short-handed rule (male player only) with the 10th batter as an out when the 10th batting position comes up to bat. If the team cannot field 10 players, the team cannot bat an EP.
5. Sunday Co-ed must play with a minimum of three (3) females on the field. A team can play with more than three females but must play with a minimum of at least three (3) males, when playing more than 3 females.
6. **Sunday Co-ed teams may replace both a male and female player with a player of the opposite sex, as long as the team is able to maintain the minimum of three (3) females or three (3) males on the field and in the batting order.**
7. Female players cannot bat back-to-back, where as male players can unless the team is playing with 5 females. If the team is playing minimum of 3 males, then the males cannot bat back to back.
8. **FEMALE/MALE PLAYING POSITIONS** – Female and male players can be placed in any position on the field. There are no preset requirements except that there must be 3 female players on the field.
9. Team Uniform will conform to the 2016 Softball League Rules and Regulations. Matching uniform shirts for spring and summers leagues with numbers affixed to the back at least 6 inches. The fall and winter leagues must have 6 inch numbers affixed to the back but do not have to match in color. Sleeves or straps of the shirt may be adjusted, with or without tie-ups, to the comfort of the player, **provided uniform number remains visible**. Shirt sleeve length is optional, providing the sleeves are not frayed. All occupants of player's bench must have a jersey with a number on the back. (Exception: team scorekeeper will not be required to be in team uniform). Team manager must wear a jersey with a number on the back as well to occupy a coaching box. No steel cleats, spikes or street shoes allowed; rubber cleats and tennis shoes are allowed. ****NOTE:** All players must wear a jersey with affixed number on the shirt back (**no tape or magic marks used for numbers allowed**) or player will not be allowed to play. No duplicate numbers except a male and female may have the same number. There will be a one week grace period on matching shirts. Numbers are still required during the first week of play.
10. **JEWELRY RULE:** These items constitute illegal equipment: Earrings, Watches, Chains, Bracelets, Necklaces and any Other Jewelry. **Only flat wedding bands and medical alert bracelets or necklaces are allowed. If medical alert bracelets or necklaces are worn they must be taped to the body so the medical alert information remains visible.**
11. **PICK –UP PLAYER RULE:** The team that picks up the player(s) must conform to the uniform rule by having a shirt for any and all pick up players to wear during the game.

OVER

PICK-UP PLAYER RULE (Continued)

- They must also declare to the umpire and the other team that they picked up player(s) for the game and make the players known to both the other team and umpire. **This responsibility is on the team manager, picking up players.**
- The Pick up player rule can only be used if a team would be playing:
 - 1) Short-handed.
 - 2) Would have to forfeit due to not having enough players to start.
 - 3) Not having the minimum number of female players.

The Pick up player(s) will declare to the umpire and opposing team what level, they normal play (4A, 3A, 2A or 1A league play) during the week. The Pick up player(s) should not play more than one level down from their normal league level of play in Sunday Co-ed under the Pick-Up Player Rule. If a pick up player is found to be playing two or more levels down from his/her normal level of league play, the team may forfeit the win and the player could be suspended. (This rule is a safety issue to protect D level pitchers and other player from A and B level of players).

12. **EXTRA BATTER RULE:** a team may bat 11 and/or 12 batters, only when the team has the full 10 players on the field and in the batting order. The 11th batter may be male or female but if the team bats 12 players, the 12th batter must be of the opposite sex. A team batting 12 players must have at least 4 female players.
13. **The One and One count rule:** will be used in all Sunday leagues. There is no longer a courtesy foul on 3rd strike.
14. **Approved Equipment:** Only approved USSSA balls and bats are allowed in this league. 40core/325comp Classic M for men and Classic W for women, both must be optic yellow with blue stitching. The Classic Plus softball cannot be used in league play.
15. Sunday Co-ed players can play in other leagues (one Male/Female league, M-W 5 & 5 Co-ed Leagues in addition older males can playing in the 50 and Over leagues).
16. **Runs per inning rule: For Sunday Co-ed E Leagues Only:** If a team score 10 runs during any individual ½ inning, the team's turn at bat will be terminated regardless of the outs recorded. The team CANNOT score more than 10 runs during any ½ inning. Example: the team has scored 9 runs, have 1 out and bases loaded. The next batter hits one to the fence and clears the bases; the only run that COUNTS is the runner coming home from 3rd base. In addition to the runs per inning rule being put in place, the team will still have the Run and Time Limit Rules that all leagues play by. However, Sunday co-ed leagues will NOT have a minimum play rule.
17. **FLIP/FLOP RULE:** The USSSA Flip/Flop Rule will be used in all league play. The USSSA Rule Book Rule 4-Section F explains this rule in detail.
18. **200 Foot Line:** This rule will be enforced in ALL DIVISIONS of co-ed leagues. When a female is at bat, at least 4 OUTFIELDERS must remain behind the 200' line and all INFIELDBERS must remain on the infield "clay" until the ball is hit by the FEMALE at BAT. Also a team cannot play five INFIELDBERS, when the FEMALE is at bat. Penalty: For any and all violations of this rule, the managers has the option of taking the play as it stands or the ball is dead, batter is awarded first base and any/all runners on base at the time will be awarded ONE (1) BASE.
19. **OFFICIALS FEES** Each manager (team) will be responsible for paying one Game Official (**Umpires and Scorekeeper**) before each game is played. Each game will be assigned two (2) Game Officials and each team will pay one umpire \$17 and \$6 each to the scorekeeper. If only one Game Official shows, the two teams will pay \$12.00 each to the one (1) Game Official. The game will be forfeited if a team fails to pay an Official **BEFORE** the game. The team will pay each Official: IN CASH **NOTE:** Rates are subject to change. Personal checks **WILL NOT** be accepted by the Umpires and Scorekeeper