

Girl's Flag Football Table of Game Clock Times

PERIOD of TIMING	CLOCK TIME
First Half (Varsity)	30 minutes
Halftime Intermission	5 minutes
Second Half (Varsity)	30 minutes
Charged Time-outs	1 minute
First Half (JV & B)	20 minutes
Halftime Intermission	5 minutes
Second Half (JV & B)	20 minutes
Charged Time-outs	1 minute

STARTING & STOPPING the CLOCK

The clock shall start with the first legal snap of the game and will remain running until the last 2:00 minutes of each half. If there is a penalty administration discussion that occurs prior to the last 2:00 minutes of each half, the clock shall be stopped during the discussion and will then start with the ready-for-play signal.

2:00 MINUTE TIMING RULES

The clock shall start with the snap, if the clock was stopped because:

- a. Issue the 2:00 minute warning.
- b. The ball goes out of bounds.
- c. B is awarded a new series.
- d. Touchdown or Safety is scored.
- e. Legal or Illegal forward pass is incomplete.
- f. A request for time-out is granted.
- g. The penalty for delay of game foul is accepted.

The clock shall be stopped and will start for the ready-for-play signal on a down if the clock was stopped for any reason other than specified above or untimed down:

- a. For official's time-out, other than when B is awarded a new series.
- b. Penalty administration.
- c. There has been no charged time-out.
- d. First down administration.
- e. Because of an inadvertent whistle.