

Calling a Ranch Rail Class

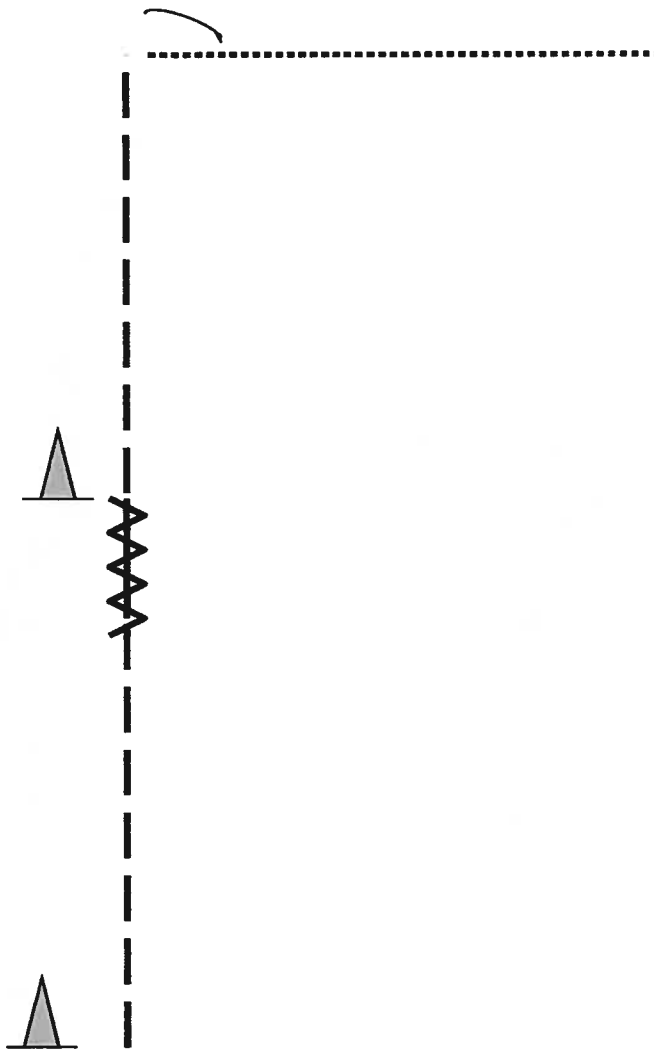
- Horses come in at the collected trot the left
- Extended trot
- Collected trot
- Walk
- Lope
- Trot
- Reverse at the trot
- Lope
- Extended lope
- Collected lope
- Walk
- Halt and Back
- Walk and line up

Note: If your looking at a possible tie you can ask for an extended walk before your halt and back

Dwyer Hill June 16th 2024
Youth 13 -18 Showmanship

Judge

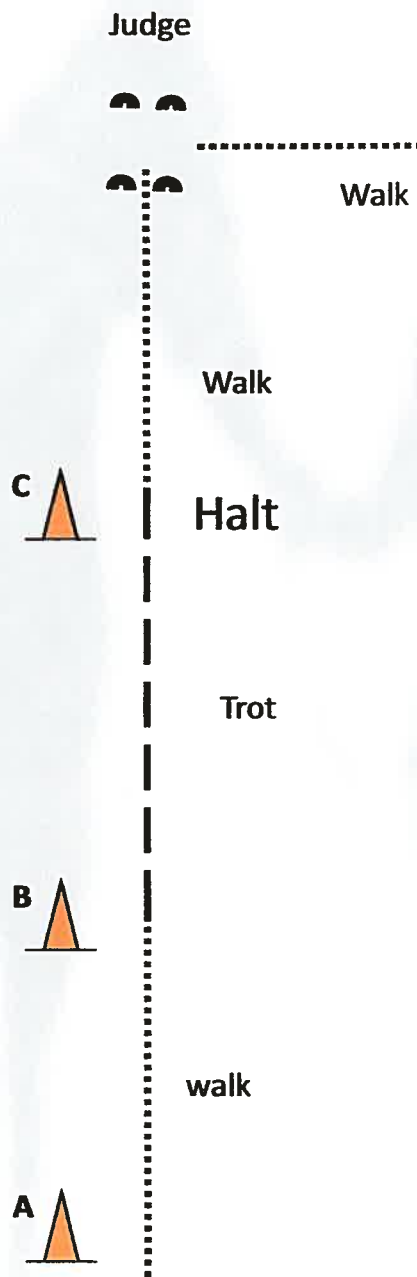
Class # 3



- 1 – Set up at marker
- 2 – Trot to second marker
- 3 – Halt & Back 4-5 steps
- 4 – Trot to third marker
- 5 – Set up for inspection
- 6 – When dismissed do a quarter turn and walk away

(small fry 12 & under) Showmanship

Class # 4

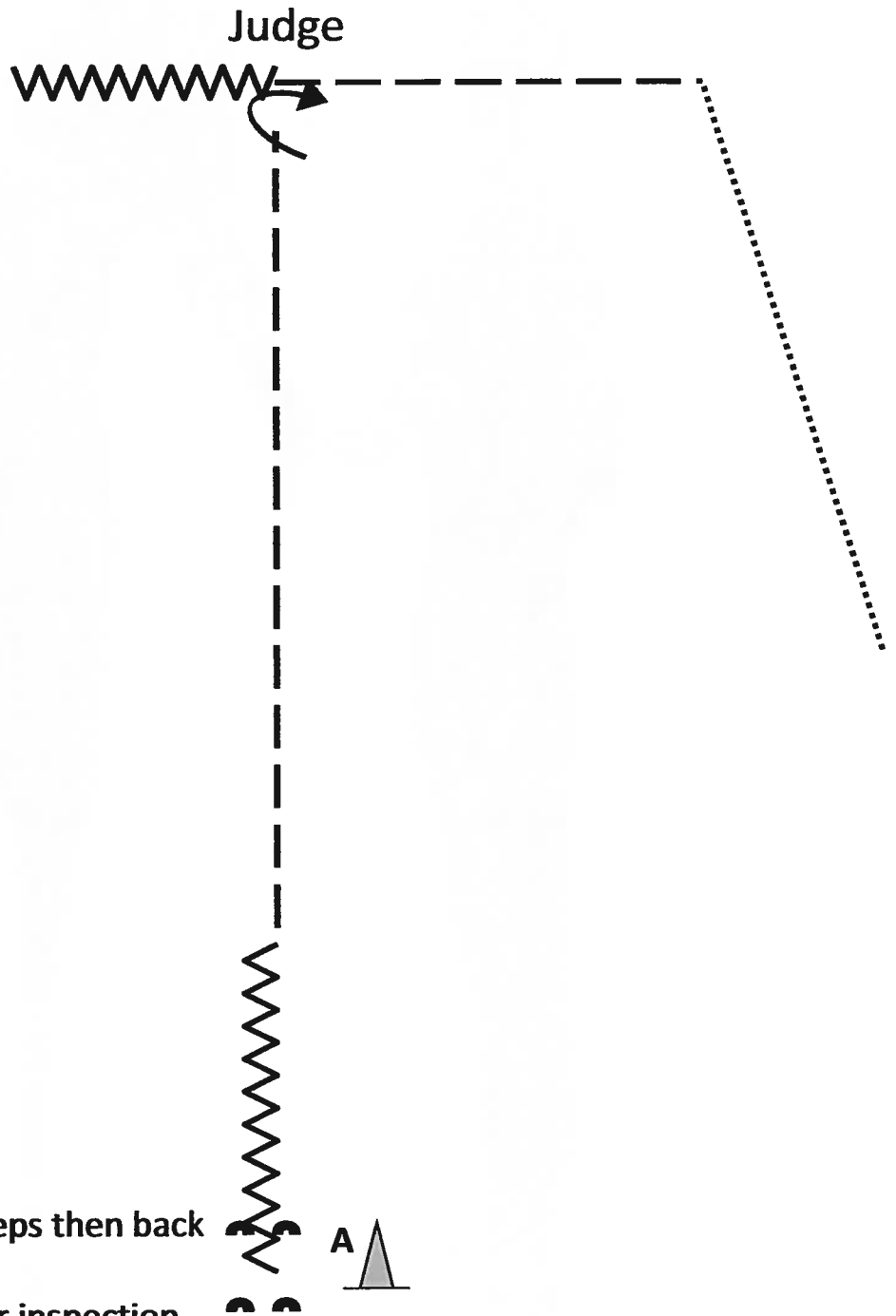


- 1 - Walk from marker **A** to marker **B**
- 2 - Trot from marker **B** to marker **C**
- 3 - At **C** halt then walk to judge set up for inspection
- 4 - $\frac{1}{4}$ Turn walk back into line when dismissed

Adult Showmanship

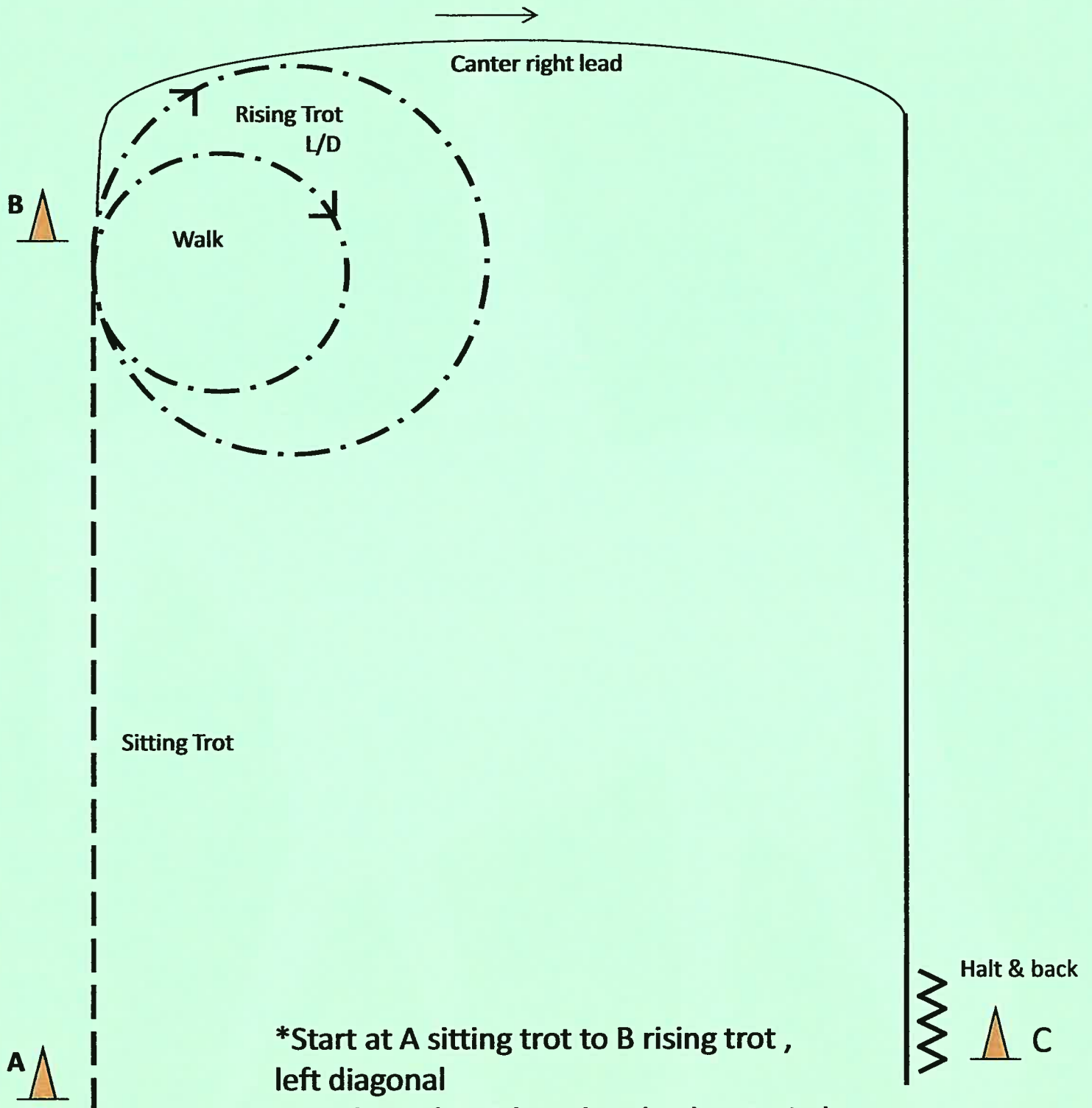
June 16th
2024

Class # 5



- 1-Begin at A walk forward 5-6 steps then back 5-6 steps To A
- 2-Trot to judge, stop & set up for inspection
- 3-When dismissed ,1/4 turn
- 4-Back 4-5 steps & trot away walk to finish

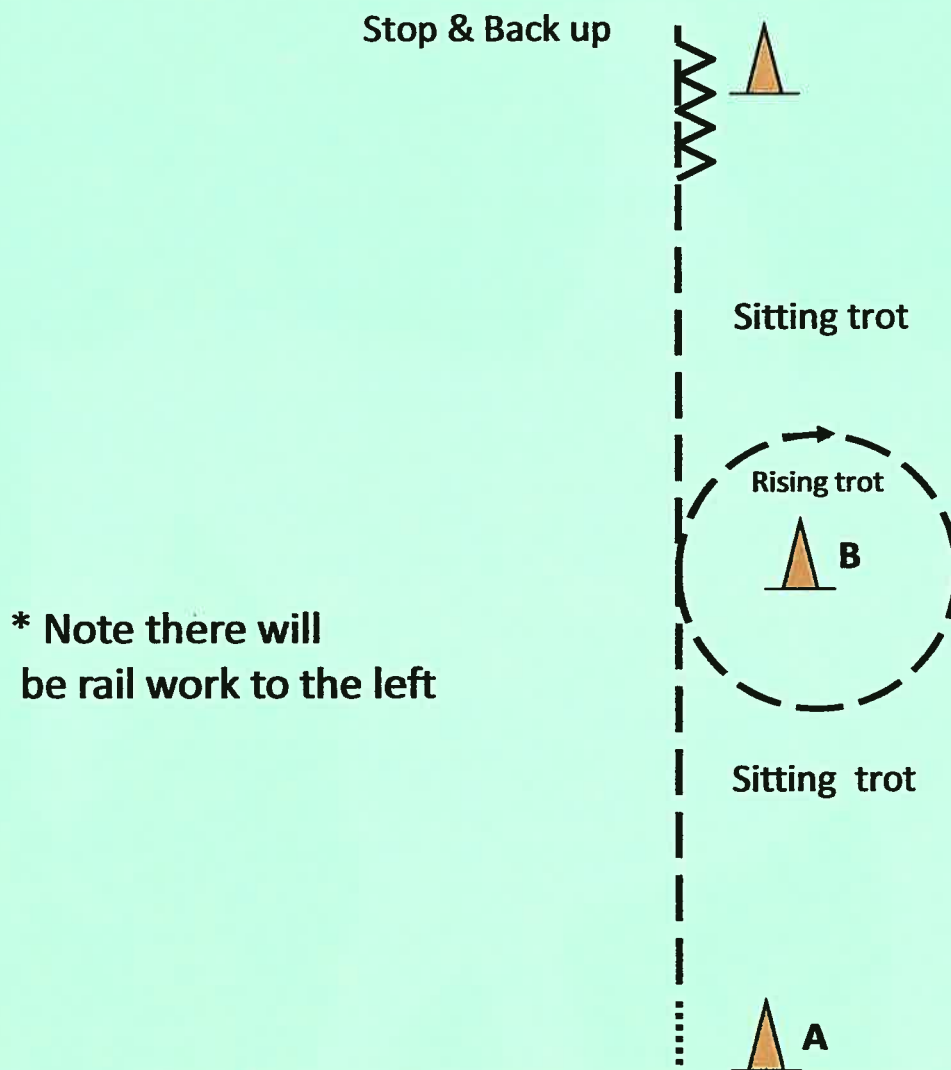
* Don't forget your second back-up



*Start at A sitting trot to B rising trot ,
 left diagonal
 a circle to the right, when back at B circle
 at the walk a smaller circle as indicated
 Then canter to the right to C halt and back
 5-6 steps to finish

* Note there will be short rail work to the left ! * ALL cones are on your left !

Class # 17-18

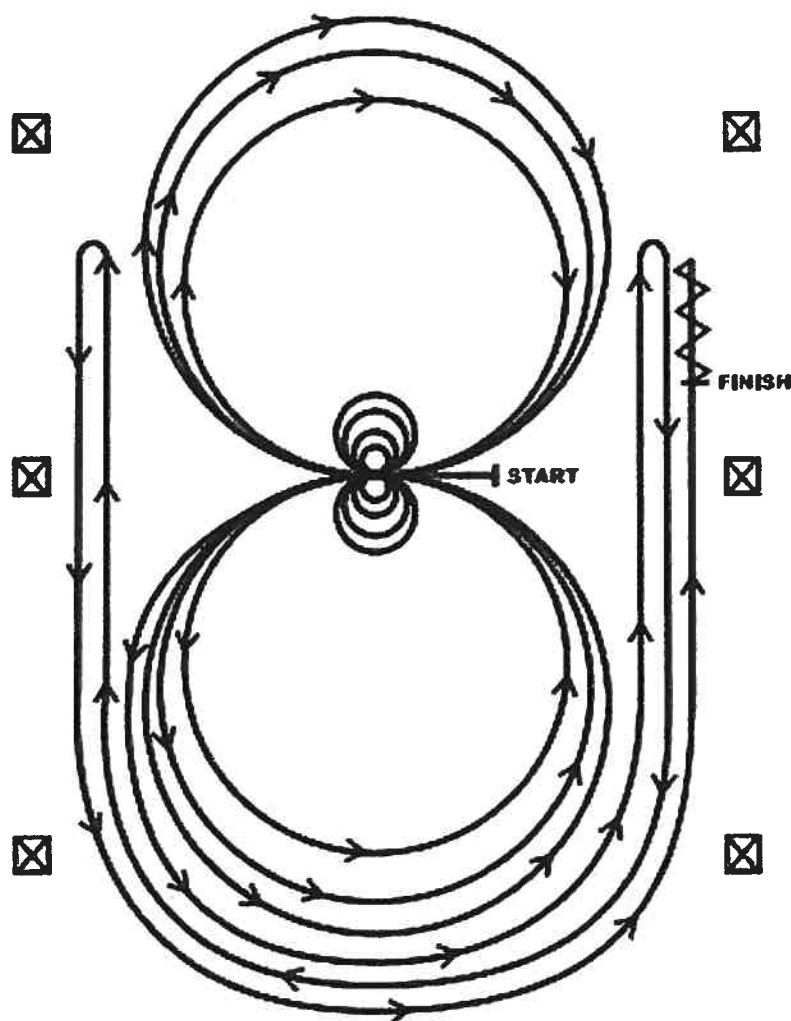


- 1 -Sitting trot from marker **A** to marker **B**
- 2 – At marker **B**, rising trot a circle around B (L/D)
- 3 – Sitting trot from marker **B** to marker **C**
- 4 – Halt, back up 1 horse length

Reining Pattern

A.Q.H.A
6

Pattern 6



Horses may walk or jog to the centre of arena. Horses must walk or stop prior to starting pattern. Begin at the centre of the arena facing the left wall.

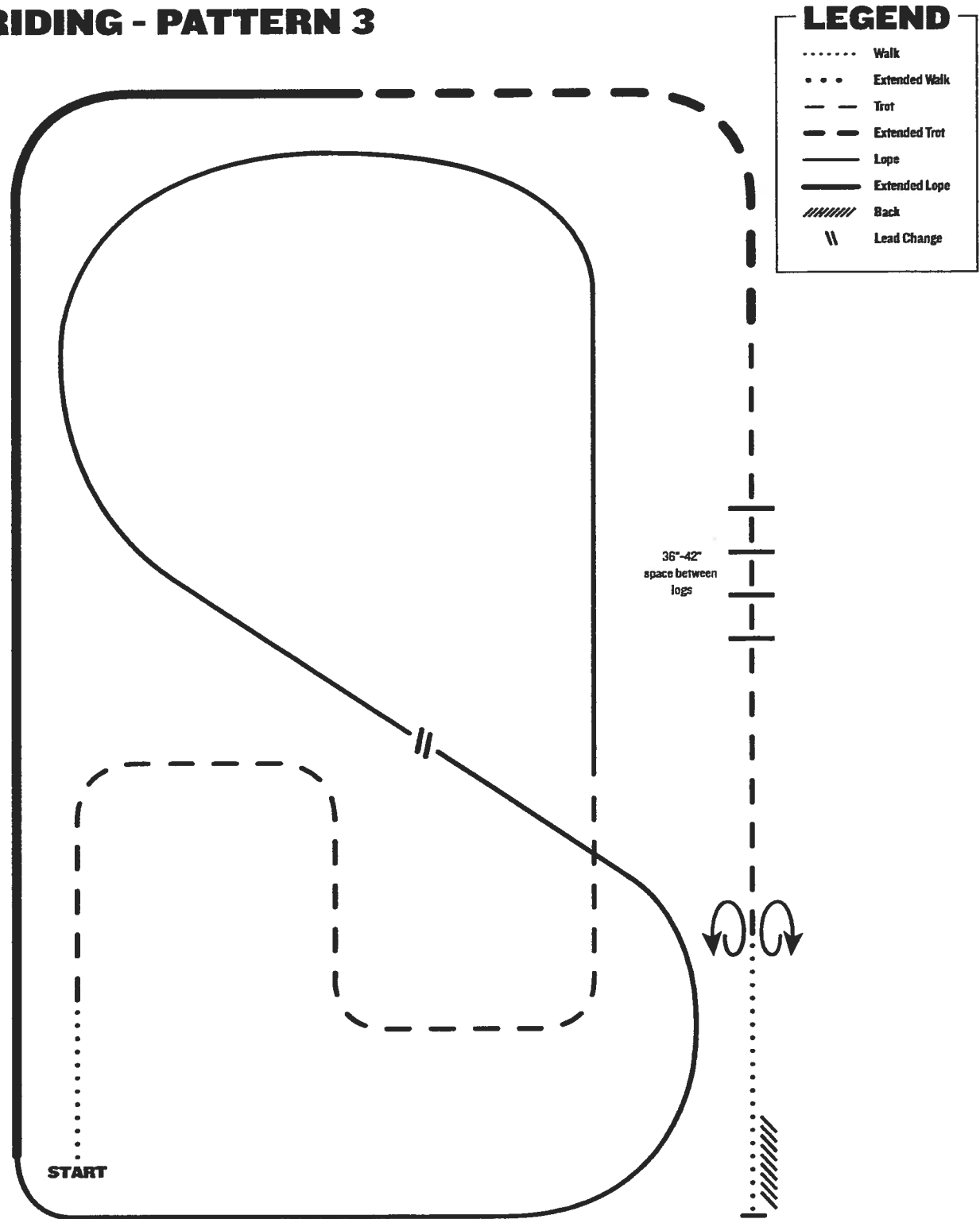
1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on left lead, complete three circles to the left: the first two circles large and fast, the third circle small and slow. Change leads at the centre of the arena.
4. Complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the centre of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the centre marker and do a right rollback at least six metres from the wall – no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the centre marker and do a left rollback at least three metres from the wall – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the right side of the arena past the centre marker and do a sliding stop at least three metres from the wall. Back up at least three metres. Hesitate to demonstrate the completion of the pattern.

Dwyer Hill June 16th 2024

A faint, light-colored silhouette of a horse is visible in the background, centered behind the text.

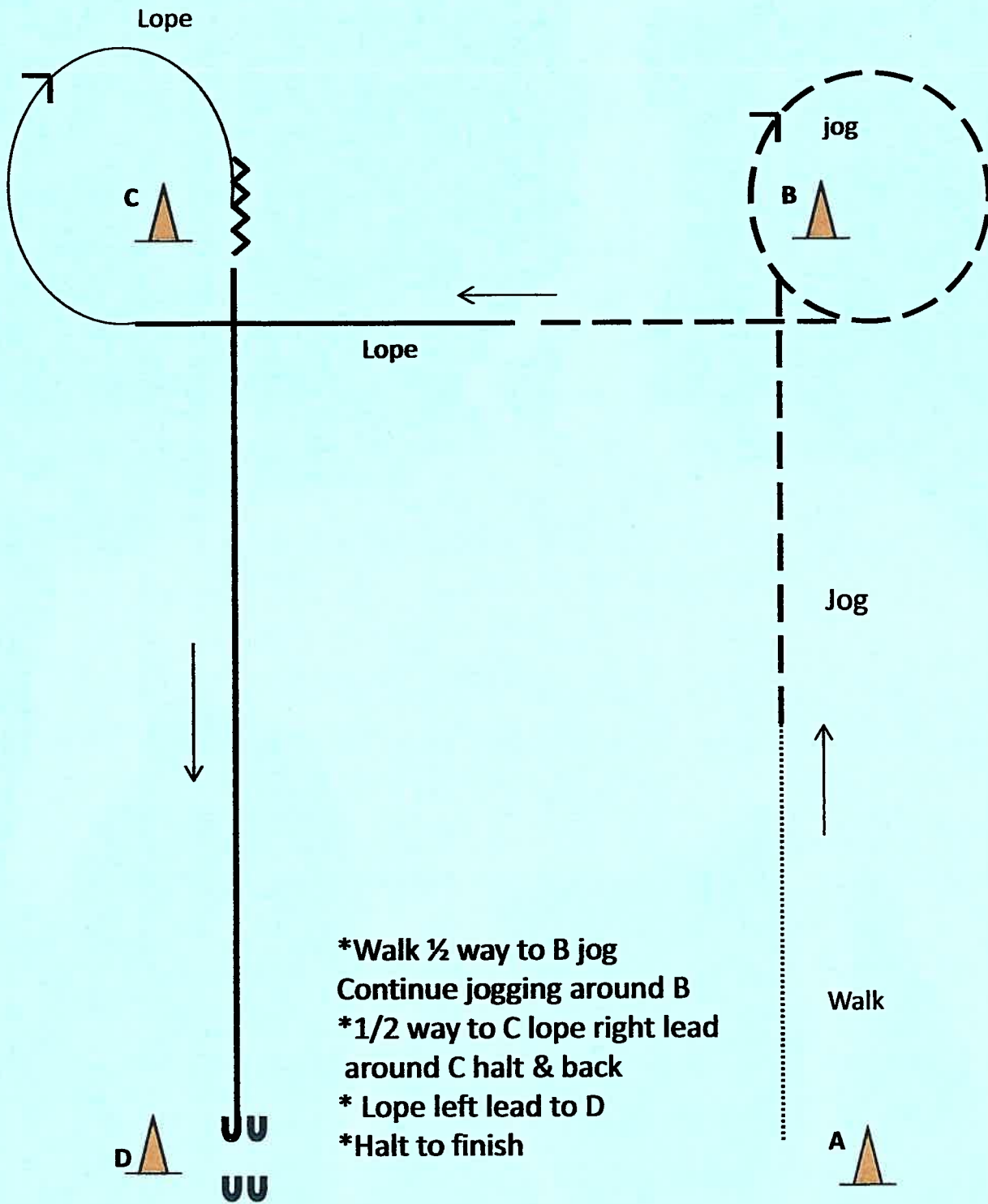
Ranch Riding Pattern #3

RANCH RIDING - PATTERN 3



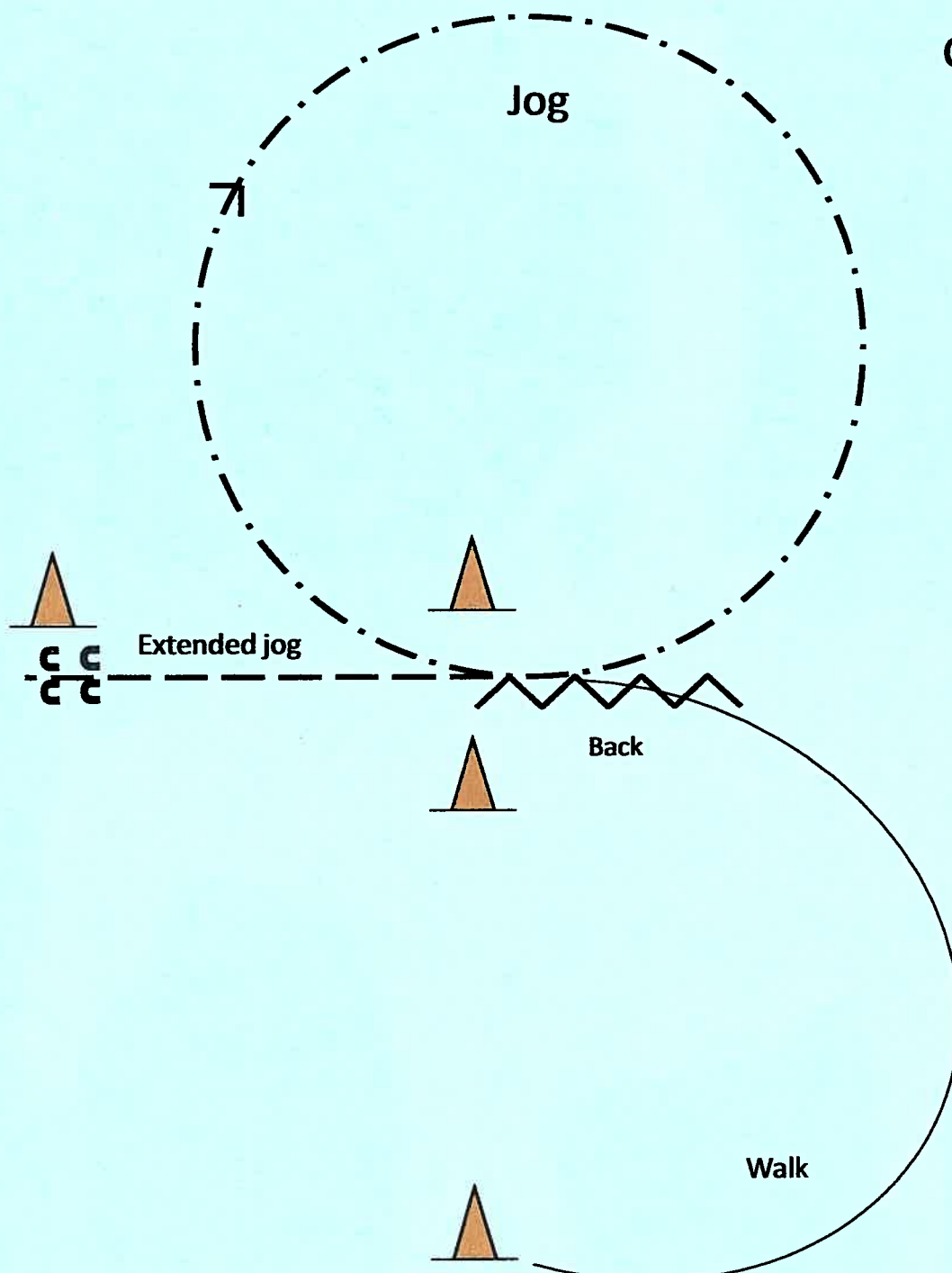
1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying)
5. Lope right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



- *Walk ½ way to B jog
- Continue jogging around B
- *1/2 way to C lope right lead around C halt & back
- * Lope left lead to D
- *Halt to finish

***Note there will be NO rail work**
*** Markers are on your right**



***Begin at the walk halt between marker B-C**

*** Back up 6 steps— jog forward**

A large circle

***Extended jog to marker and halt to finish**

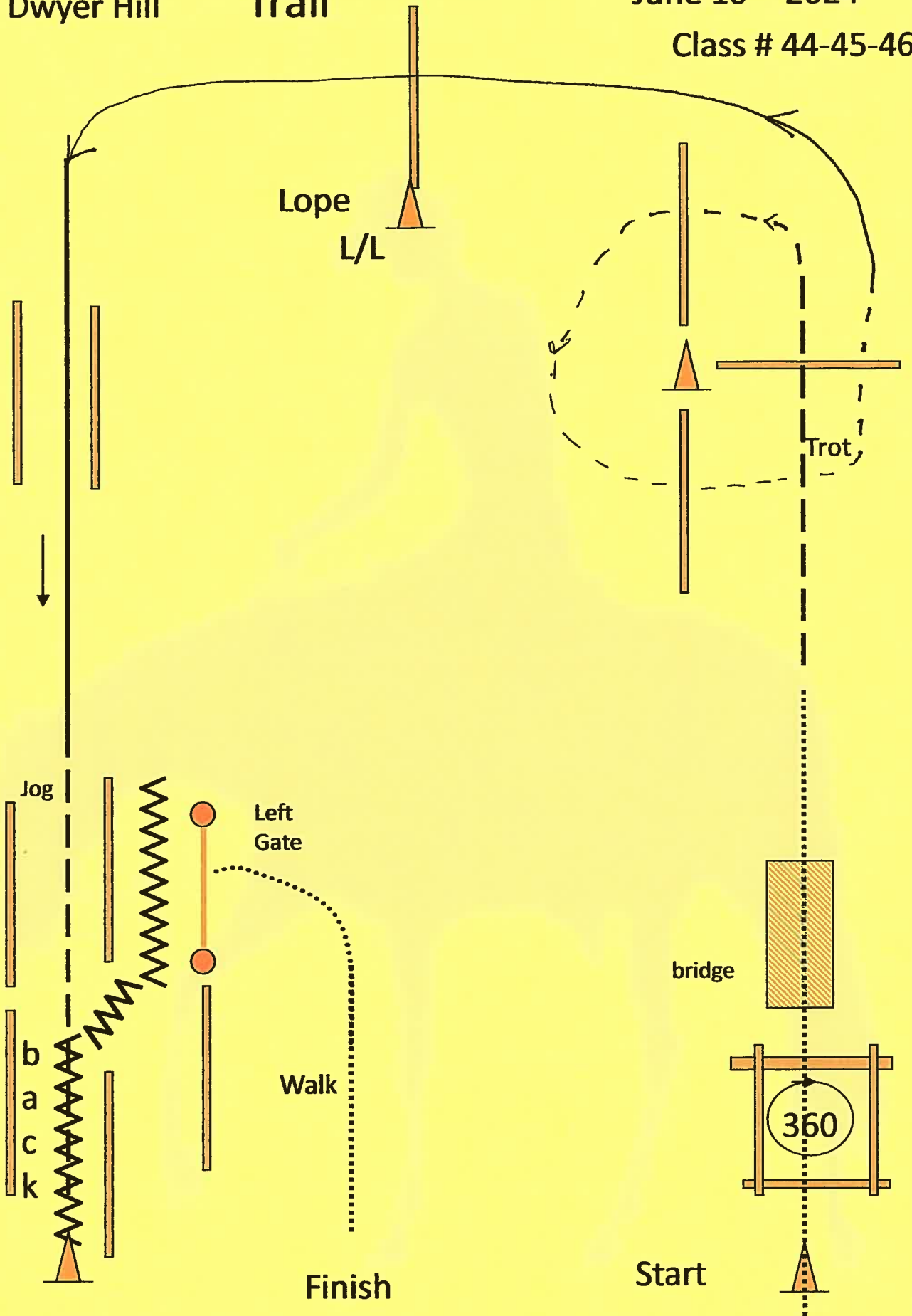
NOTE THERE WILL BE short RAIL WORK one direction

Dwyer Hill

Trail

June 16th 2024

Class # 44-45-46

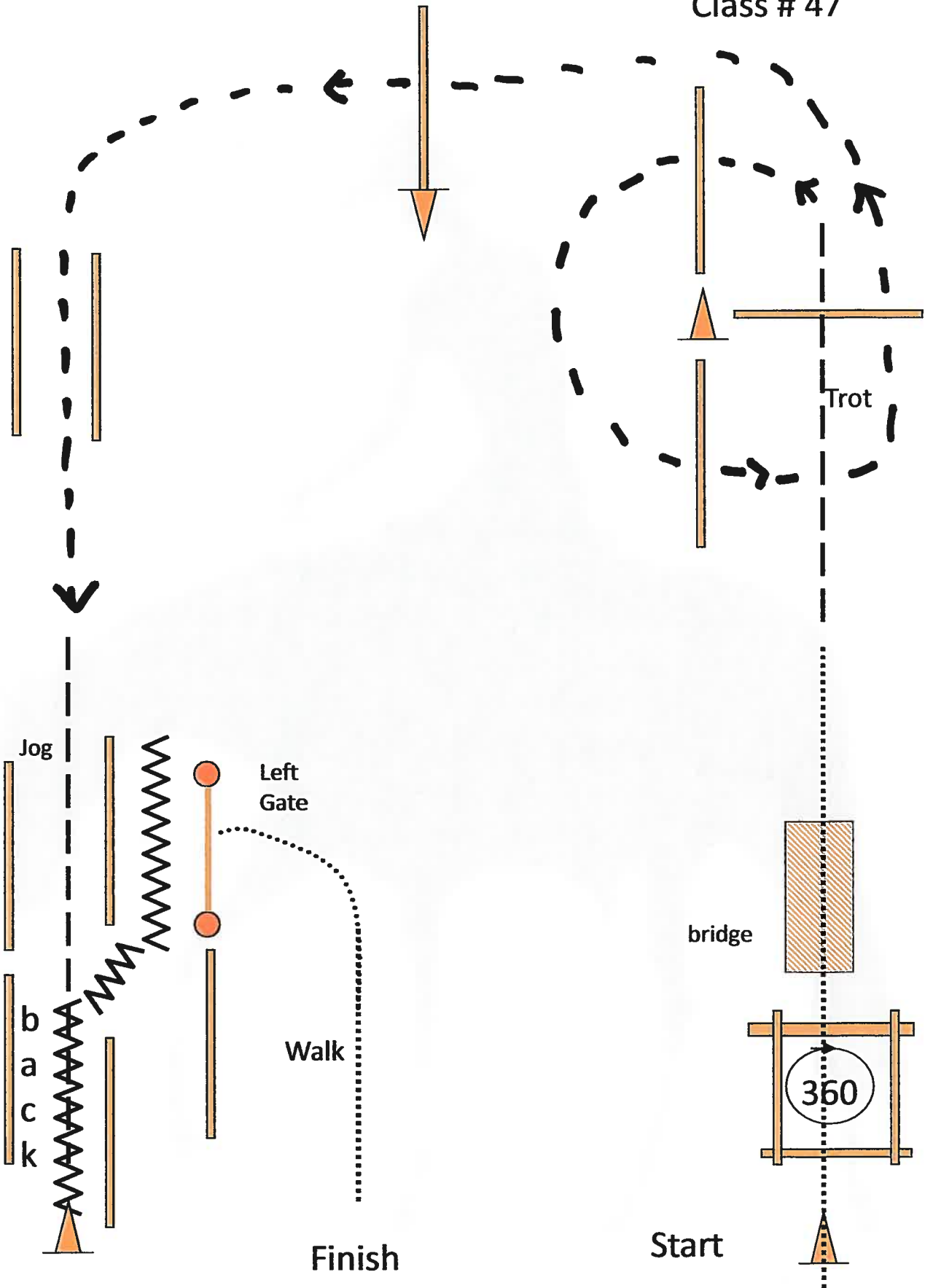


Dwyer Hill

Walk Trot Trail

June 16th 2024

Class # 47



Dwyer Hill

Open In Hand Trail

June 16th 2024

Class # 48

