				List Total			
Model Type & Weapons	Taken	Cost	Cost	Cost	Cost		Points
CinC & Attached Troops	# Taken	Troop	Gun 1	Gun 2	Q+		
Unit 1 Core	# Taken	Troop	Gun 1	Gun 2	Q+		
Unit 2 Core	# Taken	Troop	Gun 1	Gun 2	Q+		0
Unit 3 Core	# Taken	Troop	Gun 1	Gun 2	Q+		

Unit 4 Support	# Taken	Troop	Gun 1	Gun 2	Q+		
Unit 5 Support	**# Taken**	**Troop**	**Gun 1**	**Gun 2**	**Q+**		
Attached Asset Units - Armor - Air - Artillery *(each ROW is considered a separate Unit)*	**# Taken**	**Base Model**	**Add On**	**Add On**	**Q+**		

NOTES